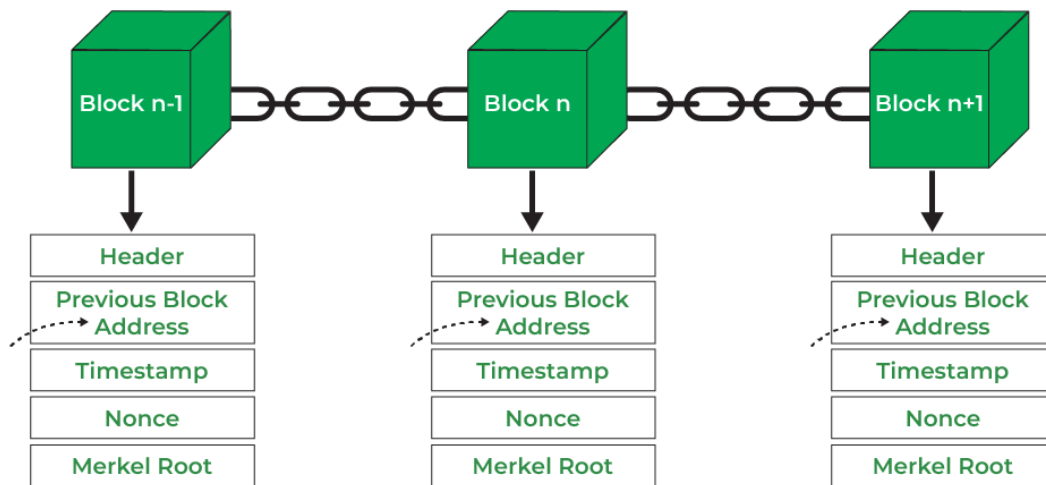


pyChain



Creating a UML (Unified Modeling Language) diagram for a simple cryptocurrency involves depicting the classes, their attributes, methods, and the relationships between these classes. Below is a basic UML class diagram for a simple cryptocurrency system.

Classes:

1. Cryptocurrency
2. Wallet
3. Transaction
4. Blockchain
5. Block
6. User

## Attributes and Methods:

### Cryptocurrency

#### - Attributes:

- name: String
- symbol: String
- totalSupply: Double

#### - Methods:

- createWallet(user: User): Wallet
- getBlockchain(): Blockchain

### Wallet

#### - Attributes:

- address: String
- balance: Double
- owner: User

#### - Methods:

- sendTransaction(recipient: Wallet, amount: Double): Transaction
- receiveTransaction(transaction: Transaction)

### Transaction

#### - Attributes:

- transactionId: String
- sender: Wallet
- recipient: Wallet
- amount: Double

- timestamp: Date
- Methods:
  - validate(): Boolean
  - execute()

## Blockchain

- Attributes:
  - blocks: List<Block>
  - difficulty: Int
- Methods:
  - addBlock(block: Block): Boolean
  - validateChain(): Boolean

