

# Preface

**AI Assisted Programming: Better Planning, Coding, Testing, and Deployment**

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## Motivation

- The IDEs didn't change much, except for syntax highlighting and debugging features.
- Everything changed dramatically with the arrival of GitHub Copilot and ChatGPT.
- In natural language, I asked ChatGPT to write code. Or in VS Code, I would type a fragment of a function, and GitHub Copilot would generate a code block.
- The real power was that these tools could handle many of the tedious tasks for developers.
- Turns out, these AI tools are handy for more than just coding.
- I began using ChatGPT for
  - brainstorming app ideas,
  - drafting requirements,
  - unit tests.
- It didn't take long for me to be convinced that AI-assisted programming would be one of those must-have skills for programmers.
- AI-assisted programming is quickly evolving.

## What's Covered

- Chapter 1, “New World for Developers”:**
  - How generative AI is changing the game for coders.
  - How these AI tools are helping developers think more about the big picture and less about the nitty-gritty of coding.
  - The history of programming languages.
- Chapter 2, “How AI Coding Technology Works”:**
  - explaining generative AI
  - why transformer models and large language models are big deals in the programming world.
- Chapter 3, “Prompt Engineering”:**

- 29        – Practical tips, like
- 30            \* dealing with wordy or confusing prompts
- 31            \* deterring AI from making stuff up.
- 32        – It breaks down the key parts of a prompt and shows you how to use them effectively.
- 33 • **Chapter 4, “GitHub Copilot”:**
- 34        – The core features like creating code with comments, Chat, and using an AI-powered command-line interface.
- 35        – Customizing the system for proprietary codebases.
- 36 • **Chapter 5, “Other AI-Assisted Programming Tools”:**
- 37        – The other top AI-assisted programming tools
- 38 • **Chapter 6, “ChatGPT and Other General-Purpose LLMs”:**
- 39        – How to use these tools for tasks like handling regular expressions, starter code, and GitHub Actions.
- 40 • **Chapter 7, “Ideas, Planning, and Requirements”:**
- 41        – Using chatbots to kick off software projects.
- 42        – This involves topics like
- 43            \* brainstorming
- 44            \* market research
- 45            \* requirements documents
- 46            \* test-driven development
- 47 • **Chapter 8, “Coding”:**
- 48        – Common scenarios for development, whether working with APIs, using modular programming, or refactoring.
- 49        – Handling functions and object-oriented programming.
- 50 • **Chapter 9, “Debugging, Testing, and Deployment”:**
- 51        – fixing bugs,
- 52        – using AI-assisted programming tools for code reviews,
- 53        – making unit tests, and
- 54        – describing pull requests.
- 55 • **Chapter 10, “Takeaways”:**
- 56        – This is a wrap-up of the book, emphasizing the main points.

60 **How This Book Is Different**

- 61        • When you give a program certain input, you always get the same output. For ages, this pure deterministic logic was the heart and soul of software.

- 63     • But when you use AI-assisted programming tools, things get a bit topsy-turvy.
  - 64       – Getting results is like rolling dice since everything works on probabilities.
  - 65       – When you prompt an AI tool to whip up some code, and even use the same prompt over multiple
  - 66       tries, you might get different results each time.

## 67     **Who Should Read This Book**

- 68     • This book is for any developer, whether you're just starting out or you've been in the game for many
- 69       years.

## 70     **Using Code Examples**

- 71     • Supplemental material (code examples, exercises, etc.) is available for download at
- 72       <https://github.com/ttaulli/AI-Assisted-Programming-Book>.

## 73     **Permission**

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