

# Legacy

@chadfowler  
Systems Euthanizer

# Chad Fowler

the passionate programmer, author, speaker, musician, technologist, CTO

Blog | About | Speaking | Books | Interviews | Contact | Archives

2006.12.27

## The Big Rewrite

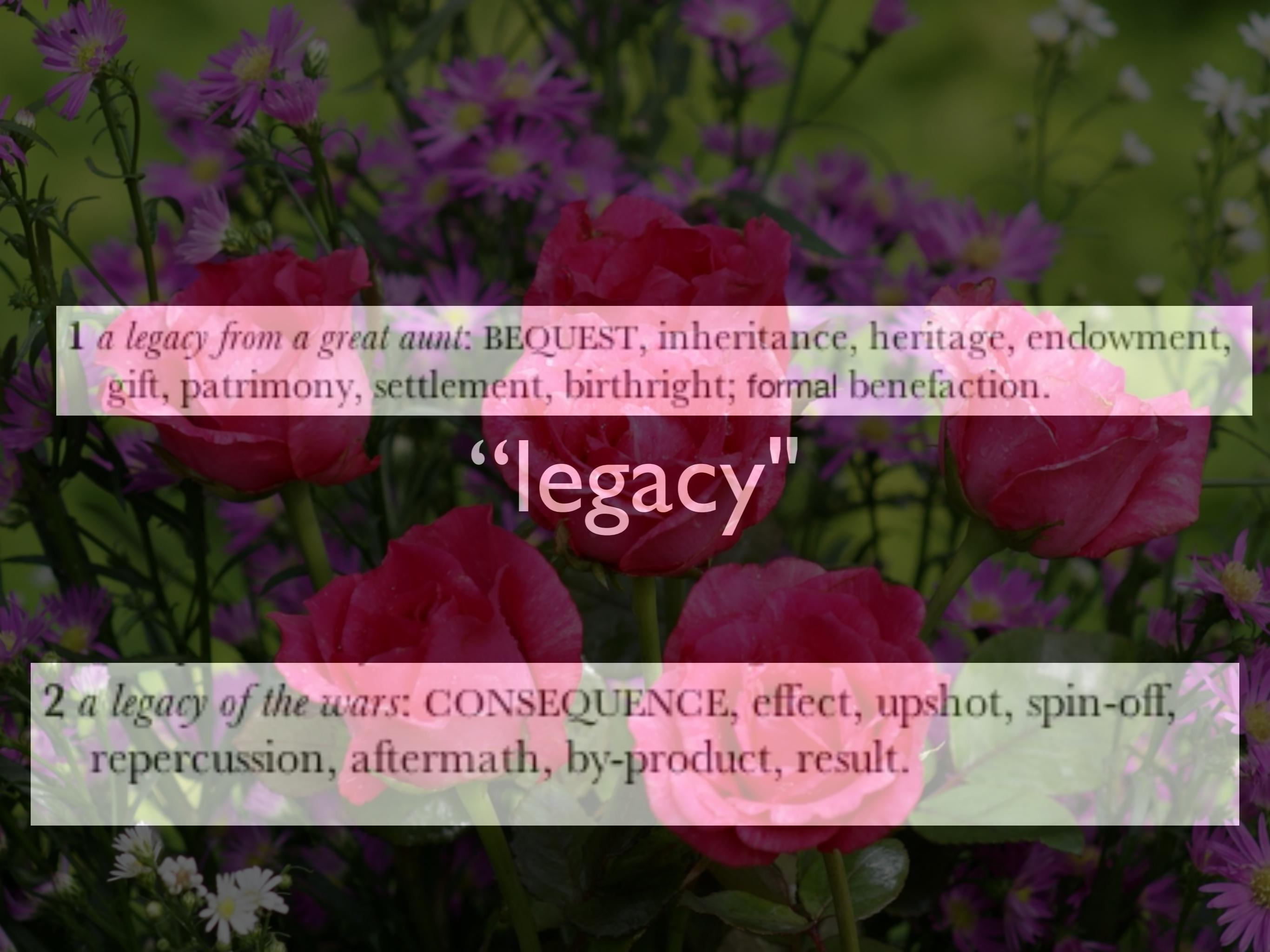
This is the first in a series of articles, discussing why many software rewrite projects end badly and what to do to avoid some of the ways I've seen them go astray.

You've got an existing, successful software product. You've hit the ceiling on extensibility and maintainability. Your project platform is inflexible, and your application is a software house of cards that can't support another new feature.

You've seen the videos, the weblog posts and the hype, and you've decided you're going to re-implement your product in Rails (or Java, or .NET, or Erlang, etc.).

Beware. This is a longer, harder, more failure-prone path than you expect.

Throughout my career in software development, I've been involved in Big Rewrite after Big Rewrite. I suspect it's because I have an interest in learning eclectic computer languages, operating systems, and development environments. Not being just-a-Java-guy or just-a-Windows-guy has led to me becoming a serial rewriter. I've been on projects to replace C, COBOL, PHP, Visual Basic, Perl, PLSQL, VBX (don't ask!) and all manner of architectural atrocities with the latest and greatest technology of the day.



**1** *a legacy from a great aunt:* BEQUEST, inheritance, heritage, endowment, gift, patrimony, settlement, birthright; formal benefaction.