## Block

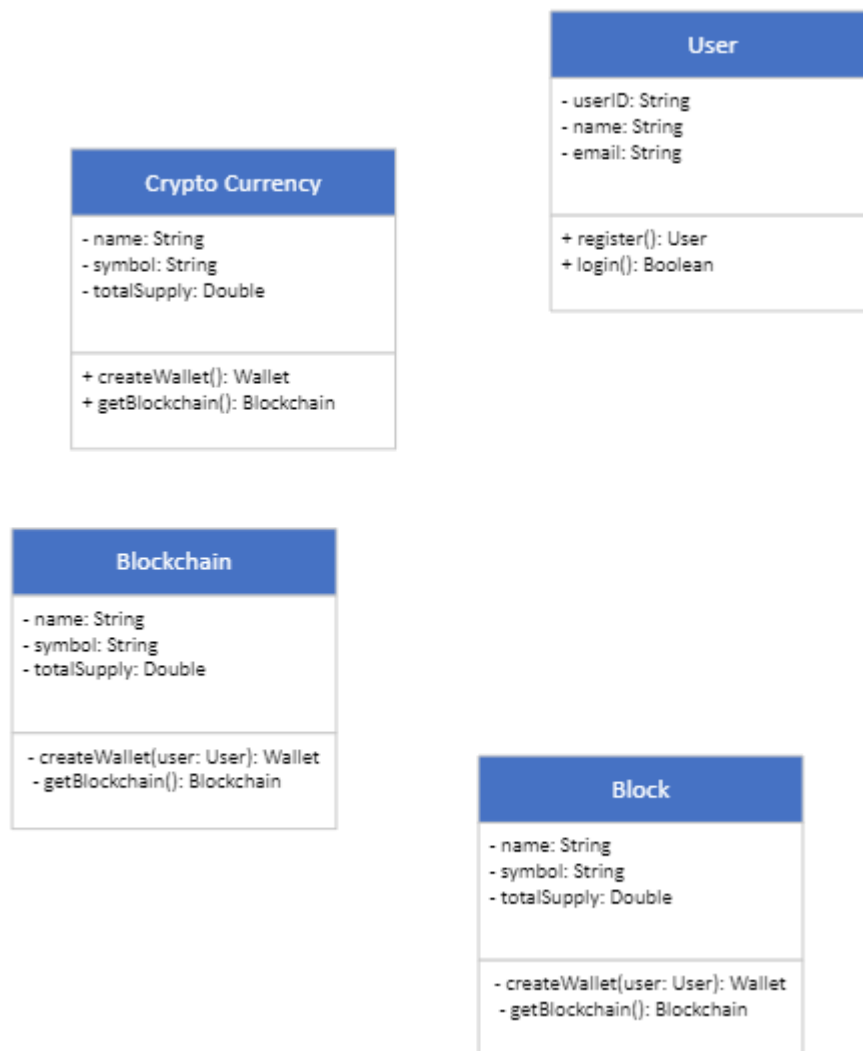
- Attributes:
  - blockId: String
  - previousHash: String
  - transactions: List<Transaction>
  - timestamp: Date
  - nonce: Int
- Methods:
  - calculateHash(): String
  - mineBlock(difficulty: Int)

## User

- Attributes:

- userID: String
- name: String
- email: String
- Methods:
  - register(name: String, email: String): User
  - login(email: String, password: String): Boolean

## UML Class Diagram



+-----+

| Cryptocurrency |

+-----+

| - name: String |

| - symbol: String |

| - totalSupply: Double |

+-----+

| + createWallet(user: User): Wallet |

| + getBlockchain(): Blockchain |

+-----+

| 1

|

| \*

+-----|-----+

| Wallet |

+-----+

| - address: String |

| - balance: Double |

| - owner: User |

+-----+

| + sendTransaction(recipient: Wallet, amount: Double): Transaction |

| + receiveTransaction(transaction: Transaction) |

+-----+

| \*

|

```

    | *
+-----+-----+
|   Transaction   |
+-----+
| - transactionId: String |
| - sender: Wallet      |
| - recipient: Wallet    |
| - amount: Double       |
| - timestamp: Date      |
+-----+
| + validate(): Boolean  |
| + execute()           |
+-----+

```

```

    | *
    |
    | *
+-----+-----+
|   Blockchain   |
+-----+
| - blocks: List<Block> |
| - difficulty: Int     |
+-----+
| + addBlock(block: Block): Boolean |
| + validateChain(): Boolean         |
+-----+

```

```

    | *
    |
    | *
+-----|-----+
|   Block       |
+-----+
| - blockId: String |
| - previousHash: String |
| - transactions: List<Transaction> |
| - timestamp: Date |
| - nonce: Int      |
+-----+
| + calculateHash(): String |
| + mineBlock(difficulty: Int) |
+-----+

```

```

    | *
    |
    | 1
+-----|-----+
|   User       |
+-----+
| - userId: String |
| - name: String   |
| - email: String  |

```

```

+-----+
| + register(name: String, email: String): User |
| + login(email: String, password: String): Boolean |
+-----+
` ``

```

#### Explanation:

- Cryptocurrency : Represents the main class controlling the overall cryptocurrency system, capable of creating wallets and accessing the blockchain.
- Wallet : Represents a user's wallet, storing their address, balance, and owner information. Capable of sending and receiving transactions.
- Transaction : Represents a transaction between wallets, storing transaction details and validating/executing transactions.
- Blockchain : Represents the blockchain, maintaining a list of blocks and ensuring the validity of the chain.
- Block : Represents a block in the blockchain, containing a list of transactions, timestamp, and methods for calculating hashes and mining.
- User : Represents a user in the system, capable of registering and logging in.

This UML diagram provides a high-level overview of a simple cryptocurrency system. Each class and its relationships are depicted, showing the interactions within the system.

## PyChain

### Flask App

1. Pip install flask
2. Pip install flask-mysqldb



3. Pip install passlib
4. Mysql.server start

Virtual Environments

Windows:

venv\Scripts\activate