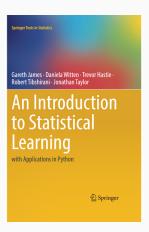
# **Advanced Data Analysis with Python**

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#### Resources for this class



An Introduction to Statistical Learning

- This class follows Chapters 4
   and 8 of this book
- Refer to the book if you want to deepen today's topic
- It is a bit more mathematically intensive than this class!

## **Homework Correction**

# **Course recap**

### What is expected from you

#### **Project Description**

Due: November 3, 2025, 23:59

What to upload: PDF with project proposal (2-3 research questions,

planned pipeline) and group members' names

#### Final Project

Due: December 20, 2025, 23:59

What to upload: Complete project report in form of a paper (5-8

pages), commented code

## Deadline cannot be delayed!

### Resources for scientific writing

- Writing a scientific paper (ETH Zurich, 2019)
- Writing a scientific article: A step-by-step guide for beginners
- How to write your first research paper (NIH 2011)
- ... and many others!

### Project checklist

#### Code:

- Comment each function to explain to me what it does
- Upload the code on GitHub and share the repository with me
- Document your repository structure in the **README** file

If you do not know how to use GitHub, you can refer to the guide I uploaded on Moodle.

### Project checklist

#### • Paper:

- 5-8 pages in English
- Structured as a research paper:
  - Introduction: introduce your research questions (RQs) and their motivation
  - Related Work: ground in the literature your choice of RQs and methods
  - Methods: explain your pipeline and how you implemented it
  - Discussion: present your results (e.g. in form of graphs or tables) and interpret them qualitatively and quantitatively
  - Conclusion: sum up your work

# **Statistical Modeling Foundations**

#### What is a statistical model?

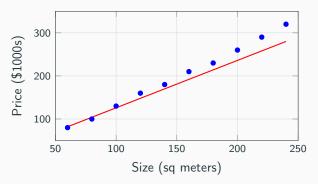
#### **Definition (Statistical Model)**

A statistical model is a mathematical model that embodies a set of statistical assumptions concerning the generation of sample data (and similar data from a larger population).

Source: Wikipedia

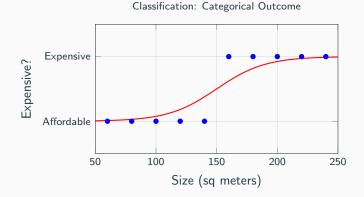
### **Linear Regression Example: Predicting House Prices**





- Continuous outcome: house price (\$1000s)
- Red line: regression line through the data
- Blue points: actual house prices, showing variability

### Classification Example: Predicting Expensive Houses



- Categorical outcome: affordable vs expensive
- Red curve: probability of being expensive
- Blue points: observed house labels

# Classification

### Classification problem

#### **Definition**

Classification involves assigning a label to a set of data (categorical variables).

• Example:

 $\textit{EmploymentSector} \in \{\textit{"Healthcare"}, \textit{"Hospitality"}, \textit{"Manufacturing"}\}$ 

### Why not linear regression?

Is it possible to map the variables to integers and perform linear regression?

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• Suppose we have a **binary classification question**: "Is this person in favour of the adoption of a new policy for public transportation?"

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Linear regression can work as a **binary classifier**, but it can output probabilities bigger than 0 or smaller than 1.

#### Important:

In the above mentioned case, you can easily demonstrate that **if you** flip the two variables, the output does not change.

Multiclass question:

$$EmploymentSector = \begin{cases} 1 & \text{if Healthcare} \\ 2 & \text{if Hospitality} \\ 3 & \text{if Manufacturing} \end{cases}$$

#### This mapping implies:

- Order between the three variables
- Same relation between healthcare and hospitality and hospitality and manufacturing

Both assumptions are not necessarily real.

