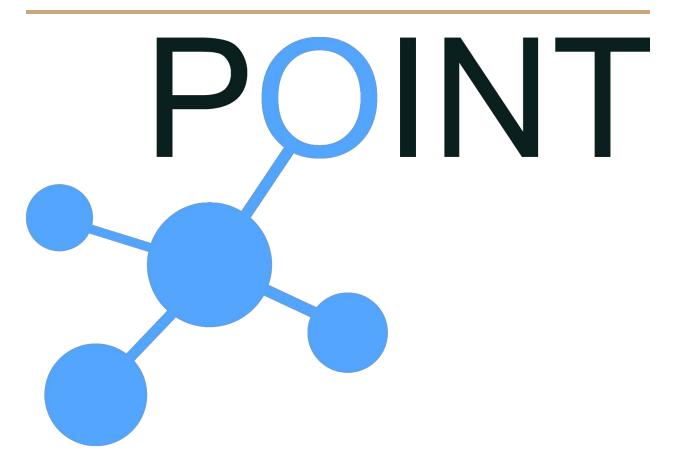
H2020 i**P O**ver IcN- the betTer IP (POINT)

## HowTo

# How to Install and Configure The POINT Platform



## **List of Authors:**

Sebastian Robitzsch, Mays Al-Naday, George Petropoulos

<u>1.Introduction</u>
2. Installation
2.1 Preparation
2.2 Quick Start
2.2 Utilities
2.1.1 Prerequisites
2.1.2 Click Modular Router (CMR)
2.2 Core ICN Platform (Blackadder)
2.2.1 File Structure
2.3 ICN Applications
2.3.1 Topology Manager (TM) / Resiliency Manager (RM)
2.3.2 Network Attachment Point (NAP)
2.3.3 Traffic Engineering Applications
2.3.4 Further Example Applications
2.3.4.1 Video Streaming
2.4 Simulation/Emulation Platforms
2.4.1 Network Simulator 3
2.4.2 Mininet
2.5 Doxygen
3. Configuration Templates

## 3.1 Topology Configuration

3.1.1 Deployable Topology

3.1.1.1 Global Configurations

3.1.1.2 Network Configurations

3.1.1.2.1 Node Configurations

**SDN Node Configurations** 

3.1.1.2.2 Node Connections

3.1.2 Dynamic Topology

3.1.2.1 Attach a New Node

3.1.2.2 Detach an Existing Node

3.2 Network Attachment Point

## 1.Introduction

This document describes the steps required to download and install the POINT platform, comprising the core Information Centric Networking (ICN) node (aka. Blackadder), the Topology Manager (TM), the Network Attachment Point (NAP), the Resiliency Manager (RM), various ICN example applications and a collection of complementary components. The document assumes a clean installation of a Linux-based distribution with a number of prerequisites, which will later be outlined. The steps in this document have been tested on Debian 8, Ubuntu 12.04/14.04/15.04, Voyage Linux 0.10 and mac os x. For the purpose of this document, we have used Click version 2.x (latest stable) and POINT cycle-1 release (point-1.0.0). If you need to run NS3 simulations with the POINT platform please refer to the NS3 How To document available in the master directory of your Blackadder installation.

The POINT platform also uses libconfig-based configuration templates to represent a deployable ICN network, in addition to other elements in the network. Each of these templates will be described along their corresponding application. In addition, a description of the node configuration file will also be provided.

## 2. Installation

## 2.1 Preparation

Since most of time, the platform installation and running require sudo privileges, it is highly recommended that the OS does not prompt for a password when running an application using sudo. To disable sudo password prompts, the user account must be set in the sudoers file to not use a password. To do that, first print out the line that need to be added to the sudoer file by running:

```
~$ echo "$(whoami) ALL=(ALL) NOPASSWD: ALL"
```

copy the output (stdout) then access and modify the sudoers file by running:

```
~$ sudo visudo
```

and paste the copied line at the end of the file.

