

# CHRISTOPHER GRUCA

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Experienced full stack developer looking to use creativity and problem-solving skills in developing and maintaining solutions for application and web services.

## **HIGHLIGHTS OF QUALIFICATIONS**

- Experienced with most modern app and web development frameworks
- Developed and maintained projects for some of Canada's largest financial companies
- Strong frontend and design familiarity allow for seamless workflow with designers
- Demonstrate commitment, strong attention to detail and effective time management
- Creative and motivated individual with strong communication and teamwork skills
- Fluent in English, French and Polish

## **WORK EXPERIENCE**

**Rich Media** – Developer Sep. 2022 – Jan. 2025

- Part of development team specialized in creating and updating tools for financial companies
- Utilized frameworks such as React, Angular and vanilla HTML/JS to match client needs

**Canadian Doctors for Protection from Guns** – Designer/Developer Aug. 2021 – May 2022

- Enhanced older website by adding new payment, accessibility and mobile friendly features
- Responsible for transferring old data, creating new designs and maintaining the site

**Stitch Media** – Developer May 2021 – May 2022

- React and JS developer in projects, prototypes and proofs-of-concept
- Tasked with writing technical specifications and updating project management documents

## **EDUCATION**

**Ryerson University**

Bachelor of Science (Hons), Major in Computer Science

2016 – 2020

## **SOFTWARE PROJECTS**

**iHeal** – App Developer Mar. 2022 – May 2022

- Helped develop cross-platform Cordova app to help support women in IPV situations
- Created app screens and navigation systems based off UX designer's work

**Simulation Canada** – Web Developer Oct. 2021 – Jan. 2022

- Part of team developing series of online medical simulations for students using React
- Created new simulation branching and dynamic pdf generation components

**Jungle Break Unity Game** – Game Developer Feb. 2020 – Apr. 2020

- Solo developer of an immersive action/adventure Unity game
- Created graphics, 3D models, manuals and C# scripts

**SPRinG at St. Michael's Hospital** – App Developer Jun. 2018 – Apr. 2019

- Volunteer member of team developing a problem gambling support application in React Native
- Assisted in creating design and UI components as well as navigation and notification features

## **REFERENCES**

Available upon request