

The background of the slide is a long-exposure photograph of a multi-lane highway at night. The image is oriented horizontally but the road curves from the bottom left towards the top right. Bright, elongated light trails in shades of purple, magenta, and white represent the headlights and taillights of cars moving along the road. The sky is dark, and some distant city lights are visible on the horizon.

Looking Ahead To RxJava 2

Reactive Streams

...is an initiative to provide a standard for asynchronous stream processing with non-blocking back pressure.

Reactive Streams

```
interface Publisher<T> {  
    void subscribe(Subscriber<? super T> s);  
}
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    void onComplete();  
    void onError(Throwable t);  
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```
interface Subscription {  
    void request(long n);  
    void cancel();  
}
```

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}
```

```
interface Subscription {  
    void request(long n);  
    void cancel();  
}
```

```
interface Processor<T, R> extends Subscriber<T>, Publisher<R> {  
}
```

Reactive Streams

```
class RxReactiveStreams {  
    static <T> Publisher<T> toPublisher(Observable<T> o) { ... }  
    static <T> Observable<T> toObservable(Publisher<T> p) { ... }  
    static <T> Publisher<T> toPublisher(Single<T> o) { ... }  
    static <T> Single<T> toSingle(Publisher<T> p) { ... }  
    static <T> Publisher<T> toPublisher(Completable o) { ... }  
    static Completable toCompletable(Publisher<?> p) { ... }  
}
```


Reactive Streams

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    static <T> Publisher<T> toPublisher(Single<T> o) { ... }  
    static <T> Single<T> toSingle(Publisher<T> p) { ... }  
    static <T> Publisher<T> toPublisher(Completable o) { ... }  
    static Completable toCompletable(Publisher<?> p) { ... }  
}
```

github.com/ReactiveX/RxJavaReactiveStreams

Reactive Streams

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Reactive Streams

```
interface Subscriber<T> {  
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```

Calling `onSubscribe`, `onNext`, `onError` or
`onComplete` MUST return normally

Reactive Streams

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    void onSubscribe(Subscription s);  
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Calling `onSubscribe`, `onNext`, `onError` or `onComplete` MUST return normally except when any provided parameter is `null` in which case it MUST throw a `java.lang.NullPointerException` to the caller

Reactive Streams

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Calling `onSubscribe`, `onNext`, `onError` or `onComplete` MUST return normally except when any provided parameter is `null` in which case it MUST throw a `java.lang.NullPointerException` to the caller

Flowable

Flowable



Flowable

- Implementation of Reactive Streams **Publi**sher.



Flowable

- Implementation of Reactive Streams **Publisher**.
- Observed with Reactive Streams **Subscriber**.



Flowable

- Implementation of Reactive Streams **Publisher**.
- Observed with Reactive Streams **Subscriber**.
- 0 to many items, completes or errors.



Flowable

- Implementation of Reactive Streams **Publisher**.
- Observed with Reactive Streams **Subscriber**.
- 0 to many items, completes or errors.
- Handles backpressure to slow down events with Reactive Streams **Subscription**.



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- Implementation of Reactive Streams **Publisher**.
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- Hundreds of convenience methods for transforming and composing data.



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Flowable (aka RxJava 1.x's Observable)

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FlowableProcessor

FlowableProcessor



FlowableProcessor

- Implementation of Reactive Streams **Processor** (aka **Publisher** via **Flowable** + **Subscriber**).



FlowableProcessor

- Implementation of Reactive Streams **Processor** (aka **Publisher** via **Flowable** + **Subscriber**).



FlowableProcessor (aka 1.x's Subject)

- Implementation of Reactive Streams **Processor** (aka **Publisher** via **Flowable** + **Subscriber**).

Observable? Subject?

Observable

- Observed with an **Observer** (not Reactive Streams type).
- 0 to many items, completes or errors.
- No backpressure support.
- Hundreds of convenience methods for transforming and composing data.

Observable

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Subject

- Implementation of `Observable` and `Observer`.

Flowable vs. Observable

Flowable vs. Observable

- RxJava 1.x added backpressure late in the design process.

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- All types exposed backpressure but not all sources respected it.

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- All types exposed backpressure but not all sources respected it.
- Backpressure, like inheritance, must be designed for.

Flowable vs. Observable

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```
RxView.touches(paintView)  
    .subscribe(e -> draw(e));
```

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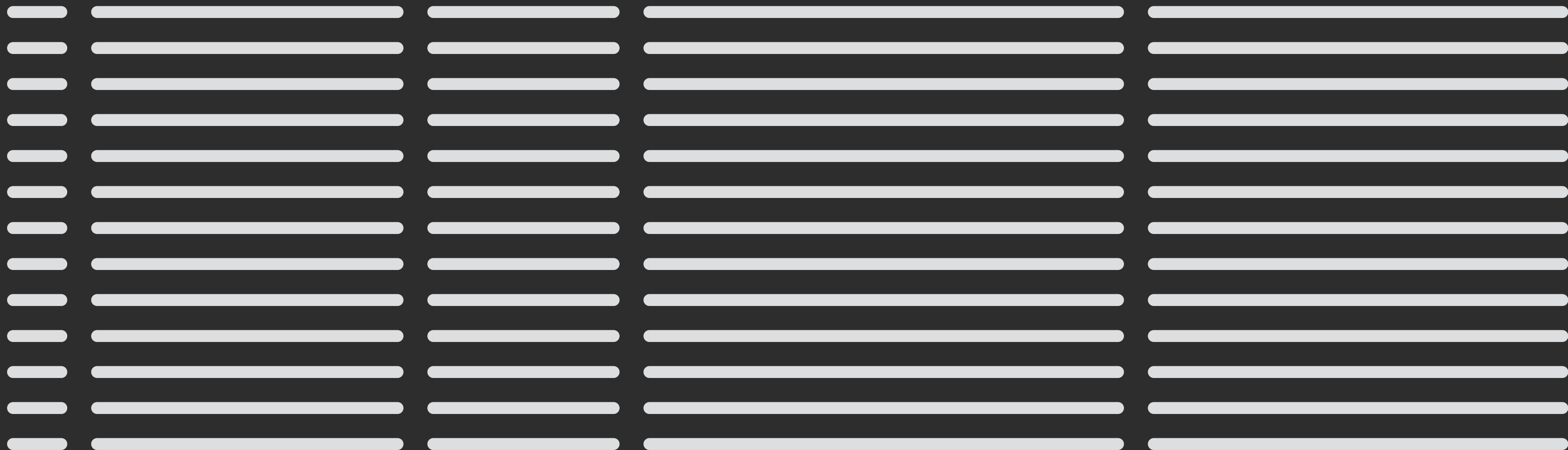
```
db.createQuery("SELECT * ...")  
    .subscribe(e -> update(e));
```


