AUF/UWRA Referee Course Level 1

Carlos Ledezma

February 2, 2020

Introduction

- Introduction
- 2 Role of the referees

- Introduction
- 2 Role of the referees
- The game timing system

- Introduction
- 2 Role of the referees
- 3 The game timing system
- Some procedures during a match

- Introduction
- Role of the referees
- The game timing system
- Some procedures during a match
- 6 Practical examples

- Introduction
- Role of the referees
- 3 The game timing system
- 4 Some procedures during a match
- 6 Practical examples
- 6 Conclusion

- Introduction
 - Motivation
 - Structure of the course
 - Dynamics of the course
- 2 Role of the referees
- The game timing system
- 4 Some procedures during a match
- 6 Practical examples
- 6 Conclusion



- Introduction
 - Motivation
 - Structure of the course
 - Dynamics of the course
- Role of the referees
- The game timing system
- 4 Some procedures during a match
- Practical examples
- Conclusion





What's in it for you?

• Better understanding of the game



- Better understanding of the game
- Better understanding as a player



- Better understanding of the game
- Better understanding as a player
- Support for your team



- Better understanding of the game
- Better understanding as a player
- Support for your team
- Opportunities to travel



- Better understanding of the game
- Better understanding as a player
- Support for your team
- Opportunities to travel
- Bragging rights



- Introduction
 - Motivation
 - Structure of the course
 - Dynamics of the course
- 2 Role of the referees
- The game timing system
- 4 Some procedures during a match
- ⑤ Practical examples
- 6 Conclusion



Course structure

Theory session

Course structure

- Theory session
- Practical session

Course structure

- Theory session
- Practical session
- Multiple choice exam



- Introduction
 - Motivation
 - Structure of the course
 - Dynamics of the course
- 2 Role of the referees
- The game timing system
- 4 Some procedures during a match
- Practical examples
- 6 Conclusion



The intention

You are encouraged to

- Ask questions
- Discuss
- Debate
- Question me ←



The intention

You are encouraged to

- Ask questions
- Discuss
- Debate
- Question me ←

LET'S BEGIN!



- Introduction
- 2 Role of the referees
 - Qualities and expectations
 - Audible signals
 - Water referee
 - Surface referee
 - Keeping control of a match
- The game timing system
- 4 Some procedures during a match
- Practical examples



- Introduction
- 2 Role of the referees
 - Qualities and expectations
 - Audible signals
 - Water referee
 - Surface referee
 - Keeping control of a match
- The game timing system
- 4 Some procedures during a match
- 5 Practical examples



11/80



Attributes of a good referee:

• Impartiality (both in and out of the water)

- Impartiality (both in and out of the water)
- Safety

Attributes of a good referee:

- Impartiality (both in and out of the water)
- Safety
- Calmness



12 / 80

- Impartiality (both in and out of the water)
- Safety
- Calmness
- Decisiveness

- Impartiality (both in and out of the water)
- Safety
- Calmness
- Decisiveness
- Efficiency / Keeps the game flowing

- Impartiality (both in and out of the water)
- Safety
- Calmness
- Decisiveness
- Efficiency / Keeps the game flowing
- Keeps the game in control



In order to keep the game in control:

Concentration

In order to keep the game in control:

Concentration ← Eyes on the game

In order to keep the game in control:

- Concentration ← Eyes on the game
- Knowing and understanding the rules

In order to keep the game in control:

- Concentration ← Eyes on the game
- Knowing and understanding the rules
- Positioning



In order to keep the game in control:

- Concentration ← Eyes on the game
- Knowing and understanding the rules
- Positioning
- Fitness

13 / 80

What makes a good referee?

In order to keep the game in control:

- Concentration ← Eyes on the game
- Knowing and understanding the rules
- Positioning
- Fitness
- Communication

What makes a good referee?

In order to keep the game in control:

- Concentration ← Eyes on the game
- Knowing and understanding the rules
- Positioning
- Fitness
- Communication
- Composure

The most important rule

What is the most important rule?



The most important rule

What is the most important rule?

(3.1.1) "At least three referees shall be responsible for each match and their **decisions are binding.**"

The most important rule

What is the most important rule?

(3.1.1) "At least three referees shall be responsible for each match and their **decisions are binding.**"

YOU ARE IN CONTROL

Outline

- Introduction
- 2 Role of the referees
 - Qualities and expectations
 - Audible signals
 - Water referee
 - Surface referee
 - Keeping control of a match
- The game timing system
- 4) Some procedures during a match
- 5 Practical examples



There are 3 audible signals

There are 3 audible signals

• Start of play

There are 3 audible signals

- Start of play
- Goal scored



There are 3 audible signals

- Start of play
- Goal scored
- Stop play



Outline

- Introduction
- Role of the referees
 - Qualities and expectations
 - Audible signals
 - Water referee
 - Surface referee
 - Keeping control of a match
- The game timing system
- Some procedures during a match
- 5 Practical examples



Your responsibilities

Observing any infringement of the rules Signal when a goal is scored



Two videos to prove a point ← Referee perspective



The first video

- Very far away
- Hard to see where the ball is
- Hard to see fouls
- Hard to determine goals



