\sum A Library for ANSI Common Lisp

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INCOMPLETE DRAFT Friday, February 28th, AD 2014

Contents

Co	pyri	ght	ix
In	trod	ıction	хi
	0.1	Getting Lisp	xi
		Getting EMACS and SLIME	xi
		Using the Library	xii
1	The	sigma/behave Package	1
	1.1	Macros	1
		1.1.1 The behavior Macro	1
		1.1.2 The spec Macro	2
		1.1.3 The should Macro	2
		1.1.4 The should-not Macro	3
		1.1.5 The should-be-null Macro	3
		1.1.6 The should-be-true Macro	4
		1.1.7 The should-be-false Macro	4
		1.1.8 The should-be-a Macro	5
		1.1.9 The should= Macro	5
		1.1.10The should-not= Macro	5
		1.1.11The should/= Macro	6
		1.1.12The should-not/= Macro	6
		1.1.13The should< Macro	7
		1.1.14The should-not< Macro	7
		1.1.15The should> Macro	7
		1.1.16The should-not> Macro	8
		1.1.17The should<= Macro	8
		1.1.18The should-not<= Macro	9
		1.1.19The should>= Macro	9
		1.1.20The should-not>= Macro	9
		1.1.21The should-eq Macro	10
		1.1.22The should-not-eq Macro	
		1.1.23The should-eql Macro	11
		1.1.24The should-not-eql Macro	11
		1.1.25The should-equal Macro	11

iv CONTENTS

	1.1.26The should-not-equal Macro	12
	1.1.27The should-equalp Macro	12
	1.1.28The should-not-equalp Macro	
	1.1.29The should-string= Macro	
	1.1.30The should-not-string= Macro	
	1.1.31The should-string/= Macro	
	1.1.32The should-not-string/= Macro	
	1.1.33The should-string< Macro	
	1.1.34The should-not-string Macro	
	1.1.35The should-string> Macro	
	1.1.36The should-not-string> Macro	
	1.1.37The should-string<= Macro	
	1.1.38The should-not-string<= Macro	
	1.1.39The should-string>= Macro	
	1.1.40The should-not-string>= Macro	
	1.1.41The should-string-equal Macro	
	1.1.42The should-not-string-equal Macro	
	1.1.43The should-string-not-equal Macro	
	1.1.44The should-not-string-not-equal Macro	
	1.1.45The should-string-lessp Macro	
	1.1.46The should-not-string-lessp Macro	
	1.1.47The should-string-greaterp Macro	
	$1.1.48 The $ should-not-string-greaterp $Macro \dots$	
	1.1.49The should-string-not-greaterp Macro	
	$1.1.50 \mathrm{The}$ should-not-string-not-greaterp Macro	22
	1.1.51The should-string-not-lessp Macro	22
	1 1 50 The should not study not leave Moore	
	1.1.52The should-not-string-not-lessp Macro	22
2	e sigma/control Package	25
2		25
2	e sigma/control Package	25 25
2	e sigma/control Package Macros	25 25 25
2	e sigma/control Package Macros	25 25 25 26
2	Macros	25 25 25 26 27
2	## sigma/control Package Macros	25 25 25 26 27 27
2	## sigma/control Package Macros	25 25 25 26 27 27
2	# sigma/control Package Macros	25 25 26 27 27 27
2	e sigma/control Package Macros	25 25 26 27 27 27 28 28
2	Macros	25 25 26 27 27 27 28 28 28
2	Macros	25 25 25 26 27 27 27 28 28 28
2	## sigma/control Package Macros 2.1.1 The aif Macro 2.1.2 The a?if Macro 2.1.3 The aand Macro 2.1.4 The a?and Macro 2.1.5 The alambda Macro 2.1.6 The a?lambda Macro 2.1.7 The ablock Macro 2.1.8 The a?block Macro 2.1.9 The acond Macro 2.1.10The a?cond Macro	25 25 26 27 27 27 28 28 28 28 29
2	## sigma/control Package Macros 2.1.1 The aif Macro 2.1.2 The a?if Macro 2.1.3 The aand Macro 2.1.4 The a?and Macro 2.1.5 The alambda Macro 2.1.6 The a?lambda Macro 2.1.7 The ablock Macro 2.1.8 The a?block Macro 2.1.9 The acond Macro 2.1.10The a?cond Macro 2.1.11The awhen Macro	25 25 25 26 27 27 28 28 28 28 29
2	Macros	25 25 25 26 27 27 27 28 28 28 29 29
2	# sigma/control Package Macros 2.1.1 The aif Macro 2.1.2 The a?if Macro 2.1.3 The aand Macro 2.1.4 The a?and Macro 2.1.5 The alambda Macro 2.1.6 The a?lambda Macro 2.1.7 The ablock Macro 2.1.8 The a?block Macro 2.1.9 The acond Macro 2.1.10The a?cond Macro 2.1.11The awhen Macro 2.1.12The a?when Macro 2.1.13The awhile Macro	25 25 25 26 27 27 28 28 28 29 29 29
2	Macros. 2.1.1 The aif Macro 2.1.2 The a?if Macro 2.1.3 The aand Macro 2.1.4 The a?and Macro 2.1.5 The alambda Macro 2.1.6 The a?lambda Macro 2.1.7 The ablock Macro 2.1.8 The a?block Macro 2.1.9 The acond Macro 2.1.10The a?cond Macro 2.1.11The awhen Macro 2.1.12The a?when Macro 2.1.13The awhile Macro 2.1.14The a?while Macro 2.1.14The a?while Macro	25 25 25 26 27 27 28 28 28 29 29 29 30
2	# sigma/control Package Macros 2.1.1 The aif Macro 2.1.2 The a?if Macro 2.1.3 The aand Macro 2.1.4 The a?and Macro 2.1.5 The alambda Macro 2.1.6 The a?lambda Macro 2.1.7 The ablock Macro 2.1.8 The a?block Macro 2.1.9 The acond Macro 2.1.10The a?cond Macro 2.1.11The awhen Macro 2.1.12The a?when Macro 2.1.13The awhile Macro	25 25 26 27 27 28 28 28 29 29 30 30 30

