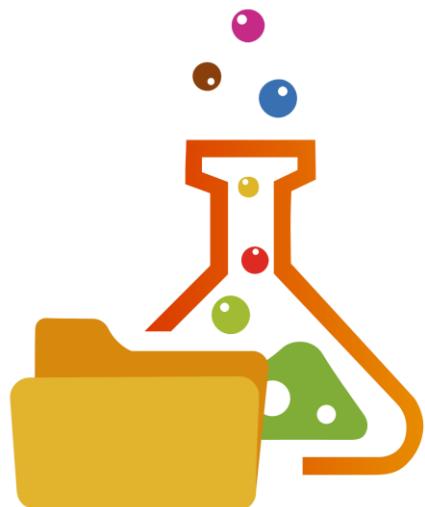


Technical Development Manual



badgeGo
Quality Lab Pack

2023

Introduction

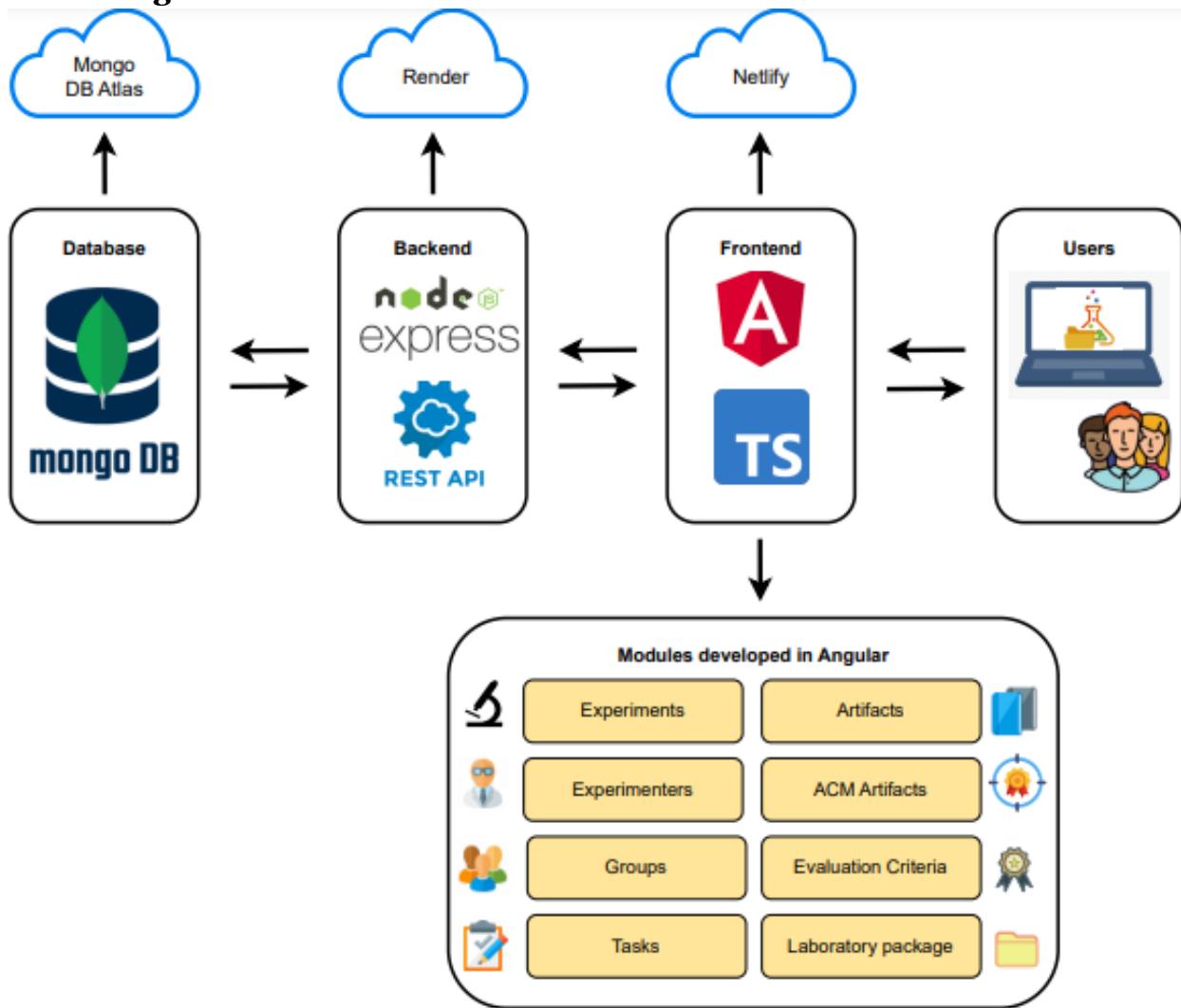
This manual contains the technical documentation about the platform known as **badgeGo** within this manual you will find information about the architecture used, tools used during the development process of the platform. It is necessary to mention that this manual will take into account aspects of the current state of the platform in order to know the current operation of the application.

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Technological Architecture



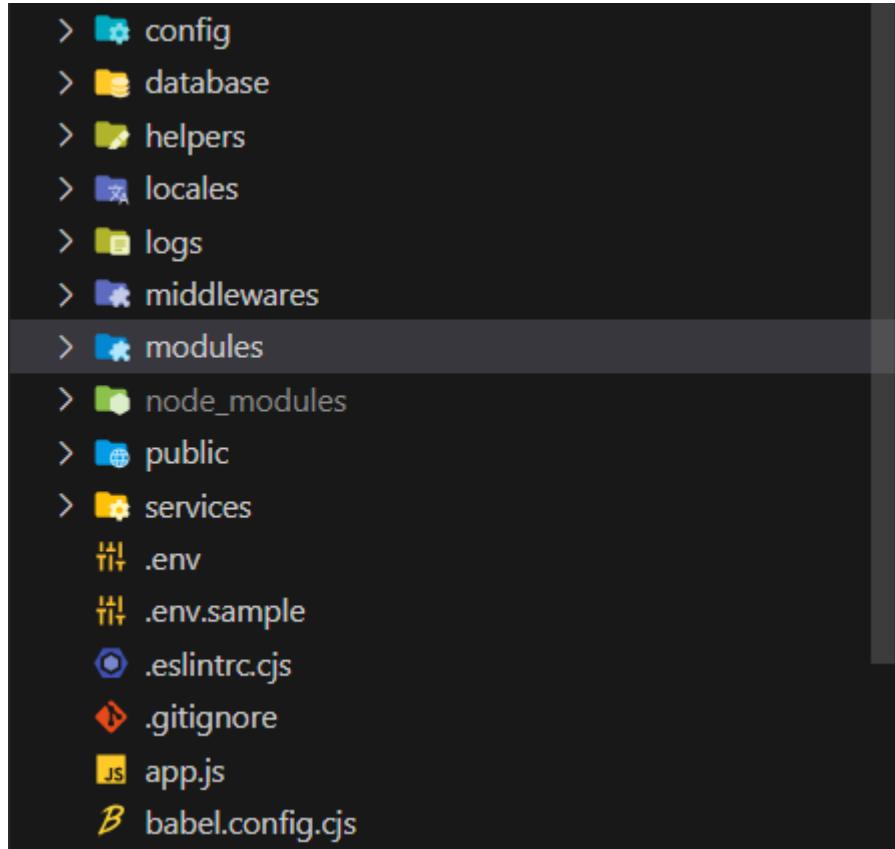
In the following illustration you can see the diagram of the technological architecture of the badgeGo platform. It is worth mentioning that this architecture has two main components: the backend and the frontend.

The backend component was developed using Node JS and Express JS which is a very popular JavaScript framework for the backend. It is necessary to mention that for the database we use MongoDB and Mongoose which is an ORM to connect Express JS with MongoDB.

The frontend component was developed with Angular version 11 and the TypeScript programming language was also used.

