Automatic Extrinsic Calibration for Lidar-Stereo Vehicle Sensor Setups

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Agenda

- Motivation
- Calibration algorithm
- 3 Synthetic test suite
- 4 Results
- (5) Conclusion



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Perception systems in vehicles



Topologies with complementary sensory modalities

IVVI 2.0 Research Platform





Cameras



Stereovision systems



Range scanners

Multi-layer 3D lidar scanner

- Appearance information
- Cost-effective
- Dense 3D info.

- High accuracy
- 360° Field of View

Data fusion

Ovelapping FOVs



Correspondence between data representations



Extrinsic calibration required



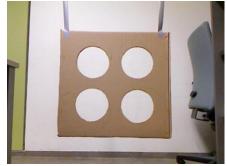
Previous works

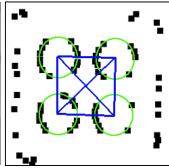


- Camera-to-range calibration in robotic/automotive platforms
 - Complex setups / lack of generalization ability
 - Strong assumptions are usually made: sensor resolution, limited pose range, environment structure,...









Geiger et al., ICRA 2012

Velas et al., WSCG 2014

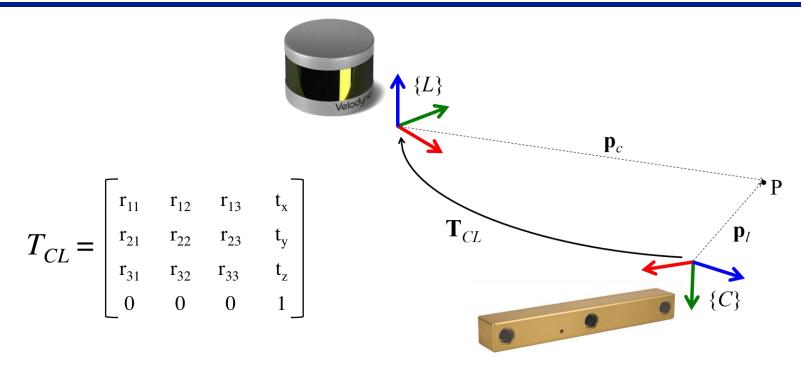
- Assessment of calibration methods
 - Ground-truth of extrinsic parameters cannot be obtained in practice



Levinson & Thrun, **RSS 2013**







- Stereo-vision system-multi-layer lidar calibration
- Suitable for use with different models of lidar scanners (e.g. 16-layer)
- Very different relative poses are allowed
- Performed within a reasonable time using a simple setup



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Calibration algorithm

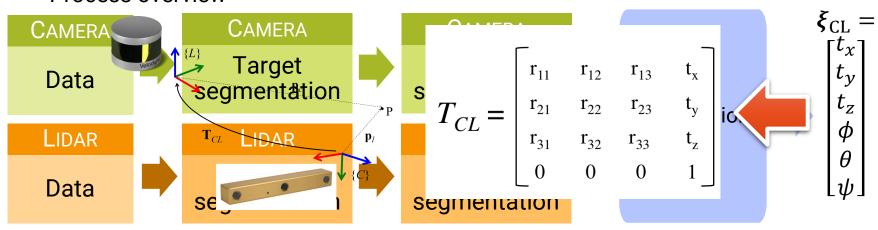


Calibration target

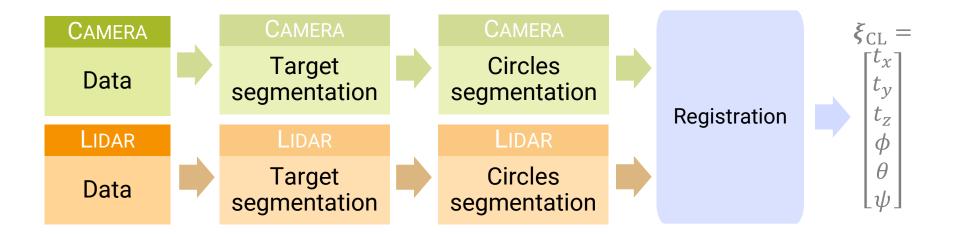


- Single point of view
- Holes visible from the camera and intersected by at least 2 lidar beams
- No alignment required

Process overview









Data representation



• 3D point clouds, $\mathcal{P}_0 = \{(x, y, z)\}$

CAMERA

Data

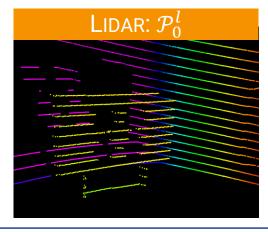
Stereo matching

- Accuracy in the depth estimation is required (SGM)
- Border localization problem will be tackled using intensity