CONTENTS v

		2.1.17The do-until Macro	31
		2.1.18The for Macro	
		2.1.19The forever Macro	
		2.1.20The multicond Macro	
		2.1.21The opf Macro	
		2.1.22The swap Macro	
		2.1.23The swap-unless Macro	
		2.1.24The swap-when Macro	
		2.1.25The until Macro	
		2.1.26The while Macro	
	2.2	Functions	
		2.2.1 The compose Function	
		2.2.2 The conjoin Function	
		2.2.3 The curry Function	
		2.2.4 The disjoin Function	
		2.2.5 The function-alias Function	33
		2.2.6 The operator-to-function Function	
		2.2.7 The rcompose Function	
		2.2.8 The reurry Function	
		2.2.9 The unimplemented Function	
	2.3	Generics	
		2.3.1 The duplicate Generic	
3			35
	3.1	Macros	
		3.1.1 The sethash Macro	
	3.2	Functions	
		3.2.1 The populate-hash-table Function	
		3.2.2 The inchash Function	
		3.2.3 The dechash Function	
		3.2.4 The gethash-in Function	36
,	The	sigma/numeric Package	37
*			
	4.1	Magros	
		Macros	
		4.1.1 The divf Macro	37
	49	4.1.1 The divf Macro	37 37
	4.2	4.1.1 The divf Macro	37 37 38
	4.2	4.1.1 The divf Macro 4.1.2 The multf Macro Functions 4.2.1 The bit? Function	37 37 38 38
	4.2	4.1.1 The divf Macro 4.1.2 The multf Macro Functions 4.2.1 The bit? Function 4.2.2 The choose Function	37 37 38 38 38
	4.2	4.1.1 The divf Macro	37 38 38 38 38
	4.2	4.1.1 The divf Macro 4.1.2 The multf Macro Functions 4.2.1 The bit? Function 4.2.2 The choose Function 4.2.3 The factorial Function 4.2.4 The fractional-part Function	37 38 38 38 38 38
	4.2	4.1.1 The divf Macro 4.1.2 The multf Macro Functions 4.2.1 The bit? Function 4.2.2 The choose Function 4.2.3 The factorial Function 4.2.4 The fractional-part Function 4.2.5 The fractional-value Function	37 38 38 38 38 38
	4.2	4.1.1 The divf Macro 4.1.2 The multf Macro Functions 4.2.1 The bit? Function 4.2.2 The choose Function 4.2.3 The factorial Function 4.2.4 The fractional-part Function 4.2.5 The fractional-value Function 4.2.6 The integer-range Function	37 37 38 38 38 38 38 38
	4.2	4.1.1 The divf Macro 4.1.2 The multf Macro Functions 4.2.1 The bit? Function 4.2.2 The choose Function 4.2.3 The factorial Function 4.2.4 The fractional-part Function 4.2.5 The fractional-value Function 4.2.6 The integer-range Function 4.2.7 The nonnegative? Function	37 37 38 38 38 38 38 38
	4.2	4.1.1 The divf Macro 4.1.2 The multf Macro Functions 4.2.1 The bit? Function 4.2.2 The choose Function 4.2.3 The factorial Function 4.2.4 The fractional-part Function 4.2.5 The fractional-value Function 4.2.6 The integer-range Function 4.2.7 The nonnegative? Function	37 37 38 38 38 38 38 38 38

vi CONTENTS

		4.2.10The product Function	39
		4.2.11The sum Function	39
	4.2.12The unsigned-integer? Function	39	
	4.3	Types	39
		4.3.1 The nonnegative-float Type	39
		4.3.2 The nonnegative-integer Type	
		4.3.3 The positive-float Type	
		4.3.4 The positive-integer Type	
5	The	sigma/os Package	41
		Functions	41
		5.1.1 The perl Function	
		5.1.2 The python Function	
		5.1.3 The read-file Function	
		5.1.4 The read-lines Function	
		5.1.5 The ruby Function	
	5.2	Parameters	
		5.2.1 The *perl-path* Parameter	
		5.2.2 The *python-path* Parameter	
		5.2.3 The *ruby-path* Parameter	
6		sigma/probability Package	43
	6.1	Macros	
	0.0	6.1.1 The decaying-probability? Macro	
	6.2	Functions	
	0.0	6.2.1 The probability? Function	
	6.3	Types	
		6.3.1 The probability Type	43
7		sigma/random Package	45
	7.1	Macros	
		7.1.1 The nshuffle Macro \dots	
	7.2	Functions	
		7.2.1 The gauss Function	
		7.2.2 The random-argument Function	
		7.2.3 The coin-toss Function	
		7.2.4 The random-in-range Function	
		7.2.5 The random-in-ranges Function	
		7.2.6 The random-range Function	
		7.2.7 The randomize-array Function	
		7.2.8 The random-array Function	
	7.3	Generics	
		7.3.1 The random-element Generic	
		7.3.2. The shuffle Generic	46

CONTENTS vii

8	The	sigma	a/sequence Package	47
	8.1	Macro	os	47
		8.1.1	The arefable? Macro	47
		8.1.2	The nconcf Macro	47
		8.1.3	The nthable? Macro	47
		8.1.4	The set-nthcdr Macro	47
	8.2	Funct	tions	47
		8.2.1	The array-values Function	47
		8.2.2	The nth-from-end Function	47
		8.2.3	The sequence? Function	48
		8.2.4	The empty-sequence? Function	48
		8.2.5	The join-symbol-to-all-following Function	48
		8.2.6	The join-symbol-to-all-preceeding Function .	48
		8.2.7	The list-to-vector Function	49
		8.2.8	The set-equal Function	49
		8.2.9	The simple-vector-to-list Function	49
		8.2.10	OThe sort-order Function	49
		8.2.1	1The the-last Function	49
		8.2.12	2The vector-to-list Function	49
	8.3	Gener	rics	49
		8.3.1	The best Generic	49
		8.3.2	The minimum Generic	49
		8.3.3	The minimum? Generic	49
		8.3.4	The maximum Generic	49
		8.3.5	The maximum? Generic	49
		8.3.6	The sort-on Generic	50
		8.3.7	The slice Generic	50
		8.3.8	The split Generic	50
		8.3.9	The worst Generic	50
9	The	e i ama	a/string Package	51
		_	tions	51
	0.1		The character-range Function	
			The character-ranges Function	
			The escape-tildes Function	52
			The replace-char Function	52
		9.1.5		52
			The strmult Function	52
			The string-join Function	52
			The stringify Function	52
			The to-string Function	53
	9.2		ods	53
			The split Methods	

viii CONTENTS

10 The time-series Package	55
	55
10.1.1The snap-index Macro	55
10.2 Functions	
10.2.1The array-raster-line Function	
10.2.2The distance Function	
10.2.3The norm Function	
10.2.4The raster-line Function	
10.2.5The similar-points? Function	
10.2.6The time-series? Function	
10.2.7The time-multiseries? Function	
10.2.8The tmsref Function	
10.2.9The tms-dimensions Function	
10.2.10 The tms-raster-line Function	
10.2.1The tms-values Function	
10.3Types	
10.3.1The time-multiseries Type	
71	
11 The truth Package	57
11.1 Functions	57
11.1.1The [?] Function	57
11.1.2The toggle Function	
11.2 Generics	
11.2.1The ? Generic	
	59
12.1 Variables	59
12.1.1The *sigma-packages* Variable	59
12.2 Functions	
12.2.1The use-all-sigma Function	59

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Introduction

The Σ library is a generic library of mostly random useful code for ANSI Common Lisp. It is currently only really focused on SBCL, but patches to add support for other systems are more than welcome.