Flowable vs. Observable

- Backpressure, like inheritance, must be designed for.

```
RxView.touches(paintView)  
    .subscribe(e -> draw(e));
```

```
db.createQuery("SELECT * ...")  
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```



Flowable vs. Observable

- Backpressure, like inheritance, must be designed for.

```
RxView.touches(paintView)  
    .subscribe(e -> draw(e));
```

Observable<MotionEvent>

```
db.createQuery("SELECT * ...")  
    .subscribe(e -> update(e));
```

Observable<Row>

Flowable vs. Observable

- Backpressure, like inheritance, must be designed for.

```
RxView.touches(paintView)  
    .subscribe(e -> draw(e));
```

Observable<MotionEvent>

MissingBackpressureException

```
db.createQuery("SELECT * ...")  
    .subscribe(e -> update(e));
```

Observable<Row>

Flowable vs. Observable

- Backpressure, like inheritance, must be designed for.

```
RxView.touches(paintView)  
    .subscribe(e -> draw(e));
```

Observable<MotionEvent>

```
db.createQuery("SELECT * ...")  
    .subscribe(e -> update(e));
```

Flowable<Row>

Flowable vs. Observable

Observable<MotionEvent>

```
interface Observer<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Disposable d);  
}
```

Flowable<Row>

```
interface Subscriber<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Subscription s);  
}
```

Flowable vs. Observable

Observable<MotionEvent>

```
interface Observer<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Disposable d);  
}
```

```
interface Disposable {  
    void dispose();  
}
```

Flowable<Row>

```
interface Subscriber<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Subscription s);  
}
```