LIDAR

Data

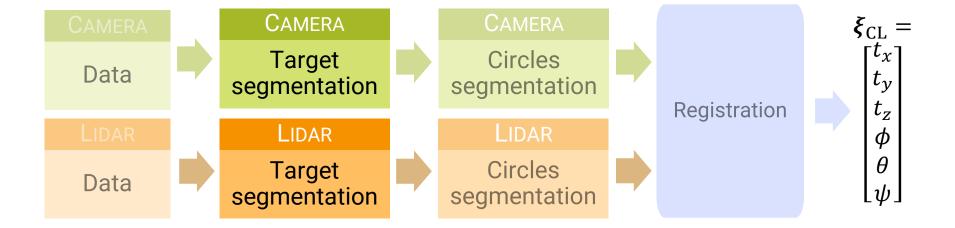
Point cloud: \mathcal{P}_0^l





Target segmentation · Step 1







Target segmentation · Step 1



- Extracting the points belonging to discontinuities in the target
- Successive segmentations: $\mathcal{P}_{i_0} = \{(x, y, z)\} \subseteq \mathcal{P}_{i_0-1}$

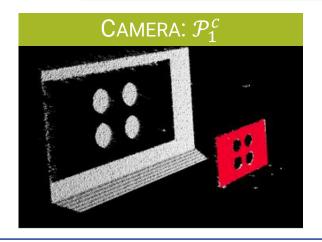
CAMERA/LIDAR

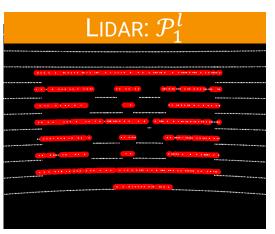
Target segmentation
Step 1

Point clouds: \mathcal{P}_0 Plane model extraction Remove pts. far from the planes

Plane model extraction

- Random sample consensus (RANSAC)
- Tight threshold (1 cm) and requirement for the plane to be roughly parallel to the vertical axis (tol: 0.55 rad)







Target segmentation · Step 2



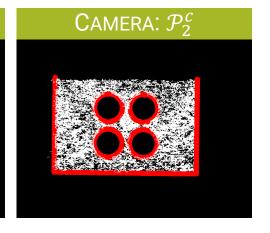


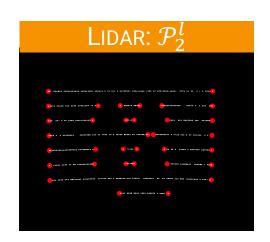
Target segmentation

Step 2



CAMERA: Sobel edges Output O





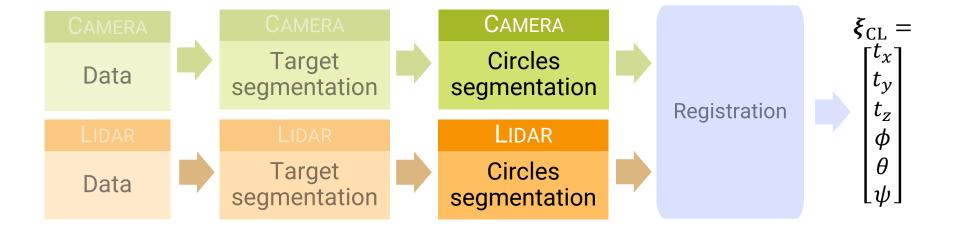
LIDAR

Target segmentation
Step 2

 $p_{\Delta}^i = \max(p_r^{i-1}-p_r^i,p_r^{i+1}-p_r^i,0) \text{ for every point in } \mathcal{P}_1^l$ Filter out $p_{\Delta}<\delta_{discont,l}$ (50 cm)







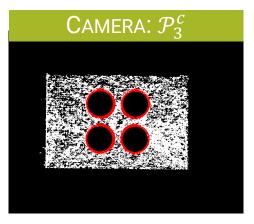


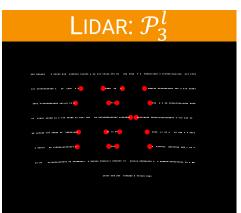


Getting rid of the points not belonging to the circles: target boundaries

CAMERA
Circles
segmentation
Step 1

Point cloud: \mathcal{P}_2^c 3D-line RANSAC Point cloud: \mathcal{P}_3^c Geometrical constraints





