第二次实验报告

Description

◆ 验证好的散列函数能将关键字均匀地散布在0~M-1之间:

Request1

> 编写程序将《双城记》中的10000+个单词, 散列到 0~M-1之间。

Solution

先设计一个文字预处理程序,将双城记中的单词剥离出来,导出到text.txt文件

```
./pre-processing.exe A Tale of Two Cities - Charles Dickens.txt text.txt
```

再用main程序对导出的text.txt进行处理,输入M值,进而导出不同的result文件,main程序命令如下(M在main程序启动后输入)

```
./main.exe text.txt result.txt
```

Code

pre-processing.cpp

```
#include <iostream>
#include <fstream>
using namespace std;
// 为了方便我自己写的挺随意的,所有是符号的地方我都当成空格,
bool is_word(char a)
{
   if ((a >= 'a' \&\& a <= 'z') || (a >= 'A' \&\& a <= 'z'))
       return true;
   return false:
}
char toLower(char a)
   if (a >= 'A' && a <= 'Z')
       a -= 'A' - 'a';
   return a;
}
int main()
   ifstream in("A Tale of Two Cities - Charles Dickens.txt");
   ofstream out("text2.txt");
```

```
char a;
while (in.get(a))
{
    if (is_word(a))
    {
        //a = toLower(a);
        out << a;
        while (in.get(a) && is_word(a))
        {
            //a = toLower(a);
            out << a;
        }
        out << endl;
    }
}</pre>
```

myHash.h

```
#ifndef MYHASH_H
#define MYHASH_H
#include <list>
#include <string>
using namespace std;
class myHash{
private:
   list<string> *base;
   int *list_len;
   int length;
   int num;
public:
   myHash(int);
   ~myHash();
   int index(string);
   bool search(string);
   void insert(string);
   void remove(string);
    double loadFactor();
    int wordsNum();
    int *lenNum();
};
myHash::myHash(int N)
{
    length = N;
    base = new list<string>[length];
    list_len = new int[length];
    for (int i = 0; i < length; i++)
        list_len[i] = 0;
    }
    num = 0;
}
myHash::~myHash()
```

```
{
   delete[] base;
   delete[] list_len;
}
int myHash::index(string st) // 计算hash值
   int id = 0;
   for (int i = 0; i < (int)st.size(); i++)
       id = (id * 128 + st[i]) % length;
   return id;
}
bool myHash::search(string st)
   int ind = index(st);
   list<string>::iterator it;
   for (it = base[ind].begin(); it != base[ind].end(); it++)
       if (*it == st)
           return true;
   }
   return false;
}
void myHash::insert(string st) // 和search会有冗余操作
   if (this->search(st))
       return;
   int ind = index(st);
   base[ind].push_back(st);
   num++;
   list_len[ind]++;
}
void myHash::remove(string st)
   int ind = index(st);
   base[ind].remove(st);
   num--;
   list_len[ind]--;
}
int myHash::wordsNum()
{
   return num;
}
double myHash::loadFactor()
   return num * 1.0 / length;
}
int* myHash::lenNum()
{
   return list_len;
```

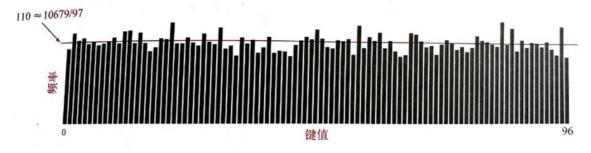
```
#endif
```

main.cpp

```
#include <iostream>
#include <fstream>
#include <list>
#include <string>
#include "myHash.h"
using namespace std;
int main(int argv, char *argc[])
    ifstream in(argc[1]);
    ofstream out(argc[2]);
    int M;
    cin >> M;
    myHash HT(M);
    string st;
    while (in >> st)
        if (HT.search(st))
           continue;
       HT.insert(st);
    out << M << " " << HT.wordsNum() << " " << HT.loadFactor() << endl;</pre>
    int *k;
    k = HT.lenNum();
    for (int i = 0; i < M; i++)
       out \ll k[i] \ll endl;
    // out << HT.wordsNum() << endl;</pre>
   // out << HT.loadFactor() << endl;</pre>
}
```

Request2

> 统计每个单词的散列值的出现频率,并按下面图的格式输出。



《双城记》中每个单词的散列值的出现频率(10 679 个键, 即单词, M=97)

Solution

利用python的matplotlib.pyplot库进行画图(写的比较随意,不像C++去定义各种函数了)