```
interface Subscription {  
    void cancel();  
    void request(long r);  
}
```

Converting

Converting

Observable



Converting



Converting

Observable



toFlowable()

Converting

Observable 

toFlowable(*DROP*)

Converting

Observable

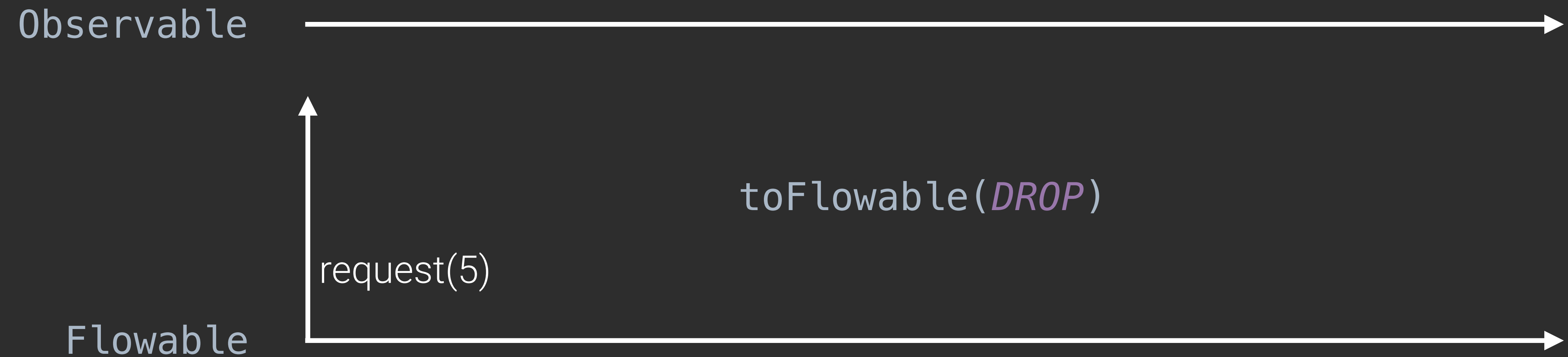


toFlowable(*DROP*)

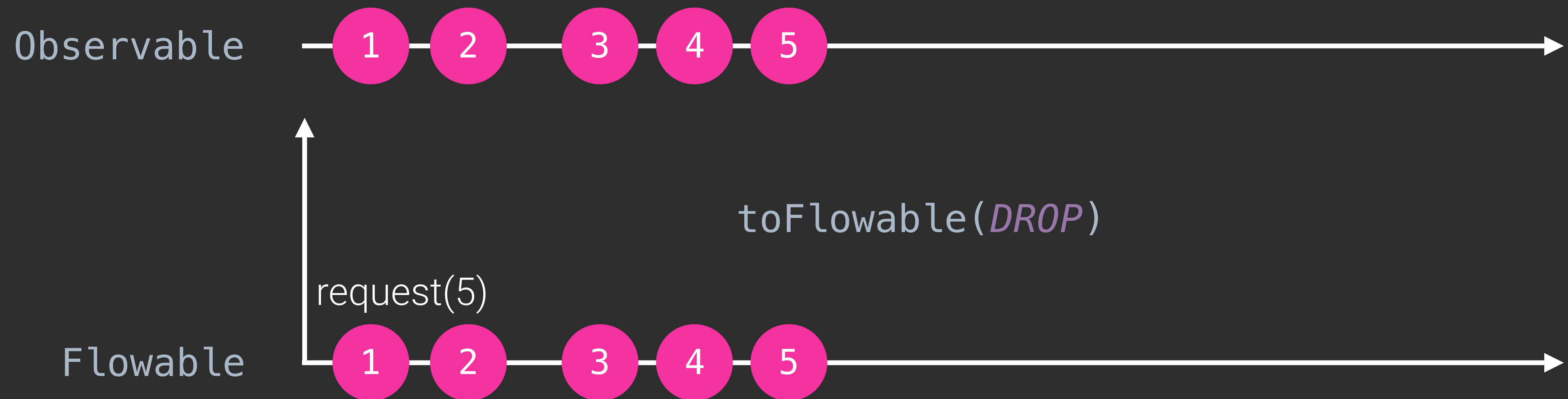
Flowable



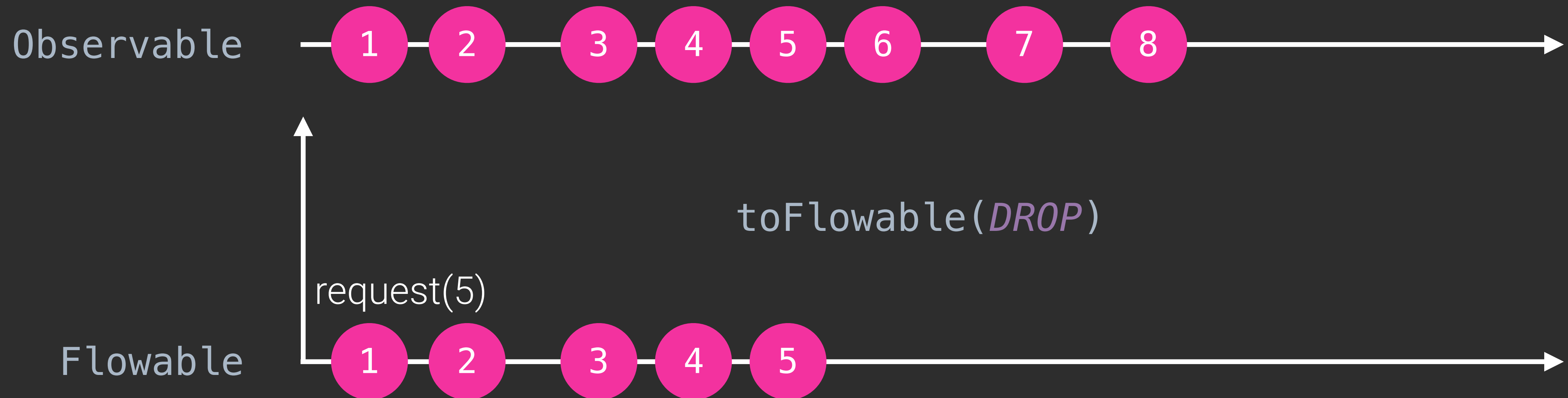
Converting



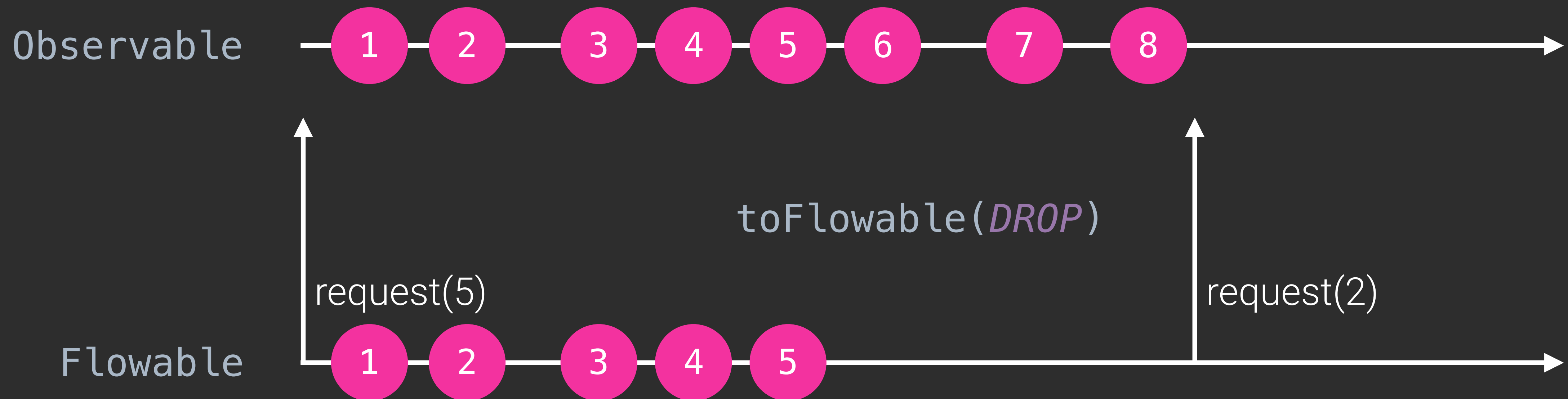
Converting



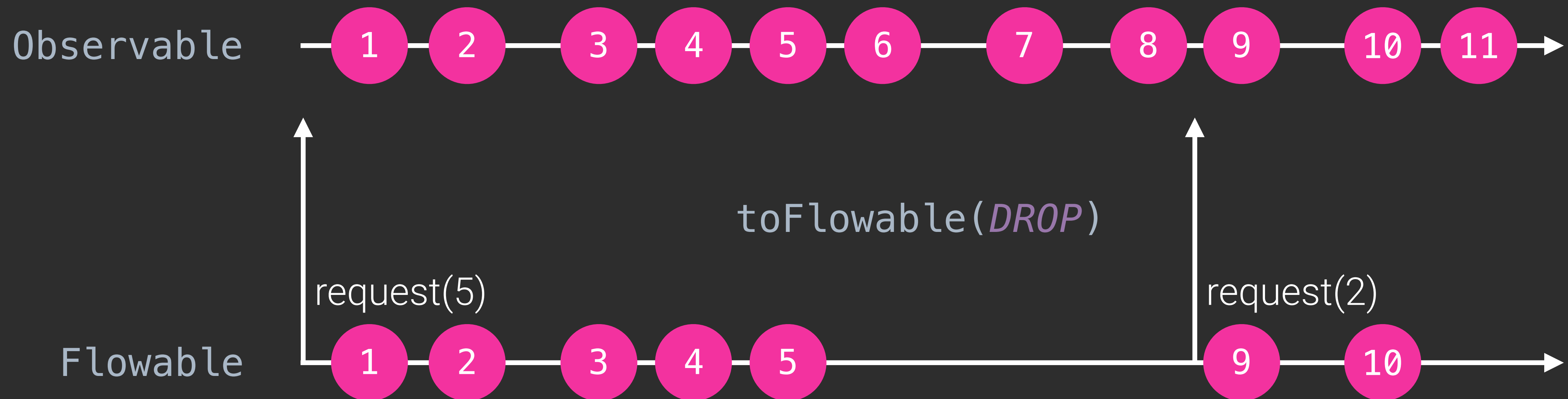
Converting



Converting



Converting



Converting

Observable



