

Christopher Teng

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Available: June 2024

Education

Northeastern University (GPA: 3.9/4.0) *August 2020 - May 2024*

Khoury College of Computer Sciences - Candidate for a B.S. in Computer Science and Marketing

Relevant Coursework: Fundamentals of Computer Science I & II, Object-Oriented Design, Database Design, C++ Programming, Discrete Structures, Algorithms and Data, Systems and Networks, Market Research, Brand Management, Advertising and Web Development

Technical Skills

Coding Languages & Frameworks: JavaScript (NodeJS, React, GatsbyJS, NextJS, Redux, TypeScript), GraphQL, C, C++, SQL, HTML/CSS, Java, Cypress, Jest

Technologies: Git, GitHub, GitLab, MongoDB, IntelliJ, Figma, Postman, Insomnia, Docker, Powershell, Emacs, Jira, Microsoft Office, Adobe Suite

Experience

Front End Developer Co-op *Jun 2023 - Jan 2024*

Priceline - New York City, New York

- Created new and innovative designs for post-booking and user profiles with NextJS and GraphQL
- Further developed CI/CD practices in all repositories to help create faster, cleaner deployments
- Delivered tickets improving user experience through several A/B tests that fueled design decisions

Software Development Co-op *Jun 2022 - Dec 2022*

TriNetX - North Cambridge, MA

- Led the full-stack development of a new feature on the web app allowing the administrators better access to the protected information of different healthcare networks
- Fostered the creation of a peer-programming system to help institutionalize crucial knowledge for new hires and experts alike
- Resolved several inconsistencies in repositories about the handling of time zones and dates and presented findings to company

Software Development Intern *May 2021 - Aug 2021*

Hasbro - Rumford RI

- Renovated <https://apps.hasbro.com> utilizing the NextJS framework and translation modules
- Coordinated project development utilizing sprint structures like Agile and SCRUM through Jira
- Developed a custom NodeJS script to migrate content information for website to new CMS

Entrepreneurship Venture *Jun 2020 - Aug 2020*

PrepareRI - Providence, RI

- Designed a system to connect a local daycare to families during socially-distanced times
- Developed a brand to consumers by communicating company ideas through online presence
- Presented brand, designs, and advertisement campaign to company leads for future development

Cyber Security Operations Intern *Jun 2019 - Aug 2019*

Hasbro - Rumford, RI

- Managed permissions of Hasbro's active, global IP addresses utilizing self-built Python scripts
- Automated daily tasks of the Cyber Security team, freeing time for full time developers
- Connected with team members to help understand when to seek help and how to operate in a workplace

Personal Projects

Covey Town - Social Platform with Video Chat

Jan 2024 - Present

- Developer for the open source project <https://app.covey.town>, a social platform that allows users to engage in proximity voice call in a 2d pixel town
- Created games exemplifying React elements and the TypeScript frame work

Lyrical - Shareable Lyrics Guessing Game

Dec 2022 - Present

- Designing a website using TypeScript and NextJS framework (built on React), to test the knowledge of users on the lyrics of their favorite songs and share the results with friends
- Utilized Redux to manage the states across the website and Git to deploy and handle version control

Brand Management Consultant for HubApp

Jan 2022 - Jan 2023

- Researched market data and consulting for a company specializing in planning social gatherings and meet ups
- Redesigned the voice of a brand through creating consistent and meaningful relationships with consumers

References Available Upon Request