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Engl 312

2014-02-04

Ruff drought

Programming is 90% finding code that is close to what you want to do and 10% debugging. Developers love when others offer their code open source, not so it can be stolen, but because rarely, if ever, is a programmer facing a brand new problem. When developers share code, a knowledge database is built upon which others can build. It is the IT equivalent of standing on the shoulders of giants. This need has been provided for in the form of organizations like GitHub, a distributed Git repository store that features both public and private repositories. Developers store their code in places like GitHub and allow others to fork and use their code according to the license it is being distributed with.

The audience for this use case is predominantly developers, but also large and small businesses, entrepreneurs, and teachers and students. These entities value growth, expansion, and rapid prototyping; they believe in using the best, most cutting-edge technology available, but also being highly scalable and having guaranteed uptime. The claim, open sourcing code, is initially unacceptable to some developers and businesses because they believe that others will steal their ideas. Intellectual property (IP) rights protect ideas and innovations so long as the developers understand which licenses are best used in their cases. More education on IP needs to be done. The stakeholders for this claim include educators, businesses, and developers because they are the ones developing and releasing code. I know several people who disagree with this stance and their probable response to this argument is easily solved in

that not all code should be released open source, but more than is currently should be. The developers that I have previously discussed this with seem to agree with that point of view.