

Camille Girard //

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Entangling technology and art through design

IBM // Innovation Designer @ Client Engineering // 2023 -

[Bridging the gap between human needs and cutting edge technology. Working on a multidisciplinary team applying collaborative design, lean user research, and UX practices to lead clients and colleagues through the innovation process. Creating new activities and workshop flows, facilitating, creating collective understanding, all while advocating for end user's needs.]

The Interbeing Project // Design Collective // 2022 -

[theinterbeingproject.com]

[A three designer collective designing a series of sensory entanglements as an exploration into ways of becoming with each other in a shared world.]

Shroomscape // Game Designer // 2022 -

[The Interbeing Project's original mycelium mindset board game. Developed game mechanics, practice co-design, designing and facilitating testing and design sessions, co-created visual language, user testing and research.]

Olin College POSE // Curriculum Designer & Project Manager // 2021

[Curriculum design for a remote, holistic transition program for incoming engineering students covering technical and soft skills. Managed workflow, logistics, and working with advisors for course content. Created session material, flow, tools, and facilitated.]

D-Ford // Designer & Project Owner // 2020 - 2021

[Life Interrupted: Mobility after a Global Pandemic]

[Five person team sponsored by Ford Motor Company engaging in human-centered design, design research, and speculative design to investigate current mobility trends during COVID-19 and develop actionable insights. Design interview and design tools, spring planning, remote design, and prototyping.]

Olin College of Engineering // Researcher // 2018 - 2020

[2018 - Quantitative data analysis on motivation based on project based course at Olin College with Dr. Jonathan Stolk. Co-authored paper in Frontiers in Education.]

[2019-20 Qualitative reflection analysis for contemplative practice physics foundation course with Dr. Yevgeniya V. Zastavkar. Co-design and facilitate workshop *Democratizing STEM Higher Education Through Contemplative Practices* at FIE and Association of American Colleges & Universities.]

[2020-21 Designed course goal visualization and feedback prototype utilizing co-design methods with professors.]

Parsons School of Design // M.F.A. in Transdisciplinary Design // 2023

[Minor in Civic Service Design, GPA: 3.97]

Olin College of Engineering // B.S. Mechanical Engineering // 2021

[Sustainability Certificate, GPA: 3.9]

Tools //

[Adobe Suite, Miro, Mural, Figma, SolidWorks, AutoCAD, Python, MATLAB, Mathematica, machine shop trained, French - fluent]