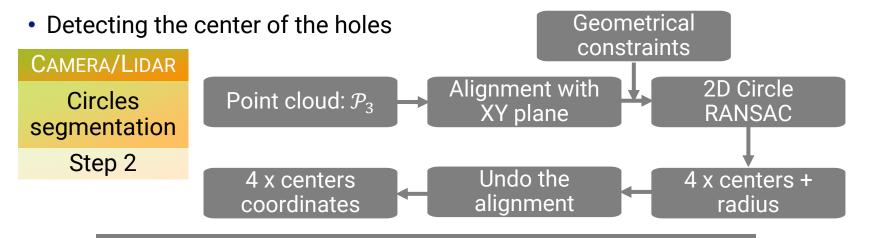
LIDAR

Circles segmentation Step 1

- Keep only the rings where a circle is possible
- Remove the outer points

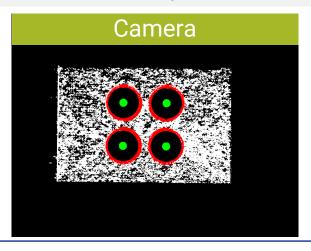


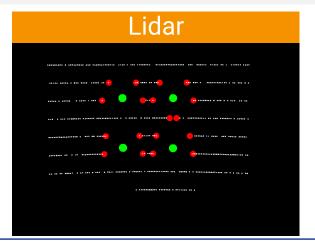




Circle model extraction

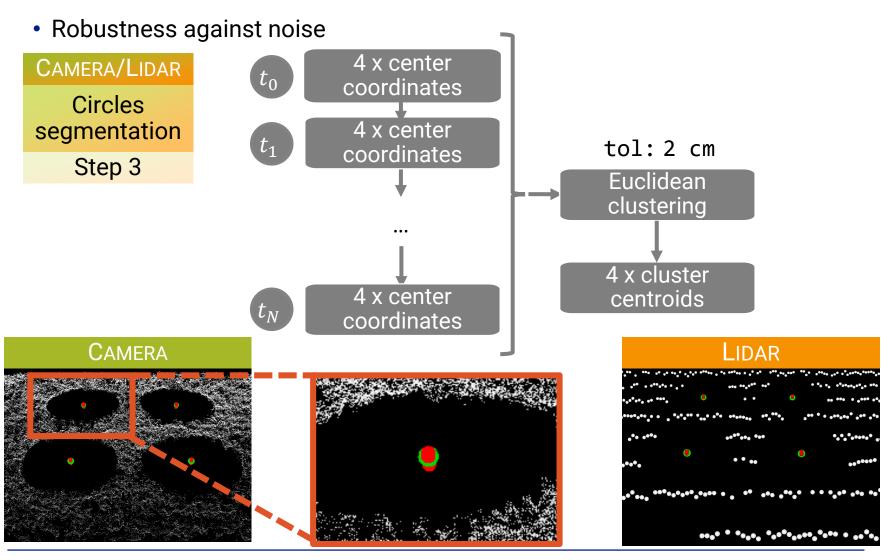
2D search: only three points are required





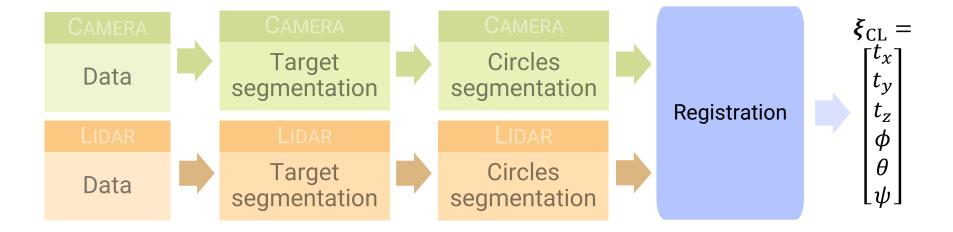








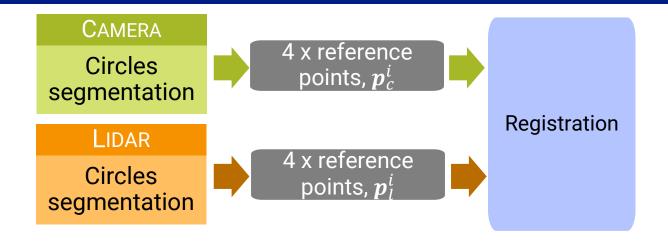






Registration





Step 1

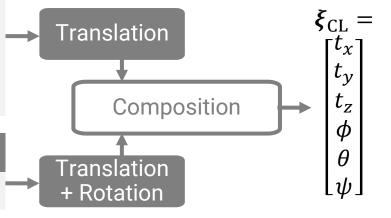
- Pure translation
- Overdetermined system of 12 equations

$$\boldsymbol{t}_{CL} = \overline{\boldsymbol{p}}_l^i - \overline{\boldsymbol{p}}_c^i$$