# “legacy”

**2** *a legacy of the wars:* CONSEQUENCE, effect, upshot, spin-off, repercussion, aftermath, by-product, result.







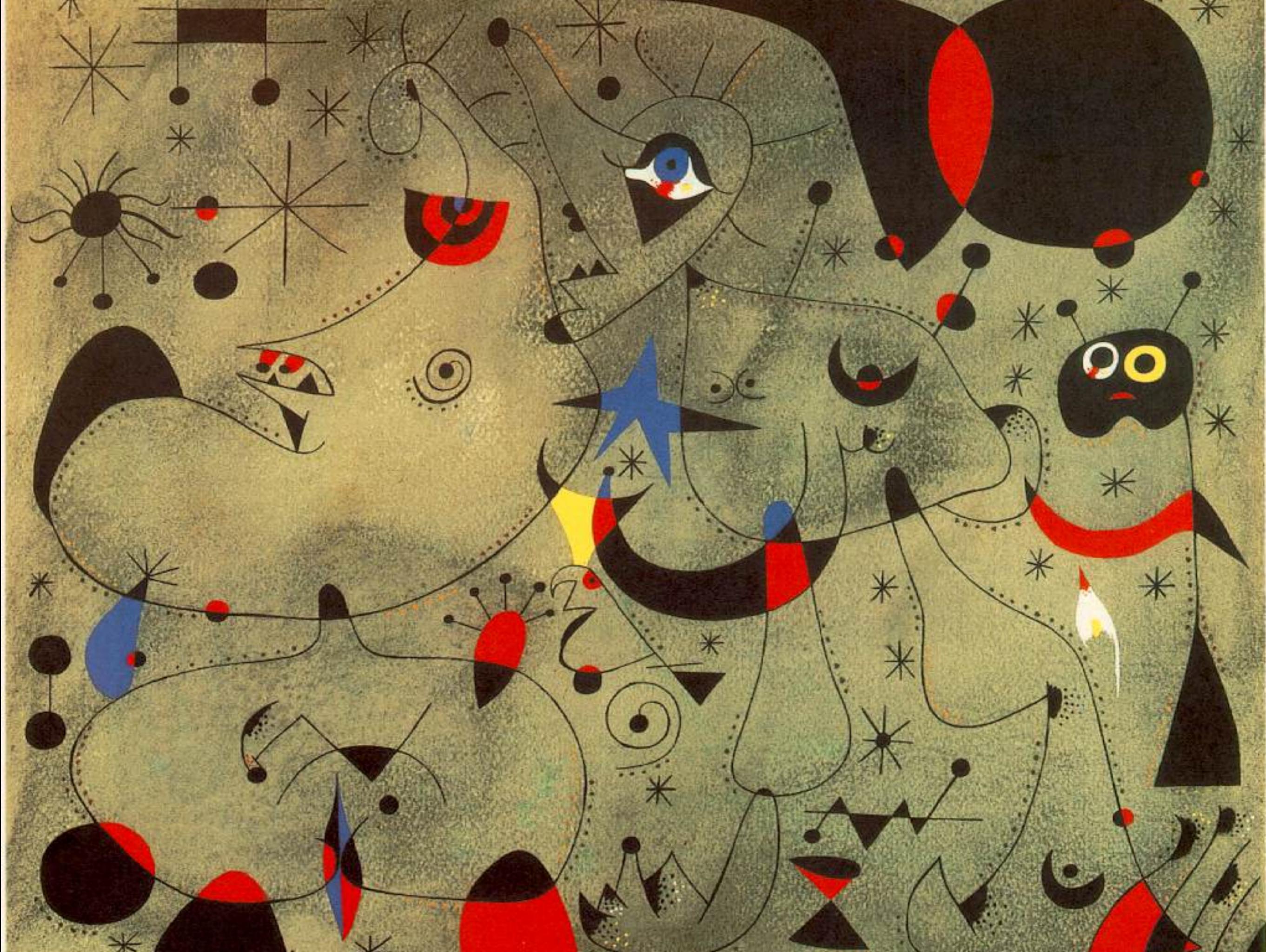


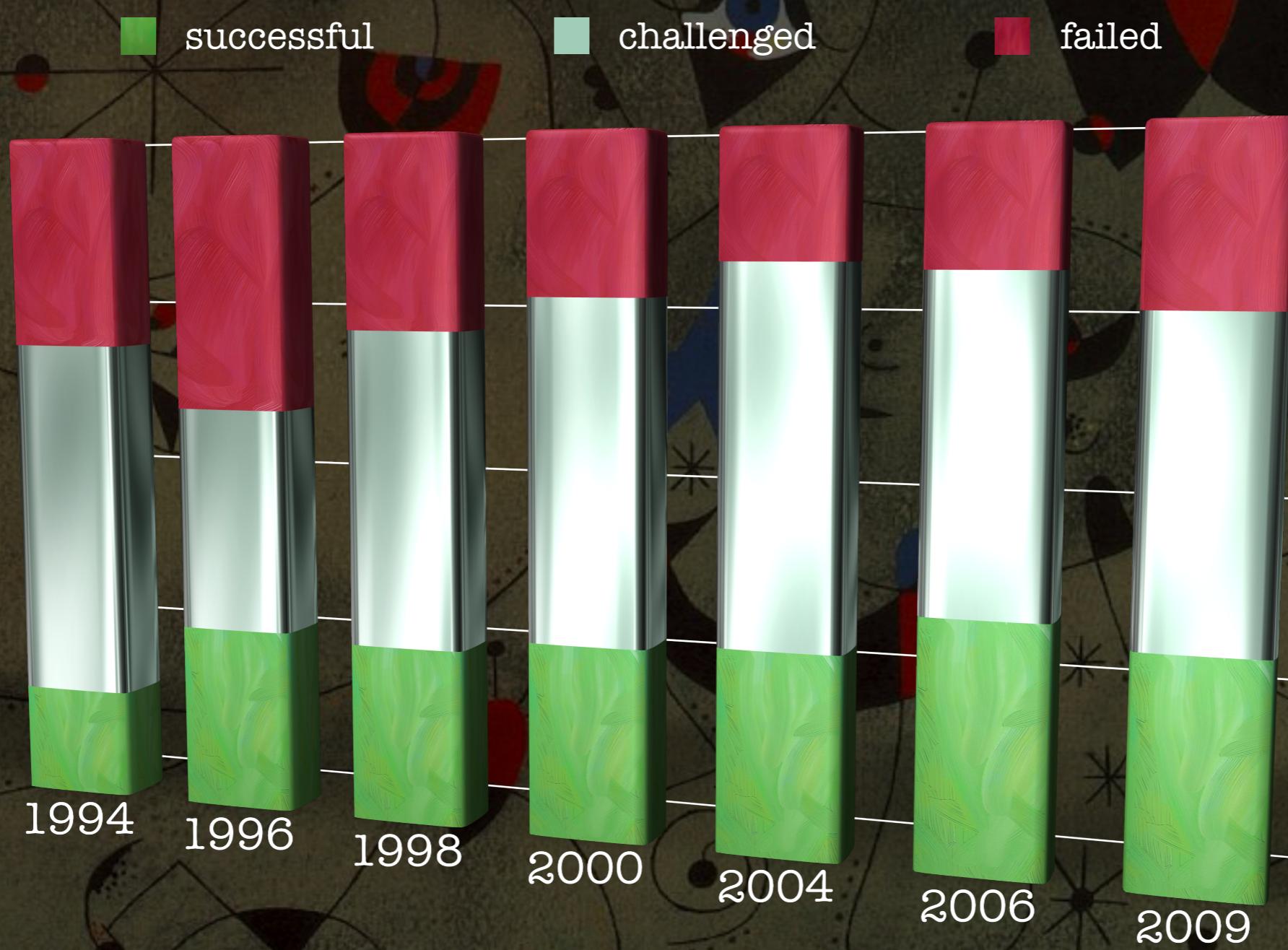
C. Provença

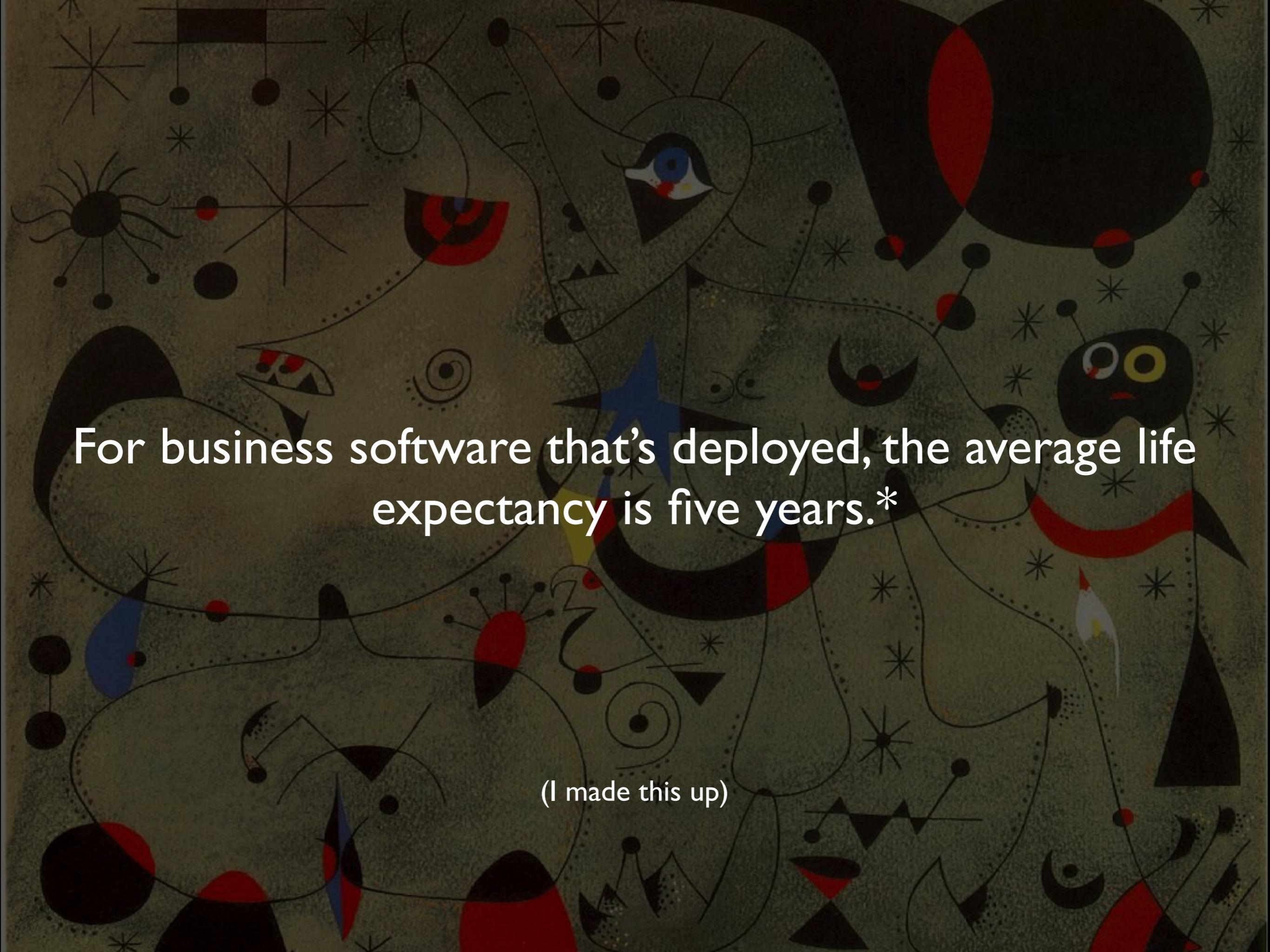
257 / 282

→







The background of the slide features a dark, textured surface with a variety of abstract, organic shapes. These shapes include stylized, multi-limbed figures in black, red, blue, and yellow; several large, irregular circles in shades of black, red, and grey; and numerous thin, branching lines resembling veins or neural pathways. Some shapes have small, dark dots or speckles on