## 2.2 Quick Start

- 1. Install the Click modular router
  - a. Get Click:

```
~$ git clone <a href="https://github.com/kohler/click">https://github.com/kohler/click</a>
```

- b. Compile and install Click
  - i. move to click directory:

```
~$ cd ~/click
```

ii. configure, compile and install click:

```
~$ ./configure --disable-linuxmodule
~$ make && sudo make install
```

2. Install libraries and applications that Blackadder's components require:

```
~$ sudo apt install $(cat apt-get.txt)
```

- 3. Install the Blackadder core:
  - a. get Blackadder:

```
~$ git clone <a href="https://github.com/point-h2020/point-1.0.0.git">https://github.com/point-h2020/point-1.0.0.git</a> point
```

b. compile and install blackadder

```
~$ cd ~/point/src
~$ autoconf
~$ ./configure && make && sudo make install
```

4. Install the Blackadder API library (C++):

```
~$ cd ../lib
~$ autoreconf -fi
~$ ./configure && make && sudo make install
```

5. Compile the Topology Manager (in your TM node):

```
~$ cd ../TopologyManager
~$ make
```

6. Compile the deployment tool (in your deployment node)

```
~$ cd ../deployment
~$ make
```

- 7. Deploy Blackadder in your network:
  - a. Create a network configuration file for your network topology using the libconfig template provided in deployment/ directory (see "Deploying Blackadder")
  - b. In the *deployment* directory, run:

```
~$ ./deploy -c YOUR NETWORK.cfg
```

c. Start the topology manager in the TM node (if the deployment tool has not done that already, check with pgrep tm):

```
~$ ./tm ../TopolgoyManager/tm /tmp/topology.graphml
```

8. Try some of the applications in the *examples* directory

More detailed instructions are given in the following sections.

#### 2.2 Utilities

#### 2.1.1 Prerequisites

Before diving into the compilation of the code, a number of packages need to be installed:

```
$ sudo apt install build-essential git autoconf automake libtool m4 --yes --force-yes
```

There is also another set of packages that need to be installed after obtaining the platform code base. this set is dynamically updated with further packages as the platform evolves and further dependencies are introduced and/or updated.

#### 2.1.2 Click Modular Router (CMR)

Click Modular Router is the base platform, over which the POINT platform runs. Therefore, click need to be installed before the POINT platform. Note that although Blackadder should work also with the Click 2.0.1 codebase from September 2011, you

might experience package installation problems if you choose to use Click 2.0.1 (e.g., *pkg-Makefile* not found). Therefore it's recommended to install a more recent Click version (e.g., from January 2012 or later) instead.

```
~$ git clone https://github.com/kohler/click.git
~$ cd click
```

If you already have an older version of Click from GitHub, you can get the latest version by running git pull in the click directory.

You can choose to install Click with or without kernel support. If you don't intend to run Click or Blackadder in the kernel, you can run:

```
~$ ./configure --disable-linuxmodule
```

Or run (recommended options for ns-3 bindings):

```
~$ ./configure --enable-nsclick --enable-blackadder
~$ make
~$ sudo make install
```

By default many Click packages that Blackadder doesn't need will be compiled and linked with Click, resulting in a large library (and large Click module). To avoid that you can use the mkminidriver tool (<a href="http://read.cs.ucla.edu/click/docs/click-mkmindriver">http://read.cs.ucla.edu/click/docs/click-mkmindriver</a>) or manually delete the elements that are not required before compiling Click.

## 2.2 Core ICN Platform (Blackadder)

To download and compile Blackadder and the user library, first clone the public repository:

```
~$ git clone https://github.com/point-h2020/point-1.0.0.git point
~$ cd point
```

Install Blackadder further dependencies, listed in apt-get.txt file:

```
~$ sudo apt install $(cat apt-get.txt)
```

Compile and install Blackadder:

```
~$ cd src/
~$ autoconf
~$ ./configure --disable-linuxmodule
~$ make && sudo make install
```

To compile and install Blackadder user library, If needed, you can regenerate the configure file and some other files, such as Makefile.ins in each subdirectory, by first running autoreconf. Note that this requires that autoconf, automake and m4 have been installed on your system.

```
~$ cd ../lib
~$ autoreconf -fi
~$ ./configure
```

The default installation locations are /usr/local/include and /usr/local/lib, but the /usr/local prefix can be changed by giving a different path with the --prefix parameter (e.g.: --prefix=/path/to). Also other parameters can be given; run ./configure --help for more information.

```
~$ make
~$ sudo make install
```

Both a shared (libblackadder.la and libblackadder.so.\*) and a static library (libblackadder.a) are generated. The library is linked with applications by specifying -lblackadder as a linker option to (e.g.) g++. Also -lpthread is normally needed. In case you need to do static linking, add -static as an option. The header files that are normally used in C++ programs are blackadder.hpp (that implements blocking event handling) and nb blackadder.hpp (for non-blocking event handling).