### Logistic Regression

The logistic regression model is displayed here:

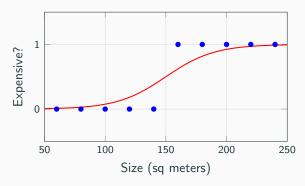
$$\Pr(Y = 1 \mid X) = \frac{e^{\beta_0 + \beta_1 X}}{1 + e^{\beta_0 + \beta_1 X}}$$

where:

- e = 2.71828 is a constant (Euler's number)
- $(Y = 1 \mid X)$  is the conditional probability that Y = 1 given X
- $\beta_0$  is the intercept.
- $\beta_1$  measures the effect of X on Y.

It is easy to see that the results will always be between 0 and 1.

#### Classification: Categorical Outcome



Logistic regression ensures that the estimated values lie between 0 and 1.

Adapted from: An Introduction to Statistical Learning.

### Estimating the parameters: Maximum Likelihood

- For clarity, let  $p(x_i) = P(Y = 1 \mid X = x_i)$
- The parameters  $\beta_0$  and  $\beta_1$  are estimated based on maximum likelihood:

$$(\beta_0, \beta) = \prod_{i:y_i=1} p(x_i) \prod_{i:y_i=0} (1 - p(x_i))$$

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- Gives the probability of the observed 0s and 1s in the data
- β<sub>0</sub> and β<sub>1</sub> picked so that p̂(x<sub>i</sub>) is as close as possible to the actual data
  - Maximizing the likelihood
  - Example: when predicting if a house will sell (1) or not (0), trying to
    predict a number as close as possible to 1 if the house was sold, and
    to 0 if it was not

### **Housing Dataset**

• Binary outcome: **Default (Yes/No)** 

• Predictor: House Price (in €100k)

Example records:

House Price	Default
1.2	Yes
2.5	No
1.8	Yes
3.0	No

Goal: Predict probability of default based on house price.

### Logistic Regression Model

#### **Equation**

$$\log \frac{\Pr(Y = 1 \mid Price)}{1 - \Pr(Y = 1 \mid Price)} = \beta_0 + \beta_1 \cdot \Pr(Price)$$

Parameters estimated using Maximum Likelihood

#### **Estimated Model**

$$\hat{P}(Y=1 \mid \mathsf{Price}) = \frac{1}{1+e^{-(-2.5+0.8 \cdot \mathsf{Price})}}$$

### **Results: Predicted Probabilities**

House Price	Observed Default	Predicted P(Default)
1.2	Yes	0.18
2.5	No	0.47
1.8	Yes	0.28
3.0	No	0.62

- ullet Higher house price  $\Rightarrow$  higher predicted probability of default
- Predictions may not perfectly match observations

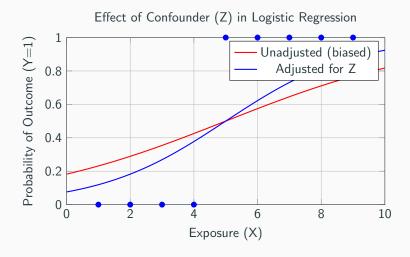
### **Caveat: Confounding**

**Problem**: The statistics reveal that students have a higher credit card balances, but for each balance, they tend to default less. This means that depending on the analysis we conduct, we apparently get contradictory results.

- Student and Balance are correlated (see figure on the right)
- Balance has an effect on the output (Default) as well
- Consequence: confounding
- Solution: Multiple Logistic Regression

Source of example: An Introduction to Statistical Learning - Chapter 4

#### Frame Title



### Multiple Logistic Regression

• Same as simple, but with more than one predictor:

$$\log \frac{P(Y=1 \mid X)}{1 - P(Y=1 \mid X)} = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_k X_k$$

### **Multinomial Logistic Regression**

Used for multiclass classification problems

$$\Pr(Y = k \mid X) = \frac{e^{\beta_{0k} + \beta_{1k} X_1 + \dots + \beta_{pk} X_p}}{\sum_{j=1}^{K} e^{\beta_{0j} + \beta_{1j} X_1 + \dots + \beta_{pj} X_p}}$$

 Approach: Model the distribution of X in each class separately, and deduct Pr(Y | X)

We will only focus on normal distribution in this class.