This library started out as a single file, utilities.lisp, that I personally used for shared generic code for all of my Lisp code. Most lispers have a similar file of some name, utilities.lisp, misc.lisp, shared.lisp, or even stuff.lisp, that is just a random collection of useful little generic macros and functions. Mine has grown over the years, and in 2012 I decided that I should try to make it useful to people other than myself.

You can download the library from GitHub at:

https://github.com/cgore/sigma

and I have some other information on it at my own website at:

http://cgore.com/programming/lisp/sigma/

0.1 Getting Lisp

Before using this library you need a working Lisp. I use and recommend SBCL, Steel Bank Common Lisp, which is available at:

http://www.sbcl.org

This is derived from CMUCL, Carnegie Mellon University Common Lisp, which is still under active development and is: available at:

http://www.cons.org/cmucl/

SBCL has information on getting started at:

http://www.sbcl.org/getting.html

If you are using Debian or a similar Linux distribution (including Ubuntu), you can just run as root:

apt-get install sbcl sbcl-doc sbcl-source

0.2 Getting EMACS and SLIME

After installing, the best way to interact with any Common Lisp is via SLIME, the Superior Lisp Interaction Mode for EMACS, which is avail-

xii INTRODUCTION

```
able at:
http://common-lisp.net/project/slime/
This can be installed on Debian by:
apt-get install slime emacs emacs-goodies-el
```

0.3 Using the Library

First we need to clone the utilities.

```
mkdir -p /programming/lisp
cd /programming/lisp
git clone git@github.com:cgore/sigma.git
```

Now we need to make a directory for our project and symlink to the ASDF definition. There are other ways to load ASDF libraries, especially if you want to have them available globally; I strongly recommend you read the documentation to ASDF.

```
mkdir our-new-project
cd our-new-project
ln -s /programming/lisp/sigma/sigma.asd
```

Now we need to start up our Lisp REPL. The best way to do this for perfonal use is SLIME from within Emacs, but I will demonstrate using the shell itself here.

sbcl

```
Now we are in SBCL.
```

```
(require :asdf) ; Require ASDF
(require :sigma) ; Require the system via ASDF.
(sigma:use-all-sigma) ; This will pollute COMMON-LISP-USER
(sum (loop for i from 1 to 100 collect i)) ; Returns 5050 and makes Euler sad.
```

Have fun!

Chapter 1

The sigma/behave Package

The sigma/behave package contains some useful code for confirming behavior of code, supporting a very basic form of *behavior-driven development*, BDD. The basic flow is to define the *behavior* of something, with multiple *specs* specified within that behavior specification, each consisting of various assertions, such as should=, should-equal, should-not-equal, and many others. If the behavior of the thing doesn't match the specified behavior, then there is some error.

1.1 Macros

1.1.1 The behavior Macro

The behavior macro is used to specify a block of expected behavior for a thing. It specifies an example group, loosly similar to the describe blocks in Ruby's RSpec. It takes a single argument, the thing we are trying to describe, and then a body of code to evaluate that is evaluated in an implicit progn. It is to be used around a set of examples, or around a set of assertions directly.

Syntax

(behavior thing &body body)

Arguments and Values

thing This is what we are describing the behavior of.

body This is an implicit proc to contain the behavior.

Examples

```
(behavior 'float
          (spec "is an Abelian group"
                (let ((a (random 10.0))
                      (b (random 10.0))
                      (c (random 10.0))
                      (e 1.0))
                  (spec "closure"
                        (should-be-a 'float (* a b)))
                  (spec "associativity"
                        (should= (* (* a b) c)
                                 (* a (* b c))))
                  (spec "identity_element"
                        (should= a (* e a)))
                  (spec "inverse_element"
                        (let ((1/a (/ 1 a)))
                           (should= (* 1/a a)
                                    (* a 1/a)
                                    1.0)))
                  (spec "commutitativity"
                         (should= (* a b) (* b a))))))
```

1.1.2 The spec Macro

The spec macro is used to indicate a specification for a desired behavior. It will normally serve as a grouping for assertions or nested specs.

Syntax

```
(spec description &body body)
```

Arguments and Values

description This is a string to describe the specification.

body This is an implicit proc to contain the specification.

Examples

1.1.3 The should Macro

The should macro is the basic building block for most of the behavior checking. It asserts that test returns truthfully for the arguments.

Typically you will want to use one of the macros defined on top of should instead of using it directly, such as should=.

Syntax

```
(should test &rest arguments)
```

Arguments and Values

test This is the test predicate to evaluate.

 ${\it arguments}$ These are the arguments to the test predicate.

Examples

```
(should #'= 12 (* 3 4)); Passes
(should #'< 4 (* 2 3)); Passes
(should #'< 4 5 6 7); Passes
```

1.1.4 The should-not Macro

The should-not macro is identical to the should macro, except that it inverts the result of the call with not.

Syntax

```
(should-not test &rest arguments)
```

Arguments and Values

test This is the test predicate to evaluate.

arguments These are the arguments to the test predicate.

Examples

```
(should-not \#' < 12 4); Passes (should-not \#' = 12 44); Passes
```

1.1.5 The should-be-null Macro

The should-be-null macro is a short-hand method for (should #' null ...).

Syntax

```
(should-be-null &rest arguments)
```

Arguments and Values

arguments These are the arguments to null.

Examples

1.1.6 The should-be-true Macro

The should-be-true macro is a short-hand method for (should #'identity ...).

Syntax

```
(should-be-true &rest arguments)
```

Arguments and Values

arguments These are the arguments to identity.

Examples

1.1.7 The should-be-false Macro

The should-be-false macro is a short-hand method for (should #' not ...).

Syntax

```
(should-be-false &rest arguments)
```

Arguments and Values

arguments These are the arguments to not.

Examples

```
(should-be-false nil)
(should-be-false (not t))
(should-be-false (< 44 2))</pre>
```

1.1.8 The should-be-a Macro

The should-be-a macro specifies that one or more things should be of the type specified by type.

Syntax

```
(should-be-a type &rest things)
```

Arguments and Values

type This is the type to compare with via typep.

things These are the things to confirm the type of.

1.1.9 The should= Macro

The should= macro is a short-hand method for (should #' = ...).

Syntax

```
(should= &rest arguments)
```

Arguments and Values

arguments These are the arguments to =.