them. The overall aesthetic is reminiscent of a microscopic view of a complex biological or technological system.

For business software that's deployed, the average life expectancy is five years.\*

(I made this up)



Joel on Software

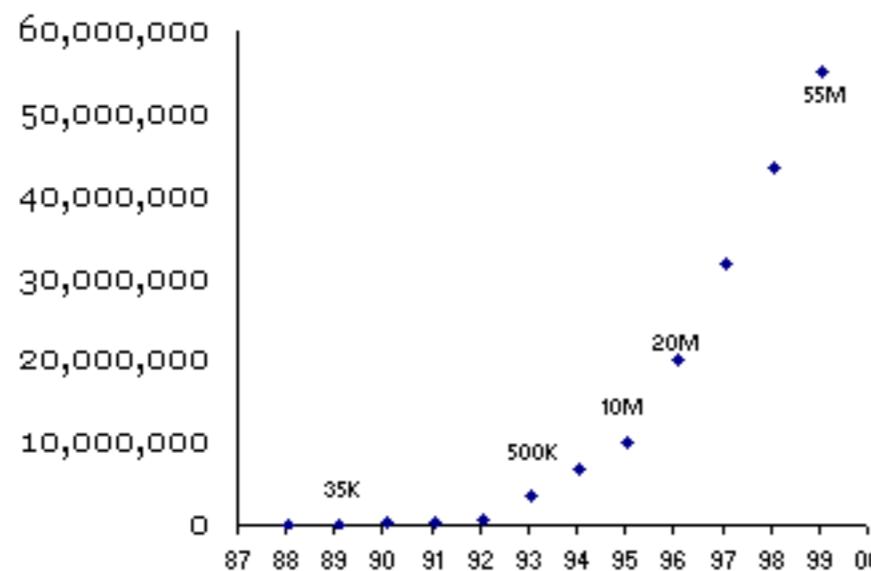
Joel on Software

# Good Software Takes Ten Years. Get Used To It.

by Joel Spolsky

Saturday, July 21, 2001

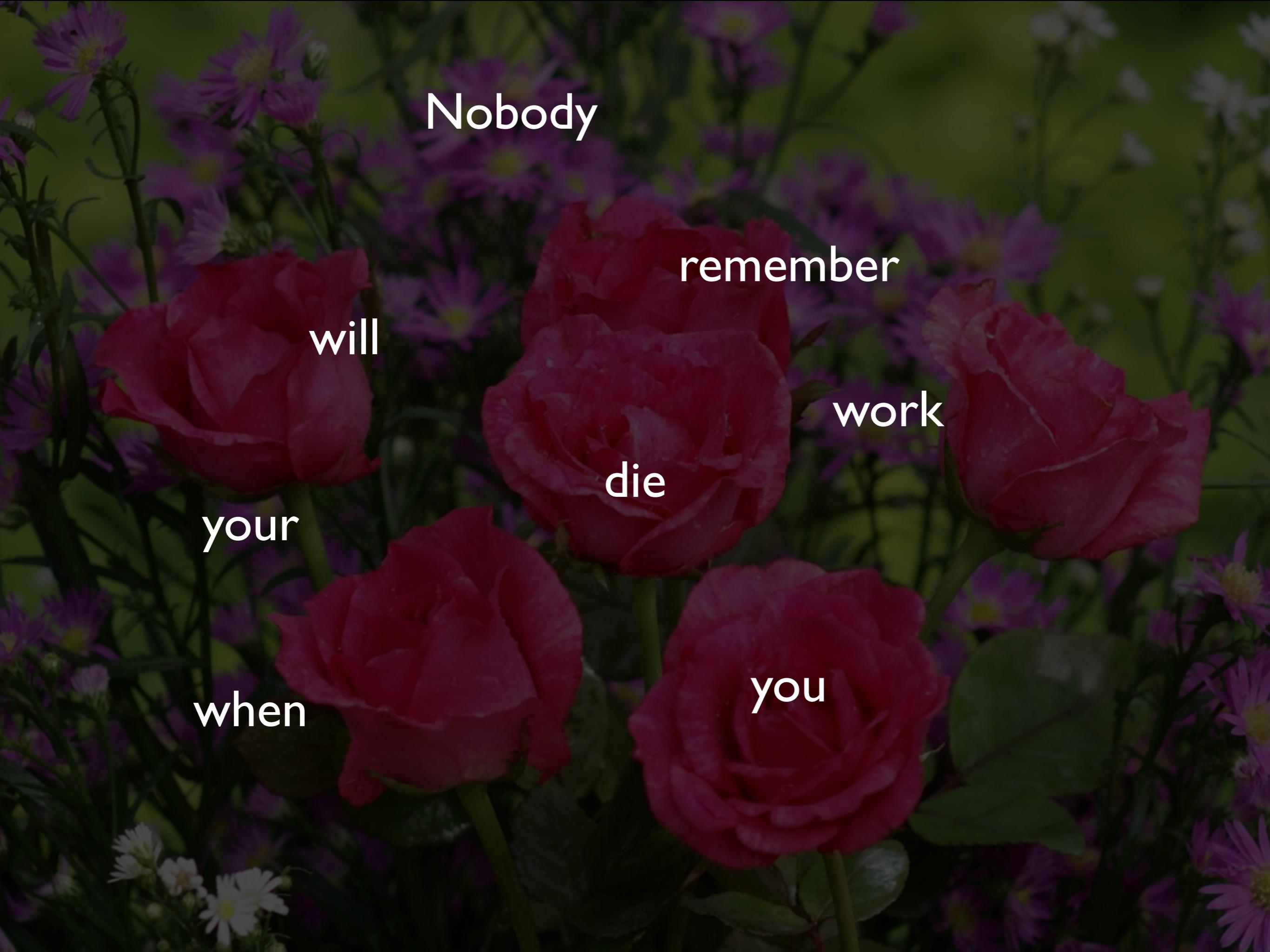
Have a look at this little chart:



[File a CV](#) and let the great jobs come to you!

**Wanted:** [Golden Website & Database Developers](#) at [BullionVault](#) (London, England). See this and other great job listings on [the jobs page](#).

