Ciurezu Gheorghe-Dragoș

Student



ABOUT ME

I am an active person who likes to walk and explore new cities. As a hobby, I love photography and cycling. I am passionate about challenges and enjoy dedicating myself to what I do, paying attention to small details.

EDUCATION

Tehnical University of Cluj-Napoca (2019-2023)

Faculty of Automation and Computer
Science, Automation and Applied Informatics

"Preda Buzescu" High School (2015-2019)

- Baccalaureate degree
- Mathematics and informatics

SKILL

• Agile and Scrum development:

Familiarity with agile development methodologies and ability to work in an agile environment to deliver mobile applications in an iterative and incremental manner, Skill acquired through daily sessions and trainings learned at Endava

Programming languages

Strong proficiency in programming languages such as Java, Kotlin, SQL, skills acquired through the creation of multiple personal projects and the foundational knowledge gained from college courses.

· Debugging and troubleshooting

Ability to identify and solve technical problems in mobile applications, ability acquired through experience working on several programming languages in different development environments by studying errors.

CONTACT



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EXPERIENCE

Endava (11.07.2022 - 08.09.2022)

Hackaton for Interns

(23.08.2022 - 08.09.2022)

- Hackaton Winner (1st place)
- I worked in a team to develop an application aimed to helping the environment, where my role focused on the mobile aspect. The mobile application was created using the Java language along with the Dagger2 and Retrofit libraries. Its functionalities included displaying a map showing the user's location and markers indicating potential hazards such as fire or floods. Users could add markers along with photos of the incidents. Each incident could be resolved by the user, who could upload photos of the resolved incident and the members who helped. This would earn the user points, and there was also a ranking section.

Android Summer Practice 2022

(11.07.2022 - 03.09.2022)

• Learned about basics in developing a mobile application through trainings using Java as a language.

PROJECTS:

https://github.com/cgheorghedragos/projects

https://github.com/cgheorghedragos/Projects/blob/main/readme.pdf

The second link contains an explication for each project and photos from the applications.

LOCATIONS:



Berbești, Vâlcea Cluj-Napoca, Cluj