Examples

```
(should= 12 12) ; Passes
(should= 12 12.0) ; Passes
```

1.1.10 The should-not= Macro

The should-not= macro is a short-hand method for (should-not $\#' = \dots$).

```
(should-not= &rest arguments)
```

Arguments and Values

arguments These are the arguments to =.

Examples

```
(should-not= 12 12) ; Fails
(should-not= 12 12.0) ; Fails
(should-not= 12 14) ; Passes
```

1.1.11 The should/= Macro

The should/= macro is a short-hand method for (should #'/= ...).

Syntax

```
(should/= &rest arguments)
```

Arguments and Values

 ${\it arguments}$ These are the arguments to /=.

Examples

1.1.12 The should-not/= Macro

The should-not/= macro is a short-hand method for (should-not $\#'/=\ldots$).

Syntax

```
(should-not/= &rest arguments)
```

Arguments and Values

arguments These are the arguments to /=.

Examples

1.1.13 The should < Macro

The should
< macro is a short-hand method for (should $\#' < \ldots$).

Syntax

```
(should< &rest arguments)</pre>
```

Arguments and Values

arguments These are the arguments to <.</pre>

Examples

```
(should< 12 13) ; Passes
(should< 13 12) ; Fails
(should< 12 12) ; Fails
```

1.1.14 The should-not < Macro

The should-not < macro is a short-hand method for (should-not $\#' < \ldots$).

Syntax

```
(should-not< &rest arguments)</pre>
```

Arguments and Values

arguments These are the arguments to <.</pre>

Examples

```
(should-not< 12 13) ; Passes
(should-not< 13 12) ; Fails
(should-not< 12 12) ; Fails</pre>
```

1.1.15 The should> Macro

The should < macro is a short-hand method for (should #' > ...).

```
(should> &rest arguments)
```

Arguments and Values

arguments These are the arguments to >.

Examples

```
(should> 12 13) ; Fails
(should> 13 12) ; Passes
(should> 12 12) ; Fails
```

1.1.16 The should-not> Macro

The should-not> macro is a short-hand method for (should-not $\#' > \dots$).

Syntax

```
(should-not> &rest arguments)
```

Arguments and Values

arguments These are the arguments to >.

Examples

```
(should-not> 12 13) ; Passes
(should-not> 13 12) ; Fails
(should-not> 12 12) ; Passes
```

1.1.17 The should <= Macro

The should \leq macro is a short-hand method for (should $\#' \leq \ldots$).

Syntax

```
(should<= &rest arguments)</pre>
```

Arguments and Values

 ${\it arguments}$ These are the arguments to <=.

Examples

```
(should<= 12 13) ; Passes
(should<= 13 12) ; Fails
(should<= 12 12) ; Passes</pre>
```

1.1.18 The should-not<= Macro

The should-not<= macro is a short-hand method for (should-not $\#' \le \ldots$).

Syntax

```
(should-not<= &rest arguments)</pre>
```

Arguments and Values

arguments These are the arguments to <=.

Examples

```
(should-not<= 12 13) ; Fails
(should-not<= 13 12) ; Passes
(should-not<= 12 12) ; Fails</pre>
```

1.1.19 The should>= Macro

The should = macro is a short-hand method for (should #' >= ...).

Syntax

```
(should>= &rest arguments)
```

Arguments and Values

arguments These are the arguments to >=.

Examples

```
(should>= 12 13) ; Fails
(should>= 13 12) ; Passes
(should>= 12 12) ; Passes
```

1.1.20 The should-not>= Macro

The should-not>= macro is a short-hand method for (should-not #'>= ...).

```
(should-not>= &rest arguments)
```

Arguments and Values

arguments These are the arguments to >=.

Examples

```
(should-not>= 12 13) ; Passes
(should-not>= 13 12) ; Fails
(should-not>= 12 12) ; Fails
```

1.1.21 The should-eq Macro

The should-eq macro is a short-hand method for (should #' eq ...).

Syntax

```
(should-eq &rest arguments)
```

Arguments and Values

arguments These are the arguments to eq.

Examples

1.1.22 The should-not-eq Macro

The should-not-eq macro is a short-hand method for (should-not #' eq ...).

Syntax

```
(should-not-eq &rest arguments)
```

Arguments and Values

arguments These are the arguments to eq.

Examples

1.1.23 The should-eql Macro

The should-eql macro is a short-hand method for (should #'eql ...).

Syntax

```
(should-eql &rest arguments)
```

Arguments and Values

arguments These are the arguments to eql.

Examples

1.1.24 The should-not-eql Macro

The should-not-eql macro is a short-hand method for (should-not #' eql \ldots).

Syntax

```
(should-not-eql &rest arguments)
```

Arguments and Values

arguments These are the arguments to eql.

Examples

1.1.25 The should-equal Macro

The should-equal macro is a short-hand method for (should #' equal ...).

```
(should-equal &rest arguments)
```

Arguments and Values

arguments These are the arguments to equal.

Examples

1.1.26 The should-not-equal Macro

The should-not-equal macro is a short-hand method for (should-not #'equal ...).

Syntax

```
(should-not-equal &rest arguments)
```

Arguments and Values

arguments These are the arguments to equal.

Examples

1.1.27 The should-equalp Macro

The should-equalp macro is a short-hand method for (should #' equalp ...).

Syntax

```
(should-equalp &rest arguments)
```

Arguments and Values

arguments These are the arguments to equalp.

Examples

1.1.28 The should-not-equalp Macro

The should-not-equalp macro is a short-hand method for (should-not #' equalp \ldots).

Syntax

```
(should-not-equalp &rest arguments)
```

Arguments and Values

arguments These are the arguments to equalp.

Examples

1.1.29 The should-string= Macro

The should-string= macro is a short-hand method for (should #'string= ...).

Syntax

```
(should-string= &rest arguments)
```

Arguments and Values

arguments These are the arguments to string=.

Examples

```
(should-string= "foo" "foo") ; Passes
(should-string= "FOO" "foo") ; Fails
```

1.1.30 The should-not-string= Macro

The should-not-string= macro is a short-hand method for (should-not #'string= ...).

```
(should-not-string= &rest arguments)
```

Arguments and Values

arguments These are the arguments to string=.

Examples

```
(should-not-string= "foo" "foo") ; Fails
(should-not-string= "FOO" "foo") ; Passes
```

1.1.31 The should-string/= Macro

The should-string/= macro is a short-hand method for (should #'string/= ...).

Syntax

```
(should-string/= &rest arguments)
```

Arguments and Values

arguments These are the arguments to string/=.

Examples

```
(should-string/= "foo" "foo") ; Fails
(should-string/= "F00" "foo") ; Passes
```

1.1.32 The should-not-string/= Macro

The should-not-string/= macro is a short-hand method for (should-not #'string/= ...).