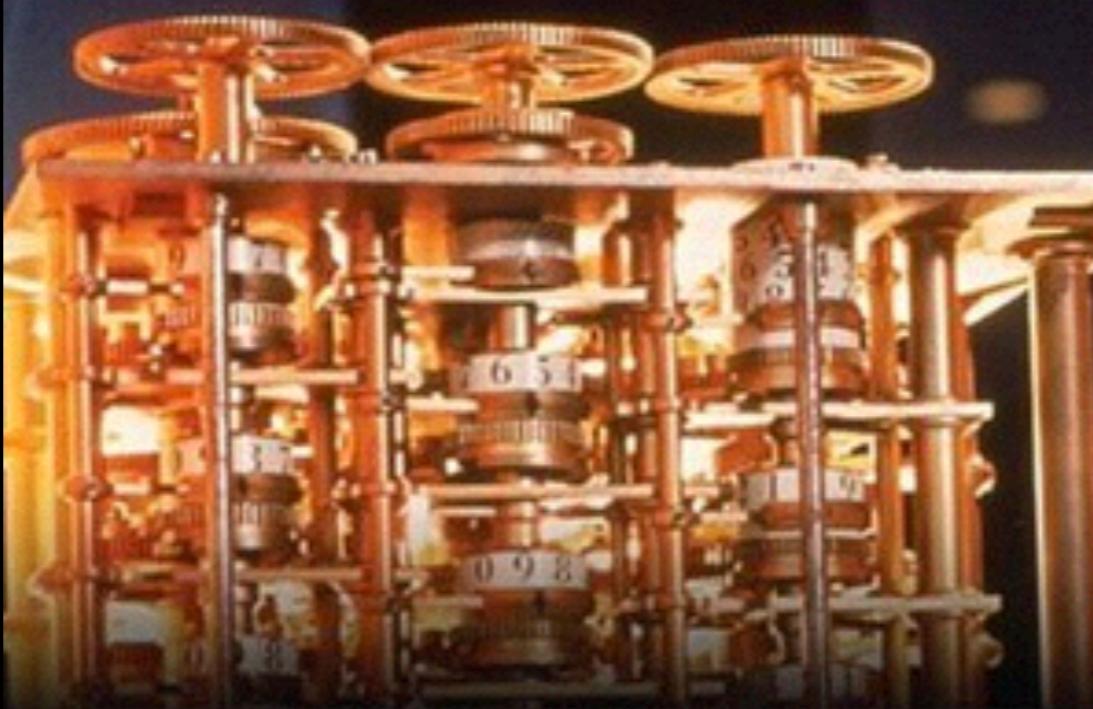




Nobody  
will  
remember  
work  
die  
you  
when  
your

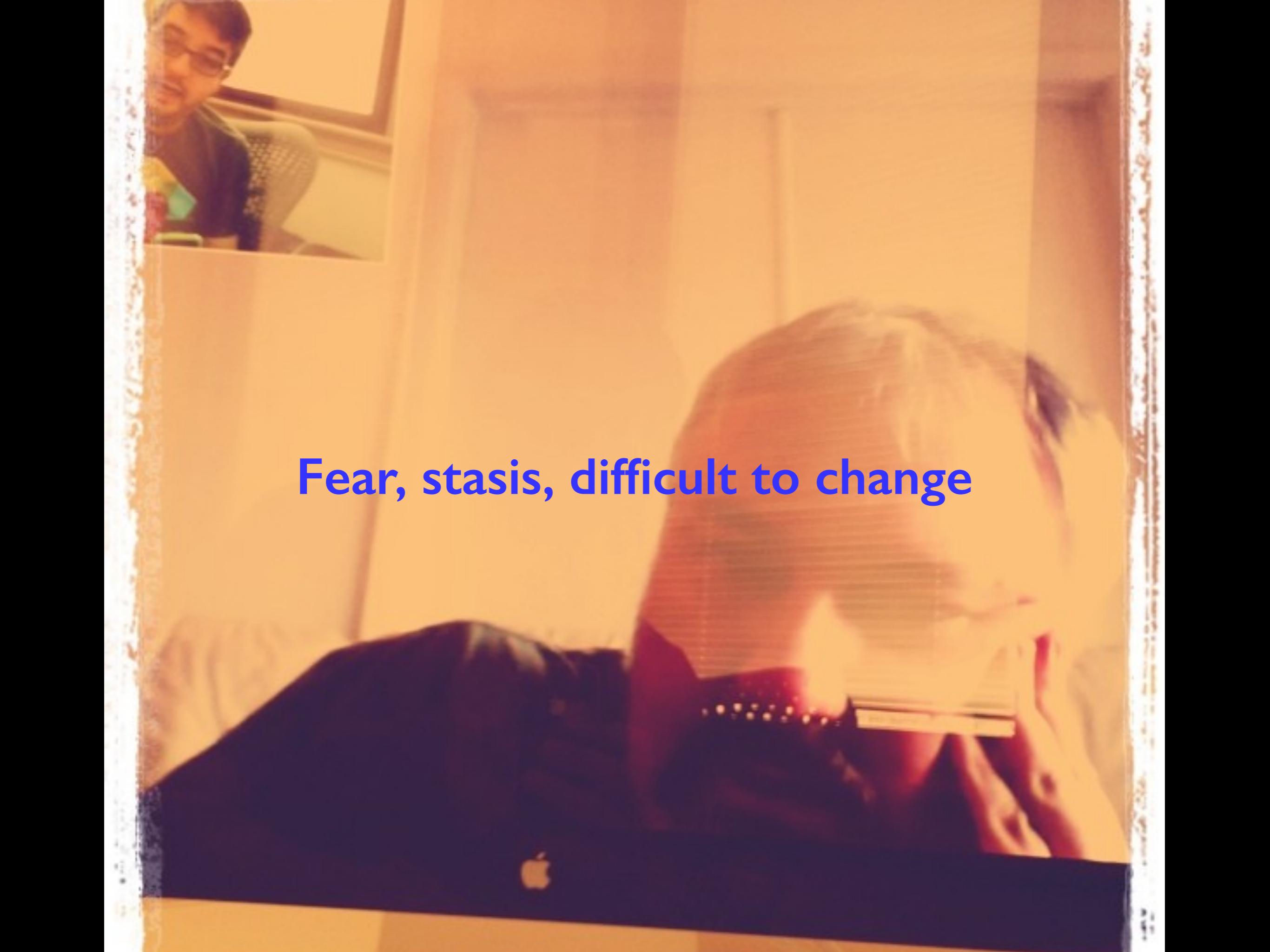
How do you CREATE  
Legacy software?

Robert C. Martin Series



# WORKING EFFECTIVELY WITH LEGACY CODE

Michael C. Feathers

A photograph of a person with dark hair and glasses, wearing a dark t-shirt, sitting at a desk. They are looking down at a laptop screen. The background is a plain, light-colored wall.

**Fear, stasis, difficult to change**



Software developers, what are the characteristics (internal & external) that make rare OLD still-in-use software



Posted at 2011-06-15 05:23:42 **survive?**

via Echofon

From: Washington DC, USA

# negative bias

Friend



thomasfuchs  
10,754 followers

fear of awesome



bokmann  
274 followers

sunk cost fallacy.



heavysixer  
159 followers

OLD still-in-use managers.

# but also:



sujayghosh  
107 followers

What keeps old software alive is a strng roadmap and value addition.

1 day ago - Reply Bangalore, India



jcrossley3  
224 followers

It works.



shilesh\_kumar  
8 followers

Stability



TechScruggs  
403 followers

one's that adhere to the unix philosophy: do one thing and do one thing well.

[http://37signals.com svn/archives2/predicting\\_06\\_enterprise\\_is\\_the\\_new\\_legacy.php](http://37signals.com svn/archives2/predicting_06_enterprise_is_the_new_legacy.php)

## Predicting '06: Enterprise is the new legacy David 27 Dec 2005

[53 comments](#) Latest by Tim

In the face of the new year, here's a single 37signals' prediction for

20

"

Careful. "Legacy" isn't a bad word. "Legacy" usually means tried, true, and of enough value that it lasted long enough to be old and outdated.

To mock "Legacy" is to look at the successes of the past and to declare that they aren't to be revered or respected. Most of what runs our economies is "Legacy".