toFlowable(*LATEST*)

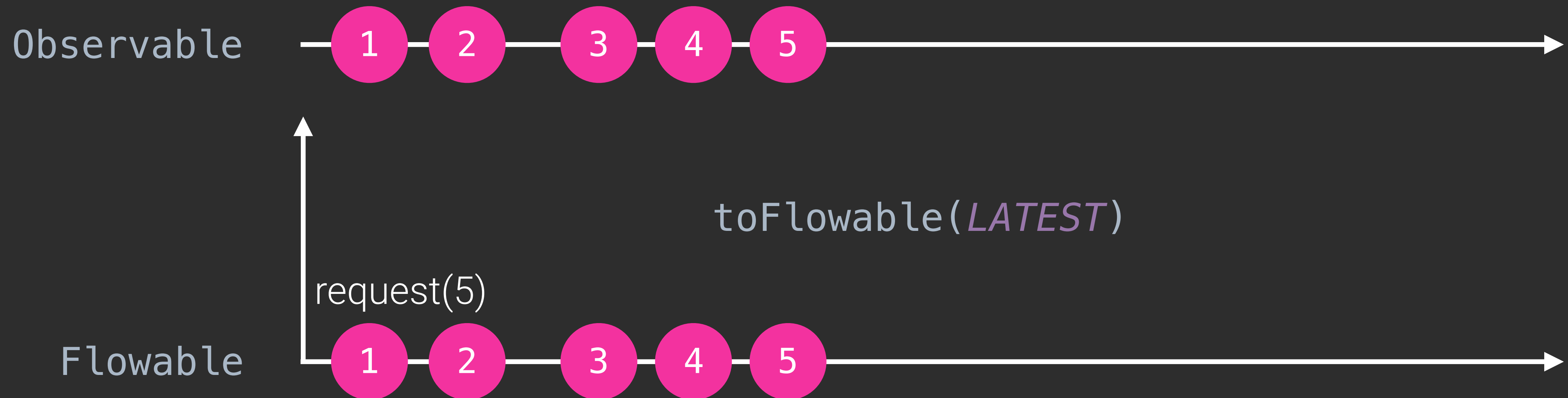
Flowable



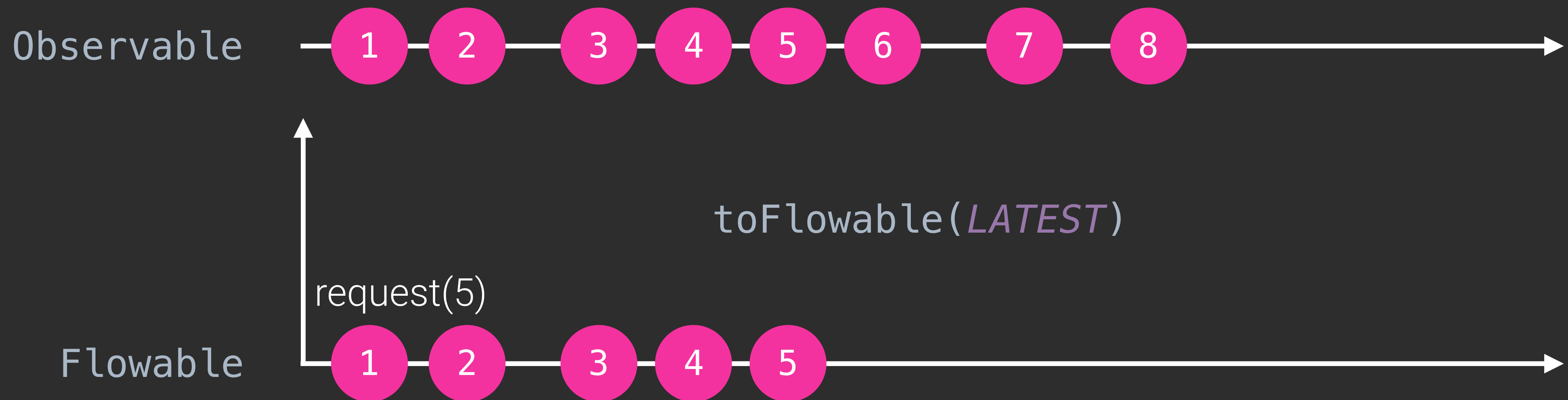
Converting



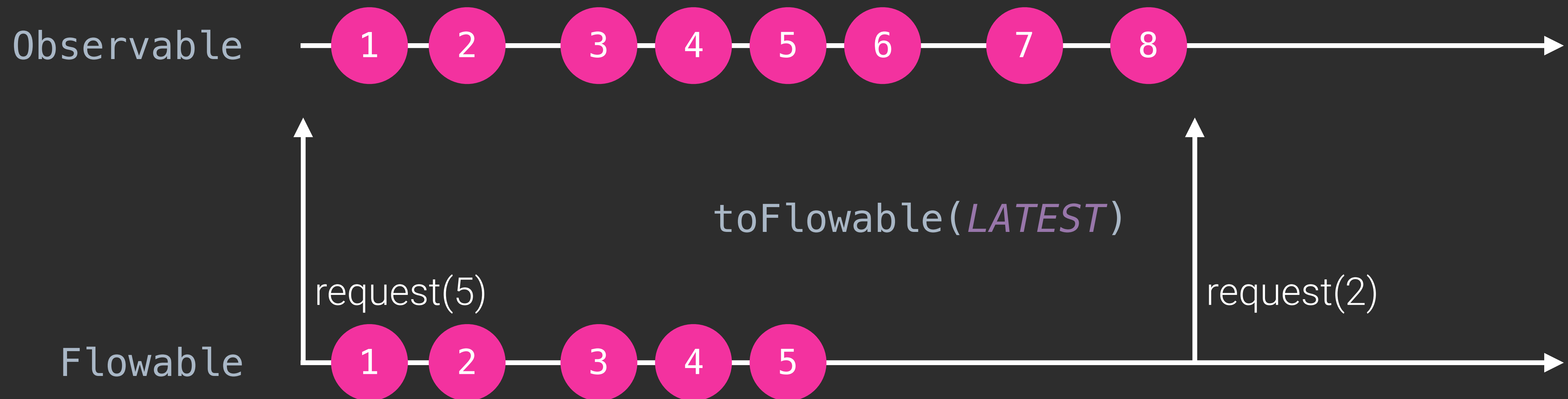
Converting



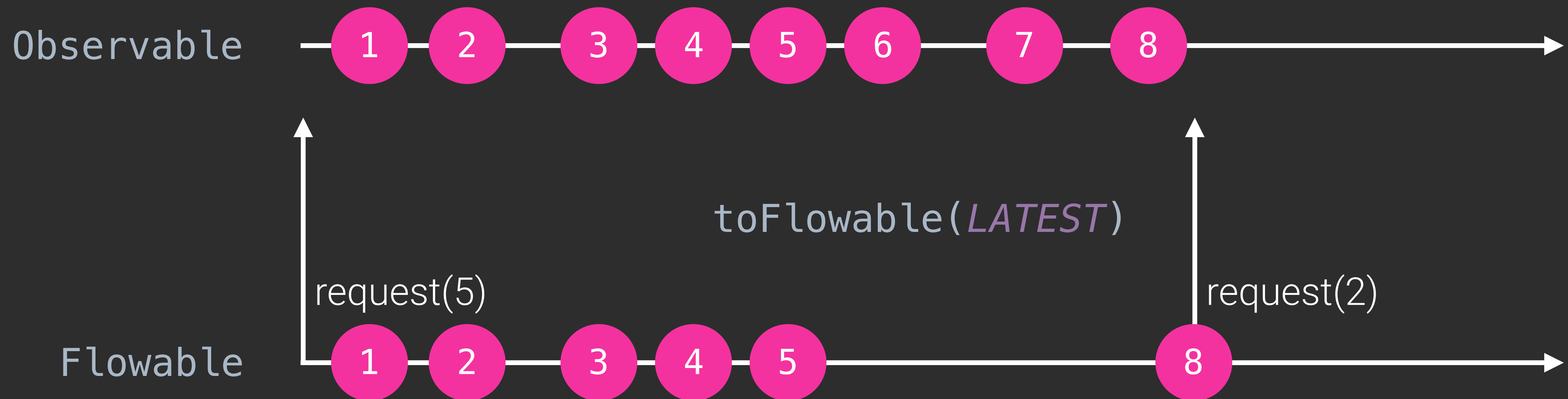
Converting



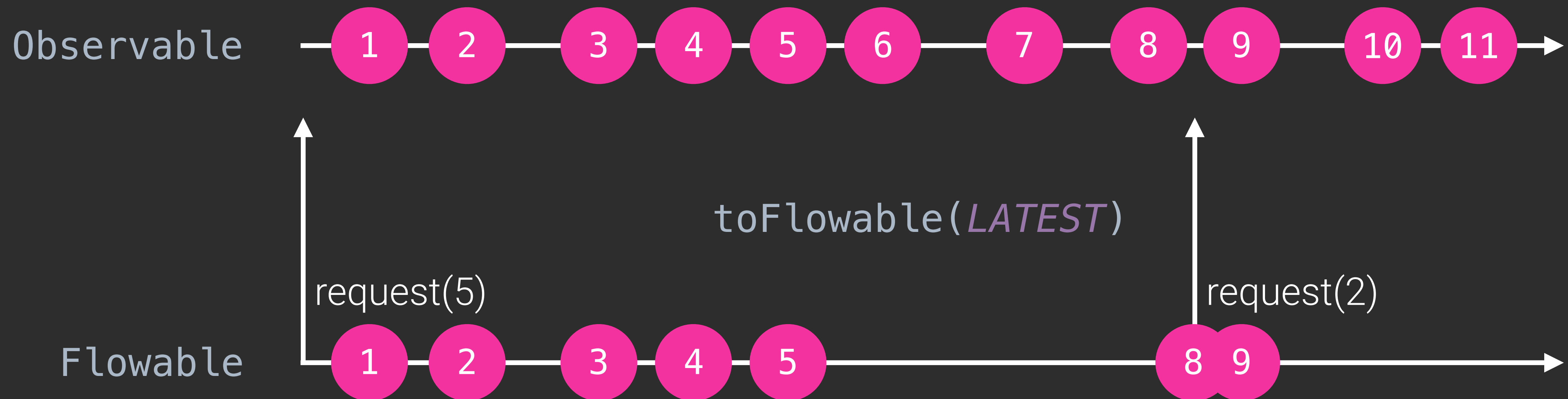
Converting



Converting



Converting



Converting

Observable



toFlowable(*BUFFER*)

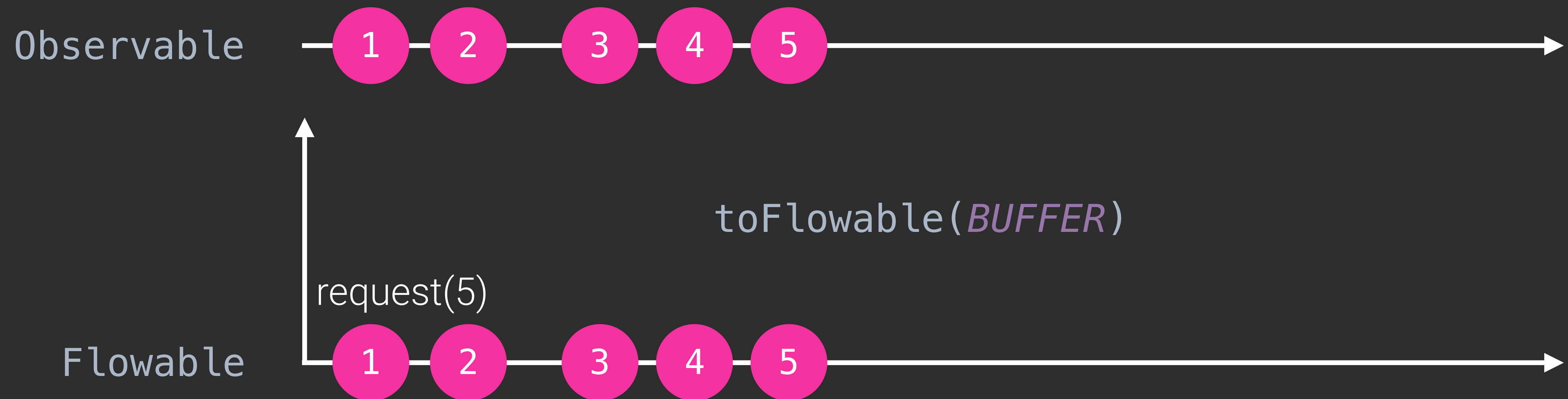
Flowable



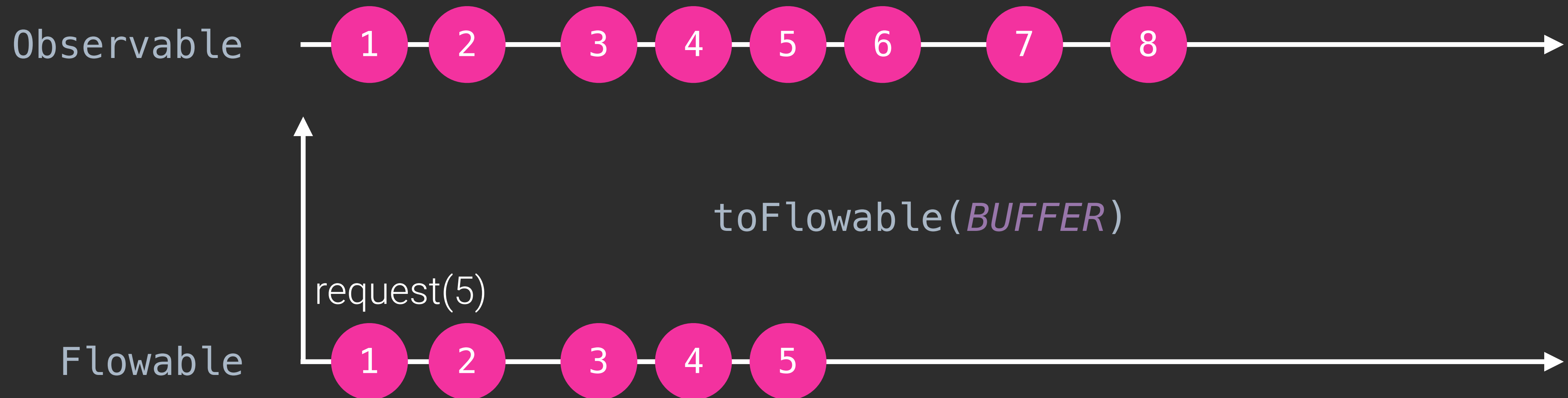
Converting



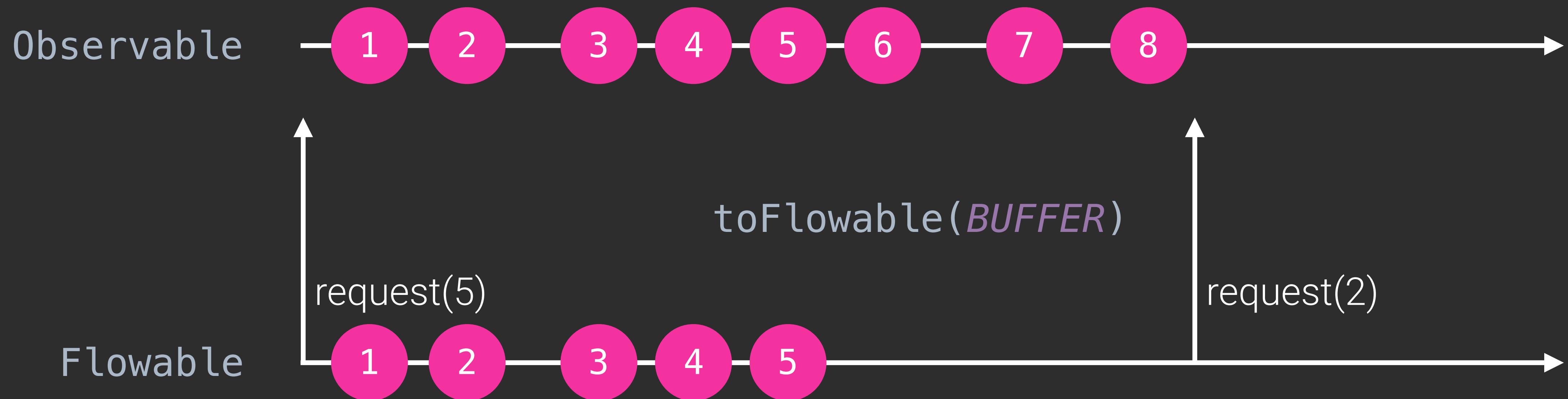
Converting



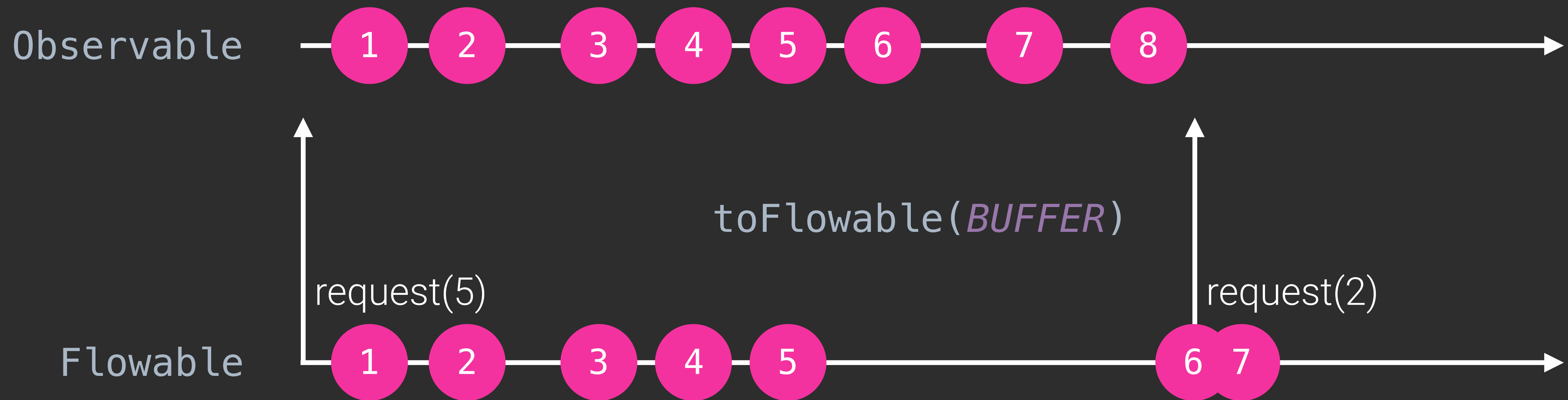
Converting