Column-pivoting QR decomposition

Step 2

Iterative Closest Points (ICP)





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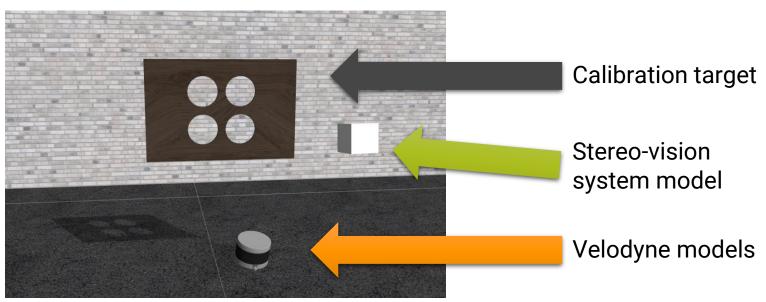
Synthetic Test Suite

- **3** •
- Our proposal for quantitative assessment of calibration algorithms
- Exact ground-truth, but also noise and real constraints





Different calibration scenarios





Gazebo models, plugins and worlds available at http://wiki.ros.org/velo2cam_gazebo
Open source · GPLv2 License



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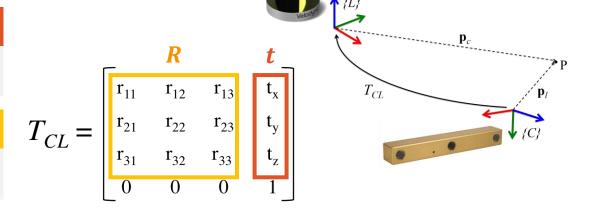
- Using the synthetic test suite
- Nine different calibration setups
 - 7 simple setups to evaluate the parameters of the transform
 - 2 challenging situations
- Gaussian noise added to the sensor measurements
- Models simulated with real parameters
 - 12 cm stereo baseline and 16-layer lidar

Translation error (linear)

$$e_t = \|\boldsymbol{t} - \boldsymbol{t}_{\boldsymbol{g}}\|$$

Rotation error (angular)

$$e_r = \angle (R^{-1}R_g)$$





Experiments

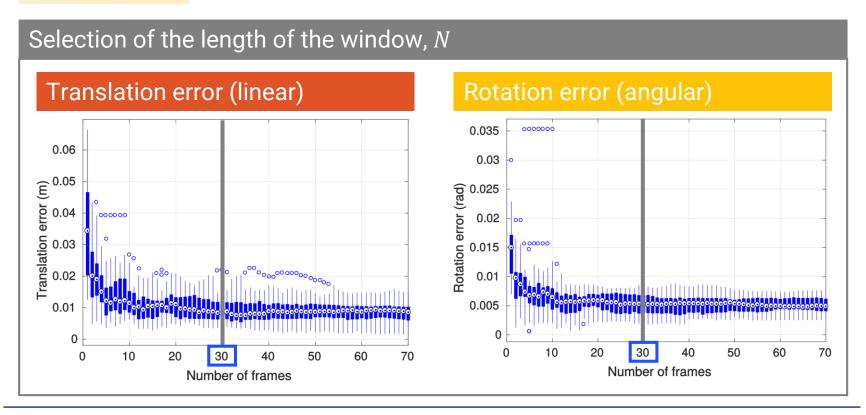


CAMERA/LIDAR

Circles segmentation

Step 3

- Accumulation of cluster centroids over N frames
- N images and N point clouds processed
- Not every window provides clusters to be accumulated