Syntax

```
(should-not-string/= &rest arguments)
```

Arguments and Values

arguments These are the arguments to string/=.

Examples

```
(should-not-string/= "foo" "foo") ; Passes
(should-not-string/= "FOO" "foo") ; Fails
```

1.1.33 The should-string Macro

The should-string< macro is a short-hand method for (should #' string< ...).

Syntax

```
(should-string< &rest arguments)</pre>
```

Arguments and Values

arguments These are the arguments to string<.</pre>

Examples

```
(should-string< "foo" "f") ; Fails
(should-string< "foo" "foo") ; Fails
(should-string< "foo" "FOOBAR") ; Fails
(should-string< "foo" "foobar") ; Passes</pre>
```

1.1.34 The should-not-string < Macro

The should-not-string< macro is a short-hand method for (should-not #'string< ...).

Syntax

```
(should-not-string< &rest arguments)</pre>
```

Arguments and Values

arguments These are the arguments to string<.</pre>

Examples

1.1.35 The should-string> Macro

The should-string> macro is a short-hand method for (should #' string> ...).

```
(should-string> &rest arguments)
```

Arguments and Values

arguments These are the arguments to string>.

Examples

```
(should-string> "foo" "f") ; Passes
(should-string> "foo" "foo") ; Fails
(should-string> "foo" "FOO") ; Passes
(should-string> "foo" "foobar") ; Fails
```

1.1.36 The should-not-string> Macro

The should-not-string> macro is a short-hand method for (should-not #'string> ...).

Syntax

```
(should-not-string> &rest arguments)
```

Arguments and Values

arguments These are the arguments to string>.

Examples

1.1.37 The should-string<= Macro

The should-string<= macro is a short-hand method for (should #'string<= ...).

Syntax

```
(should-string<= &rest arguments)</pre>
```

Arguments and Values

arguments These are the arguments to string<=.

Examples

1.1.38 The should-not-string<= Macro

The should-not-string<= macro is a short-hand method for (should-not #'string<= ...).

Syntax

```
(should-not-string<= &rest arguments)</pre>
```

Arguments and Values

arguments These are the arguments to string<=.</pre>

Examples

```
(should-not-string<= "foo" "f") ; Passes
(should-not-string<= "foo" "foo") ; Fails
(should-not-string<= "foo" "foobar") ; Fails</pre>
```

1.1.39 The should-string>= Macro

The should-string>= macro is a short-hand method for (should #'string>= ...).

Syntax

```
(should-string>= &rest arguments)
```

Arguments and Values

arguments These are the arguments to string>=.

Examples

1.1.40 The should-not-string>= Macro

```
The should-not-string>= macro is a short-hand method for (should-not #'string>= ...).
```

```
(should-not-string>= &rest arguments)
```

Arguments and Values

arguments These are the arguments to string>=.

Examples

```
(should-not-string>= "foo" "f") ; Fails
(should-not-string>= "foo" "foo") ; Fails
(should-not-string>= "foo" "foobar") ; Passes
```

1.1.41 The should-string-equal Macro

The should-string-equal macro is a short-hand method for (should #'string-equal ...).

Syntax

```
(should-string-equal &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-equal.

Examples

```
(should-string-equal "foo" "foo") ; Passes
(should-string-equal "Foo" "foo") ; Passes
(should-string-equal "foo" "foobar") ; Fails
```

1.1.42 The should-not-string-equal Macro

The should-not-string-equal macro is a short-hand method for (should-not #'string-equal ...).

Syntax

```
(should-not-string-equal &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-equal.

Examples

```
(should-not-string-equal "foo" "foo") ; Fails
(should-not-string-equal "FOO" "foo") ; Fails
(should-not-string-equal "foo" "foobar") ; Passes
```

1.1.43 The should-string-not-equal Macro

The should-string-not-equal macro is a short-hand method for (should #'string-not-equal ...).

Syntax

```
(should-string-not-equal &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-not-equal.

Examples

```
(should-string-not-equal "foo" "foo") ; Fails
(should-string-not-equal "FOO" "foo") ; Fails
(should-string-not-equal "foo" "foobar") ; Passes
```

1.1.44 The should-not-string-not-equal Macro

The should-not-string-not-equal macro is a short-hand method for (should-not #'string-not-equal ...).

Syntax

```
(should-not-string-not-equal &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-not-equal.

Examples

```
(should-not-string-not-equal "foo" "foo") ; Passes
(should-not-string-not-equal "Foo" "foo") ; Passes
(should-not-string-not-equal "foo" "foobar") ; Fails
```

1.1.45 The should-string-lessp Macro

The should-string-lessp macro is a short-hand method for (should #'string-lessp ...).

```
(should-string-lessp &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-lessp.

Examples

```
(should-string-lessp "foo" "f") ; Fails
(should-string-lessp "foo" "foo") ; Fails
(should-string-lessp "foo" "FOOBAR") ; Passes
(should-string-lessp "foo" "foobar") ; Passes
```

1.1.46 The should-not-string-lessp Macro

The should-not-string-lessp macro is a short-hand method for (should-not #'string-lessp ...).

Syntax

```
(should-not-string-lessp &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-lessp.

Examples

```
(should-not-string-lessp "foo" "f") ; Passes
(should-not-string-lessp "foo" "foo") ; Passes
(should-not-string-lessp "foo" "FOOBAR") ; Fails
(should-not-string-lessp "foo" "foobar") ; Fails
```

1.1.47 The should-string-greaterp Macro

The should-string-greaterp macro is a short-hand method for (should #'string-greaterp ...).

Syntax

```
(should-string-greaterp &rest arguments)
```

Arguments and Values

 ${\it arguments}$ These are the arguments to ${\it string-greaterp}.$

Examples

```
(should-string-greaterp "foo" "f") ; Passes
(should-string-greaterp "foo" "foo") ; Fails
(should-string-greaterp "foo" "FOO") ; Fails
(should-string-greaterp "foo" "foobar") ; Fails
```

1.1.48 The should-not-string-greaterp Macro

The should-not-string-greaterp macro is a short-hand method for (should-not #'string-greaterp ...).

Syntax

```
(should-not-string-greaterp &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-greaterp.

Examples

```
(should-not-string-greaterp "foo" "f") ; Fails
(should-not-string-greaterp "foo" "foo") ; Passes
(should-not-string-greaterp "foo" "FOO") ; Passes
(should-not-string-greaterp "foo" "foobar") ; Passes
```

1.1.49 The should-string-not-greaterp Macro

The should-string-not-greaterp macro is a short-hand method for (should #'string-not-greaterp ...).

Syntax

```
(should-string-not-greaterp &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-not-greaterp.

