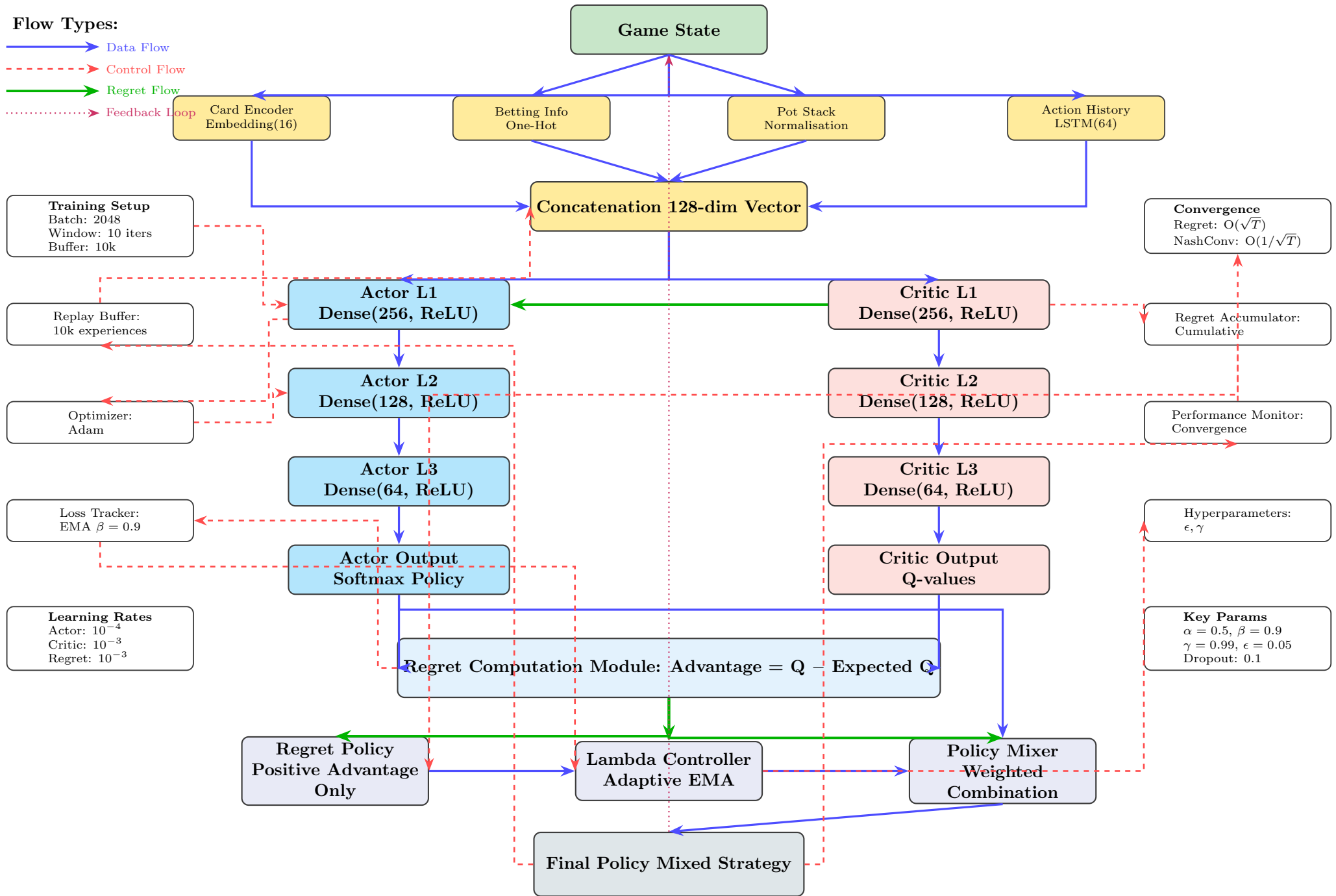


# ARMAC Architecture: Comprehensive System Design



**Figure:** ARMAC architecture showing full data, control, and feedback flows. Game states are encoded, passed through dual actor-critic networks, used to compute regret, and adaptively combined via  $\lambda$ -scheduling for strategic decision optimization.