Backend Components

The developed backend has the following folder structure:



To run this project, it is necessary to use the command **npm run dev** as you can see in the following pictures.

```
PS C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges> npm run dev
> node-server-boilerplate@1.0.0 dev
> nodemon

[nodemon] 2.0.20
[nodemon] to restart at any time, enter `rs`
[nodemon] watching path(s): *
[nodemon] watching extensions: js,mjs,json
[nodemon] starting `node app.js`
debug: will use C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\en.json will use C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\en.json {"timestamp":"2023-10-31T18:49:12.546Z"}
debug: read C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\en.json for locale: en read C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\en.json for locale: en {"timestamp":"2023-10-31T18:49:12.549Z"}
debug: will use C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\es.json will use C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\es.json {"timestamp":"2023-10-31T18:49:12.551Z"}
debug: read C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\es.json for locale: es read C:\Users\pc\Desktop\ING SOFTWARE\Job\backendBadges\locales\es.json for locale: es {"timestamp":"2023-10-31T18:49:12.552Z"}
(node:3400) [MONGOOSE] DeprecationWarning: Mongoose: the `strictQuery` option will be switched back to `false` by default. Use `mongoose.set('strictQuery', false);` if you want to prepare for this change. Or use `mongoose.set('strictQuery', true)` to silence this warning.
(Use `node --trace-deprecation ...` to show where the warning was created)
info: Connected to MongoDB Connected to MongoDB {"timestamp":"2023-10-31T18:49:19.449Z"}
info: Server started on port 4000 Server started on port 4000 {"timestamp":"2023-10-31T18:49:19.454Z"}
```

Inside the **config** folder are all the files related to the creation of the server, it is worth mentioning that in the moongose.js file is where the connection to the mongo DB database is made, likewise the file known as vars.js allow to assign

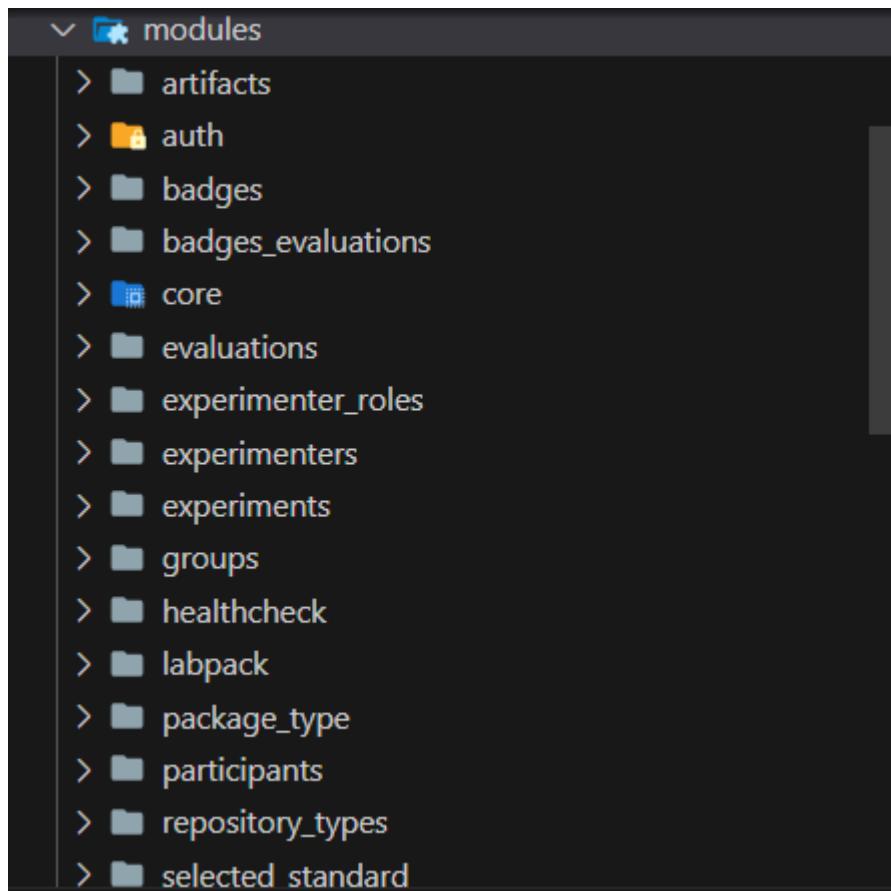
values to the environment variables such as the port number or the url to the database.

The folder called **database** contains the seeds for the collections of the mongo database, seeds were created to quickly enter records in the database and to be able to perform tests to run the created seeds the **npm run seed** command should be used if necessary, however in the current state of the platform it is not necessary to use seeds for the moment.

The **locales** folder contains .json files that contain keywords to display messages to users depending on their language.

The **middlewares** folder contains middlewares for user authentication, error handling, language handling and the schemas used for mongoDB database collections.

The **modules** folder contains each one of the developed modules such as the experiments module, experimenter's module, tasks module, etc, the following is a screenshot of the contents of the modules folder.



The core folder inside the modules folder allows you to establish a general structure for all modules in order to reuse code. Within this folder there are the files **model.js**, **query_model.js** and **request.js**

The **model.js** file allows the generic creation of each of the queries to be used, this file contains operations to search, delete, update documents in the collections.

The **query_model.js** file contains methods to perform queries generically with each of the database collections.

The **request.js** file is a file containing methods to perform post, put, delete and get requests.

Creating a new collection in the mongo database is easy, just follow the instructions below.

First inside the folder modules create a folder with the name.



Then you must create a file with the name of the collection followed by model.js as in the illustration.

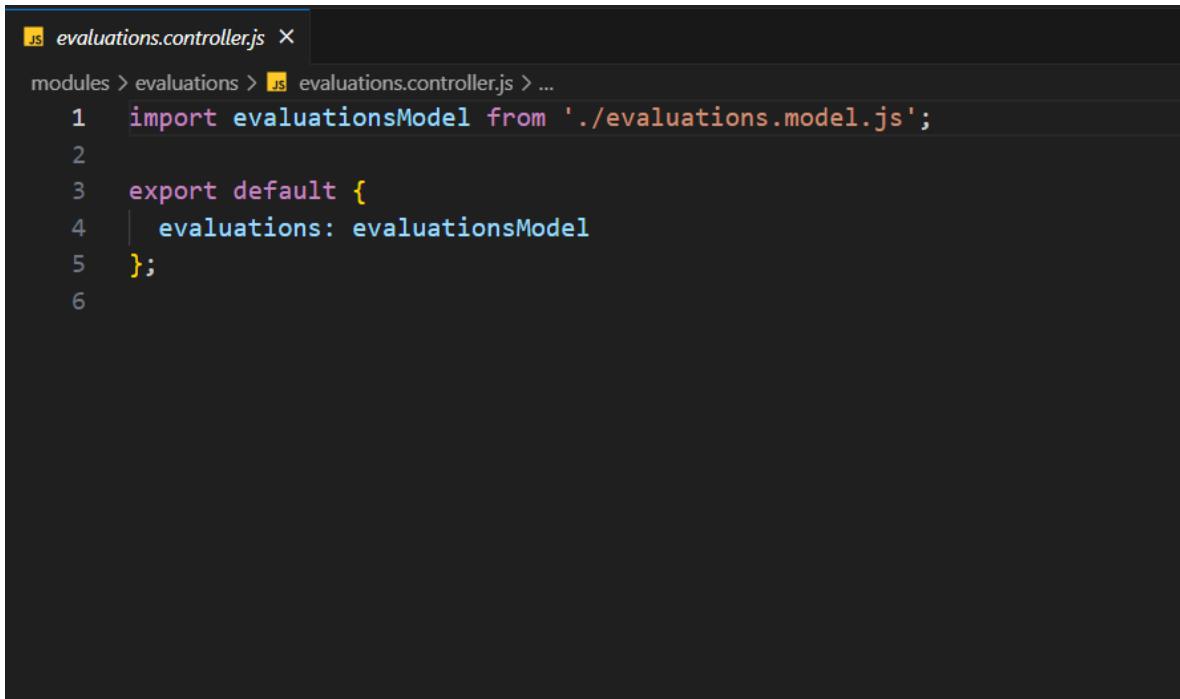


Within this file you must specify the model of the collection, i.e. detail the structure and each of the fields of the collection, as shown in the following illustration.

```
js evaluations.model.js ×
modules > evaluations > js evaluations.model.js > ...
1 import mongoose from 'mongoose';
2 import model from '../core/model.js';
3
4 const evaluationsSchema = new mongoose.Schema({
5   status: {type: String, required: true, enum: ['success', 'fail', 'pending']},
6   experiment: {
7     type: mongoose.Schema.Types.ObjectId,
8     ref: 'experiments'
9   },
10  standard: {
11    type: mongoose.Schema.Types.ObjectId,
12    ref: 'standards'
13  }
14 }, {collection: 'evaluations'});
15
16 const evaluations = mongoose.model('evaluations', evaluationsSchema);
17
18
19 export default model(evaluations);
20
```

A screenshot of a code editor window. The title bar says "evaluations.model.js". The code editor displays a JavaScript file with syntax highlighting. The code defines a schema for a MongoDB collection named "evaluations" using the Mongoose library. It includes fields for "status" (enum: success, fail, pending), "experiment" (ref: experiments), and "standard" (ref: standards). The collection is defined as "evaluations". Finally, the "evaluations" model is exported.

