

NATIONAL P.G. COLLEGE



STACK IMPLEMENTATION IN C AND IT'S APPLICATIONS

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STACK

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#define MAX 10
void display();
int pop(void);
void push(int);
int stack[MAX],top = -1;
struct node {
    int data;
    struct node *link;
}*topd;
void palindrome() {
    char s[MAX];
    int i,flag = 0;
    printf("ENTER A STRING : ");
    fflush(stdin);
    gets(s);
    for(i = 0 ; s[i] != '\0' ; i++) {
        push(s[i]);
    }
    for(i = 0 ; i < strlen(s) ; i++) {
        if(s[i] != pop()) {
            flag = 1;
            break;
        }
    }
    if(flag == 0) {
        printf("STRING IS PALINDROME");
    }
    else {
        printf("STRING ISN'T PALINDROME");
    }
}
```

```

        }
    }

void stringrev() {
    char s[MAX];
    int i;
    printf("ENTER A STRING : ");
    fflush(stdin);
    gets(s);
    for(i = 0 ; s[i] != '\0' ; i++) {
        push(s[i]);
    }
    printf("REVERSED STRING : ");
    while(top > -1) {
        printf("%c",pop());
    }
}

void pushd(int data) {
    struct node *temp;
    temp = malloc(sizeof (struct node));
    temp->data = data;
    temp->link = topd;
    topd = temp;
}

void popd() {
    struct node *temp;
    if(topd == NULL){
        printf("STACK UNDERFLOW!");
        return;
    }
    printf("%d DELETED",topd->data);
    temp = topd;
    topd = topd->link;
    free(temp);
}

```

```

void displayd() {
    struct node *temp;
    if(topd == NULL) {
        printf("STACK IS EMPTY!");
        return;
    }
    temp = topd;
    printf("STACK : ");
    while(temp!=NULL) {
        printf("%d ",temp->data);
        temp = temp->link;
    }
}

void push(int data) {
    if(top == MAX-1) {
        printf("STACK OVERFLOW!");
    }
    else {
        stack[++top] = data;
    }
}

int pop() {
    return stack[top--];
}

void display() {
    int i;
    if(top == -1) {
        printf("STACK IS EMPTY") ;
        return;
    }
    for(i = top ; i >= 0 ; i--) {
        printf("%d ",stack[i]);
    }
}

void main() {

```

```
int ch,data,ch1;
while(1) {
clrscr();
printf("1.STATIC IMPLEMENTATION\n");
printf("2.DYNAMIC IMPLEMENTATION\n");
printf("3.APPLICATION\n");
printf("4.EXIT\n");
printf("ENTER YOUR CHOICE : ");
scanf("%d",&ch);
switch(ch) {
case 1 : {
while(1) {
clrscr();
printf("1.PUSH\n");
printf("2.POP\n");
printf("3.DISPLAY\n");
printf("4.EXIT\n");
printf("ENTER YOUR CHOICE : ");
scanf("%d",&ch1);
switch(ch1) {
case 1 : printf("ENTER DATA TO BE PUSHED : ");
scanf("%d",&data);
push(data);
break;
case 2 : if(top > -1) {
printf("%d DELETED!",pop());
} else {
printf("STACK UNDERFLOW!");
}
break;
case 3 : display();
break;
case 4 : exit(0);
break;
default : printf("WRONG CHOICE!");
```

```

        }
        getch();
    }
}

case 2 : {
    while(1) {
        clrscr();
        printf("1.PUSH\n");
        printf("2.POP\n");
        printf("3.DISPLAY\n");
        printf("4.EXIT\n");
        printf("ENTER YOUR CHOICE : ");
        scanf("%d",&ch1);
        switch(ch1) {
            case 1 : printf("ENTER DATA TO BE PUSHED : ");
                     scanf("%d",&data);
                     pushd(data);
                     break;
            case 2 : popd();
                     break;
            case 3 : displayd();
                     break;
            case 4 : exit(0);
                     break;
            default : printf("WRONG CHOICE!");
        }
        getch();
    }
}

case 3 : while(1) {
    clrscr();
    printf("1. STRING REVERSE\n");
    printf("2. PALINDROME\n");
    printf("3. EXIT\n");
    printf("ENTER YOUR CHOICE : :");

```

```
scanf("%d",&ch1);  
switch(ch1) {  
    case 1 : stringrev();  
        break;  
    case 2 : palindrome();  
        break;  
    case 3 : exit(0);  
    default : printf("WRONG CHOICE!");  
}  
getch();  
}  
break;  
case 4 : exit(0);  
default : printf("WRONG CHOICE !");  
}  
getch();  
}  
}
```

OUTPUT

MAIN MENU

```
1.STATIC IMPLEMENTATION
2.DYNAMIC IMPLEMENTATION
3.APPLICATION
4.EXIT
ENTER YOUR CHOICE : _
```

```
1.PUSH
2.POP
3.DISPLAY
4.EXIT
ENTER YOUR CHOICE : 1
ENTER DATA TO BE PUSHED : 34
```

```
1.PUSH
2.POP
3.DISPLAY
4.EXIT
ENTER YOUR CHOICE :2
78 DELETED!
```

```
1.PUSH
2.POP
3.DISPLAY
4.EXIT
ENTER YOUR CHOICE :3
90 324 879 34 435 34
```



```
1. STRING REVERSE
2. PALINDROME
3. EXIT
ENTER YOUR CHOICE : :1
ENTER A STRING : CHIRAG
REVERSED STRING : GARIHC
```

```
1. STRING REVERSE
2. PALINDROME
3. EXIT
ENTER YOUR CHOICE : :2
ENTER A STRING : MALAYALAM
STRING IS PALINDROME
```

```
1. STRING REVERSE
2. PALINDROME
3. EXIT
ENTER YOUR CHOICE : :2
ENTER A STRING : CHIRAG
STRING ISN'T PALINDROME
```