1.

1. 
$$\begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 2 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix}$$
$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

$$2. \begin{pmatrix} 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{pmatrix}$$

$$3. \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 2 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 3 & 0 & 0 \\ 0 & 0 & 5 & 0 & 0 & 0 \end{pmatrix}$$

**2**.

- 1. Vertices are basketball teams and edges are how many times they played each other.
- 2. Vertices are people on twitter and edges are whether one person follows another (but the one being followed does not necessarily follow back).
- 3. Vertices are countries and edges are whether the countries have fought in a war (civil wars cause self loops).
- 4. Vertices are people and edges are how many times person A has cited person B in a research paper.