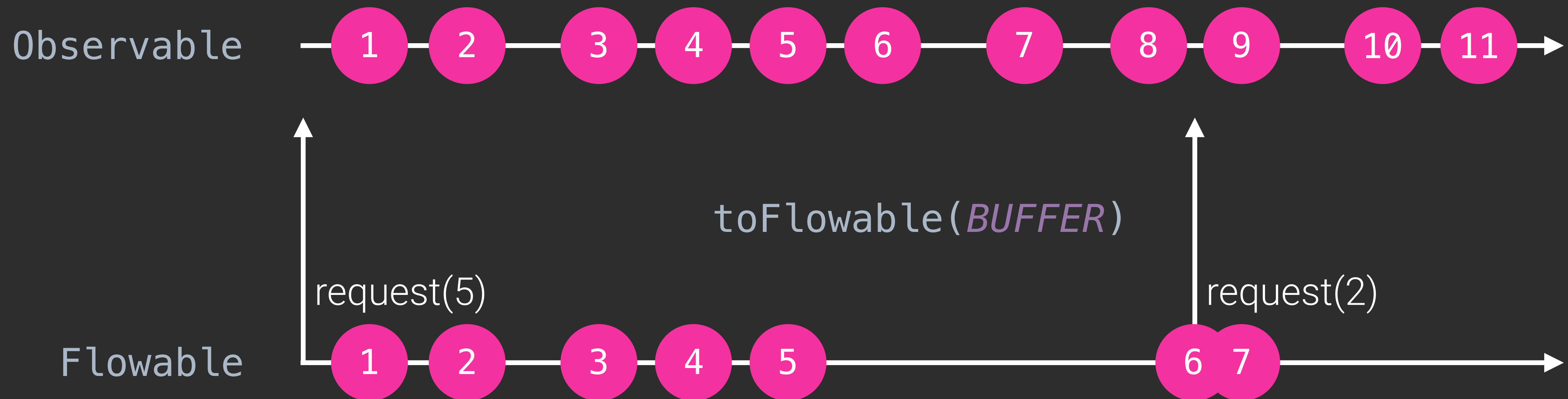
Converting



Converting



Converting



Converting

Flowable



`toObservable()`

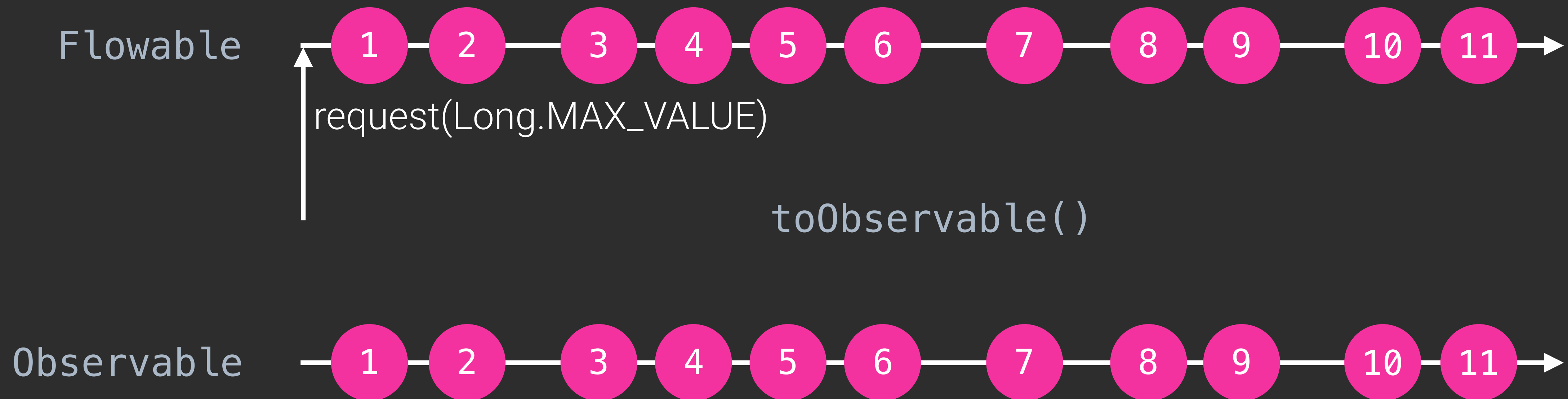
Observable



Converting



Converting



Specializations

Specializations

- Encoding subsets of `Observable` into the type system.

Single

Single

- Either succeeds with an item or errors.
- No backpressure support.
- Convenience methods for transforming and composing data.

Single

- Either succeeds with an item or errors.
- No backpressure support.
- Convenience methods for transforming and composing data.