Examples

```
(should-string-not-greaterp "foo" "f") ; Fails
(should-string-not-greaterp "foo" "foo") ; Passes
(should-string-not-greaterp "foo" "FOO") ; Passes
(should-string-not-greaterp "foo" "foobar") ; Passes
```

1.1.50 The should-not-string-not-greaterp Macro

The should-not-string-not-greaterp macro is a short-hand method for (should-not #'string-not-greaterp ...).

Syntax

```
(should-not-string-not-greaterp &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-not-greaterp.

Examples

1.1.51 The should-string-not-lessp Macro

The should-string-not-lessp macro is a short-hand method for (should #'string-not-lessp ...).

Syntax

```
(should-string-not-lessp &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-not-lessp.

Examples

```
(should-string-not-lessp "foo" "f") ; Passes
(should-string-not-lessp "foo" "foo") ; Passes
(should-string-not-lessp "foo" "FOOBAR") ; Fails
(should-string-not-lessp "foo" "foobar") ; Fails
```

1.1.52 The should-not-string-not-lessp Macro

The should-not-string-not-lessp macro is a short-hand method for (should-not #'string-not-lessp ...).

Syntax

```
(should-not-string-not-lessp &rest arguments)
```

Arguments and Values

arguments These are the arguments to string-not-lessp.

Examples

```
(should-not-string-not-lessp "foo" "f") ; Fails
(should-not-string-not-lessp "foo" "foo") ; Fails
(should-not-string-not-lessp "foo" "FOOBAR") ; Passes
(should-not-string-not-lessp "foo" "foobar") ; Passes
```

The sigma/control Package

The sigma/control package contains code for basic program control systems. These are mostly basic macros to add more complicated looping, conditionals, or similar. These are typically extensions to Common Lisp that are inspired by other programming languages. Thanks to the power of Common Lisp and its macro system, we can typically implement most features of any other language with little trouble.

2.1 Macros

2.1.1 The aif Macro

The aif macro is an anaphoric variation of the built-in if control structure. This is based on [1, p. 190]. The basic idea is to provide an anaphor (such as pronouns in English) for the conditional so that it can easily be referred to within the body of the conditional expression. The most natural pronoun in the English language for a thing is "it", so that is what is used. If you need or want to use a different anaphor, use a?if. The most common use of aif is for when you want to do some additional computation with some time-consuming calculation, but only if it returned successfully.

Syntax

(aif conditional t-action &optional nil-action)

Arguments and Values

conditional The boolean conditional to select between the t-action and the nil-action.

t-action The action to evaluate if the conditional evaluate as true.

nil-action The action to evaluate if the conditional evaluates as
nil.

Examples

This is similar to the following, but with less typing:

Or say you need to get a user name from a database call, which might be slow.

```
(aif (get-user-name)
     (format -t "Hello,_~A!~%" it)
     (format -t "You_aren't_logged_in,_go_away!~%"))
```

2.1.2 The a?if Macro

The a?if macro is a variation of aif that allows for the specification of the anaphor to use, instead of being restricted to just it, the default with aif. This is most often useful when you need to nest calls to anaphoric macros.

Syntax

```
(a?if anaphor conditional t-action & optional nil-action)
```

Arguments and Values

anaphor The result of the *conditional* will be stored in the variable specified as the anaphor.

conditional The boolean conditional to select between the t-action and the nil-action.

t-action The action to evaluate if the conditional evaluate as true.

nil-action The action to evaluate if the conditional evaluates as nil. 2.1. MACROS 27

Examples

2.1.3 The aand Macro

The aand macro is an anaphoric variation of the built-in and. This is based on [1, p. 191]. It works in a similar manner to aif, defining it as the current argument for use in the next argument, reassigning it with each argument.

Syntax

```
(aand &rest arguments)
```

Examples

```
(aand 2 ; Sets 'it' to 2.

(* 3 it) ; Sets 'it' to 6.

(* 4 it)) ; Returns 24.
```

2.1.4 The a?and Macro

The a?and macro is a variant of aand that allows for the specification of the anaphor to use, instead of being restricted to just it, the default with aand. This is most often useful when you need to nest calls to anaphoric macros.

Examples

2.1.5 The alambda Macro

The alambda macro is an anaphoric variant of the built-in lambda. This is based on [1, p. 193]. It works in a similar manner to aif and aand, except it defines self instead of it as the default anaphor. This is useful so that you can write recursive lambdas.

```
(funcall (alambda (x) ; Simple recursive factorial example. (if (<= x 0) 1 \\ (* x (self (1- x)))) \\ 10))) ; Calculates 10!, inefficently.
```

2.1.6 The a?lambda Macro

The a?lambda macro is an variant of alambda that allows you to specify the anaphor to use, instead of just the default of it.

2.1.7 The ablock Macro

The ablock macro is an anaphoric variant of the built-in block. This is based on [1, p. 193]. It works in a similar manner to aand, defining the anaphor it for each argument to the block.

Examples

2.1.8 The a?block Macro

The a?block macro is an anaphoric variant of ablock that allows you to specify the anaphor to use, instead of just the default of it.

Examples

2.1.9 The acond Macro

The acond macro is an anaphoric variant of the built-in cond. This is based on [1, p. 191]. It works in a similar manner to aand, defining the anaphor it for each argument to the conditional.

2.1. MACROS 29

Examples

2.1.10 The a?cond Macro

The a?cond macro is an anaphoric variant of acond that allows you to specify the anaphor to use, instead of just the default of it.

Examples

2.1.11 The awhen Macro

The awhen macro is an anaphoric variant of when built-in. This is based on [1, p. 191]. It works in a similar manner to aif, defining it as the default anaphor. This is useful when the conditional is the result of a complicated computation, so you don't have to compute it twice or wrap the computation in a let block yourself.

Syntax

```
(awhen conditional &body body)
```

Examples

```
(awhen (get-user-name)
  (do-something-with-name it)
  (do-more-stuff)
  (format -t "Hello,_~A!~%" it))
```

2.1.12 The a?when Macro

The a?when macro is similar to the awhen, except that it allows you to specify the anaphor to use, instead of just the default of it.

```
(a?when conditional &body body)
```

Examples

```
(a?when user (get-user-name)
  (do-something-with-name user)
  (do-more-stuff)
  (format -t "Hello, _ ~A! ~%" user))
```

2.1.13 The awhile Macro

The awhile macro is an anaphoric variant of while. This is based on [1, p. 191]. This is useful if you need to consume input repeatedly for all input.

Syntax

```
(awhile expression &body body)
```

Examples

```
(awhile (get-input)
  (do-something it)) ; Operate on input for all input.
```

2.1.14 The a?while Macro

The a?while macro is a variant of awhile that allows you to specify the anaphor to use, instead of just the default it.