Code

```
import numpy as np
import matplotlib.pyplot as plt
result1 = open("result.txt")
head = result1.readline()
headlist = head.split(' ')
nums = result1.readlines()
numList = []
for i in range(len(nums)):
    numList.append(int(nums[i]))
mean = np.mean(numList)
stdv = np.std(numList)
plt.figure()
plt.bar(range(len(numList)), numList, fc='b')
plt.plot(range(len(numList)), [mean]*len(numList), color='r', lineStyle='-')
plt.plot(range(len(numList)), [mean - stdv]*len(numList), color='r',
lineStyle='-')
plt.plot(range(len(numList)), [mean + stdv]*len(numList), color='r',
lineStyle='-')
plt.title("M=" + headlist[0])
plt.xlabel("key")
plt.ylabel("frequence")
plt.show()
# plt.
# print(num1)
# # head2list = head2.split('\n')
# # print(head2list)
# print(headlist)
print(head)
print(stdv)
```

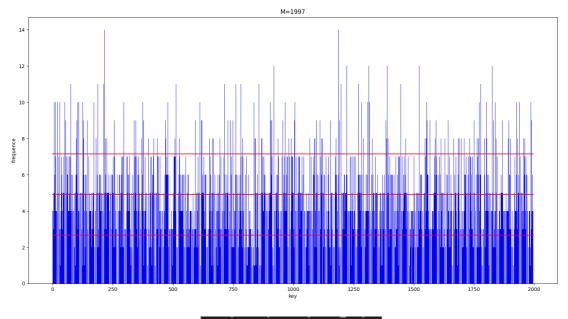
Request3

▶ 分别取不同的M,直观看看哪个M比较合适。例如, M可以取97,997,1997等。

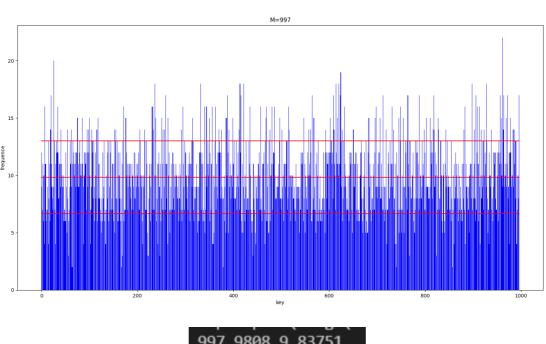
Solution

利用request2的程序进行画图,中间的横线是平均数,上下两条则分别是加减标准差之后的横线下面命令行输出的数据依次是,M,单词数,平均值,标准差

Result



1997 9808 4.911372.240353713393856



997 9808 9.83751 3.168247212939701 97 9808 101.113 10.21205704275744

Analysis

就我直观而言,还是M=97看的平均一点

Request4

查找某单词是否在《双城记》中出现?随机查找100个单词,估算一次查找的平均比较次数。

Solution

查找单词是否存在已有search函数,但是不便于返回比较次数,故另外定义search2函数并且其返回值为比较次数

修改一下myHash.h以及main.cpp的程序来计算一次查找的平均比较次数。

为了与前面的main.exe做出区分,本次编译及执行的命令如下:

```
g++ main.cpp -o cmp.exe
./cmp.exe text.txt words.txt
```

Code

myHash.h

```
// myHash类中添加一个search2函数, 返回值为比较次数
int myHash::search2()
{
   int ind = index(st);
   list<string>::iterator it;
   for (it = base[ind].begin(); it != base[ind].end(); it++)
   {
      if (*it == st)
          return it - base[ind].begin() + 1;
   }
   return base[ind].end() - base[ind].begin();
}
```

main.cpp

```
#include <iostream>
#include <fstream>
#include <list>
#include <string>
#include "myHash.h"
using namespace std;
int main(int argv, char *argc[])
{
    ifstream in(argc[1]);
    // ofstream out(argc[2]);
    ifstream words(argc[2]);
    int M;
    cin >> M;
    myHash HT(M);
    string st;
    while (in >> st)
        if (HT.search(st))
            continue;
       HT.insert(st);
    // out << M << " " << HT.wordsNum() << " " << HT.loadFactor() << endl;
    // int *k;
    // k = HT.lenNum();
    // for (int i = 0; i < M; i++)
    // out << k[i] << endl;</pre>
    // out << HT.wordsNum() << endl;</pre>
    // out << HT.loadFactor() << endl;</pre>
    int cmp = 0;
    int len = 0;
    while (words >> st)
        cmp += HT.search2(st);
        len++;
    cout << cmp * 1.0 / len << endl;</pre>
}
```

Result

结果如下所示 (第一个是M, 第二个是平均比较次数)

```
PS C:\VS-Code-C\cprogram-win\问题求解与程序设计\Lab02> ./cmp.exe text.txt words.txt 97 60.6058
PS C:\VS-Code-C\cprogram-win\问题求解与程序设计\Lab02> ./cmp.exe text.txt words.txt 997 6.28846
PS C:\VS-Code-C\cprogram-win\问题求解与程序设计\Lab02> ./cmp.exe text.txt words.txt 1997 3.13462
```