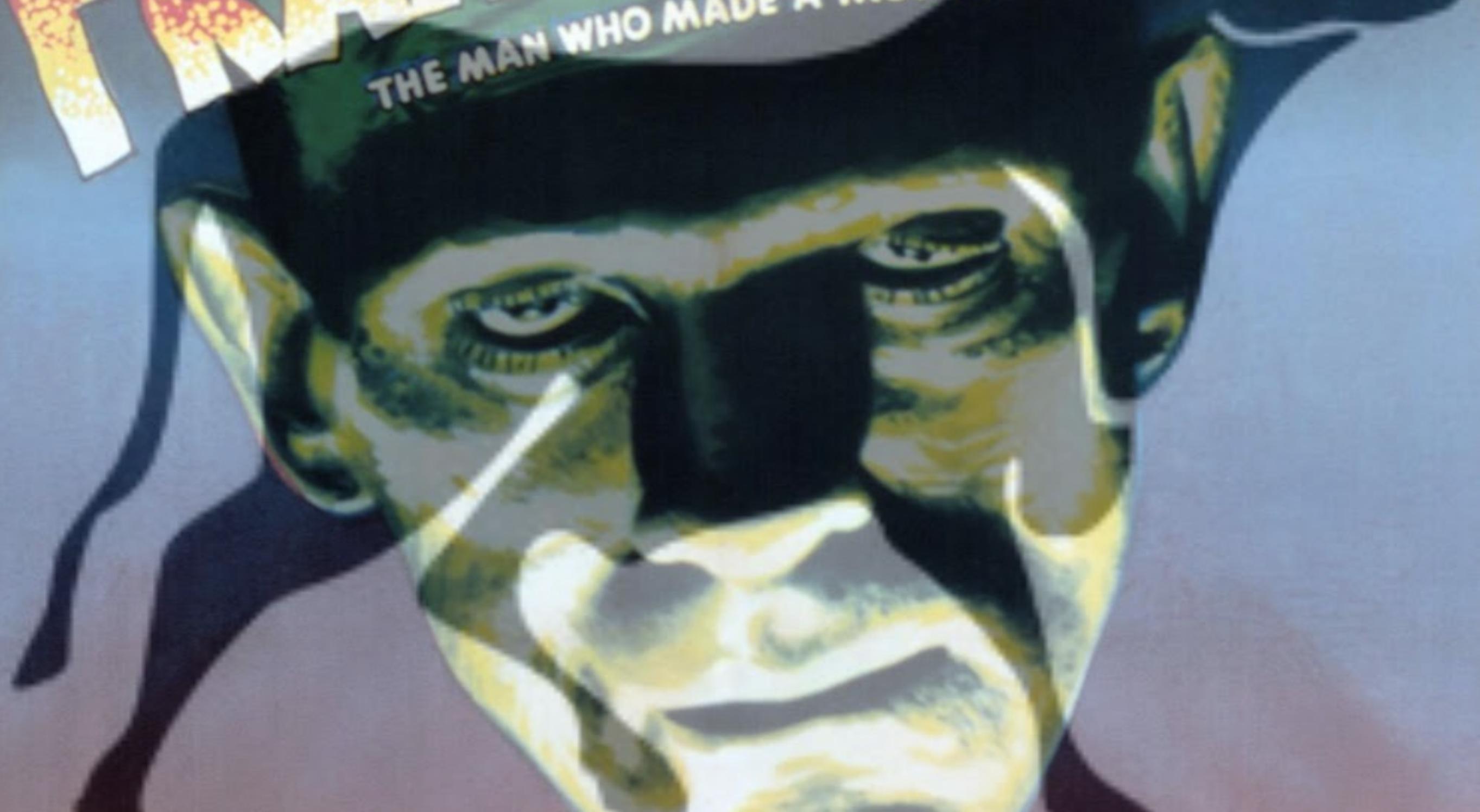
In the future, I hope that the software I'm creating now was highly regarded enough that it's still around and

being referred to as "Legacy". "

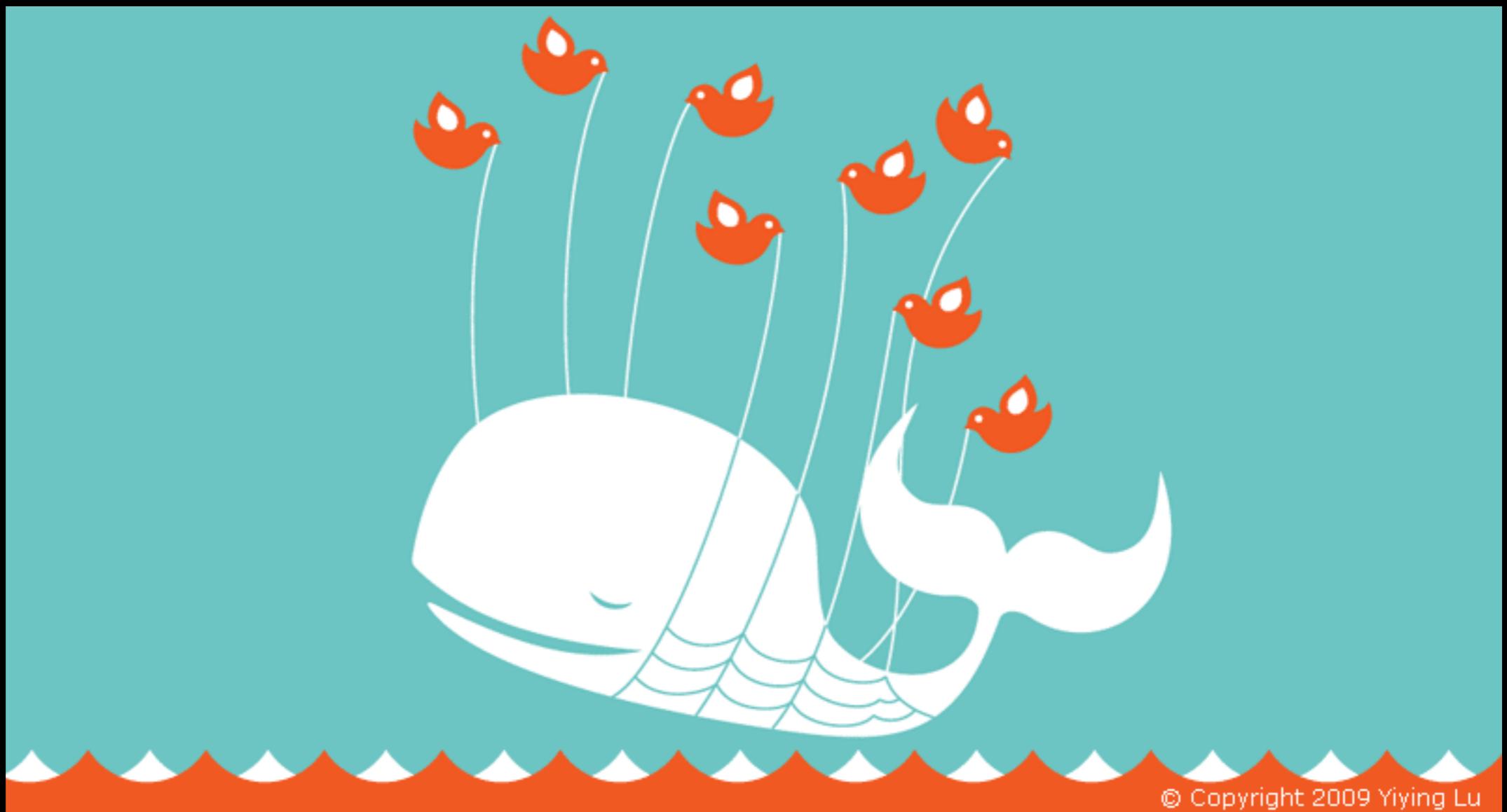
it wasn't :(

# FRANKENSTEIN

THE MAN WHO MADE A MONSTER



How do you create  
systems that survive?