The first video

- Very far away
- Hard to see where the ball is
- Hard to see fouls
- Hard to determine goals

The second video

- Easy to keep track of the ball
- Clear view of the basket
- Close enough to the action
- Does not interfere with play

The first video

- Very far away
- Hard to see where the ball is
- Hard to see fouls
- Hard to determine goals

The second video

- Easy to keep track of the ball
- Clear view of the basket
- Close enough to the action
- Does not interfere with play

Positioning is very important



Positioning - Transition game

When the ball is being carried from one basket to the other



Positioning - Transition game

When the ball is being carried from one basket to the other

Key points:

- Be in line with the ball
- Stay close to the edges
- Avoid contact ← Vertical movement
- Always keep sight of play



Positioning - Attack on goal

When the defense is pistoning



Positioning - Attack on goal

When the defense is pistoning

Key points:

- One referee always keeps sight of the goal
- Watch for fouls under the goal
 - Attacker on defender
 - Defender on attacker
- Do not interfere



Positioning - Attack on goal

Free diving considerations:

- Watch for exchange lane
- Don't get close to the goal



Always make the calls (even if late)

You stop the game

You stop the game \rightarrow Players continue What do you do?

You stop the game → Players continue What do you do? You stop the game

After play stops

If you stopped the match:

- Signal the foul
- Signal the free throw
- Wait for restart



After play stops

If you stopped the match:

- Signal the foul
- Signal the free throw
- Wait for restart

If you didn't stop the match:

- Point to the surface / other referee
- Mimic foul
- Mimic free throw

Outline

- Introduction
- 2 Role of the referees
 - Qualities and expectations
 - Audible signals
 - Water referee
 - Surface referee
 - Keeping control of a match
- The game timing system
- 4 Some procedures during a match
- 5 Practical examples



The common view

The surface referee has a less relevant role

The common view

The surface referee has a less relevant role **Big mistake**

Watching for substitutions

Players must:

- Enter at the appropriate time
- Enter at the appropriate location
- Change one-for-one



Watching for substitutions

Players must:

- Enter at the appropriate time
- Enter at the appropriate location
- Change one-for-one

Especially when close to basket



Watching for player count

Counting players in the water is hard

- Players are constantly diving
- There may be time penalties



Watching for player count

Counting players in the water is hard

- Players are constantly diving
- There may be time penalties
- Count the bench instead.

Penalizations

Jumping in early Jumping in front of lane Having too many in the water

 \rightarrow 2-minute penalty

Starting the game

Deck referee always restarts the game

Starting the game - Free throws

What would you do if game starts early?



Starting the game - Free throws

What would you do if game starts early? Stop and turnover



Starting game - Free throws

How to prevent false starts?

- Wait for ball on surface
- Signal start



Starting game - Free throws

How to prevent false starts?

- Wait for ball on surface
- Signal start

If game begins \rightarrow Stop and turnover



Starting the game

Overall considerations:

- Allow both teams to be ready
- Don't be pushed by players
- Allow referees to be ready

Safety in surface

When play comes to surface:

- Watch for swim-overs
- 2 Close to wall \rightarrow break scrums early



Outline

- Introduction
- 2 Role of the referees
 - Qualities and expectations
 - Audible signals
 - Water referee
 - Surface referee
 - Keeping control of a match
- The game timing system
- Some procedures during a match
- 6 Practical examples



Definition

When is a match out of control?

Definition

When is a match out of control?

- Aggressive
- Dirty
- Unbalanced ← Not due to skills

Referee attitude

The referees are **responsible** for the match When players complain:

- Players opinions are biased
- Don't be intimidated.
- Be skeptical
- If unsure, ask

Calling fouls

Balance

Safety

- Is there a hazard for players?
- Does this merit 2-minute penalty?
- Is this a repeated behaviour?

Fluidity

- Does the carrier have advantage?
- Was the foul minor?
- Was the foul unintentional?

Calling fouls

 $\begin{array}{c} \text{Reminder} \\ \text{Play is stopped} \rightarrow \text{All is invalidated} \end{array}$

Escalation mechanisms

Why are they needed?

Warnings

Used for repeated behaviour
They **do not** accumulate
Can be awarded to the team

Used when:

- Warned foul repeats ← Including team fouls
- Foul was severe



Implications:

- Penalized player is out
- Replacement is not allowed in
- Team plays with one less in the water

Implications:

- Penalized player is out
- Replacement is not allowed in
- Team plays with one less in the water

This is harsh. Be mindful

Goal scored against + numerical disadvantage \rightarrow Early dismissal But only 1 (the longest running)



When to escalate?

Always use your **best judgement** first.



When to escalate?

Always use your **best judgement** first.

