```
1package work;
3 import java.util.Random;
4 import java.util.Scanner;
 5 import java.util.TreeSet;
7 public class Lotto1 {
      public static void main(String[] args) {
9
          Scanner scanner = new Scanner(System.in);
10
          Random random = new Random();
11
12
          int menu;
13
          int end;
14
15
          System.out.println("=======");
16
          System.out.println("Lotto 프로그램");
17
          System.out.println("-----
18
          System.out.println("1. Lotto 구입");
19
          System.out.println("2. 프로그램 종료");
20
          System.out.println("=======");
          System.out.print("메뉴 선택 : ");
21
22
          menu = scanner.nextInt();
23
          System.out.println();
24
25
          switch (menu) {
26
27
          case 1:
28
              System.out.println("Lotto 구입 시작");
29
              System.out.println();
              System.out.println("1000원에 로또번호 하나입니다.");
30
              System.out.print("금액입력: ");
31
32
              int cash = scanner.nextInt();
33
              System.out.println();
              System.out.println("행운의 로또번호는 아래와 같습니다.");
34
35
36
              int r = cash / 1000;
37
              int rr = cash % 1000;
38
39
              for (int i = 0; i < r; i++) {</pre>
40
                  TreeSet lotto = new TreeSet();
41
42
                  while (lotto.size() < 6) {</pre>
43
                      int num = random.nextInt(45) + 1;
44
45
                      lotto.add(num);
46
                  }
47
48
                  System.out.println("로또번호" + (i + 1) + " : " + lotto);
49
              }
50
              System.out.println("받은 금액은 " + cash + "원 이고 거스름돈은 " + rr + "원 입니다.");
51
52
53
              break:
54
55
          case 2:
56
              System.out.println();
57
              System.out.println("감사합니다.");
58
              break;
59
          }
60
61
      }
62 }
```