

Decentralized Internet Infrastructure (Proposed IRTF RG)

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Decentralized, Cloudless, Thing-to-Thing

- Have gotten used to centralized structures
 - Web apps, mobile apps, early IoT
- Strong incentives for going centralized
 - Easy to understand
 - Economic incentives: counting users, locking in users, receiving constant revenue...
 - Centralized has become the accepted mantra for developing services -- people are brought up to think that way
 - Mixing up communication services with choices for system design and implementation
- Centralized not *always* great
 - Constrained networks do not want to (cannot) be connected to the cloud all the time
 - People want to run their home IoT system even when equipment/cloud service provider goes bust
 - For managing local services, identities etc., privacy and independence concerns may overweigh convenience -- no trust in cloud...
 - The cloud is not always convenient...

“Distributed/Decentralized Internet Infrastructure”

- Exploring potential to **decentralize Internet Infrastructure with distributed ledger technology**
- Identifying use cases and their commonalities
- Understanding available/emerging technologies and their features and constraints
- Analyzing impact on Internet technologies and IETF work

Initial Thoughts

- Intuitively there is an interesting networking angle to ledger technologies
 - Redesigning previously centralized infrastructure systems
 - Solving problems that were hard to address in the past
 - Addressing new use cases
- IoT
 - Identity management
 - Distributed protocol registries
 - Data sharing -- finding data and paying for it
 - Also see Carsten's presentation at previous DIN meeting
- Distributed Web
 - Thomas's OAuth work
 - Data sharing
- ICN
 - Name, identity, PK resolution systems (just a thought...)

Scope of a Potential IRTF Activity

- Forum for researchers concerned with Decentralized Network Applications and Operations
- Framing document
- Investigating and documenting use cases
 - And their requirements regarding ledger infrastructure etc.
 - With a focus on Internet technologies (not necessarily global Internet)
 - Security/privacy (cryptography expertise)
- Creating frameworks for most important use cases
 - Selecting applicable ledger technologies
 - Specifying transaction models, smart contract, operational requirements
 - Opportunity to avoid silo approach (specific ledger systems for individual use cases)
- Creating and operating testbeds
 - Operational infrastructure that can be used by others

Topics

- Applicability of cryptographic data structures to internet infrastructure
 - Scalability
 - Security properties
- Economics, “fairness,” and property models
 - incentives
- Infrastructure elements
 - Naming
 - Identity
 - IoT
 - Routing (BGP)
- Data sharing
 - Authorization
 - Delegation

Relation to T2TRG

- **Resource directories** -- leveraging distributed ledger
- **Data and service sharing** -- finding resources and paying for usage
 - Local data centers
 - Edge computing resources
- **New authorization schemes** -- leveraging reputation stored in ledgers
- **Trust management** -- how can I trust users, mobile code etc. ?
 - Leveraging distributed consensus algorithms?
- **Interesting Questions**
 - Use case details and their requirements (e.g., consensus algorithms)
 - Applicable DLT, also considered constrained devices and communication resources

Proposed DINRG

- Melinda Shore and Dirk Kutscher
- Charter: <https://trac.ietf.org/trac/irtf/wiki/blockchain-federation>
- Mailing List: <https://www.ietf.org/mailman/listinfo/din>

Edge Computing

- Currently hot topic du jour in (Industrial) IoT and related areas
- Mainstream: Running VMs on gateways
 - Always connected to cloud backend
 - Apply NFV MANO
- **Research thesis: Can we do it less ossified?**
 - Enabling distributed computing in networks of Things
 - “Where is the edge and why should I care?”
 - Compute function location and corresponding data flows should be determined by capabilities of nodes, operational requirements and local optimization objectives
 - Functions can end up on a gateway -- or on any other supporting node
- **Research Questions**
 - What are the right compute abstractions?
 - Different options, e.g., ICN and Named Function Networking
 - How would this fit into T2TRG environments?