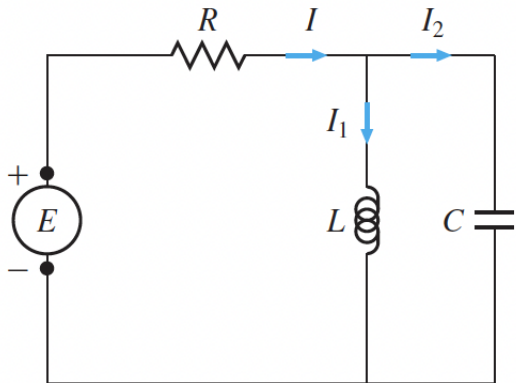


**Example 1.** Consider the circuit below. Assume  $R$ ,  $L$ , and  $C$  are constant.



Find a differential equation in variables  $I_1$  and  $I_2$  that models the system.

In addition to the reminded laws on the right, you will need:

**Kirkhoff's Current Law.**

At any juncture, the current in equals the current out.

Some reminders about electrical circuits.

Kirkhoff's Voltage Law:

- directed sum of voltages around any closed loop equals 0

Impeding voltages across components:

- resistor: Ohm's Law  $E_R = RI$
- capacitor: Capacitance Law  $E_C = \frac{Q}{C}$
- inductor: Faraday's Law  $E_L = L \frac{dI}{dt}$

Current is derivative of charge:

- $I = \frac{dQ}{dt}$

We apply Kirkhoff's voltage law to the left loop and the outer loop.

Here:  $Q_2$  stands for the charge built up on the capacitor by current  $I_2$ .

A. **Autonomous 2D Systems.** Consider an autonomous 2D system like:

$$\begin{cases} x' = \sin\left(\frac{\pi y}{4}\right) \\ y' = \cos\left(\frac{\pi x}{4}\right) \end{cases}$$

We can think of the solution:

$$\mathbf{x}(t) = \begin{pmatrix} x(t) \\ y(t) \end{pmatrix} \text{ as a:}$$

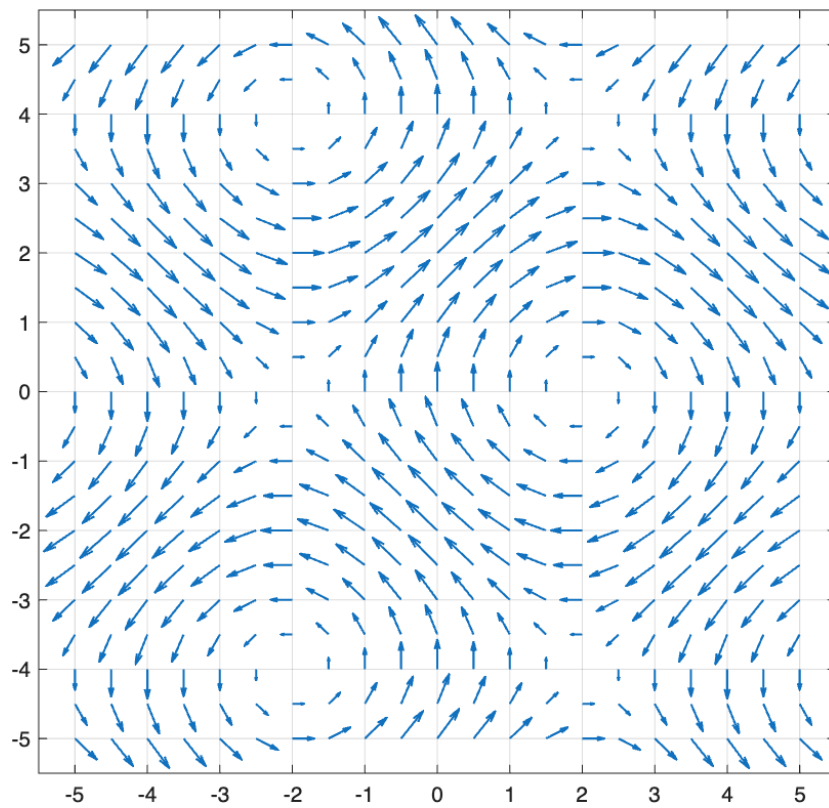
in the  $xy$ -plane, which here we call the **phase plane**.

We can think of its derivative:

$$\mathbf{x}'(t) = \begin{pmatrix} x'(t) \\ y'(t) \end{pmatrix} \text{ as the:}$$

In our case:  $\mathbf{x}'(t) = \mathbf{f}(x, y)$  depends only on  $x$  and  $y$ .

So: rooted at each point  $(x, y)$  we sketch tangent vector  $\mathbf{x}'(t) = \mathbf{f}(x, y)$  to the solution curve constructing the **direction field** for this planar autonomous system, scaling if necessary to prevent overlap.



Above: sketch the solution with initial values  $x(0) = -1$  and  $y(0) = 0$ .

By 2D, we mean involving two variables  $x$  and  $y$ . Autonomous meant that  $t$  does not appear.

This relationship between a parametrized curve  $\mathbf{x}(t)$  and its tangent vector  $\mathbf{x}'(t)$  is something that you learned in Calculus III. How does Calculus III keep sneaking in here.

It is called a direction field, because each sketched vector is tangent to a solution curve, hence indicates the **direction** of the solution.

In this picture, vectors have been scaled to prevent overlap.

Below we confirm correctness of the sketch by considering a particular  $(x, y)$ .

## B. Homogeneous Linear Systems with Constant Coefficients.

Consider a 1st-order homogeneous linear system with constant matrix  $A$ :

$$\mathbf{x}' = A\mathbf{x}$$

Suppose we have located eigenvector  $\mathbf{v}$  of  $A$  with eigenvalue  $\lambda$ .

Let us verify that a solution to the system is:

$$\mathbf{x} = e^{\lambda t} \mathbf{v}$$

An example of such a system is:

$$\begin{cases} x' = -3x + 2y \\ y' = x - 2y \end{cases}$$

Notice that the coefficients of  $x$  and  $y$  are constants, i.e. do not involve  $t$ .

The reason we might suspect that an  $\mathbf{x}$  of this form is a solution is that: on the one hand, multiplication by  $A$  scales  $\mathbf{v}$  by  $\lambda$ :

$$A\mathbf{v} = \lambda\mathbf{v}$$

On the other hand, differentiating  $e^{\lambda t}$  also leads to scaling by  $\lambda$ :

$$(e^{\lambda t})' = \lambda e^{\lambda t}$$

### Homogeneous Linear Solution if Eigenbasis.

If  $A$  is  $2 \times 2$  and has eigenbasis  $\mathbf{v}_1, \mathbf{v}_2$ , with eigenvalues  $\lambda_1, \lambda_2$  then:

$$\mathbf{x}' = A\mathbf{x}$$

has **fundamental set** of solutions:

$$\mathbf{x}_1 =$$

$$\mathbf{x}_2 =$$

which means the general solution to the system has form:

$$\mathbf{x} =$$

A property of **homogeneous** linear systems is: any linear combination of solutions is also a solution, which is why we express general solution  $\mathbf{x}$  as a linear combination of the fundamental set of solutions.

The fact that we only need **2** fundamental solutions is tied to the theory of homogeneous linear systems, and is specifically required because the size of  $A$  is  $2 \times 2$ .

**Example 2.** Find the general solution to the system:

$$\begin{cases} x' = -3x - y \\ y' = -x - 3y \end{cases}$$