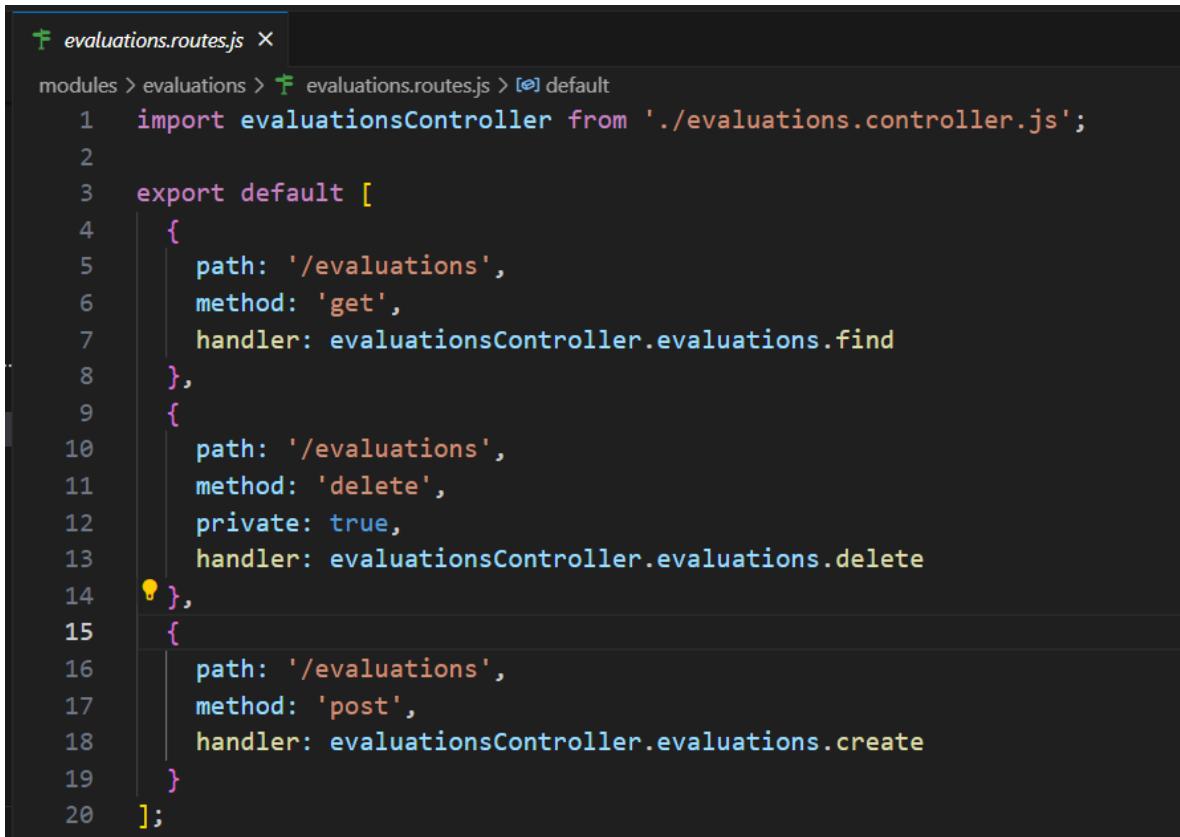
Then it is necessary to create a file with the extension **.controller.js** and it is necessary to import the model that was created.



A screenshot of a code editor showing a file named `evaluations.controller.js`. The code imports a model and exports a default object containing an `evaluations` key pointing to the imported model. The code is numbered from 1 to 6.

```
JS evaluations.controller.js ×
modules > evaluations > JS evaluations.controller.js > ...
1 import evaluationsModel from './evaluations.model.js';
2
3 export default {
4   evaluations: evaluationsModel
5 };
6
```

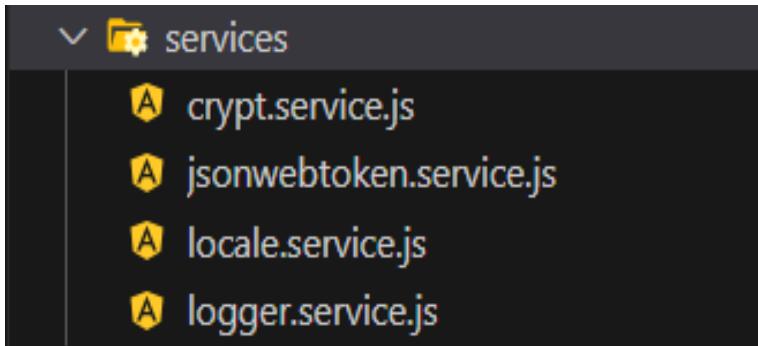
Finally you must specify each of the routes to be used with the respective method in the case of a post request a create method will be used, in the case of a get request a find method will be used, in the case of a put request an update method will be used and for a delete request a delete method will be used, it is necessary to mention that the private field allows to establish if a route is going to be private or public and in the path field is where you can give a name to the route.



The screenshot shows a code editor window with the file `evaluations.routes.js` open. The code defines a module named `evaluations` with a `routes` object containing three routes:

```
1 import evaluationsController from './evaluations.controller.js';
2
3 export default [
4   {
5     path: '/evaluations',
6     method: 'get',
7     handler: evaluationsController.evaluations.find
8   },
9   {
10    path: '/evaluations',
11    method: 'delete',
12    private: true,
13    handler: evaluationsController.evaluations.delete
14  },
15  {
16    path: '/evaluations',
17    method: 'post',
18    handler: evaluationsController.evaluations.create
19  }
20];
```

The **services** folder contains files for password encryption and decryption, as well as files for jwt and language management.



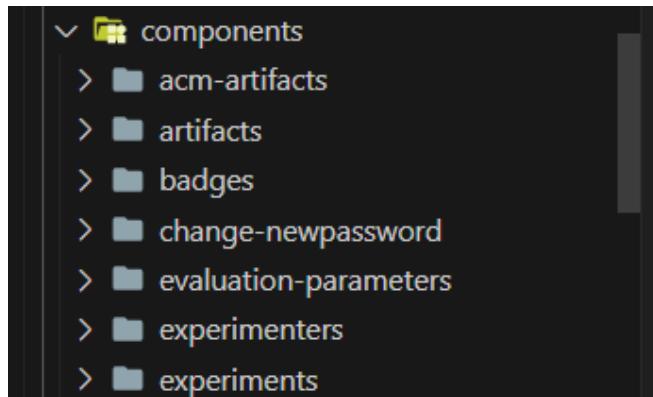
The `app.js` file is the main file that allows running the application created in the backend.

```
JS app.js  X
JS app.js > ⚡ then() callback > ⚡ app.listen() callback
1 import './config/globals.js';
2 import './config/signals.js';
3 import vars from './config/vars.js';
4 import app from './config/express.js';
5 import mongoose from './config/mongoose.js';
6
7 mongoose.connect(vars.databaseURL).
8 then(() => {
9   app.listen(vars.port, () => {
10     logger.info(`Server started on port ${vars.port}`);
11   });
12 });
13
```

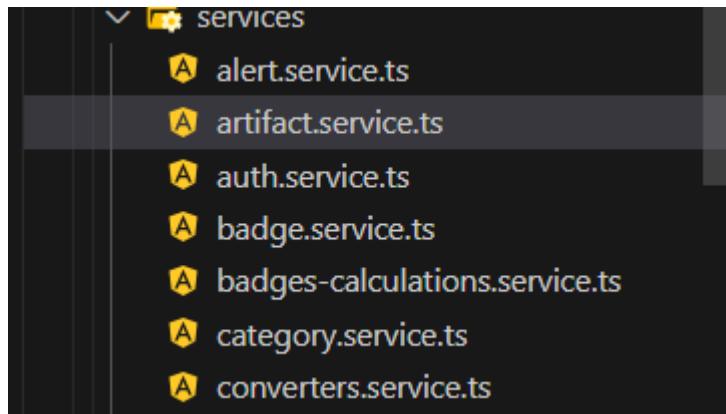
Frontend Components

To run the frontend part of the application, use the following command **ng serve**.