Experiments

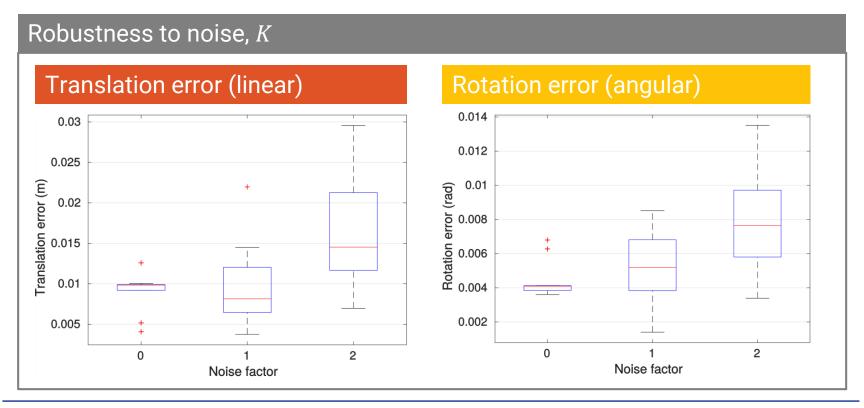
- Noise is included in the measurements from the sensors
- Gaussian noise: $\mathcal{N}(0, (K\sigma_0)^2)$

CAMERA

 $\sigma_0^c = 0.007$

LIDAR

 $\sigma_0^l = 0.008 m$

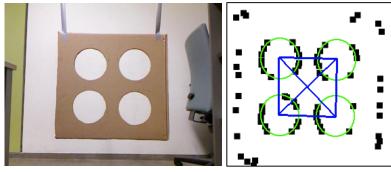




Comparison

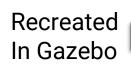


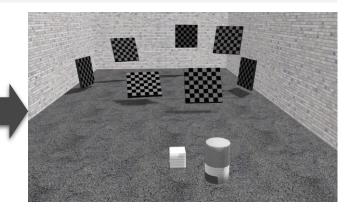




Geiger et al., ICRA 2012

- Public web toolbox
- Monocular cam., provide intrinsics
- Tested with HDL-64E & Kinect





Velas et al., WSCG 2014

- Public ROS package
- Monocular camera
- Not suitable for large pose displacements
- Tested with HDL-32E

