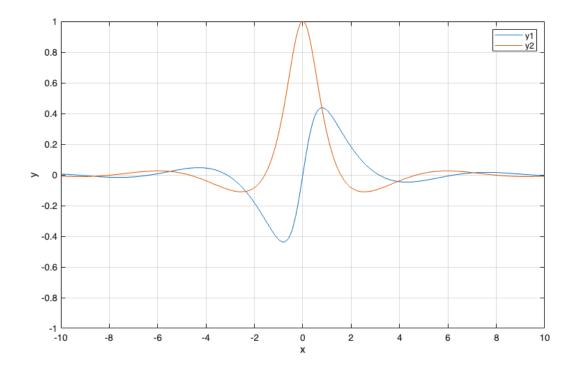
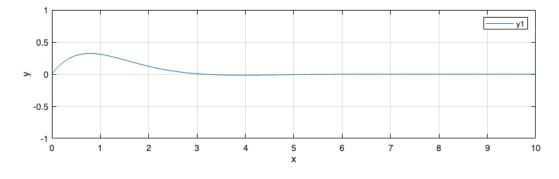
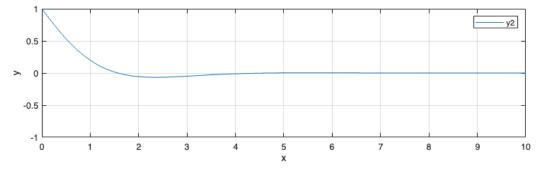
```
%=======Solution to Sim01Q1=======%
clc % clear command window
clear % remove all variables from workspace
close all % close all figures
%-----%
% create 1d vector bounded [-10,10] with a 0.01 increment
x = -10:0.01:10;
% compute y1 and y2
y1 = (\sin(x))./(x.^2+1);
y2 = (\cos(x))./(x.^2+1);
% plot results
plot (x,y1)
hold on
grid
plot (x,y2)
axis([-10 \ 10 \ -1 \ 1])
xlabel('x')
ylabel('y')
legend ('y1','y2')
hold off
%-----%
% create 1d vector bounded [0,10] with a 0.01 increment
x = 0:0.01:10;
% compute y1 and y2
y1 = \exp(-x).*\sin(x);
y2 = \exp(-x) \cdot \cos(x);
% create figure
figure
% plot y1 at top of figure
subplot(2,1,1)
plot (x,y1)
grid
axis([0 10 -1 1]) % 0 <= x <= 10 and -1 <= y <= 1
xlabel('x')
ylabel('y')
legend ('y1')
% plot y2 at bottom of figure
subplot(2,1,2)
plot (x,y2)
grid
axis([0\ 10\ -1\ 1]) % 0<=x<=10 and -1<=y<=1
```

```
xlabel('x')
ylabel('y')
legend ('y2')
```







```
\$ \texttt{=======Solution to Sim} 01Q2 \texttt{=======} \$
clc % clear command window
clear all % remove all variables from workspace
close all % close all figures
%-----%
% define A as a transpose (swap rows and columns) of another matrix
A = [1 \ 2 \ 3 \ 4; \ 5 \ 6 \ 7 \ 8; \ 9 \ 10 \ 11 \ 12].' % the symbol .' is the transpose
operation
%-----%
% double A32
A(3,2) = 2*A(3,2)
% multiply 4th row by 2.5
A(4,:) = 2.5*A(4,:)
% subtract the 1st row from the 4th row
A(4,:) = A(4,:)-A(1,:)
% add 2*(1st column) to 3rd column
A(:,3) = A(:,3) + 2*A(:,1)
% swap the 1st and 3rd columns of A
x = A(:,1);
A(:,1) = A(:,3);
A(:,3) = x
% change the first row to [1 2 3]
A(1,:) = [1 2 3]
%-----%
% plot second column against first column
plot(A(:,1),A(:,2))
% plot third column against first column
hold on
plot(A(:,1),A(:,3))
hold off
A =
     1
                9
          5
     2
           6
                10
           7
     3
                11
                12
```

A =

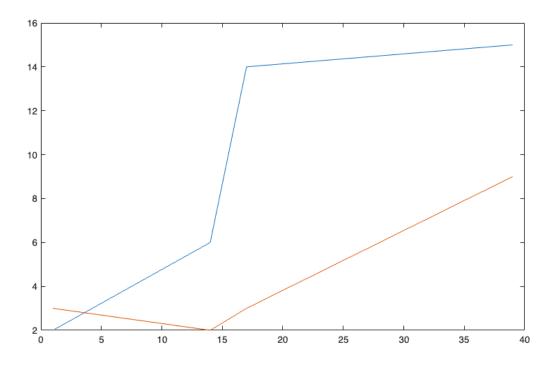
A =

A =

A =

A =

A =



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