Syntax

```
(awhile anaphor expression &body body)
```

Examples

```
(awhile input (get-input)
  (do-something input)) ; Operate on input for all input.
```

2.1.15 The deletef Macro

The deletef macro deletes item from sequence in-place.

```
(deletef item sequence &rest rest)
```

2.1. MACROS 31

Examples

```
(let ((men '(good bad ugly)))
  (deletef 'bad men)
  (deletef 'ugly men)
  men) ; Only the good is left.
```

2.1.16 The do-while Macro

The do-while macro operates like a do {BODY} while (CONDITIONAL) in the C programming language.

Syntax

```
(do-while conditional &rest body)
```

Examples

```
(let ((t-minus 10))
  (do-while (<= 0 t-minus)
      (format t "~A_..._" t-minus)
      (decf t-minus)))
(format t "Liftoff!")</pre>
```

2.1.17 The do-until Macro

The do-until macro operates like a do {body} while (! conditional) in the C programming language.

Syntax

```
(do-until conditional &rest body)
```

Examples

```
(let ((t-minus 10))
  (do-until (< t-minus 0)
        (format t "~A_..._" t-minus)
        (decf t-minus)))
(format t "Liftoff!")</pre>
```

2.1.18 The for Macro

A for macro, much like the for in the C programming language.

```
(for initial conditional step-action &rest body)
```

Examples

```
(for ((i 0))
      (< i 10)
      (incf i)
    (format t \"~%~A\"_i))</pre>
```

2.1.19 The forever Macro

The forever macro is just a way to say (while t ...) with a bit of added expressiveness and explicitness.

Examples

2.1.20 The multicond Macro

The multicond macro is much like cond, but where multiple clauses may be evaluated.

Examples

2.1.21 The opf Macro

The opf macro is a generic operate-and-store, along the lines of incf and decf, but allowing for any operation.

Syntax

```
(opf operator variable &rest arguments)
```

Examples

```
;;; Prints 1 ... 2 ... 4 ... 8 ... ... ... 65535 ... that's it!
(let ((x 1))
  (while (<= x (expt 2 16))</pre>
```

2.2. FUNCTIONS 33

```
(format t "^A_{\perp} x)
(opf #'* x 2)))
(format t "_that's_it!~%")
2.1.22 The swap Macro
                     ...TO DO ...
2.1.23 The swap-unless Macro
                     ...TO DO ...
2.1.24 The swap-when Macro
                     ...TO DO ...
2.1.25 The until Macro
                     ...TO DO ...
2.1.26 The while Macro
                     ...TO DO ...
2.2 Functions
2.2.1 The compose Function
                     ...TO DO ...
2.2.2 The conjoin Function
                     ...TO DO ...
2.2.3 The curry Function
                     ...TO DO ...
2.2.4 The disjoin Function
                     ...TO DO ...
2.2.5 The function-alias Function
```

2.2.6 The operator-to-function Function

...TO DO ...

2.2.7 The rcompose Function

...TO DO ...

2.2.8 The rcurry Function

...TO DO ...

2.2.9 The unimplemented Function

...TO DO ...

- 2.3 Generics
- 2.3.1 The duplicate Generic

The sigma/hash Package

3.1 Macros

3.1.1 The sethash Macro

The sethash macro is shortcut for setf gethash.

3.2 Functions

3.2.1 The populate-hash-table Function

The populate-hash-table function makes initial construction of hash tables a lot easier, just taking in key/value pairs as the arguments to the function, and returning a newly-constructed hash table.

Examples

3.2.2 The inchash Function

The inchash function will increment the value in key of the hash, initializing it to 1 if it isn't currently defined.

3.2.3 The dechash Function

The dechash function will decrement the value in key of the hash, initializing it to -1 if it isn't currently defined.

3.2.4 The gethash-in Function

The gethash-in function works like gethash, but allows for multiple keys to be specified at once, to work with nested hash tables.

Syntax

```
(gethash-in keys hash-table &optional default)
```

Arguments and Values

keys A list of objects.

hash-table A hash table.

default An object. The default is nil.

Returns

value An object.

present? A generalized boolean.

Examples

```
(let ((h (make-hash-table)))
  (sethash 'a h 12)
  (gethash-in '(a) h)); Returns 12

(let ((h (make-hash-table))
        (i (make-hash-table)))
        (sethash 'b i 123)
        (sethash 'a h i)
        (gethash-in '(a b) h 123)); Returns 123
```

The sigma/numeric Package

4.1 Macros

4.1.1 The divf Macro

The divf macro is divide-and-store, along the lines of incf and decf, but with division instead. This is similar to $x \neq something$ in the C programming language.

Syntax

```
(divf variable &rest arguments)
```

Examples

```
;;; Prints 65536 ... ... 8 ... 4 ... 2 ... 1 ... 0 ... that's it!
(let ((x (expt 2 16)))
   (while (<= 0 x)
        (format t "~A_..._" x)
        (divf x 2)))
(format t "_that's_it!~%")</pre>
```

4.1.2 The multf Macro

The divf macro is multiply-and-store, along the lines of incf and decf, but with multiplication instead. This is similar to $x \neq something$ in the C programming language.

```
(multf variable &rest arguments)
```

Examples

```
;;; Prints 1 ... 2 ... 4 ... 8 ... ... 65535 ... that's it!
(let ((x 1))
    (while (<= x (expt 2 16))
        (format t "~A_..._" x)
        (multf x 2)))
(format t "_that's_it!~%")</pre>
```

4.2 Functions

4.2.1 The bit? Function

...TO DO ...

4.2.2 The choose Function

The *choose* function computes the binomial coefficient for n and k, typically spoken as n *choose* k, and usually written mathematically as $\binom{n}{k}$.

4.2.3 The factorial Function

The factorial function computes n! for positive integers. NB, this isn't intelligent, and uses a loop instead of better approaches.

4.2.4 The fractional-part Function

...TO DO ...

4.2.5 The fractional-value Function

...TO DO ...

4.2.6 The integer-range Function

...TO DO ...

4.2.7 The nonnegative? Function

...TO DO ...

4.2.8 The nonnegative-integer? Function

4.3. TYPES 39

4.2.9 The positive-integer? Function ...TO DO ... 4.2.10 The product Function ...TO DO ... 4.2.11 The sum Function ...TO DO ... 4.2.12 The unsigned-integer? Function ...TO DO ... 4.3 Types 4.3.1 The nonnegative-float Type ...TO DO ... 4.3.2 The nonnegative-integer Type ...TO DO ... 4.3.3 The positive-float Type ...TO DO ... 4.3.4 The positive-integer Type ...TO DO ...