### **Binary Example: Housing**

We want to predict whether a house will **sell within 30 days** (Yes = 1, No = 0) based on its characteristics:

- Price
- Size
- Bedrooms

**Question:** Given a house with \$200,000, 3 bedrooms, and  $100 \text{ m}^2$ , what is the probability it sells within 30 days?

### Logistic Regression Formula

The probability a house sells is estimated as:

$$P(\mathsf{Sold}=1) = \frac{e^{\beta_0 + \beta_1 \mathsf{Price} + \beta_2 \mathsf{Size} + \beta_3 \mathsf{Bedrooms}}}{1 + e^{\beta_0 + \beta_1 \mathsf{Price} + \beta_2 \mathsf{Size} + \beta_3 \mathsf{Bedrooms}}}$$

- $\beta_0$ : baseline probability (intercept)
- $\beta_1, \beta_2, \beta_3$ : coefficients showing effect of each feature

## **Example Houses and Predicted Probability**

House	Price (\$k)	Size (m²)	Bedrooms	Probability Sold	Sold?
A	100	80	2	0.3	No
В	150	100	3	0.6	Yes
С	200	120	4	0.8	Yes

Logistic regression predicts probabilities, not just yes/no.

### When Logistic Regression isn't enough?

- 1. The classes are well separated
- 2. The distribution of the predictors X is approximately normal in each of the classes and the sample size is small

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Instead: Linear Discriminant Analysis (LDA).

 LDA is also more popular when we have more than 2 response classes.

### **Discriminative and Generative Models**

#### Discriminative Models

- Model the conditional distribution p(Y|X) directly
- Focus on assigning labels to the data
- Examples: Logistic Regression, SVM, Neural Networks
- Usually better for classification accuracy

#### Generative Models

- Model the joint distribution p(X, Y)
- Learn p(X|Y) and p(Y)
- Examples: Naive
   Bayes, LDA, QDA
- Can generate new data

# **Tree-based methods**

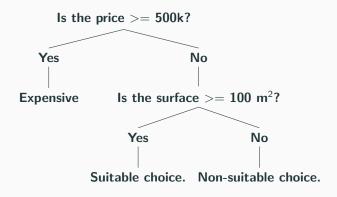
#### **Decision trees**

- Decision trees model the classification problem in a tree structure
- They break down the problem into smaller and smaller subsets
- A tree is incrementally built from these smaller subsets
- Decision nodes (two branches or more) and leaf nodes (last nodes, correspond to classification)
- Uppest node is the root
- Applied to both regression and classification

## **Decision trees: Classification example (simplified)**

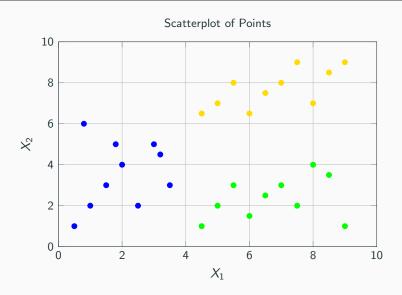


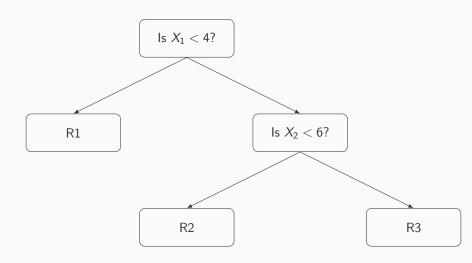
## **Decision trees: Classification example (simplified)**



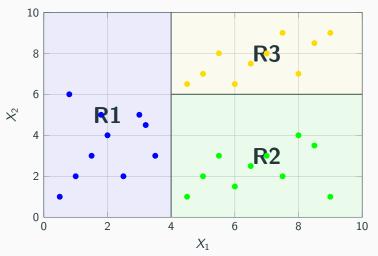
(Clearly not in Paris.)