16 layers

32 layers

64 layers

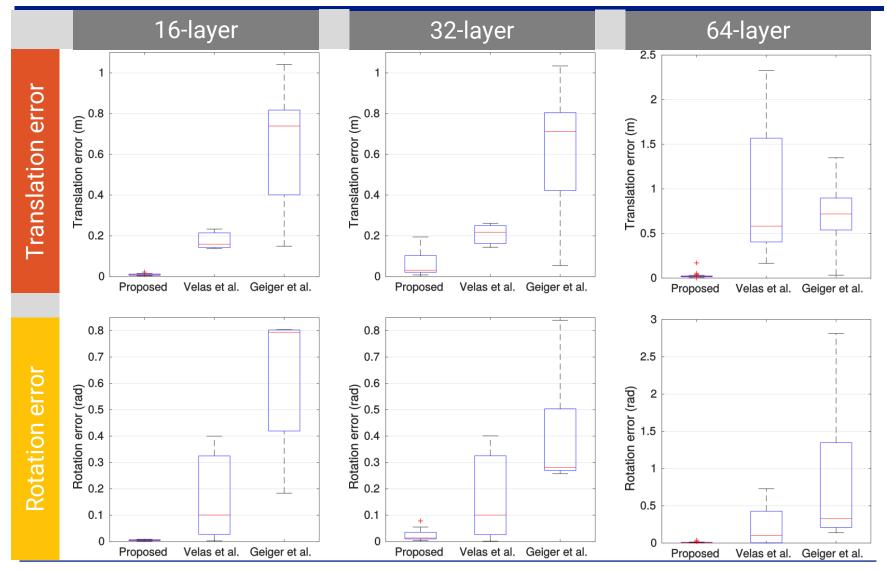






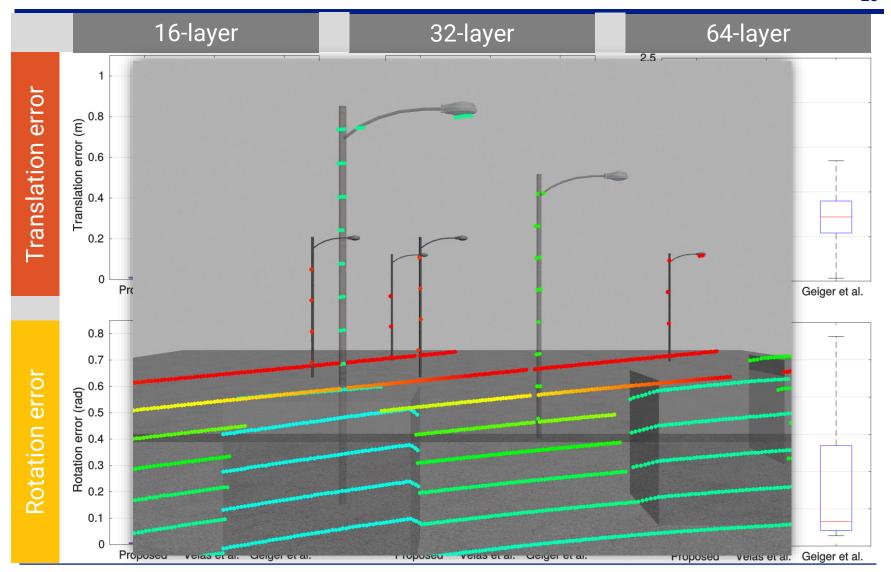


Experiments





Experiments





Results



- IVVI 2.0 platform
 - Bumblebee XB3 stereo system: 1280 x 960 images, 12 cm baseline
 - Velodyne VLP-16



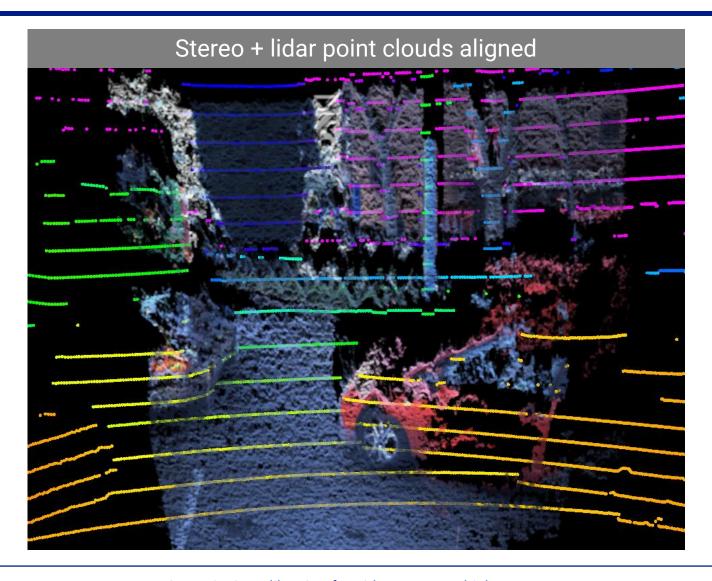






Results in real scenarios

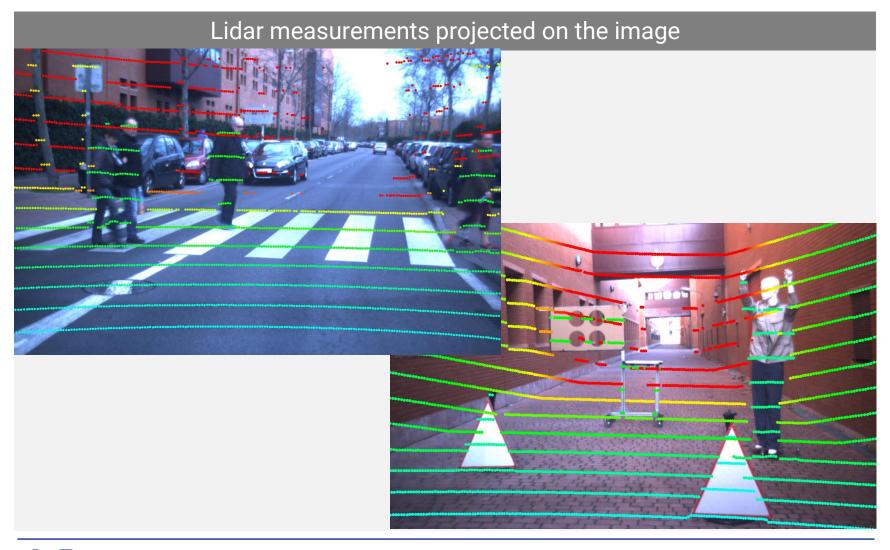






Results in real scenarios







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Conclusion



- Method for calibration of lidar-stereo-camera setups:
 - Without user intervention
 - Suitable for close-to-production devices
- Assessment of the calibration methods using advanced simulation
 - Exact ground-truth in unlimited calibration scenarios
- Results validate our calibration approach

Future work

- Further testing
 - Sensitivity to different stereo matching approaches (e.g. CNN-based), weather/illumination conditions,...
- Monocular camera—multi-layer lidar calibration
 - Geometrical information may be extracted from the calibration target



ROS Package available at http://wiki.ros.org/velo2cam_calibration
Open source · GPLv2 License



Thank you for your attention

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