

## ASSIGNMENT

### Demonstrate alert(), prompt() and confirm().

INPUT:

```
<!DOCTYPE html>

<body>

    <h1>confirm(), prompt(), alert() Example</h1>

    <script>

        let Name=prompt("Please enter your name: ");

        let text;

        let confirmResponse=confirm("Are you sure? ");

        if(confirmResponse)

        {

            if(Name==null || Name== "")

            {

                text="User cancelled the prompt. ";

            }

            else

            {

                text="Hello" + Name + "!How are you today?";

            }

            document.write(text);

        }

        else

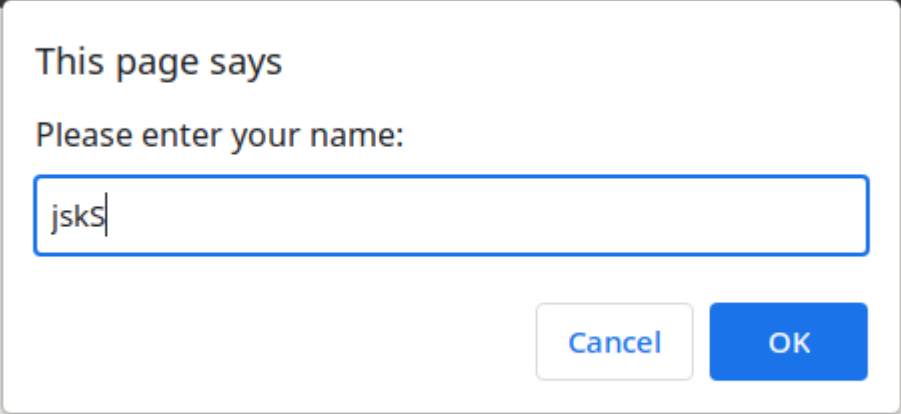
        {

            alert("You have just cancelled your Input")

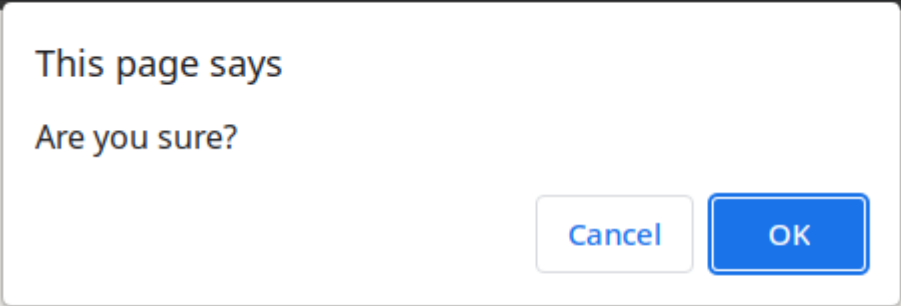
        }

    </script>

</body></html>
```



This dialog box is titled "This page says". Below the title, it asks "Please enter your name:". There is a text input field containing the text "jskS". At the bottom right, there are two buttons: "Cancel" and "OK".



This dialog box is titled "This page says". Below the title, it asks "Are you sure?". At the bottom right, there are two buttons: "Cancel" and "OK".

---

## **confirm(), prompt(), alert() Example**

HellojskS!How are you today?

## **Demonstrate Window, Document and BOM methods.**

INPUT:

```
<!DOCTYPE html>
```

```
<body>
```

```
    <h1>Window Object</h1>
```

```
    <script>
```

```
        window.console.log(window);
```

```
    </script>
```

```
</body>
```

```
</html>
```

Output:

# Window Object



INPUT:

```
<!DOCTYPE html>
```

```
<body>
```

```
    <h1>Document Object</h1>
```

```
    <script>
```

```
        window.console.log(window.document);
```

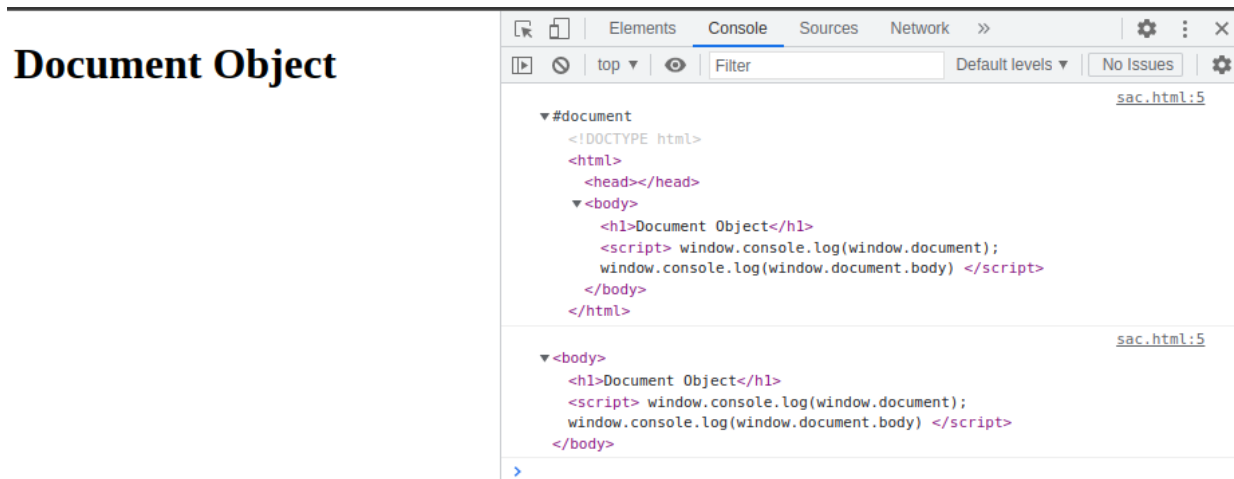
```
        window.console.log(window.document.body)
```

```
    </script>
```

```
</body>
```

```
</html>
```

OUTPUT:



INPUT:

```
<!DOCTYPE html>
```

```
<body>
```

```
    <h1>BOMObject</h1>
```

```
    <script>
```

```
        window.console.log(screen);
```

```
        window.console.log("Screen width :" + screen.width);
```

```
        window.console.log(location);
```

```
        window.console.log(navigator);
```

```
        window.console.log(frames);

        window.console.log(history);

    </script>

</body>

</html>

OUTPUT:
```

## BOMbject