# Decision trees: Regression Example





Visualization of the "splitting" in different areas done by tree-based methods.



Readapted from: An Introduction to Statistical Learning.

#### How to build a decision tree

• Divide the predictor space into N non-overlapping regions  $R_1, R_2, ..., R_n$ 

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• Regression: Minimize RSS

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  - Regression: Minimize RSS
  - Classification: Gini or entropy
- Make predictions in leaves
  - Regression: mean of the response values for the training observations in R<sub>n</sub>
  - Classification: majority class in the leaf

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- Goal: Find regions R<sub>1</sub> to R<sub>n</sub> so to minimize the Residual Sum of Squares (RSS)

Problem: it is infeasible to compute RSS for every possible partition of the space in n regions.

Solution: top-down, greedy approach.

- **top-down**: begins **at the top** of the tree and then successively splits the predictor space.
- greedy: at each step of the tree-building process, the best split is made at that particular step.

#### Classification Trees

• Same as regression, but for qualitative values

For a classification tree, we predict that each observation belongs to the most commonly occurring class of training observations in the region to which it belongs.

• The measures for the binary splits are **Glni index** and **entropy** 

Source: An Introduction to Statistical Learning.

### Classification trees

#### 1. Gini Index:

Measures the total variance across the classes.

$$G = \sum_{k=1}^K \hat{p}_{mk} \left(1 - \hat{p}_{mk}
ight)$$

- p<sub>i</sub> = proportion of training observations in the mth region that are from the kth class i
- K = number of classes

#### Classification Trees

2. Entropy: An alternative measure to Gini.

$$D = -\sum_{k=1}^K \hat{p}_{mk} \left( \log(\hat{p}_{mk}) \right)$$

Lower Gini or entropy = predominantly observations from a single class (node "purity") = better

#### Considerations on decision trees

- Pro: easy to compute, represent, and interpret
- Contra: accuracy is way lower; oversimplification

The risk of **overfitting** is particularly high. This means that the model performs **well on the training set, but poorly on the test set.** One common approach to reduce overfitting is **pruning**. An alternative is also **random forest**, a learning method that is more accurate and reduces overfitting, but is also more complicated to implement.

# **Evaluation**

#### **Confusion Matrix**

Visualization of True Positives (TP), True Negatives (TN),
 False Positives (FP) and False Negatives (FN) values

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Visualization of True Positives (TP), True Negatives (TN),
 False Positives (FP) and False Negatives (FN) values

Predicted	Predicted
4 TN	1 FP
2 FN	3 TP

Actual

### **Accuracy**

• Ratio between correctly predicted values and all values.

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- Ratio between correctly predicted values and all values.
- Accuracy =  $\frac{TP+TN}{TP+TN+FP+FN}$

### **Precision**

 Ratio between correctly predicted positive values and all predicted positive values.

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- Ratio between correctly predicted positive values and all predicted positive values.
- Precision =  $\frac{TP}{TP+FP}$

#### Recall

- Ratio between correctly predicted positive values and all actual positive values.
- Recall =  $\frac{TP}{TP+FN}$

### F1 score

 $\bullet \ \ F1 \ Score = 2 \cdot \frac{Precision \cdot Recall}{Precision + Recall}$ 

#### ROC curve

- ROC (Receiver Operating Characteristic): plots True Positive Rate (TPR = recall) vs False Positive Rate
  - TPR =  $\frac{TP}{TP + FN}$  FPR =  $\frac{FP}{FP + TN}$

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- AUC (Area Under Curve): probability a randomly selected positive ranks above a randomly selected negative.
- Interpretation:
  - AUC = 0.5: random guessing (diagonal).
  - AUC close to 1: perfect!
  - ullet AUC < 0.5: predictions inverted.

## ROC curve: example