Some example situations:

- Continuous rough play
- Showing contempt
- Ignoring calls
- Unsportsman behaviour
- Continuous questioning

The last two escalations

2+2 penalty

- 2 full time penalties
- Start in succession
- Dismissed independently

Expulsion from match

- Player must leave pool
- 5-minute penalty for team
- Player misses next match

Outline

- Introduction
- 2 Role of the referees
- The game timing system
- Some procedures during a match
- 5 Practical examples
- 6 Conclusion

The game timing system

Introduction to the game timing system

Outline

- Introduction
- Role of the referees
- The game timing system
- Some procedures during a match
 - Hand signals
 - Advantage rule and delayed call
 - Penalty shots
- 6 Practical examples
- Conclusion

Outline

- Introduction
- Role of the referees
- The game timing system
- Some procedures during a match
 - Hand signals
 - Advantage rule and delayed call
 - Penalty shots
- ⑤ Practical examples
- Conclusion



Why hand signals?



Why hand signals?

Efficient and direct communication





Half time/Game over



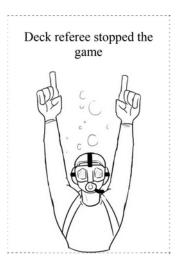
Penalty throw



Holding player without ball

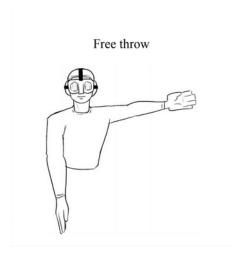






Water referee stopped the game





Free throw signal

The most important signal:

- Used very often
- Indicates next action
- Cannot be omitted



Free throw signal

How to signal:

- Extended arm towards goal to attack
- Extended arm towards point to start

Free throw signal

How to signal:

- Extended arm towards goal to attack
- Extended arm towards point to start
- Forming an "L" shape

Free throw signal

How to signal:

- Extended arm towards goal to attack
- Extended arm towards point to start
- Forming an "L" shape ← You must move

Signal order

Stop the game



Signal order

- Stop the game
- Signal foul
- Signal free throw
- Wait

Signal order

- Stop the game
- Signal foul
- Signal free throw
- Wait

If you need to escalate \rightarrow verbal

Outline

- Introduction
- 2 Role of the referees
- The game timing system
- Some procedures during a match
 - Hand signals
 - Advantage rule and delayed call
 - Penalty shots
- 6 Practical examples
- 6 Conclusion



Foul happens

Foul happens \rightarrow Wait

Foul happens \rightarrow Wait \rightarrow Call based on advantage

Why is this important?



Why is this important?

Prevents

- Dull games
- Disadvantaging fouled team
- Players taking advantage

Why is this important?

Prevents

- Dull games
- Disadvantaging fouled team
- Players taking advantage

Guarantees

- Fluidity
- Faster pace
- Fairness

Why is this important?

Prevents

- Dull games
- Disadvantaging fouled team
- Players taking advantage

These will be most of your calls

Guarantees

- Fluidity
- Faster pace
- Fairness

Precautions

Never use when there is a safety concern

Some considerations

A couple things to keep in mind:

Doesn't affect call order

Some considerations

A couple things to keep in mind:

- Doesn't affect call order
- It is **not optional**

Some considerations

A couple things to keep in mind:

- Doesn't affect call order
- It is **not optional**
- Only before calls

Outline

- Introduction
- 2 Role of the referees
- 3 The game timing system
- Some procedures during a match
 - Hand signals
 - Advantage rule and delayed call
 - Penalty shots
- ⑤ Practical examples
- 6 Conclusion



One attacker Vs. One defender for 45 seconds

Foul penalties

Any foul that would prevent a goal

Foul penalties

Any foul that would prevent a goal \rightarrow 2-minutes

Penalty shootouts

Drawed match Requires decision

Penalty shootouts

Drawed match Requires decision 3 each (+ 1 each until deci-→ sion) No repeated attackers

Penalty shootouts

Drawed match Requires decision 3 each $(+\ 1$ each until deci- \rightarrow sion) No repeated attackers

Time penalties miss first shot

Refereeing - Surface

Before starting

- Defender over goal
- Attacker in middle
- Referees ready

During shot

- Time
- End in the surface

Referreing - Water

Positioning is crucial



Referreing - Water

Positioning is crucial Keep eyes on the goal and both players



Refereeing - Water

Fouls around the goal

- Attack on gear
- Grabbing basket
- Goalkeeper reaching out



Refereeing - Water

Fouls around the goal

- Attack on gear
- Grabbing basket
- Goalkeeper reaching out

You can play advantage during a penalty

Outline

- Introduction
- 2 Role of the referees
- The game timing system
- Some procedures during a match
- 6 Practical examples
- 6 Conclusion



Practical examples

WHAT'S THE CALL REF?!



Outline

- Conclusion



Trust your judgement over the players'



- Trust your judgement over the players'
- Keep your knowledge up-to-date



- Trust your judgement over the players'
- Keep your knowledge up-to-date
- During matches, remain calm



- Trust your judgement over the players'
- Keep your knowledge up-to-date
- During matches, remain calm
- Like all of us, you are human



- Trust your judgement over the players'
- Keep your knowledge up-to-date
- During matches, remain calm
- Like all of us, you are human
- You control the tempo and fluidity. Use advantage.

- Trust your judgement over the players'
- Keep your knowledge up-to-date
- During matches, remain calm
- Like all of us, you are human
- You control the tempo and fluidity. Use advantage.

GET IN THE WATER!