© Copyright 2009 Yiyiing Lu

Step I: Has to be born

<http://tinyurl.com/codealive>

**UR SOFTWARE IS ALIVE!!!!**

It all comes back to one thing: code survives by providing value and by being difficult to replace.

Value > Difficulty

The primordial soup is chunky with SQL, ant scripts, and old servlet carcasses. Time goes on, and complexity builds.

# richard p. gabriel

In this presentation I talk about trillions of lines of code in order to emphasize a scale way beyond what we think of as remotely feasible today. This is an exaggeration because Grady Booch has estimated that collectively, humankind has produced a total of about a trillion lines of code since programming as we know it began in 1945



© Pinar Özgen

# richard p. gabriel

Biological  
systems are very much larger than anything (coherent)  
that people have built.



© Pinar Özger

How do we create  
systems that outlast us?

# homeostasis

## Homeostasis

### Definition

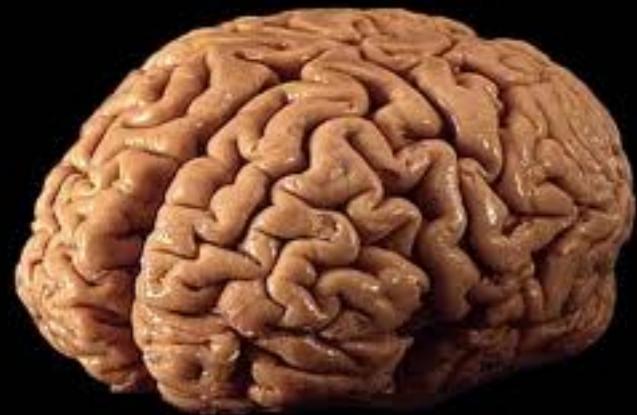
*noun*

(Science: Biology)

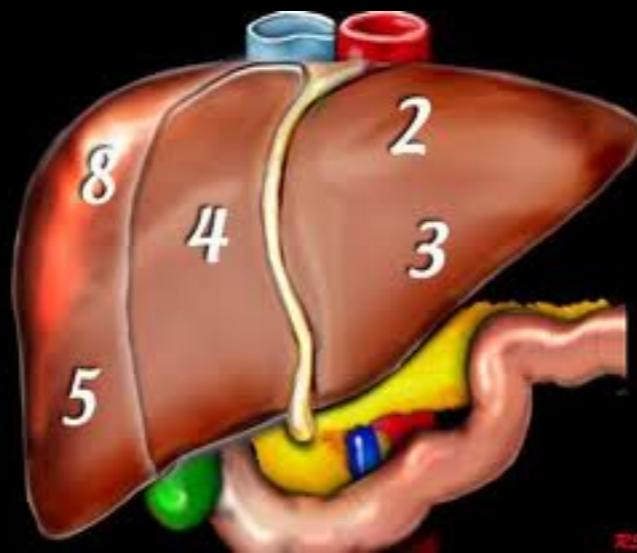
(1) The tendency of an organism or a cell to regulate its internal conditions, usually by a system of feedback controls, so as to stabilize health and functioning, regardless of the outside changing conditions

(2) The ability of the body or a cell to seek and maintain a condition of equilibrium or stability within its internal environment when dealing with external changes

brain



liver



kidney

Metabolize  
toxic  
substances



Blood water level,  
re-absorption of substances into blood,  
excretion

*“An inability to maintain homeostasis may lead to death or a disease, a condition known as **homeostatic imbalance**.”*



You are dying right  
now!

50 trillion cells in your body  
3 million die per second

\* this is a guess

Friend



1,589 followers

glv

We've learned that software should start small and grow; challenging to replace an existing system that way.



What are the oldest surviving software systems you regularly use? GNU Linux comes to mind. What else?

emacs

“UNIX”

BSD

C-language toolchain

grep

Apache

X-Windows System

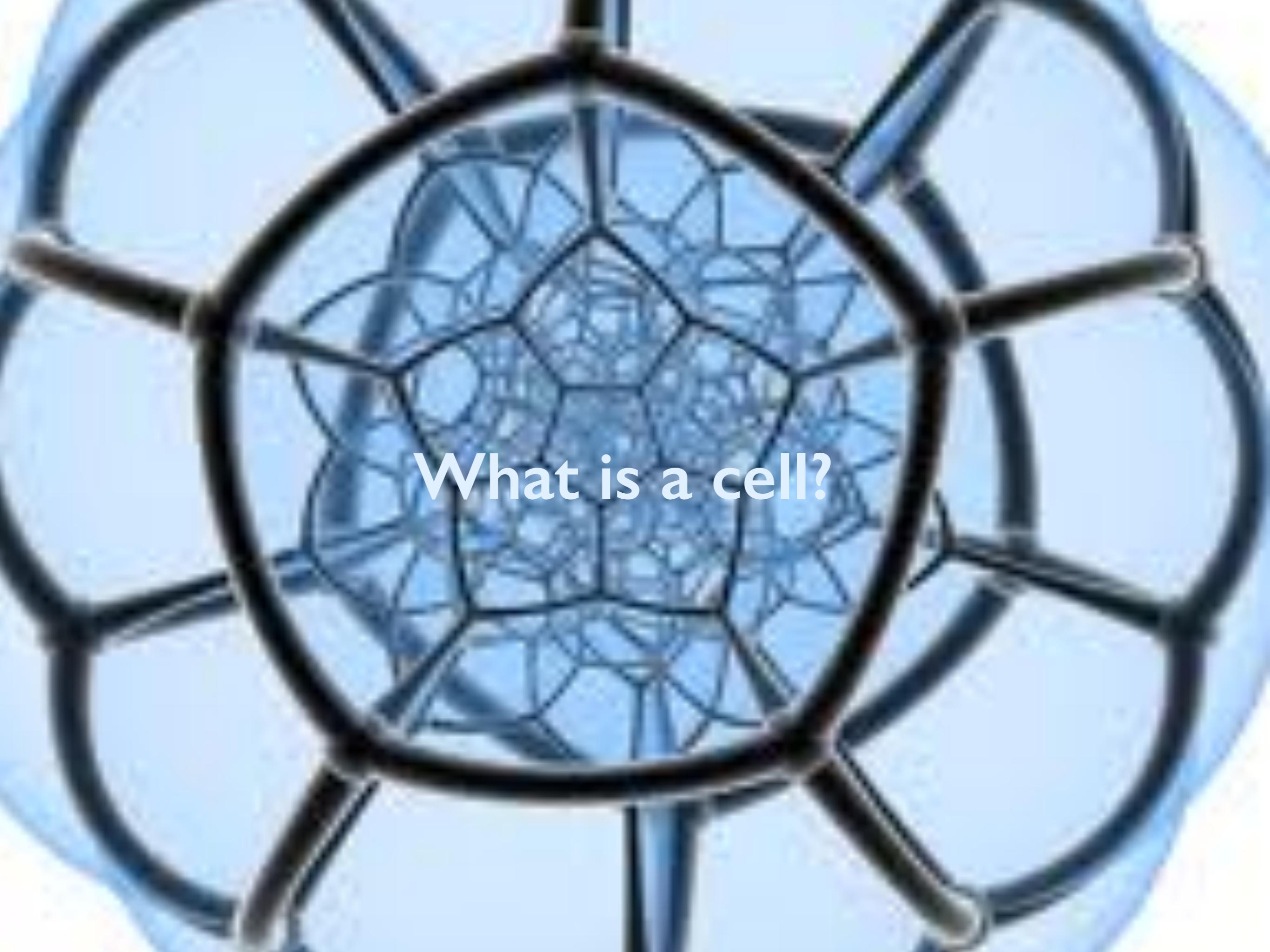
make

**Small components**

**Systems**

<http://www.flickr.com/photos/joeshlabotnik/499168851/sizes/o/in/photostream/>





What is a cell?



What is a system?

When do you build a system vs. a cell?

