Hoare logic (Part 2)

Grammar of the language

Integer expressions
$$E := n |x| (-E) |(E + E)$$

 $|(E - E)| (E * E)$

Boolean expressions B := true | false | (!B)

$$|(B\&B)|(B||B)|(E < E)$$

 $|(E == E)|(E! = E)$

Commands

$$C ::= x = E \mid C; C$$

$$\mid \text{if } B \text{ then } \{C\} \text{ else}\{C\}$$

$$\mid \text{while } B \{C\}$$

Partial correctness vs. total correctness

Two semantic relations, two logical judgments:

semantics	logic	name
$\models_{par} \llbracket \phi \rrbracket C \llbracket \psi \rrbracket$	$\vdash_{par} \llbracket \phi \rrbracket C \llbracket \psi \rrbracket$	partial correctness
$\models_{tot} (\phi)C(\psi)$	$\vdash_{tot} (\![\phi]\!] C(\![\psi]\!]$	total correctness

Weakest precondition for "if"

Suppose that we want the weakest precondition for

if
$$B$$
 then $\{C_1\}$ else $\{C_2\}$,

given postcondition ψ . We proceed as follows:

- 1. Push ψ upward through C_1 ; call the result ϕ_1 .
- 2. Push ψ upwards through C_2 ; call the result ϕ_2 .
- 3. Set ϕ to be $(B \rightarrow \phi_1) \land (\neg B \rightarrow \phi_2)$.

Weakest precondition for "if"

Proposition. Let

- 1. $C = (if B then \{C_1\} else\{C_2\}),$
- 2. ϕ_1 resp. ϕ_2 be the weakest preconditions of $C_1(\psi)$ resp. $C_2(\psi)$, and
- 3. $\phi = (B \rightarrow \phi_1) \land (\neg B \rightarrow \phi_2)$.

Then ϕ is the weakest precondition of $C(\psi)$.

Proof. That ϕ is a precondition: exercise (takes some work). Importantly, the proof works for both partial and total correctness.

Using the Partial-while rule

Recall the Partial-while rule:

$$\frac{(\![\eta \wedge B]\!]C(\![\eta]\!]}{(\![\eta]\!]\text{while}\,B\,\{C\}(\![\eta \wedge \neg B]\!]}\,\text{Partial-while}$$

What if we want to prove

$$\models_{par} (\phi)$$
 while $B\{C\}(\psi)$?

We must discover an η such that

$$\blacksquare \models \phi \rightarrow \eta$$

$$\blacksquare \models \eta \land \neg B \to \psi$$

$$\blacksquare \models_{par} (\eta)$$
 while $B\{C\}(\eta \land \neg B)$.

Finding an invariant

- An η such that $\models_{par} (\eta)$ while $B\{C\}(\eta \land \neg B)$ is called an **invariant**.
- Finding an invariant requires ingenuity.
- For any while-statement there is more than one invariant, e.g. ⊥ is an invariant for any loop, and so is ⊤.
- But most invariants (in particular ⊥ and ⊤) are useless, because we also need

$$\vdash \phi \rightarrow \eta$$
 and $\vdash \eta \rightarrow \psi$.

Example program with while-loop

Recall the program Fac1:

```
y = 1;
z = 0;
while (z != x) {
  z = z + 1;
  y = y * z;
}
```

We shall prove (in the lecture) that

$$\models_{par} (\top)$$
Fac1 $(y = x!)$.

A calculus for total correctness

The calculus presented so far proves only the partial correctness of triples, i.e. a proof of

$$[\phi]C[\psi]$$

only talks about initial states that cause C to terminate.

- The only reason for non-termination are while-loops.
- So the calculus for total correctness differs from the one for partial correctness only in its treatment of while.

Total correctness of while-statements

A proof of total correctness for a while-statement consists of

- a proof of partial correctness, and
- a proof that the while-loop terminates.

Variants

- The proof of termination is given by an integer expression that decreases during each iteration, but remains non-negative.
- If such an expression exists, the loop terminates after finitely many iterations, because there are no infinite descending chains $n_0 > n_1 > n_2 > \dots$ of non-negative integers.
- Such an integer expression is called a variant.

The Total-while rule

The Total-while rule is like the Partial-while rule, but with augmented pre- and postconditions:

$$\frac{(\![\eta \wedge B \wedge (0 \leq E = E_0)\!])C(\![\eta \wedge (0 \leq E < E_0)\!])}{(\![\eta \wedge (0 \leq E)\!])\text{while }B\{C\}(\![\eta \wedge \neg B]\!]} \text{ Total-while.}$$

- ullet E is the variant, which decreases during every iteration: if $E=E_0$ before the loop, then it is strictly less than E_0 after it—but it remains non-negative.
- Technically, E_0 is a variable that does not occur anywhere else.

Summary of Hoare logic (part 1/2)

- Hoare logic is for verifying properties of sequential, state-transforming programs.
- Hoare triples $[\![\phi]\!]C[\![\psi]\!]$ describe relationships between the states before and after running the program C.
- Hoare triples are either about total correctness or partial correctness, depending on whether C is required to terminate or not.

Summary of Hoare logic (part 2/2)

- Hoare logic is for proving Hoare triples.
- Hoare logic has a convenient tableaux method.
- Starting with the postcondition ψ , all proof steps for commands are mechanical, except for guessing invariants and variants of while-loops.
- Predicate logic is "imported" via the "Implied" rule.