In the frontend there are a total of 8 components for each of the modules which are experimenter's module, experiments module, tasks module, groups module, artifacts module, etc, as shown in the following illustration.



In the services folder were created each of the services to consume the API created in the backend.



To display confirmation, information, warning and error messages, the sweet alert library was used. In the following file you can see how the library was implemented.

```
src > app > services > alert.service.ts > ...
32     presentSuccessAlert(title) {
33         Swal.fire({
34             position: 'center',
35             icon: 'success',
36             title,
37             showConfirmButton: false,
38             timer: 1500
39         })
40     }
41     presentWarningAlert(title: string) {
42         Swal.fire({
43             position: "center",
44             icon: 'warning',
45             title,
46             showConfirmButton: false,
47             timer: 2000
48         })
}
```

In angular routes file is where you can add new routes or edit existing routes in the application is also possible to protect the routes with the use of guards. In the following image you can see an example of how routes are handled in Angular.

```
① app-routing.module.ts ×
src > app > ② app-routing.module.ts > ...
34
35 const routes: Routes = [
36   { path: 'home', component: NewLoginComponent, },
37   { path: 'experiment/:step', children: [
38     { path: ':id/step/:menu', component: ExperimentsOutletComponent, children: [
39       { path: 'details', component: ExperimentDetailsComponent, canActivate: [AuthGuard] },
40       { path: 'experiments', component: ExperimentListComponent, canActivate: [AuthGuard] },
41       { path: 'experimenters', component: ExperimentersListComponent, canActivate: [AuthGuard] },
42       { path: 'groups', component: GroupListComponent, canActivate: [AuthGuard] },
43       { path: 'tasks', component: TaskListComponent, canActivate: [AuthGuard] },
44       { path: 'artifacts', component: ArtifactListComponent, canActivate: [AuthGuard] },
45       { path: 'artifacts_acm', component: AcmArtifactsListComponent, canActivate: [AuthGuard] },
46       { path: 'badges', component: BadgesDetailsComponent, canActivate: [AuthGuard] },
47       { path: 'labpack', component: LabpackListComponent, canActivate: [AuthGuard] },
48       { path: 'select_badge', component: SelectBadgeComponent, canActivate: [AuthGuard] },
49       { path: 'upload_labpack', component: UploadPackageComponent, canActivate: [AuthGuard] },
50       { path: '**', redirectTo: 'experiments', pathMatch: 'full' },

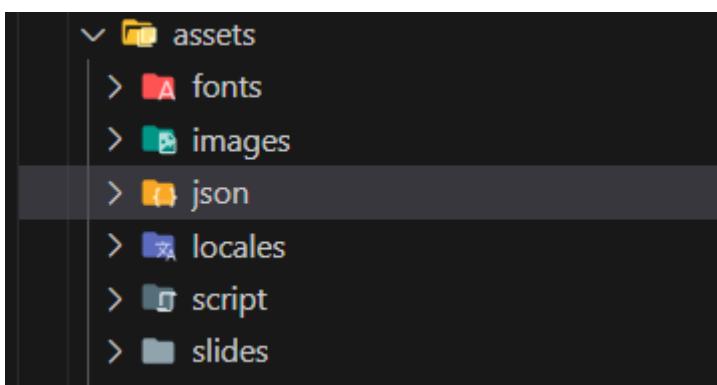
```

In the **app.module.ts** file is where you can see each of the packages or dependencies that will be used for the project developed in Angular.

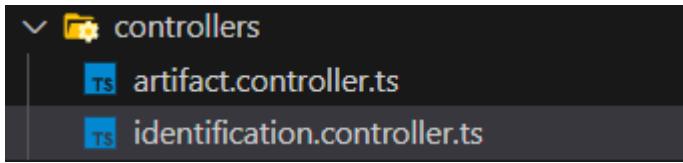
```
① app.module.ts ×
src > app > ② app.module.ts > ...
1 import { BrowserAnimationsModule } from '@angular/platform-browser/animations';
2 import { BrowserModule } from '@angular/platform-browser';
3 import { NgModule } from '@angular/core';
4 import { CommonModule } from '@angular/common';
5 import { NgxPaginationModule } from 'ngx-pagination';
6 import { ModalModule, BsModalService } from 'ngx-bootstrap/modal';

```

Inside the assets folder there is a directory called locals where the **.json** files for the English and Spanish language management are configured.



In the controllers folder are the files to manage the upload and storage of artifacts in Firebase this is done through the **artifact.controller** file and **identification.controller** allows to validate if a DNI is valid.



The jsPDF library was used to generate the pdf files, if you want more information, you can use the following link.

<https://artskydj.github.io/jsPDF/docs/jspdf.html>

Firebase Configuration

The firebase platform was mainly used for its user authentication and file storage services.

User Authentication

In the following illustrations you can see the screenshots of the firebase user management console. This service was integrated to the frontend developed in angular through a service key and with the use of angular fire.

A screenshot of the Firebase console. On the left, there's a sidebar with various project management options like 'Descripción general...', 'Accesos directos a proyectos', 'Authentication', 'Storage', 'App Check', 'Functions', and 'Firestore Database'. The main area is titled 'authNode' and shows a 'Plan Spark'. It has sections for 'authUsers' and '+ Agregar app'. Below this, there's a 'Compilación' section showing 'Storage' usage at '53.6MB' for the current week. A timeline at the bottom shows data from October 24 to 30, with a legend for 'Esta semana' and 'La semana pasada'. At the bottom, a progress bar indicates a task is 'Almacena y sincroniza datos de app en milisegundos'.

The screenshot shows the Firebase Authentication console for a project named 'authNode'. The left sidebar includes links for Descripción general, Authentication (selected), Storage, App Check, Functions, and Firestore Database. The main area displays a table of users:

Identificador	Proveedores	Fecha de creación	Fecha de acceso	UID de usuario
daniel.mendez@bth.se	Email	30 oct 2023	30 oct 2023	ttRUgaDpC60CzvUgYn4LoZKmA1...
danielm123@gmail.com	Email	25 oct 2023	25 oct 2023	eJDsdNDpjygpbiYqN585ZGrrp8o2
aa@us.es	Email	20 sept 2023	20 sept 2023	MtVHKz0YkHN0vyxI9x3TzFICKJl2
carcelenjorge25@gmail.com	Email	19 sept 2023	25 oct 2023	9GD0aH9MXcdYO4JEjjHzfVOStpH3
carcelenjorge90@gmail.com	Email	19 sept 2023		eXJymggXQPd7rvagYO3Uwhu9un...
cruz@us.es	Email	19 sept 2023	5 oct 2023	zmBu95yJZ9PiRvfe6fgU0Tp5rR2
jacarcelenb@utn.edu.ec	Email	4 sept 2023	10 sept 2023	YKkw0jlNa0RoIs7qVRKIP1zNo6s2

In this section you can see the code that was used to integrate the firebase user authentication service with Angular.

```

src > app > services > auth.service.ts > ...
125
126
127     registerAuth({ email, password }: any) {
128         return this.afAuth.createUserWithEmailAndPassword(email, password)
129     }
130
131     loginAuth({ email, password }: any) {
132         return this.afAuth.signInWithEmailAndPassword(email, password)
133     }
134
135     sendResetPasswordEmail(email: string) {
136         return this.afAuth.sendPasswordResetEmail(email);
137     }
138     updateUserFirebase(user){
139         return this.http.post(this.env.API_URL_NODE+'/auth/UpdateEmail',user)
140     }
141 }

```

File Storage

For file storage, the firebase storage service was used and later integrated with Angular to upload and download files.