The sigma/os Package

5.1	Functions
5.1.1	The perl Function
	TO DO
5.1.2	The python Function
	TO DO
5.1.3	The read-file Function
	TO DO
5.1.4	The read-lines Function
	TO DO
5.1.5	The ruby Function
	TO DO
5.2	Parameters
5.2.1	The *perl-path* Parameter
	TO DO

5.2.2 The *python-path* Parameter

...TO DO ...

5.2.3 The *ruby-path* Parameter

The sigma/probability Package

```
6.1 Macros
```

6.1.1 The decaying-probabiliity? Macro

...TO DO ...

- 6.2 Functions
- 6.2.1 The probability? Function

...TO DO ...

- 6.3 Types
- 6.3.1 The probability Type

The sigma/random Package

7.1	Macros
7.1.1	The nshuffle Macro
	TO DO
7.2	Functions
7.2.1	The gauss Function
	TO DO
7.2.2	The random-argument Function
	TO DO
7.2.3	The coin-toss Function
	TO DO
7.2.4	The random-in-range Function
	TO DO
7.2.5	The random-in-ranges Function
	TO DO

7.2.6 The random-range Function

...TO DO ...

7.2.7 The randomize-array Function

...TO DO ...

7.2.8 The random-array Function

...TO DO ...

- 7.3 Generics
- 7.3.1 The random-element Generic

...TO DO ...

7.3.2 The shuffle Generic

The sigma/sequence Package

8.1	Macros
8.1.1	The arefable? Macro
	TO DO
8.1.2	The nconcf Macro
	TO DO
8.1.3	The nthable? Macro
	TO DO
8.1.4	The set-nthcdr Macro
	TO DO
8.2	Functions
8.2.1	The array-values Function
	TO DO
8.2.2	The nth-from-end Function
	TO DO

8.2.3 The sequence? Function

...TO DO ...

8.2.4 The empty-sequence? Function

...TO DO ...

8.2.5 The join-symbol-to-all-following Function

This function takes a symbol and a list, and for every occurance of the symbol in the list, it joins it to the item following it. For example:

Syntax

```
(join-symbol-to-all-following symbol list)
```

Examples

```
(join-symbol-to-all-following :# '(:# 10 :# 20 :# 30));; Returns '(:#10 :#20 :#30)
```

Affected By

```
*print-escape*, *print-radix*, *print-base*, *print-circle*, *print-pretty*, *print-level*, *print-length*, *print-case*, *print-gensym*, *print-array*.
```

8.2.6 The join-symbol-to-all-preceeding Function

This function takes a symbol and a list, and for every occurance of the symbol in the list, it joins it to the item preceding it. For example:

Syntax

```
(join-symbol-to-all-preceeding symbol list)
```

Examples

```
(join-symbol-to-all-preceeding :% '(10 :% 20 :% 30 :%));; Returns '(:10% :20% :30%)
```

Affected By

```
*print-escape*, *print-radix*, *print-base*, *print-circle*, *print-pretty*, *print-level*, *print-length*, *print-case*, *print-gensym*, *print-array*.
```

8.3. GENERICS 49

8.2.7 The list-to-vector Function ...TO DO ... 8.2.8 The set-equal Function ...TO DO ... 8.2.9 The simple-vector-to-list Function ...TO DO ... 8.2.10 The sort-order Function ...TO DO ... 8.2.11 The the-last Function ...TO DO ... 8.2.12 The vector-to-list Function ...TO DO ... 8.3 Generics 8.3.1 The best Generic ...TO DO ... 8.3.2 The minimum Generic ...TO DO ... 8.3.3 The minimum? Generic ...TO DO ... 8.3.4 The maximum Generic ...TO DO ... 8.3.5 The maximum? Generic ...TO DO ...

8.3.6 The sort-on Generic

...TO DO ...

8.3.7 The slice Generic

...TO DO ...

8.3.8 The split Generic

...TO DO ...

8.3.9 The worst Generic

The sigma/string Package

The String package contains useful tools for working with strings.

9.1 Functions

9.1.1 The character-range Function

The character-range function returns a list of characters from the *start* to the *end* character. Note that this is returning a list, not a string.

Syntax

```
(character-range start end) \Longrightarrow '(start ... end)
```

Arguments and Values

start The character to start the range with, inclusive.

end The character to end the range with, inclusive.

Examples

```
(character-range \#\a \#\e) \Longrightarrow '(\#\a \#\b \#\c \#\d \#\e) (character-range \#\e \#\a) \Longrightarrow '(\#\a \#\b) \#\c \#\d \#\e)
```

9.1.2 The character-ranges Function

The character-ranges function is a convenience wrapper for character-range function, concatenating several calls and making the resultant list contain only unique instances.

Syntax

```
(character-ranges start_1 end_1 ... \Longrightarrow ' (character_1 ...)
```

Arguments and Values

 ${\it start}_n$ The character to start the nth range with, inclusive.

 end_n The character to end the nth range with, inclusive.

Examples

```
(character-ranges #\a #\c #\x #\z) \Longrightarrow '(#\a #\b #\c #\x #\y #\z) (character-ranges #\a #\c #\a #\c) \Longrightarrow '(#\a #\b #\c)
```

9.1.3 The escape-tildes Function

...TO DO ...

9.1.4 The replace-char Function

...TO DO ...

9.1.5 The streat Function

...TO DO ...

9.1.6 The strmult Function

...TO DO ...

9.1.7 The string-join Function

...TO DO ...

9.1.8 The stringify Function

9.2. METHODS 53

$\mathbf{9.1.9} \quad \mathbf{The} \; \mathsf{to}\mathsf{-string} \; \mathbf{Function}$

...TO DO ...

9.2 Methods

9.2.1 The split Methods

The time-series Package

10.1	Macros
10.1.1	The snap-index Macro
	TO DO
10.2	Functions
10.2.1	The array-raster-line Function
	TO DO
10.2.2	The distance Function
	TO DO
10.2.3	The norm Function
	TO DO
10.2.4	The raster-line Function
	TO DO
10.2.5	The similar-points? Function
	TO DO

10.2.6 The time-series? Function

...TO DO ...

10.2.7 The time-multiseries? Function

...TO DO ...

10.2.8 The tmsref Function

...TO DO ...

10.2.9 The tms-dimensions Function

...TO DO ...

10.2.10 The tms-raster-line Function

...TO DO ...

10.2.11 The tms-values Function

...TO DO ...

10.3 Types

10.3.1 The time-multiseries Type

The truth Package

11.1 Functions

11.1.1 The [?] Function

...TO DO ...

11.1.2 The toggle Function

...TO DO ...

11.2 Generics

11.2.1 The? Generic

The sigma Package

12.1 Variables

12.1.1 The *sigma-packages* Variable

...TO DO ...

12.2 Functions

12.2.1 The use-all-sigma Function

Bibliography

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