Business Understanding

WHY DO I CARE ABOUT THE DND MONSTERS?

What is wrong with CR?

What does CR take into account?

What does it miss?

Is there a trend in monsters with spells and abilities that could be applied universally to beef up monsters?

Is there a better way to rate monsters with modelling that using the CR method?

Can we predict a battle between monsters and adventures?

What are the best saving throw spells to have against monsters (worst SVT numbers)?

What are the most common resistances, immunities, vulnerabilities?

Is there a correlation between environments and monster strength?

Are some monster types strong than others?

1. Do any
2. Can we model the strength of a monster more accurately than the CR method?
3. Can we predict a battle of average adventurers (with average magical items) against monsters?

Data Understanding