

BSc Computer science programme

Course name: CM3030 Game Development

Tutor group number: T2

Team number: T4

Team meeting time/date: 8am BST 19/05/22

Team members invited: Kyle Jussab, Jess Armitage, Taner Parker, Mohan Dai, Aljaž Čenčič

Team members absent:

Agenda item/Time	Description	Discussion	Action Points
1. 8.00-8.10am	Hellos and Housekeeping Tutor advice on missing team members Completion of Coursera Teammate reviews (week 6)		
2. 8.10-8.30am	Solo Concept Pitches		

3. 8.30-8.45	<p>Discussion and Decision upon Group Concept</p> <ul style="list-style-type: none">• Feasibility of ideas – can the proposal be completed within the time available• Does the concept fit our combined skillset?• City Theme• Playable in 5-8 minutes <p>Plans for completion of Game Design Group Concept Document</p> <ul style="list-style-type: none">• Allocation of tasks• Use of Github Teamworking tools		
4. 8.45-9am	AOB		