

TECHNISCHE UNIVERSITEIT DELFT

TI3800 BACHELORPROJECT

A NON-CENTRALIZED APPROACH TO VIDEO ON DEMAND ON MOBILE
DEVICES

Orientation Report

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Abstract

Preface

Chapter 1

Tribler

1.1 Introduction

Tribler is an application that enables its users to find, enjoy and share content through a P2P network. the application is currently available for Windows, Mac and Linux¹. This section will highlight the different features of Tribler, describe its architecture and go into related software.

1.2 Architecture

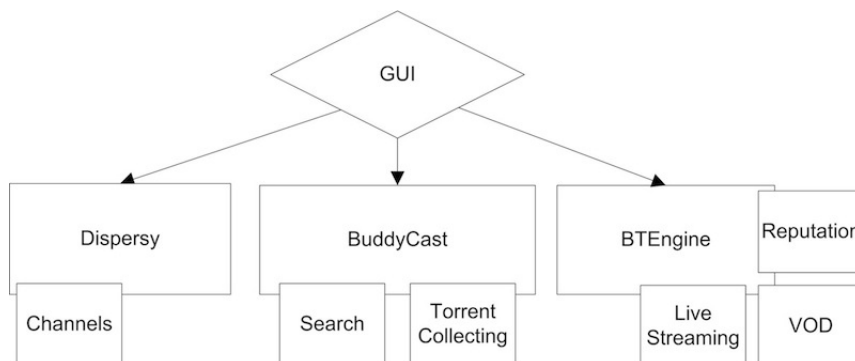


Figure 1.1: The architecture of Tribler

Tribler consists out of four major components as can also be seen in figure 1.1²:

- GUI: the graphical user interface.
- BTEngine: the bittorrent engine.
- BuddyCast: a protocol for communication between peers
- Dispersy: a protocol similar in function to BuddyCast, but scalable.

¹www.tribler.org

²<http://sigmm.org/records/records1201/featured03.html>

1.2.1 GUI**1.2.2 Bittorrent****1.2.3 P2P communication**

Tribler: A social-based Peer-to-Peer system paper <https://github.com/Tribler/tribler/wiki>
<http://iptps06.cs.ucsb.edu/papers/Pouw-Tribler06.pdf>

1.3 Features**1.4 Related Software**

Chapter 2

P2P Streaming Protocol

2.1 Introduction

2.2 Protocols

2.2.1 Libtorrent

2.2.2 Bittorrent

2.2.3 Libswift

2.3 Trade-off

2.4 Conclusion

Chapter 3

Video Decoding

3.1 Introduction

Appendices

Appendix A

Appendices