Purpose: This assignment uses the multiprotocol technique topics covered in Chapter 14. You will build a (multi-user) gettimeofday server using the technique from Chapter 14. The gettimeofday server delivers 8 bytes of time (seconds and microseconds) on both TCP and UDP on your well-known-port.

For the exact UDP specification see homework 7. For the exact TCP specification see homework 8.

Recommendation: start with a copy of Comer's daytimed.c (the Chapter 14 example) and merge in the appropriate parts of your timed.c from homework 7 and of your Ttimed.c from homework 8.

Submit: The a fully commented copy (print-out) of the source code for the server. In addition, the source code for the server must be placed in your home directory in a file named UTtimed.c. Also, be sure that the files timec.c and Ttimec.c you submitted for homeworks 7 and 8 respectively, are still in your home directory. I will be using your clients when testing your server. Do not submit copies of these clients (you already did that).

Note: Most of this assignment should be cut and paste. Very little new code is necessary.

Due: 22 October 2013 (Week 9 Lecture 1)