The screenshot shows the Firebase Storage interface for a project named 'authNode'. It displays a list of files uploaded to the 'gs://authnode-fe822.appspot.com' bucket. The files listed are:

Nombre	Tamaño	Tipo	Modificación más reciente
Artifacts/	—	Carpeta	—
Image/	—	Carpeta	—
Step 01 (1).pptx	4.96 MB	application/vnd.openxmlformats-officedocument.presentationml.presentation	5 may 2023
TutorialCompleto.pptx	5.07 MB	application/vnd.openxmlformats-officedocument.presentationml.presentation	9 oct 2023

Developed modules on Angular

Experiment module

The experiments module allows you to record, update and view experiment information.

The screenshot shows the 'badgeGo' Experiment module interface. On the left, there's a sidebar with a profile picture of Beatriz Bernárdez (Online), a 'badgeGo' logo, and navigation links for Profile, Experiments, Reports, Tutorial, and Log out. The main area has a header with a navigation menu, language selection (English (US)), and a 'Step 01: Register experiments' section. Below this, there's a search bar and a table for registering experiments. The table columns are Name, Place, and Date. Two entries are shown:

Name	Place	Date
Mindfulness & wellbeing in the university	Universidad de Sevilla	2023-09-11
MindPL	Spain	2021-07-04

Experimenters' module

The experimenter module allows you to register, update, connect and remove experimenters from an experiment.

The screenshot shows the 'Experiments' module. At the top, a navigation bar includes a menu icon, a language selector set to 'English (US)', and a progress bar with nine green circles, each containing a checkmark, indicating completed steps. The steps are labeled: Experiments, Experimentors, Groups, Tasks, Artifacts, ACM Badging, ACM Artifacts, Evaluation Criteria, and Labpack. Below the progress bar, a section titled 'Step 02: Register experimenters' contains a search bar, an 'Add +' button, and a 'Connect' button. A table lists one experimenter: Beatriz Bernández, with email beat@us.es. The table columns are 'Names', 'Email', 'Roles', and 'Organization'. Under 'Organization', it says 'Universidad de Sevilla' with edit and delete icons. The 'Roles' column shows checked boxes for 'Experimenter', 'Designer', 'Analyst', 'Trainer', 'Monitor', and 'Evaluator'. At the bottom of the table are pagination controls (2, 1 - 1 of 1) and navigation arrows.

Group's module

The groups module allows you to register, update and delete groups.

The screenshot shows the 'Groups' module. At the top, a navigation bar includes a menu icon, a language selector set to 'English (US)', and a progress bar with nine green circles, each containing a checkmark, indicating completed steps. The steps are labeled: Experiments, Experimentors, Groups, Tasks, Artifacts, ACM Badging, ACM Artifacts, Evaluation Criteria, and Labpack. Below the progress bar, a section titled 'Step 03: Register groups' contains a '+ Add' button. A table lists one group: 'Experimental', with 110 participants. The table columns are 'Group type', 'Participants', and 'Description'. The 'Description' cell contains the text: 'This is the set of students that will be to practise mindfulness for four weeks, everyday.' with edit and delete icons. At the bottom of the table are pagination controls (2, 1 - 1 of 1) and navigation arrows.

Task's module

The task module allows you to register, update, delete tasks and upload artifacts for tasks.

Step 04: Register tasks

Nº	Artifacts	Name	Type	Responsible
T003	1	Introduction to mindfulness meditation	Experimental	Experimenter
T003	3	Recruitment	Preparation	Experimenter

Artifact's module

The artifacts module allows you to register, update and delete artifacts.

Step 05: Register artifacts

Name	Purpose	Date	Connected to task
Minfulness presentation	Talk	2023-09-15	Introduction to mindfulness meditation
Demographic data of the sample	Dataset	2023-09-15	Recruitment

ACM Artifacts module

The ACM artifacts module allows to register, update, delete artifacts from the ACM.

The screenshot shows a progress bar at the top with nine steps: Experiments, Experimenters, Groups, Tasks, Artifacts, ACM Badging, ACM Artifacts, Evaluation Criteria, and Labpack. All steps except 'Evaluation Criteria' have a green checkmark. Below the progress bar, the text 'Step 07: Register ACM artifacts' is displayed. A search bar and an 'Upload artifact' button are visible. A table below shows one row with columns 'Name', 'Content', and 'Date'. The message 'No data found' is displayed. At the bottom right of the table are pagination controls showing '2' items, '0 of 0', and navigation arrows.

ACM Badging module

The ACM Badging Module allows you to register the badges you wish to obtain for your experiment.

The screenshot shows a progress bar at the top with eight steps: Experiments, Experimenters, Groups, Tasks, Artifacts, ACM Badging, ACM Artifacts, Evaluation Criteria, and Labpack. All steps except 'Evaluation Criteria' have a green checkmark. Below the progress bar, the text 'Step 06: Register ACM Badges' is displayed. A message 'You have a registered badge' is shown above a 'Register' button. Below this is a card for a badge named 'Functional' with a red 'Functional' tag and a delete icon. At the bottom right of the card are pagination controls showing '2' items, '1 - 1 of 1', and navigation arrows.

Evaluation Criteria

This module allows users to complete the parameters to obtain the badge they want.

The screenshot shows a progress bar at the top with nine steps: Experiments, Experimenters, Groups, Tasks, Artifacts, ACM Badging, ACM Artifacts, Evaluation Criteria, and Labpack. Each step has a green circle with a checkmark. Below the progress bar, the text "Step 08: ACM Criteria" is displayed. A large central area contains a badge icon with the text "Functional" and "42%". Below the badge is a search bar labeled "Search", a dropdown menu labeled "Filter by badge" with "All" selected, and a yellow progress bar.

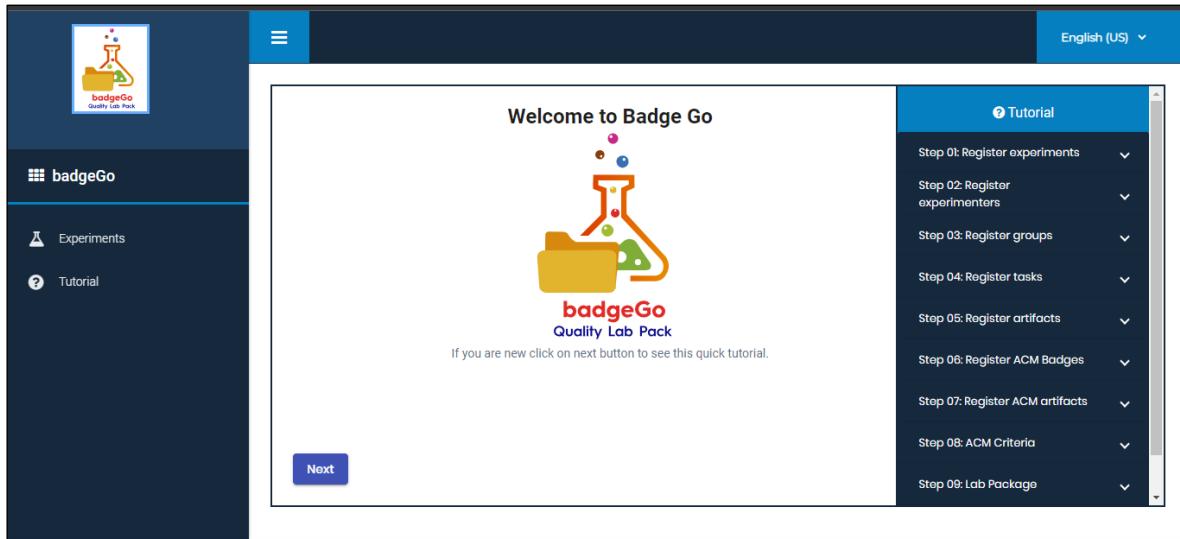
Labpack module

The lab package module allows you to register, update and generate the lab package.

