

Memory Management

Virtual memory: Each process has 2^{64} bytes of memory.

A page (block) of virtual addresses is somewhere in ram.

Process Page table: Virtual to Real
22000H → 3000H
per process.

Swap space: used as slow ram, some pages may be found here.

Page table indicates disk and location.

Kernel: does not get paged.

Buffers: I/O is buffered. Writes are delayed,
Prefetches are allowed.
if page is in a buffer when it requested
the copy in the buffer is used

Behavior:

cc delay while compiler is read from disk
cc no delay, compiler is still in RAM

LRU: least recently used.

Enough buffer: frequently used pages in RAM

Too little buffer: frequent disk accesses

free: memory summary

If your free memory or buffers go to small,
you lose performance due to excess disk activity

ps:

VSZ: virtual memory size: text (code) + data + stack

RSS: resident set size

Kilobytes of program in memory

lpd— VSZ 31, RSS 0

Program alive, using 31K of data + code

neither the program nor its data are in RAM.

Conclude: program idle.

csh— VSZ 172, RSS 688

Program alive, 172K

Active, in RAM, substantial memalloc.

using over 0.6MB real RAM

An idle process uses no RAM (swap space yes).

Conclusion: processes that are inactive don't hurt
performance.

Conclusion: avoid servers that are active even when they
aren't being used.

Swap Space

Actually: Paging space.

The area on disk where pages of virtual memory are stored when there is not enough real RAM.

Out of Core: Your requests exceeded the amount of swap space

Two types of swap space:

- 1) Swap partition (preferred)
- 2) Swap file (easy to add)

Swap partition

a) set up your partitions using fdisk.
label the partition as “swap” (82)

b) set up the swap structures in the partition

```
mkswap /dev/sdc1
```

lots of options, usually the defaults work

c) turn swapping on `swapon /dev/sdc1`

On shutdown turn swapping off `swapoff /dev/sdc1`

Swap file

a) create a contiguous file on disk

```
dd if=/dev/zero of=/myswap bs=1024 count=1024  
1MB swapfile called myswap
```

b) set up the structures in the file

```
mkswap /myswap
```

c) turn swapping on

```
swapon /myswap
```

`/etc/fstab` can name swap partitions and files

```
swapon -a
```

turn on swapping for every swap thing listed in `fstab`

```
/dev/sdc1  none swap sw 0 0
```

```
/myswap    none swap sw 0 0
```

I/O Buffers

Amount of RAM is set by system (varies)

Behavior:

Write back: block will be written to disk when convenient.

Prefetch: read next block in file too.

Requirement: control writing buffers to disk

`bdflush`: does the write back

`update`: starts `bdflush`

Requirement: write before removing disk or shutting down

`sync`: write the buffers to disk.

`umount`: forces a `sync` for that disk.

Note: many drives can be “locked” by software.

Linux: lock drives with mounted file systems or active swap space.