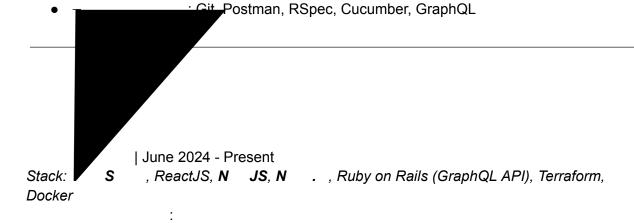
Email: cpobre.peg@gmail.com | Phone: +63 (991)-431-8397

LinkedIn: linkedin.com/in/charles-pobre

Location: Brgy. Licaong, Science City of Munoz, Nueva Ecija, Philippines

Experienced Full Stack Engineer with over 10 years of expertise in developing high-quality, scalable web applications. Specialized in , , and other JavaScript frameworks like ReactJS and VueJS. Proven leadership experience managing diverse teams (15-25 members), overseeing complex project deployments, and driving agile software development practices. Adept at building and maintaining both frontend and backend systems, with extensive experience in API design, cloud technologies, and CI/CD processes.

- : JavaScript, , Ruby, HTML5, CSS3
- : ReactJS, , VueJS, AngularJS, EmberJS
- : , Ruby on Rails
- : PostgreSQL, MySQL, MongoDB, SQLite3
- : Docker, AWS (EC2, S3, RDS, Elastic Beanstalk), CircleCI, GitHub Actions, Capistrano, Terraform
- : Agile, Test-Driven Development (TDD), Behavior-Driven Development (BDD), Pair Programming



- Developed scalable front-end applications using , ReactJS, and , ensuring optimal performance across both web and mobile platforms.
- Built and maintained backend APIs with and Ruby on Rails (GraphQL), ensuring efficient data handling for web and mobile applications.
- Implemented infrastructure automation using Terraform to provision cloud resources and manage deployments.

| Zed applications and workflows with Docker, ensuring consistent oss development and production.   |
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| March 2017 - March 2024  Stack: S , ReactJS, N . , Ruby on Rails, AngularJS, AWS, MySQL  : Led a team of 15 engineers (8 backend, 7 frontend) in delivering multiple full-stack web applications.   |
| Directed the development of an appointment management and counseling platform, with key features in for front-end development.  |
| <ul> <li>Led the development of an internal portal, providing auto-deployment functionality and improving operational workflows.</li> <li>Jed the development of an administrative dashboard, utilizing and services to handle system-wide settings and billing.</li> </ul> |
| June 2022 - November 2022  Stack: S , N . , Ruby on Rails, PostgreSQL, Docker  : Led a team of 4 developers (2 backend, 2 frontend) for API development for MetroMart's mobile app (iOS and Android).  :  |
| <ul> <li>: Designed and implemented using and to streamline product listings, customer orders, and payment processing.</li> <li>: Optimized API endpoints, improving data synchronization and order fulfillment by 30%.</li> </ul>  |
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| April 2019 - March 2020

Stack: Ruby on Rails, PostgreSQL

: Collaborated with a distributed team of 5 engineers to develop features for a customer experience platform.

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| • | : Enhanced multi-channel communication tools, contributing to seamless integration with customer service systems. |
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| August 2014 - March 2017

Stack: Ruby on Rails, AngularJS, EmberJS, PostgreSQL, MySQL

: Senior developer in a team of 8 engineers, contributing to projects in education and entertainment.

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- : Developed reusable Ruby on Rails engines to simplify integration for new clients.
- : Built a web application for beauty and wellness professionals, integrating third-party booking systems.
- : Developed features for a real-life shooter game platform, enhancing the customer experience through dynamic team management.

| March 2014 - May 2014

Stack: Ruby on Rails, MySQL, AWS

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 Developed a cloud-based IDE that supports multiple programming languages, offering static hosting and API integrations.

| July 2013 - March 2014

Stack: Ruby on Rails, AngularJS, jQuery, Coffeescript : Collaborated with 5 engineers and 2 designers.

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- : Built features for live audition management, scheduling, and collaboration tools.
- : Contributed to the development of a social networking platform, with features for profiles, messaging, and notifications.

| September 2012 - July 2013<br>Stack: Ruby on Rails, AngularJS, MySQL  |
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| :   |
| <ul> <li>: Developed a collective buying platform, streamlining the purchasing<br/>process for buyers and suppliers.</li> </ul>     |
| : Built a quiz game platform, integrating multiple game modes and   |
| providing an API for mobile apps.   |
|   |
|   |
| December 2011 - February 2012   |
| Stack: PHP, HTML5, CSS3, JavaScript, MySQL  |
|   |
| <ul> <li>: Led the redesign and development of the company's<br/>website, introducing a content management system (CMS).</li> </ul> |
|   |

Central Luzon State University, Munoz, Nueva Ecija, Philippines 2007 - 2012

Available upon request.