#### 2.2.1 File Structure

/path/to/binaries/bin/: all user-space Click-related tools as well as Click executable /path/to/binaries/lib/: all Click-related libraries and all user (.uo) objects for the installed packages, like Blackadder.

## 2.3 The Deployment Tool

Compile and install the deployment tool:

```
~$ cd ../deployment
~$ make
```

## 2.3 ICN Applications

The POINT platform comes with a set of ICN Pub/Sub applications. Those are applications that utilizes Blackadder and its API library to communicate with each other over Ethernet or IP networks. The most essential of those applications are the TM as the application that forms the delivery paths, and the NAP as the application that bridges IP networks to ICN. The platform also provides a collection of example Pub/Sub applications that aids in demonstrating the ICN communication, such as the video streaming, the ping and the link state monitoring applications.

#### 2.3.1 Topology Manager (TM) / Resiliency Manager (RM)

The Topology Manager is a C++ application that accesses the network using the libraries produced by following the aforementioned steps. The TM provides the basic path formation function according to Shortest Path algorithm, as well as a set of traffic engineering extensions that supports: load balance, resilience and path management.

Compile the Topology Manager

```
~$ cd point/TopologyManager
~$ make
```

The executable module is named tm

If at any time of the Topology Manager compilation process, the shared Blackadder library libblackadder.so.o cannot be located, please check your permissions to read /usr/local/bin. Especially with Debian 8.x, only sudo and root have access to /usr initially.

The steps above will also compile the Resiliency Manager, the executable module is named xm.

#### 2.3.2 Network Attachment Point (NAP)

With the underlying ICN platform built, the NAP source code can be compiled now:

```
~$ cd point/apps/nap
~$ make
```

Debugging and/or tracing can be enabled by uncommenting the corresponding macros in point/apps/nap/def.hh then run make again.

## 2.3.3 Traffic Engineering Applications

TE example applications include: Broadcast Link State Monitor, ICN Ping Publisher/Subscriber, QoS Publisher/Subscriber, Qos Metadata Provider.

To compile all examples:

```
~$ cd point/examples/traffic_engineering
~$ make
```

## 2.3.4 Further Example Applications

#### 2.3.4.1 Video Streaming

VLC-based, C++, video streaming Publisher/Subscriber pair of applications. The applications depends on CLI input (i.e. no GUI)

```
~$ cd point/examples/video_streaming
~$ make
```

#### 2.3.4.1 Miscellaneous Samples

A collection of simple, C++, applications to test the ICN Pub/Sub communication.

```
~$ cd point/examples/samples
~$ make
```

#### 2.4 Simulation/Emulation Platforms

#### 2.4.1 Network Simulator 3

For instruction on installing and running the POINT platform in NS3, please refer to the NS3 HowTo document.

#### **2.4.2 Mininet**

Mininet is recommended for constructing experimental ICN networks using the POINT platform. Furthermore, installing full mininet also provides OpenVSwitch, which is used in our ICN-SDN forwarding mechanism, described in <u>D3.1</u>. We recommend downloading

mininet (version 2.2.1 or higher) from github then installing it, rather than doing apt-get install and obtaining the version supported by package archive. To download and install mininet:

```
~$ git clone git://github.com/mininet/mininet
~$ cd mininet
switch to 2.2.1 branch:
~$git checkout -b 2.2.1 2.2.1
install mininet with full options (this will also download and install ovs):
~$ cd ..
~$mininet/util/install.sh -a
```

## 2.5 Doxygen

The codebase is fully documented with doxygen. To compile doxygen:

```
~$ cd point/doc/doxygen
~$ doxygen Doxyfile
```

## 3. Configuration Templates

Configuration files are used in the POINT platform to provide a structural representation of the ICN deployable network, the dynamic attach/detach nodes and the routing prefixes served by the NAP. These templates ought to be customized by the user to suit the setup in consideration. The sections below describe the structure of these templates

## 3.1 Topology Configuration

## 3.1.1 Deployable Topology

This template represents the ICN static network to be constructed by the deployment tool. The template consists of global configuration parameters, which are applicable to every node in the network; as well as the network configurations. The latter comprises a list of nodes, with node-specific configurations, each of which has a list of connections that represents the node directional connectivity in the network.

