

SIJIN CHEN

Fudan University | H: +86 187 1792 9716 | csjch3cook@gmail.com
[Homepage](#) | [GitHub](#) | [Google Scholar](#)

ABOUT ME

I am graduating as a Master's student in Artificial Intelligence from **Fudan University** (Sep. 2021 - Jun. 2024), where Prof. [Tao Chen](#) is my advisor. I am fortunate to work closely with Dr. [Hongyuan Zhu](#) from A*STAR, Singapore, and Dr. [Gang Yu](#), Dr. [Xin Chen](#), and Dr. [Chi Zhang](#) from Tencent. Before this, I obtained my Bachelor's degree in Data Science and Big Data Technology also from **Fudan University** (Sep. 2017 - Jun. 2021).

My long-term research goal is to develop vision-language systems that possess the capacity to comprehend, reason, and envision the physical world. Outside my research, I love sports and music.

RESEARCH INTERESTS

Multi-modal Learning, Vision and Language, Large Language Models, and 3D Generation.

EDUCATION

Masters in Artificial Intelligence (GPA 3.56/4.00) Fudan University. Supervised by Prof. Tao Chen .	Sep. 2021 - Jun. 2024 Shanghai, China
Bachelor in Data Science and Big Data Technology Fudan University.	Sep. 2017 - Jun. 2021 Shanghai, China

SELECTED PUBLICATIONS ([GOOGLE SCHOLAR](#))

- MeshXL: Neural Coordinate Field for Generative 3D Foundation Models.
[Sijin Chen](#), Xin Chen, Anqi Pang, Xianfang Zeng, Yijun Fu, Wei Cheng, Fukun Yin, Yanru Wang, Zhibin Wang, Jingyi Yu, Gang Yu, Bin Fu, Tao Chen.
[[Under Review](#) | [paper](#) | [github](#)]
[Summary]: Building large auto-regressive 3D mesh generation models.
- LL3DA: Visual Interactive Instruction Tuning for Omni-3D Understanding, Reasoning, and Planning.
[Sijin Chen](#), Xin Chen, Chi Zhang, Mingsheng Li, Gang Yu, Hao Fei, Hongyuan Zhu, Jiayuan Fan, Tao Chen.
[[CVPR 2024](#) | [project](#) | [paper](#) | [github](#)]
[Summary]: 3D-LLMs respond to visual and text interactions in complex 3D scenes.
- Vote2Cap-DETR++: Decoupling Localization and Describing for End-to-End 3D Dense Captioning.
[Sijin Chen](#), Hongyuan Zhu, Mingsheng Li, Xin Chen, Peng Guo, Yinjie Lei, Gang Yu, Taihao Li, Tao Chen.
[[T-PAMI 2024](#) | [paper](#) | [github](#)]
[Summary]: Decoupled feature extraction for localizing and describing objects in 3D scenes.
- End-to-End 3D Dense Captioning with Vote2Cap-DETR.
[Sijin Chen](#), Hongyuan Zhu, Xin Chen, Yinjie Lei, Gang Yu, Tao Chen.
[[CVPR 2023](#) | [paper](#) | [github](#) | [youtube](#)]
[Summary]: Addressing 3D dense captioning as a set prediction problem with parallel decoding.
- M3DBench: Let's Instruct Large Models with Multi-modal 3D Prompts.
Mingsheng Li, Xin Chen, Chi Zhang, [Sijin Chen](#), Hongyuan Zhu, Fukun Yin, Gang Yu, Tao Chen.
[[Under Review](#) | [project](#) | [paper](#) | [github](#)]
[Summary]: A large scale dataset querying 3D LLMs with text, 2D, and 3D prompts.
- WI3D: Weakly Incremental 3D Detection via Visual Prompts.
Mingsheng Li, [Sijin Chen](#), Shengji Tang, Hongyuan Zhu, Xin Chen, Fukun Yin, Tao Chen.
[[Under Review](#) | [paper](#)]
[Summary]: Introducing new categories to 3D detectors with 2D foundation models.

PROJECTS

- **Generative 3D Foundation Models.** Jan. 2024 - Jun. 2024
Put forward **MeshXL**, a family of generative pre-trained transformers for the direct generation of 3D object meshes, [under review](#).

- **Language for 3D Scenes.** Aug. 2021 - Mar. 2024
Proposed **Vote2Cap-DETR**, a set-to-set method for localizing and describing objects in 3D scenes, accepted to **CVPR 2023** and won the Scan2Cap challenge at **ICCV 2023**. Proposed an advanced method, **Vote2Cap-DETR++**, which is accepted to **T-PAMI 2024**. Presented **LL3DA**, a large language 3D assistant responding to both text and visual interactions with complex 3D scenes, accepted to **CVPR 2024**. Put forward **M3DBench**, a large-scale 3D vision language dataset covering 327k lines of annotations for 10 tasks covering 3D perception, understanding, reasoning, and planning, **under review**.
- **Class-Incremental 3D Detection.** Apr. 2023 - Dec. 2023
Proposed WI3D, learning to detect new categories from 2D images, **under review**.
- **Earlier Projects.** Before Sep. 2021
Self-Supervised Pre-training on 3D Point Clouds. Developed a self-supervised learning algorithm that learns global- and patch-level contrastive representations for 3D point clouds.
A Smart Advertisement Display System. Developed a human perception system that detects faces, recognizes facial expressions, estimates eye gaze, age, and gender for advertisement recommendation.

SCHOLARSHIPS AND AWARDS

Outstanding Graduate Student Award (rank 1/24).	Apr. 2024
First place winner of the Scan2Cap Challenge at ICCV 2023 .	Oct. 2023
National Scholarship (rank 1/46).	Sep. 2023
Second prize of the Scholarship for Outstanding Students.	Sep. 2022
Award for the Scholarship for Outstanding Students.	Sep. 2021
Second prize of the Scholarship for Outstanding Students.	Jun. 2021

RESEARCH INTERN

Tencent.	Jan. 2024 - Jun. 2024
Research Intern , supervised by Dr. Xin Chen and Dr. Gang Yu , working on 3D generation.	

INVITED TALKS

Winner presentation of the Scan2Cap Challenge at ICCV 2023 . [slides youtube]	Oct. 2023
Paper presentation at the workshop for advances in 3D vision , VALSE 2023 .	Apr. 2023

SKILLS

Languages:	Chinese (native), English (proficient), Shanghai dialect
Programming:	Python, R, C, Matlab, SQL
Tools:	PyTorch, Blender, Visual Studio, Spyder, Jupyter Notebook

REFERENCES

Prof. Tao Chen	Advisor	FUDAN UNIVERSITY	eetchen@fudan.edu.cn
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