The screenshot shows a progress bar at the top with nine steps: Experiments, Experimenters, Groups, Tasks, Artifacts, ACM Badging, ACM Artifacts, Evaluation Criteria, and Labpack. Each step has a green circle with a checkmark. Below the progress bar, the text "Step 09: Lab Package" is displayed. A table is shown with columns: Title, Type, Public Repository, Date, and Options. One row is visible: "Test001", "Installation and Simple", "Zenodo", "2023-10-10", and three icons: a yellow square, a blue square, and a green checkmark. A blue "Add +" button is located above the table.

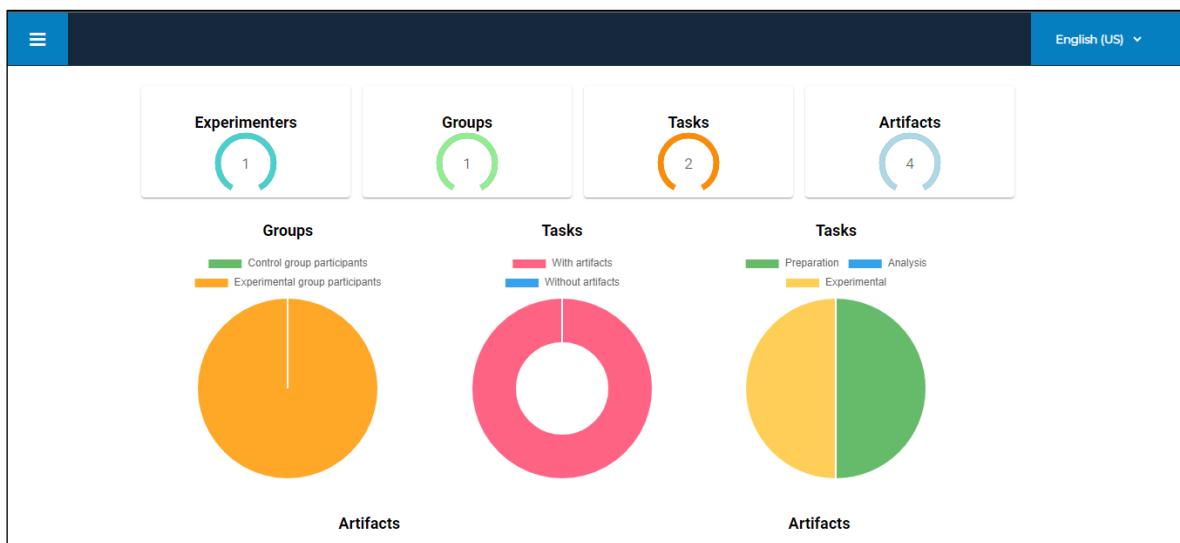
Tutorial Section

This section contains help for users.



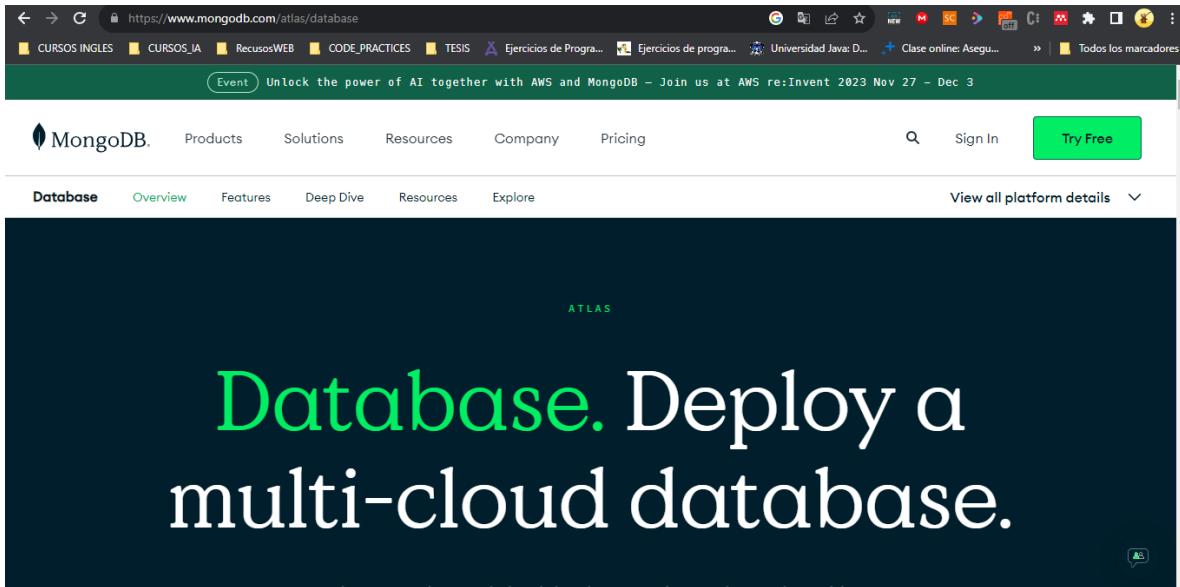
Reports Section

This section shows reports on the status of the experiment.



Deploy database on MongoDB Atlas

1. Go to MongoDB Atlas and Sign up.



2. Once you are on the main screen click on the create button.

A screenshot of the MongoDB Atlas deployment interface. The left sidebar shows 'Project 0' with sections for 'DEPLOYMENT' (selected), 'Database' (highlighted in green), 'SERVICES', 'SECURITY', and 'DATA LOKE'. The main panel is titled 'Database Deployments' and shows a single cluster named 'Cluster0'. It includes buttons for 'Connect', 'View Monitoring', 'Browse Collections', and 'Resume'. Below the cluster list, it says 'Your cluster has been automatically paused due to prolonged inactivity. Resume your cluster to connect to it and to gain access to your data.' A 'Create' button is visible at the top right. The bottom of the screen shows a table with cluster details: VERSION (6.0.5), REGION (AWS / Sao Paulo (sa-east-1)), CLUSTER TIER (M0 Sandbox (General)), TYPE (Replica Set - 3 nodes), BACKUPS (Inactive), LINKED APP SERVICES (None Linked), and ATLAS SEARCH (Create Index).

3. Then select the shared option and enter each of the fields and click on create cluster.

CLUSTERS > CREATE A SHARED CLUSTER

Create a Shared Cluster

Serverless Dedicated Shared

For learning and exploring MongoDB in a sandbox environment. Basic configuration controls.

No credit card required to start. Upgrade to dedicated clusters for full functionality.

Explore with sample datasets. Limit of one free cluster per project.

Cloud Provider & Region: AWS, São Paulo (sa-east-1)

aws Google Cloud Azure

FREE

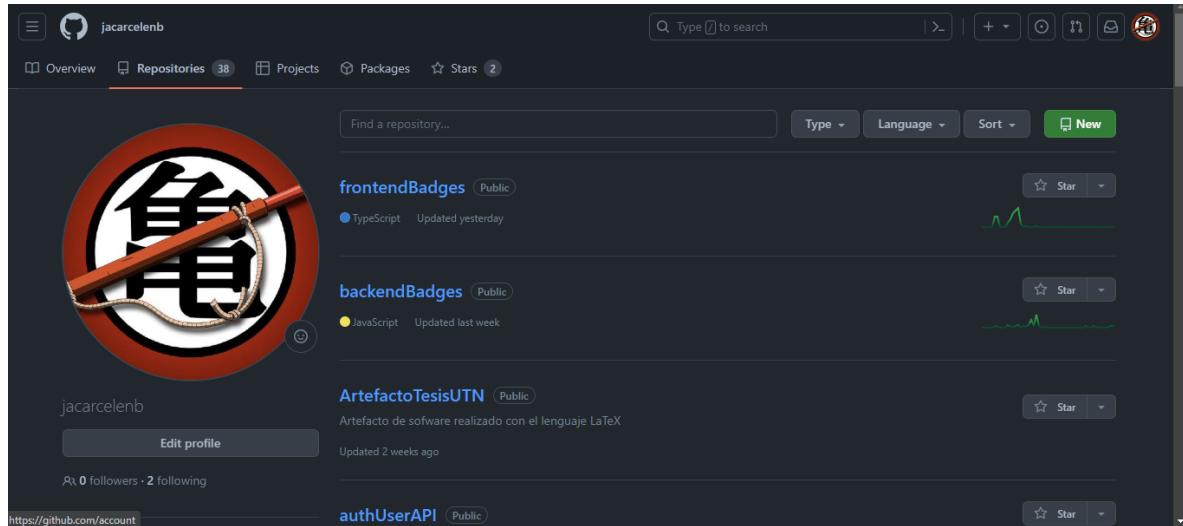
Free forever! Your M0 cluster is ideal for experimenting in a limited sandbox. You can upgrade to a production cluster anytime.