Are you building the right one now?

tiny components



```
%w{rock tilt date INT TERM}.map{|l| trap(l){$r.stop} rescue require l};$u=Date;$z=($u.new.year + 145).abs;puts "— Almost Sinatra/No Version has taken the stage on #$z for development with backup from Webrick"
$n=Module.new[extend Rack;a,D,S,q=Rack::Builder.new,Object.method(:define_method),/\Q *([^\n]+)\n((?:\?|\Q))\n([^\n]*\n*)\Q/m
%w[get post put delete].map{|m|D.(m){|u,&b|a.map(u){run->(e){[200,{"Content-Type":>"text/html"},[a.instance_eval(&b)]]}}}}
Tilt.mappings.map{|k,v|D.(k){|n,*o|$t||=(h=$u._jisx0301("hash, please"));File.read(caller[0]#[^:]+/).scan(S){|a,b|h[a]=b};v[0].new(*o){n=="#{n}"?n:$t[n.to_s]}.render(a,o[0].try(:[],:locals)||{})}}
%w[set enable disable configure helpers use register].map{|m|D.(m){|*,&b|b.try :[]};END{Rack::Handler.get("webrick").run(a,Port:$z){|s|$r=s}}}
%w[params session].map{|m|D.(m){q.send m}};a.use Rack::Session::Cookie;a.use Rack::Lock;D.(:before){|&b|a.use Rack::Config,&b};before{|e|q=Rack::Request.new e;q.params.dup.map{|k,v|params[k.to_sym]=v}}}
```

# Code is “this big”

A close-up photograph showing a person's hands working on a dark wooden surface. The hands are using various tools, including a hammer and a screwdriver, suggesting a task like carpentry or assembly. The lighting is dramatic, highlighting the texture of the wood and the metallic parts of the tools.

Kill and replace cells  
regularly

*forces you to work with small components*

“When a cell is not healthy, an outside cell that's part of the immune system can command the cell to destroy itself without spreading toxins.”

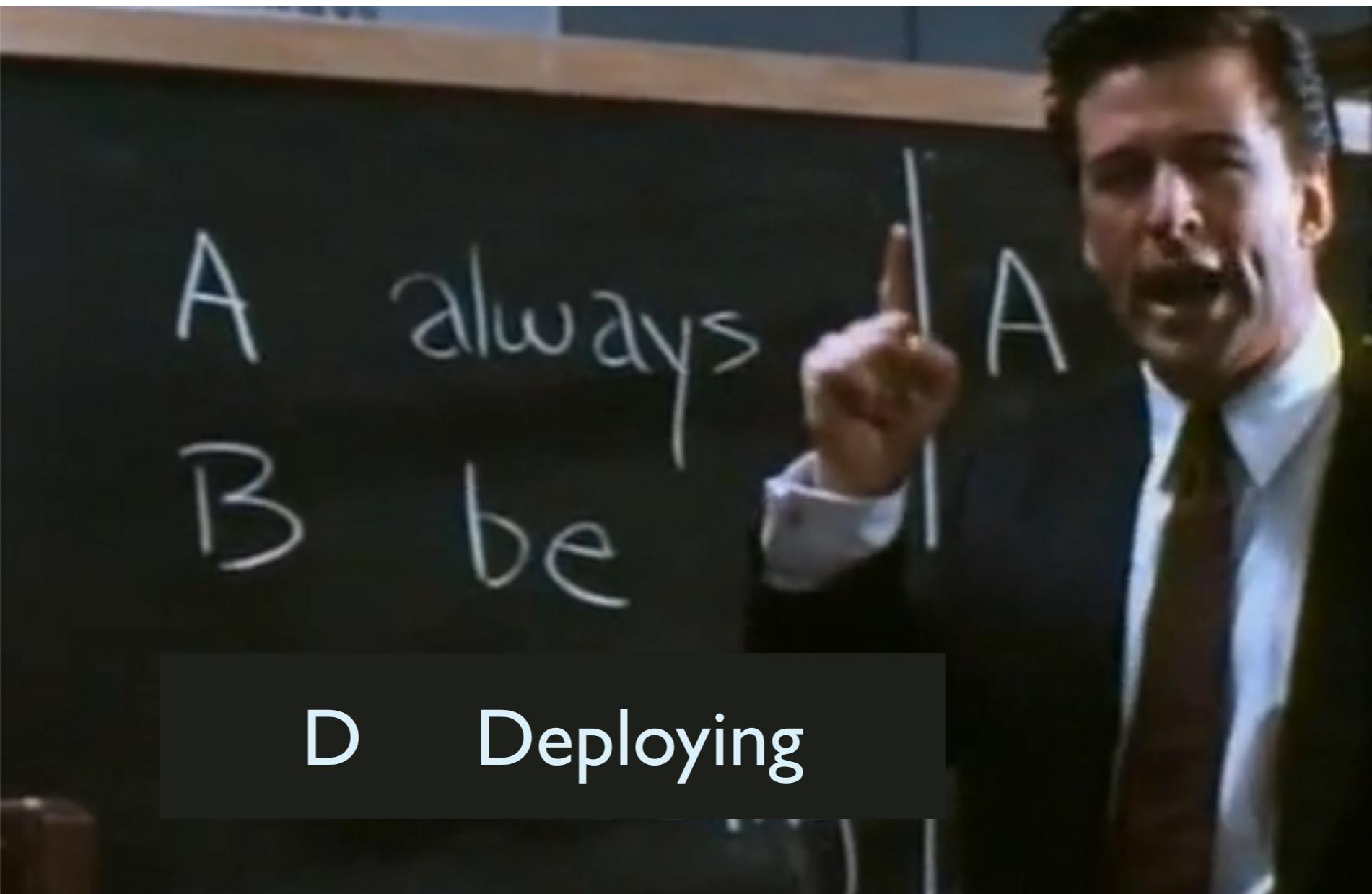




Nodes  
are  
Disposable

# Immutable Deployments

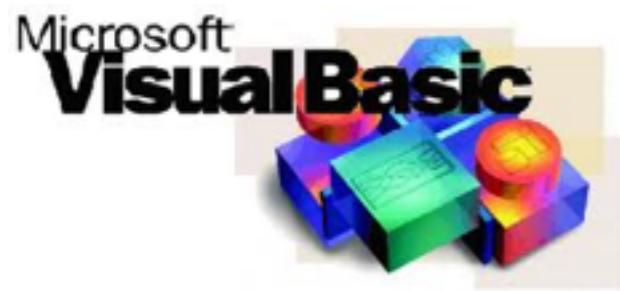
*Never Upgrade Software  
on an Existing Node*



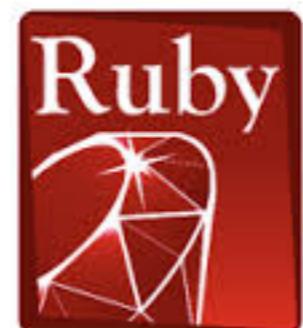
D Deploying

# Simple Interfaces

*UNIX pipes  
Bull RPC*



Java



# Heterogenous By Default



A man with dark hair and glasses, wearing a black and white horizontally striped long-sleeved shirt, is seated in a blue office chair. He is holding a white telephone receiver to his ear with his right hand. His left hand rests on a wooden desk in front of him. On the desk, there is a silver telephone base and a white telephone handset. The background shows a plain wall and a vertical lamp post on the right side.

