

Assignment 3

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QUESTION 1

PART1

Two attributes - **L.type**(for types) and **L.val** (for token values)

Symbol table - [**string id ; string type ; bool loaded**] is a record in symbol table.

isLoadedST(id) (true if 'id' is already loaded and false if not)

checkTypeST(id) (return the type of the 'id' entry)

insertST(id, type) (inserts an entry in the symbol table)

Array for storing the consumption of cost := **int Cost[5]** = {0, 0, 0, 0, 0}

Where :

Cost[0] = coefficient of 's'

Cost[1] = coefficient of 'v'

Cost[2] = coefficient of 'i'

Cost[3] = coefficient of 'a'

Cost[4] = coefficient of 'm'

Total cost = s.Cost[0] + v.Cost[1] + i.Cost[2] + a.Cost[3] + m.Cost[4];

P → **L S** { if (S.type == 'type_error') //synthesised attribute

{

P.type = 'type_error';

}

else

{

Print(s.Cost[0] + v.Cost[1] + i.Cost[2] + a.Cost[3] + m.Cost[4]) ;

}

}

L → **L D** {}

| ∈ {}

D → **T** { V.type = T.type; } **V** // Inherited attributes.

V → { V₁.type = V.type ; } **V₁ id** { insertST(id.val , V.type) ; } // Inherited attributes.

| **id** { insertST(id.val, V.type); }

T → **int** { T.type = 'int'; }

| **float** { T.type = 'float'; }

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S → S1 A { if (A.type == 'type_error' OR S1.type == 'type_error')
                { S.type = 'type_error' ; }
              }

  | A      { if (A.type == 'type_error')
              { S.type = 'type_error' ; }
            }

A → id = E { if( id.type == 'float' )
                { Cost[0] += 4 ; A.type = 'float' ;
                  }
                else if ( id.type == 'int' AND E.type == 'int' )
                { Cost[0] += 1 ; A.type = 'int' ;
                  }
                else
                { A.type = 'type_error' ; }
              }

E → E1 + E2 { if( E1.type == 'int' AND E2.type == 'int')
                  { E.type = 'int' ; Cost[3] += 1 ; }
                  else
                  { E.type = 'float' ; Cost[3] += 4 ; }
                }

E → E1 * E2 { if( E1.type == 'int' && E2.type == 'int')
                  { E.type = 'int' ; Cost[4] += 1 ; }
                  else
                  { E.type = 'float' ; Cost[4] += 4 ; }
                }

E → ( E1 ) {
                E.type = E1.type ;
              }

E → id { E.type = checkType(id.val) ; if (isLoading(id.val) == false){
                                                if(E.type = 'int') {
                                                    Cost[1] += 1;
                                                }
                                                else {
                                                    Cost[1] += 4;
                                                }
                                              };
              }

E → int-const {
                E.type = 'int' ; Cost[2] += 1 ;
              }

E → float-const {
                E.type = 'float' ; Cost[2] += 4 ;
              }

```

PART2:

Cost of the given program with above estimator is:

float x z ---> 0

int y ---> 0

$x = (y + 3) * 5.0$ ---> $v + i + 4i + a + 4m + 4s$

$z = y + x$ ---> $4v + 4a + 4s$

$x = y * y$ ---> $m + 4s$

=> Total cost = $(v + 5i + a + 4m + 4s) + (4v + 4a + 4s) + (m + 4s)$
 = $5v + 5i + 5a + 5m + 12s$

PART3:

Inherited Attributes are : *type of identifiers, In the declaration part.*

Synthesised attributes : 1) *type of identifiers, as in the statement part I've carried the error*

*Through the type attribute so in that case it is
synthesised attribute*

2) val of token.

SDD is L-attributed so to carry the type of from T rule to V rule.