Cancel Create Cluster

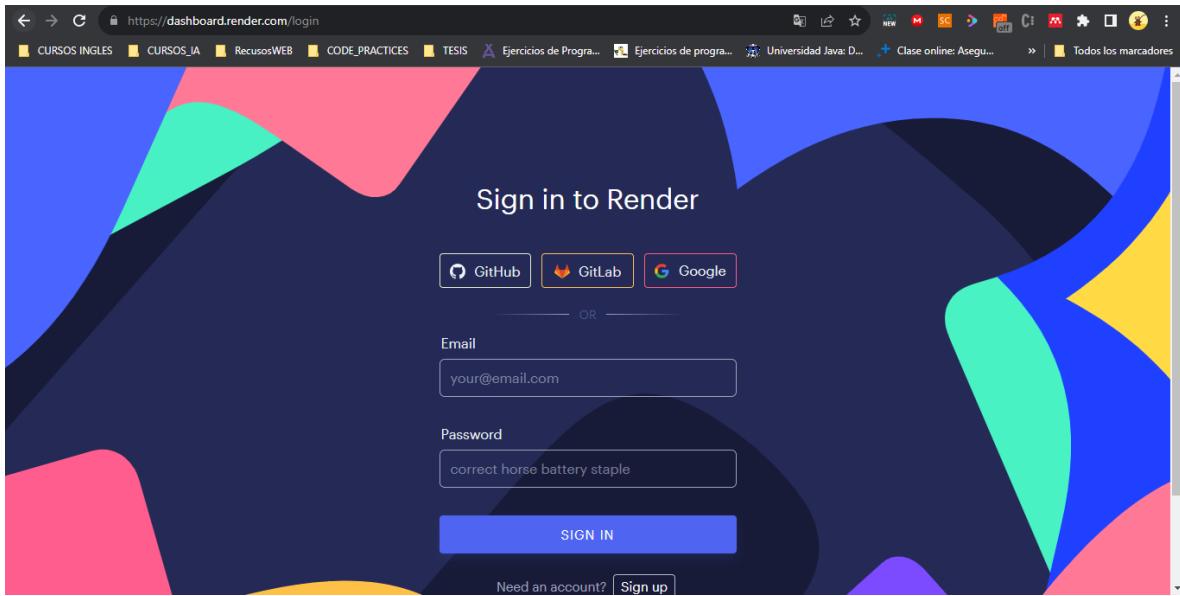
Deploy backend project on Render

To deploy the backend in Render you must follow the instructions below:

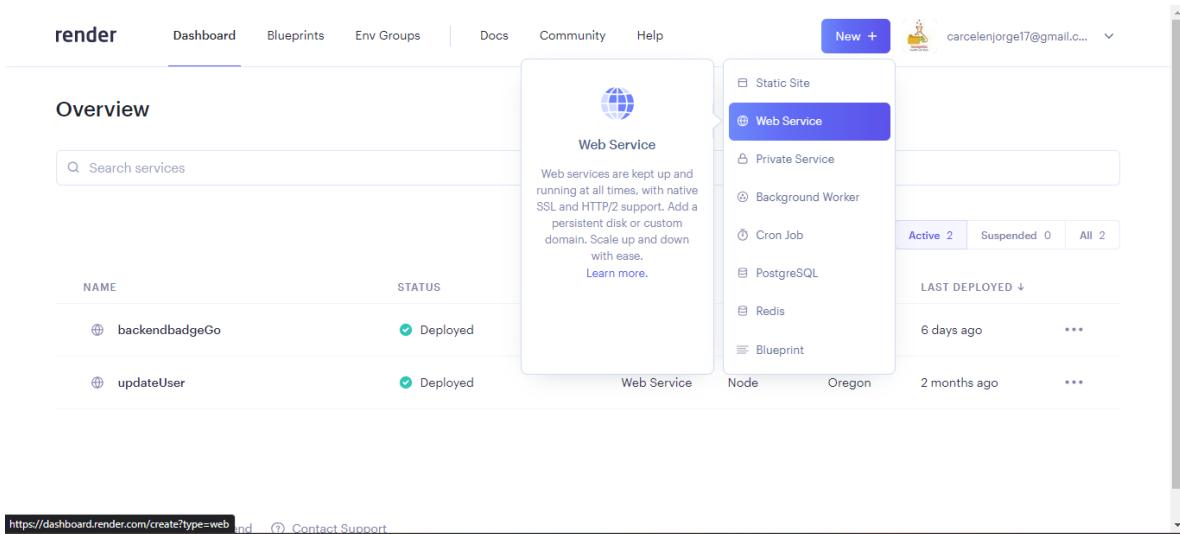
1. Check if you have access to the GitHub repository as shown in the following image.



2. Go to this page <https://dashboard.render.com/login> and sign up.



3. Click the new button and choose web services option.



A screenshot of the Render dashboard. The top navigation bar includes links for render, Dashboard, Blueprints, Env Groups, Docs, Community, Help, and a user icon. A "New +" button is highlighted in the top right. The main area shows an "Overview" section with a search bar and a table of existing services:

NAME	STATUS
backendbadgeGo	Deployed
updateUser	Deployed

To the right, a modal window titled "Web Service" is open, describing the service type and its benefits. It lists other service options: Static Site, Web Service (selected), Private Service, Background Worker, Cron Job, PostgreSQL, Redis, and Blueprint. Below the modal, a table shows deployment history for the "Web Service" category:

Node	Oregon	LAST DEPLOYED	... 6 days ago
Node	Oregon	LAST DEPLOYED	... 2 months ago

The URL in the browser address bar is <https://dashboard.render.com/create?type=web>.

4. Choose the first option to use the repository on GitHub and click on Next.

render Dashboard Blueprints Env Groups Docs Community Help New + carcelenjorge17@gmail.com

Create a new Web Service

Connect a Git repository, or use an existing image.

How would you like to deploy your web service?

Build and deploy from a Git repository
Connect a GitHub or GitLab repository.

Deploy an existing image from a registry ADVANCED
Pull a public image from any registry or a private image from Docker Hub, GitHub, or GitLab.

Next

Feedback Invite a Friend Contact Support

5. Select the repository

render Dashboard Blueprints Env Groups Docs Community Help New + carcelenjorge17@gmail.com

jacarcelenb / frontendBadges • a day ago Connect

jacarcelenb / backendBadges • 6 days ago Connect

jacarcelenb / authUserAPI • 2 months ago Connect

jacarcelenb / apiEmail • 7 months ago Connect

Configure account

GitLab

+ Connect account

6. Complete the following fields and click on Create Web Service.

Name
A unique name for your web service. example-service-name Required

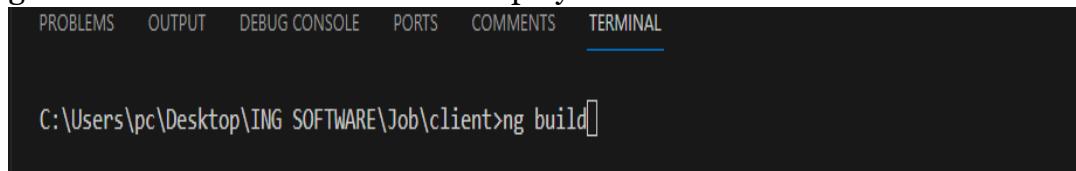
Region
The region where your web service runs. Services must be in the same region to communicate privately and you currently have services running in Oregon. Oregon (US West)