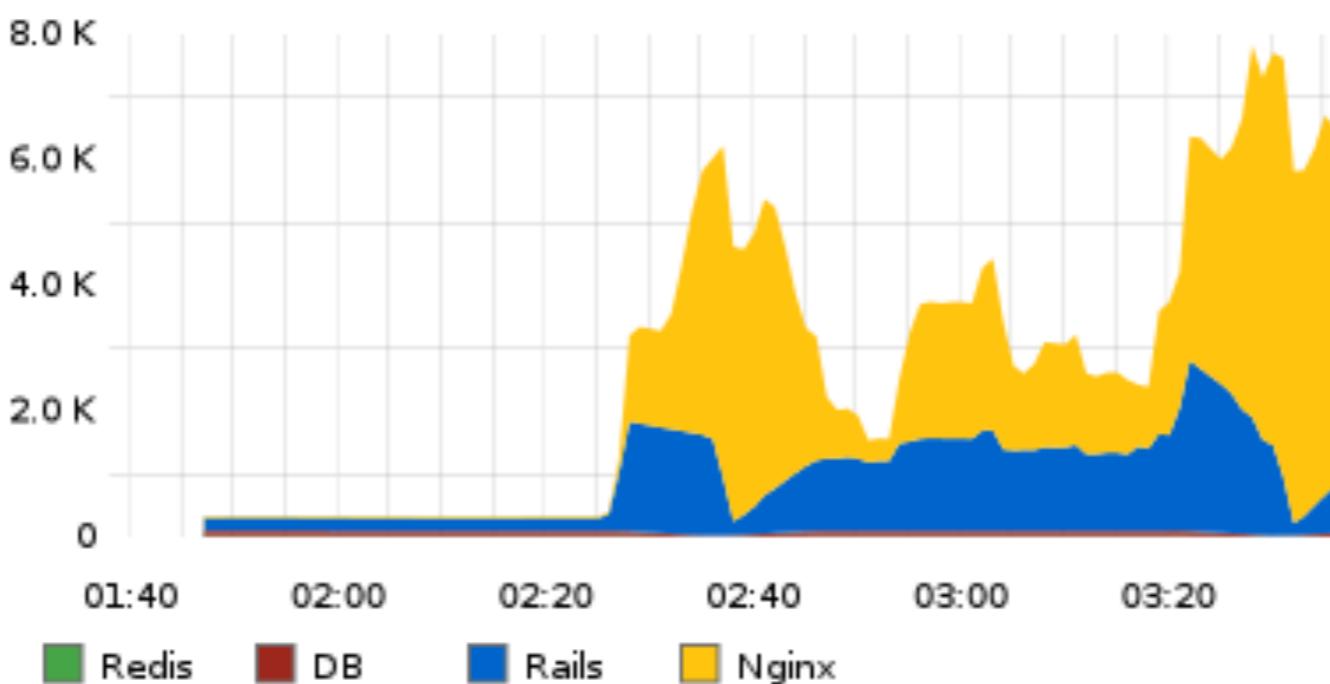
**Assume  
Failure**

# **MTBF vs MTTR**

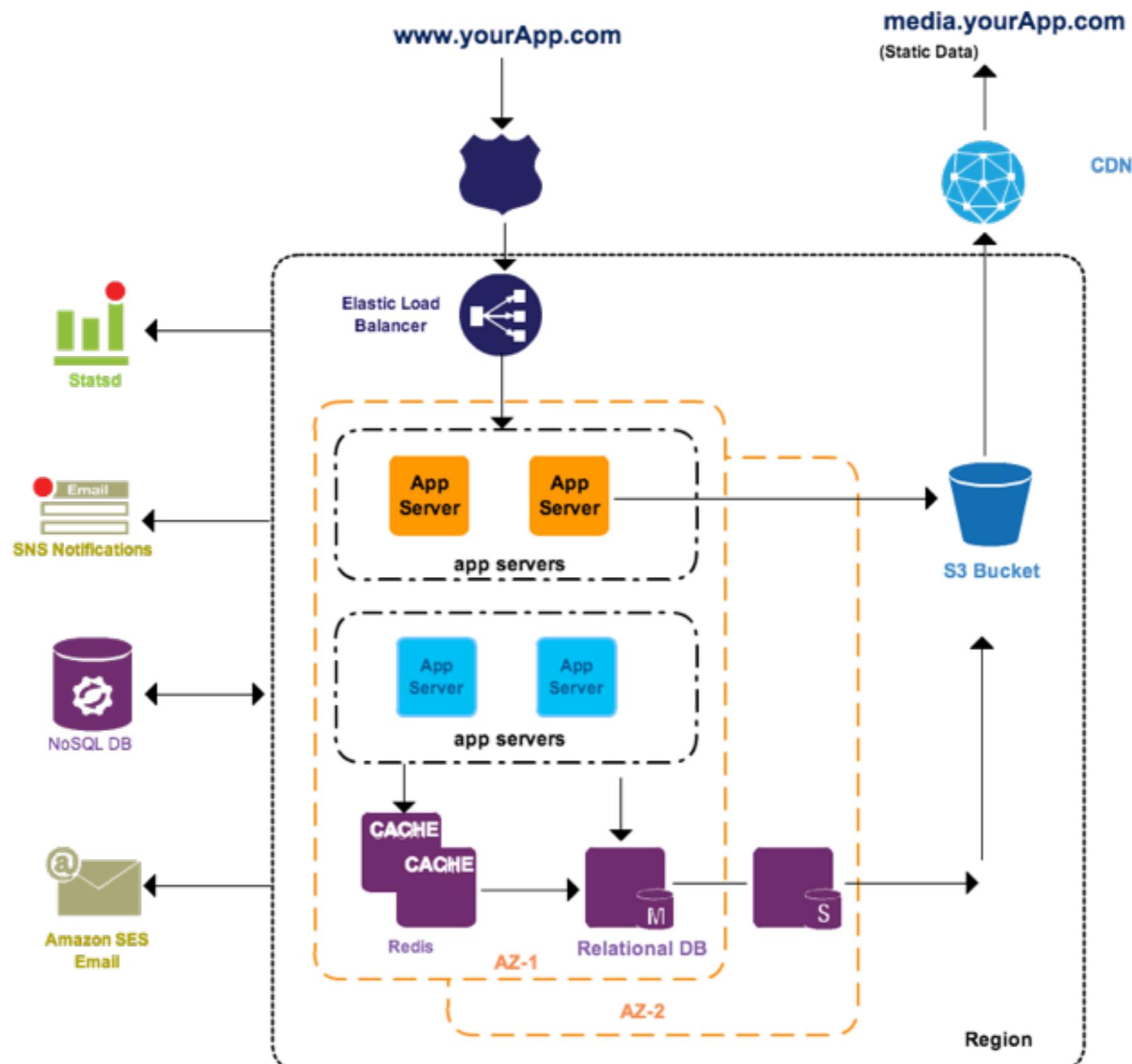
*Monitor Everything*

Favor measurement  
over testing

# Experience the Worst Case Scenario so You Don't Have to Fear It



## Homeostatic Regulation





# Homeostasis



Services own and  
encapsulate data

tiny data



A high-contrast, black-and-white silhouette of a dog's head and neck. The dog has a dark coat, a white patch on its chest, and a white blaze running down its forehead. Its ears are perked up, and it has a slightly open mouth. The background is a solid, light gray.

hardware limitations

Sorry :(

i don't know how to do it

# Chad Fowler

the passionate programmer, author, speaker, musician, technologist, CTO

Blog | About | Speaking | Books | Interviews | Contact | Archive

2006.12.27

## The Big Rewrite

This is the first in a series of articles, discussing what many software rewrite projects end badly and what you can do to avoid some of the ways I've seen them go awry.

You've got an existing, successful software product. You've hit the ceiling on extensibility and maintainability. Your platform is inflexible, and your application is a software house of cards that can't support another new feature.

You've seen the videos, the weblog posts, and the hype, and you've decided it's time to re-implement your product in Rails (or Java, or .NET, or something, etc.).

Beware! This is a longer, harder, more failure-prone path than you expect.

Throughout my career in software development, I've been involved in many Big Rewrites. I suspect it's because I have an interest in learning eclectic computer languages, operating systems, and development environments. Not being just-a-Java-guy or just-a-Windows-guy has led to me becoming a serial rewriter. I've been on projects to rewrite C, COBOL, PHP, Visual Basic, Perl, PLSQL, VBX (don't ask!) and all manner of architectural atrocities with the latest and greatest technology of the day.

**NO MORE**

*"By believing passionately in something that does not yet exist, we create it. The nonexistent is whatever we have not sufficiently desired."*

**- Nikos Kazantzakis**