#### 3.1.1.1 Global Configurations

```
BLACKADDER_ID_LENGTH = 8;
LIPSIN_ID_LENGTH = 32;
CLICK_HOME = "/usr/local/";
WRITE_CONF = "/tmp/";
USER = "point";
SUDO = true;
OVERLAY_MODE = "mac";
```

BLACKADDER\_ID\_LENGTH: the length of Scope IDs and Information IDs supported by Blackadder. Currently this parameter has to be configured with the same value as that set for Blackadder at compile time (i.e. the value set for PURSUIT\_ID\_LEN in src/helper.hh, lib/blackadder\_defs.h and, if one use the ns-3 bindings, ns3/blackadder-model/model/service-model.h). The current value is set to 8, indicating 8-byte length.

LIPSIN\_ID\_LENGTH: the length of the Bloom Filter in bytes. This will be the same for the LinkIDs, internal Link IDs, and Forwarding identifiers. This is currently set to 32, indicating 32-byte or 256-bit length.

CLICK HOME: the absolute path where Click is installed.

WRITE\_CONF: the absolute path where the deployment utility will remotely copy the Click/Blackadder configurations in each Blackadder node. The same is going to be used to remotely copy the produced topology.graphml file at the network node that will run the Topology Manager.

USER: The username of the user that will be used when ssh-ing network nodes (for retrieving mac addresses and running Click) and copying configuration files.

SUDO: True if the deployment utility will use sudo when remotely executing commands to network nodes

OVERLAY\_MODE: The mode in which Blackadder will run. Currently, Blackadder can run on top of Ethernet ("mac") or Raw IP Sockets ("ip").

#### 3.1.1.2 Network Configurations

The network consists of a set of nodes, each of which has a set of connections.

```
network = {
    nodes = (
        testbed ip = "A.B.C.D";
        running mode = "user";
        label = "00000001";
        role = ["RV","TM"];
        operating system = "Darwin";
        connections = (
            {
                 to = "W.X.Y.Z";
                src if = "eth0";
                dst if = "eth1";
            }
        );
    });
};
```

#### 3.1.1.2.1 Node Configurations

testbed\_ip: The management IP address (in dotted decimal format) to which the deployment utility will copy the configuration files and remotely execute commands. Notice, this is only used for deployment purposes, once the network is deployed the IP address will not be used anymore.

running\_mode: The mode in which Blackadder will run in this node. Use "user" for user-space (as user-space process)

label: The NodelD (i.e. node identifier) in the ICN network. The label is used when sending requests to the Rendezvous Node. The Topology Manager also keeps track of the nodes in the network using their labels. The size of the label must be BLACKADDER ID LENGTH bytes.

role: if omitted or role[] then the network node has no special functionality. Use role["RV","TM"] if the node is the Rendezvous Node and the Topology Manager or use the above keywords separately to place the (extra) functionalities to different nodes.

operating\_system: defines the operating system of the node. By default, this is set to linux; for mac os x, this should be set to Darwin. for OVS, it should be set to ovs

connections: defines the list of outgoing connections from the node. The definition of a node connection will be described below.

#### **SDN Node Configurations**

These only need to be specified for an SDN node, should one or more exists in the deployable topology.

sdn\_implementation("tables" or "bridges"): defines which implementation to be considered for the SDN nodes. For details about tables vs. bridges, please refere to POINT

D3.1<a href="https://www.point-h2020.eu/wp-content/uploads/2015/09/POINT\_D3.1-First\_Platform\_Design.pdf">https://www.point-h2020.eu/wp-content/uploads/2015/09/POINT\_D3.1-First\_Platform\_Design.pdf</a> .

bridge: The bridge name of the SDN bridge.

#### 3.1.1.2.2 Node Connections

to: the NodeID of the destination node

If the OVERLAY MODE = "IP":

src ip:the source IP address that will be used when sending to the Raw IP Socket.

dst ip:the destination IP address that will be used when sending to the Raw IP Socket.

