```csharp
1  #region using directives
2
3  using System;
4  using System.Collections.Generic;
5  using System.Text;
6
7  #endregion
8
9  namespace Parameters
10 {
11     class Program
12     {
13         static void doWork()
14         {
15             int chad = 0;
16             Console.WriteLine(chad);
17             Pass.Value(chad);
18             Console.WriteLine(chad);
19             chad = Pass.SetTerry();
20             Console.WriteLine(chad);
21             Console.ReadKey();
22
23             Console.WriteLine("------------------------------------------");
24             int i = 0;
25             Console.WriteLine($"i is {i}");
26             Console.WriteLine(i);
27             Pass.Value2(ref i);
28             Console.WriteLine(i);
29             Console.ReadKey();
30
31             Console.WriteLine
                   ("---------------------------------------------------------------
                   -");
32             WrappedInt wi = new WrappedInt();
33             Console.WriteLine(wi.Number);
34             Pass.Reference(wi);
35             Console.WriteLine(wi.IdontKnow);
36             Pass.ReferenceTO(wi);
37             Console.WriteLine(wi.IdontKnow);
38
39             Console.WriteLine(wi.isTrue);
40             Pass.Reference3(wi);
41             Console.WriteLine(wi.isTrue);
42             Console.ReadKey();
43
44
45             Duck daffy = new Duck();
46             Console.WriteLine($"Daffy's name is [{daffy.Name}]");
47             daffy.Name = "Daffy";
```

```
48                    Console.WriteLine($"Daffy's name is now {daffy.Name}");
49
50
51            daffy.SetName("Daffodil");
52            Console.WriteLine($"Daffy's name is now {daffy.Name}");
53
54
55
56            Duck huey = new Duck();
57            huey.SetName("Huey");
58            Console.WriteLine(huey.Name);
59        }
60
61
62
63        static void Main(string[] args)
64        {
65            try
66            {
67                doWork();
68            }
69            catch (Exception ex)
70            {
71                Console.WriteLine(ex.Message);
72            }
73        }
74    }
75 }
76
```