Branch
The repository branch used for your web service. main

Root Directory Optional
Defaults to repository root. When you specify a root directory that is different from your repository root e.g., src

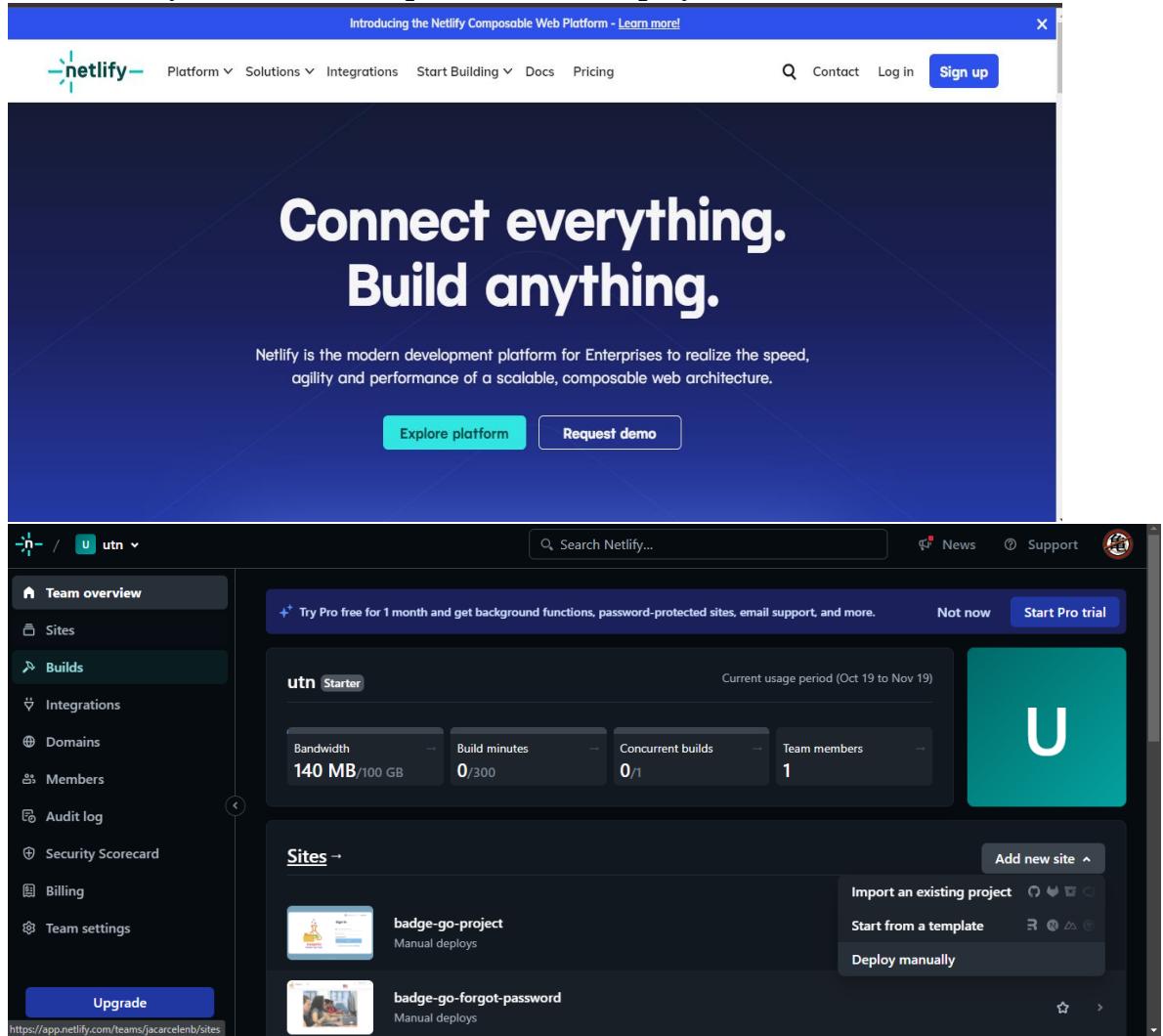
Deploy frontend project on Netlify

1. Before going to Netlify you must run the following command **ng build** to get the dist folder for the fronted deployment



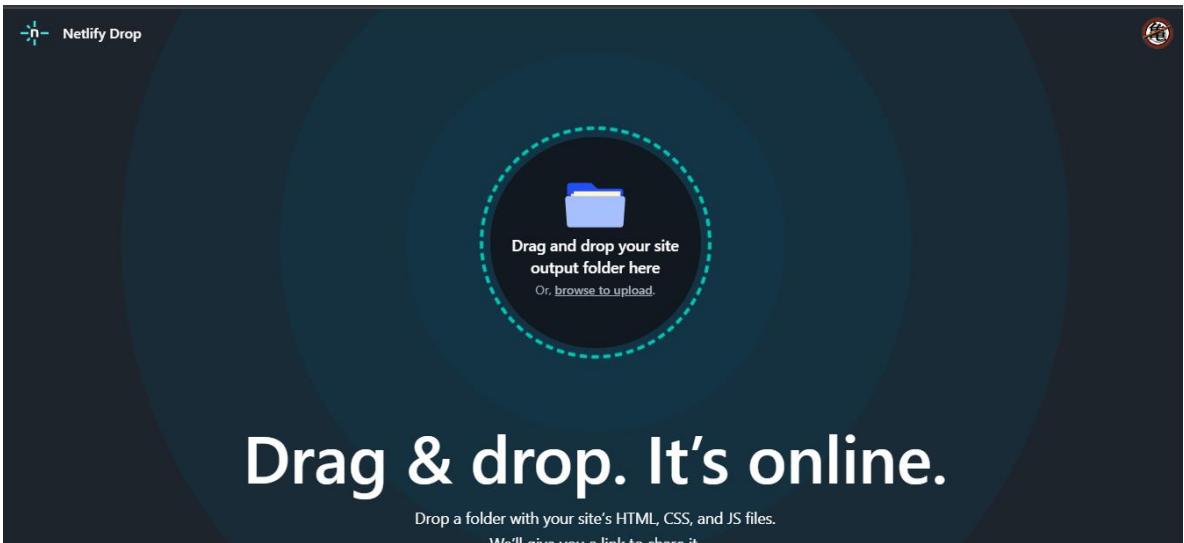
```
C:\Users\pc\Desktop\ING SOFTWARE\Job\client>ng build
```

2. Go to Netlify and select the option Manual Deployment.



The screenshot shows the Netlify dashboard for the 'utn' team. On the left, there's a sidebar with options like Team overview, Sites, Builds (which is selected), Integrations, Domains, Members, Audit log, Security Scorecard, Billing, and Team settings. A prominent blue button at the bottom of this sidebar says 'Upgrade'. In the main area, there's a large banner with the text 'Connect everything. Build anything.' Below it, a sub-banner states 'Netlify is the modern development platform for Enterprises to realize the speed, agility and performance of a scalable, composable web architecture.' There are two buttons: 'Explore platform' and 'Request demo'. At the top right, there are links for 'Contact', 'Log in', and 'Sign up'. The main content area shows the 'utn Starter' plan with usage details: Bandwidth 140 MB/100 GB, Build minutes 0/300, Concurrent builds 0/1, and Team members 1. To the right of this is a large teal button with a white 'U'. Below this, under 'Sites', there are two listed sites: 'badge-go-project' and 'badge-go-forgot-password', both described as 'Manual deploys'. A dropdown menu next to these sites offers options to 'Import an existing project', 'Start from a template', and 'Deploy manually'.

3. Load the dist folder and wait until the application is displayed.



Drag & drop. It's online.

Drop a folder with your site's HTML, CSS, and JS files.

We'll give you a link to share it.

Recommendations

- It is not necessary to use platforms such as Render or Netlify, if necessary, you can opt for other platforms.
- The version used to work with Angular is version 12, currently this version is no longer maintained, so it is recommended to continue working with this version and avoid migrating to another version because it could seriously affect the application.
- Avoid using libraries or packages that are not necessary because it may affect the performance of the application.