If the OVERLAY MODE = "mac":

src\_if: the network interface of the source MAC address. The deployment will use this and remotely acquire the respective MAC address. E.g. use "eth0".

dst\_if: the network interface of the destination MAC address. The deployment will use this and remotely acquire the respective MAC address. E.g. use "eth0".

For an SDN node, instead of src if/dst if configure:

src\_pt: The port on the SDN bridge, from which the connection originates

dst pt: The SDN port where the connection terminates.

Those parameters (i.e. src\_if/\_pt, dst\_if/\_pt) can be used in conjunction with each other when the connection is between a blackadder node and a SDN node.

## 3.1.2 Dynamic Topology

The tool aims to build dynamic topologies on the fly by extending the standard Blackadder deployment tool to process new node addition or deletion requests. For that purpose, an initial topology file has to be prepared. This topology file can be as minimum as possible (containing only one node), or fully described (as happened in all Blackadder installations). The only requirement is that the file must contain node(s) with TM and RV roles, otherwise the software execution will exit.

A minimum configuration file, e.g. topology.cfg, is:

```
BLACKADDER_ID_LENGTH = 8;
LIPSIN_ID_LENGTH = 32;
CLICK_HOME = "/usr/local/";
WRITE_CONF = "/tmp/";
USER = "point";
SUDO = true;
OVERLAY_MODE = "mac";
network = {
    nodes = (
    {
        testbed_ip = "10.1.1.1";
        running_mode = "user";
        label = "00000001";
        role = ["RV","TM"];
    });
};
```

This first instance of the topology can be deployed from one machine, in this case 10.1.1.1, which from now on will also act as the deployment server listening for incoming node addition or deletion requests.

#### 3.1.2.1 Attach a New Node

To add a new node, an additional configuration file has to be prepared, e.g. new\_node.cfg, which looks like the one below:

```
BLACKADDER ID LENGTH = 8;
LIPSIN ID LENGTH = 32;
CLICK HOME = "/usr/local/";
WRITE CONF = "/tmp/";
USER = "point";
SUDO = true;
OVERLAY MODE = "mac";
network = {
    nodes = (
        testbed ip = "10.1.1.2";
        running mode = "user";
        label = "0000000x"; //node to be added
        role = [];
        connections = (
              to = "10.1.1.1"; //use IP address, instead of label
              src if = "eth0";
              dst if = "eth0";
        );
    });
};
```

This file indicates that a new node with IP address 10.1.1.2 is going to be added (label 0000000x indicates node addition), which will connect to existing node 10.1.1.1 on the

source and destination interfaces eth0 and eth0. The file semantics are almost identical to the ones described in Section 3.1.1, with 2 modifications:

- 1. For any new node, label value must be equal to "0000000x",
- 2. For any connection, *to* value must be set to the static IP address of the attachment node (instead of label which was used in the past)

#### 3.1.2.2 Detach an Existing Node

To detach one of the existing nodes, the previous configuration file can be altered and renamed to delete\_node.cfg, with the following information:

```
BLACKADDER ID LENGTH = 8;
LIPSIN ID LENGTH = 32;
CLICK HOME = "/usr/local/";
WRITE CONF = "/tmp/";
USER = "point";
SUDO = true;
OVERLAY MODE = "mac";
network = {
    nodes = (
        testbed ip = "10.1.1.2";
        running mode = "user";
        label = "xxxxxxxxx"; //node to be deleted
        role = [];
        connections = (
        );
    });
};
```

The only difference with the configuration file of node addition, is that the label value "xxxxxxxx" indicates that the node 10.1.1.2 is to be deleted.

#### 3.2 Network Attachment Point

The NAP configuration template describes the IP network connected to (and served by) the NAP, as well as the set of remote IP networks served by the NAP to its IP network.

The configuration parameters include:

interface: the NAP interface facing the IP network

networkAddress: the IP network connected to the NAP. This can be a network address (route prefix) or a single host address, depending on the netmask associated with it.

netmask: The netmask of the host or network connected to the NAP

routingPrefixes: the routing prefixes of the remote IP networks served by the NAP to its IP network