- Think "reactive scalar".

Completable

Completable

- Either completes or errors. Has no items!
- No backpressure support.
- Convenience methods for transforming and composing data.

Completable

- Either completes or errors. Has no items!
- No backpressure support.
- Convenience methods for transforming and composing data.
- Think "reactive runnable".

Maybe

Maybe



Maybe

- Either succeeds with an item, completes with no items, or errors.
- No backpressure support.
- Convenience methods for transforming and composing data.



Maybe

- Either succeeds with an item, completes with no items, or errors.
- No backpressure support.
- Convenience methods for transforming and composing data.
- Think "reactive optional".



Specializations

- Encoding subsets of `Observable` into the type system.
- `Single` – Item or error. Think "scalar".
- `Completable` – Complete or error. Think "runnable".
- `Maybe` – Item, complete, or error. Think "optional".

	Backpressure & Reactive Streams	No Backpressure
0...n items, complete error	Flowable	Observable
item complete error		Maybe
item error		Single
complete error		Completable
Multicast	FlowableProcessor	Subject

Operator Specialization

Operator Specialization

Observable



`first()`

Operator Specialization

Observable



`first()`

Observable



Operator Specialization



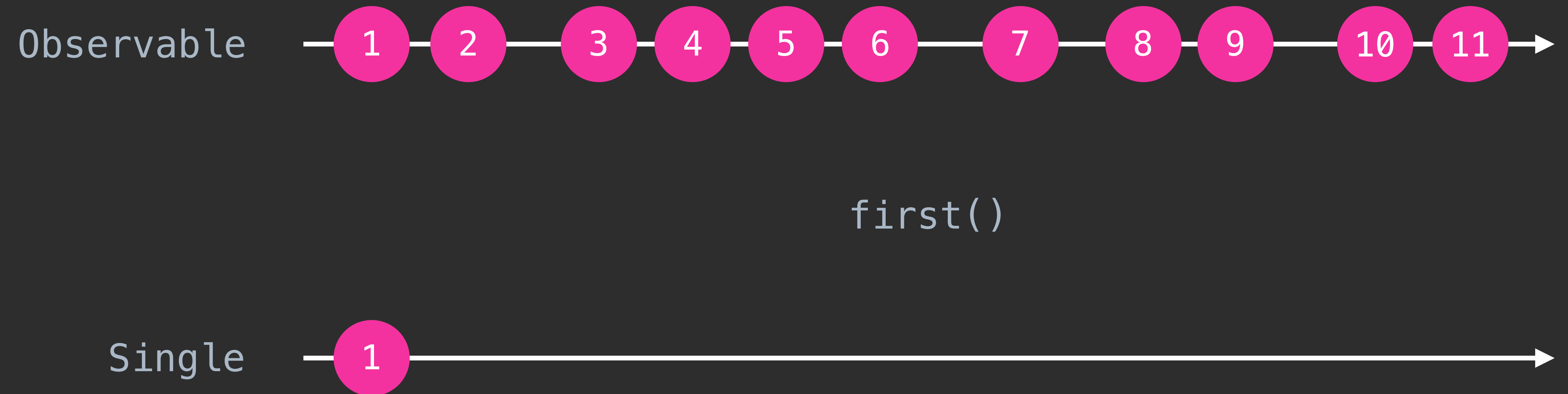
`first()`



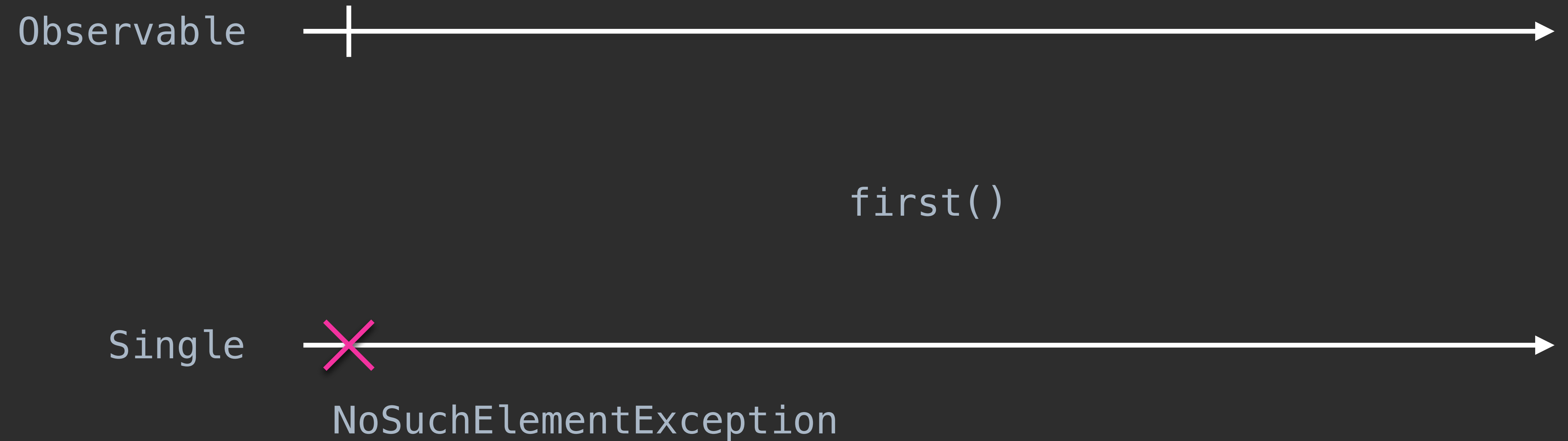
Operator Specialization



Operator Specialization



Operator Specialization



Operator Specialization

Observable



`firstElement()`

Operator Specialization

Observable



`firstElement()`

Maybe



Operator Specialization



Operator Specialization

Observable



`ignoreElements()`

Operator Specialization

Observable

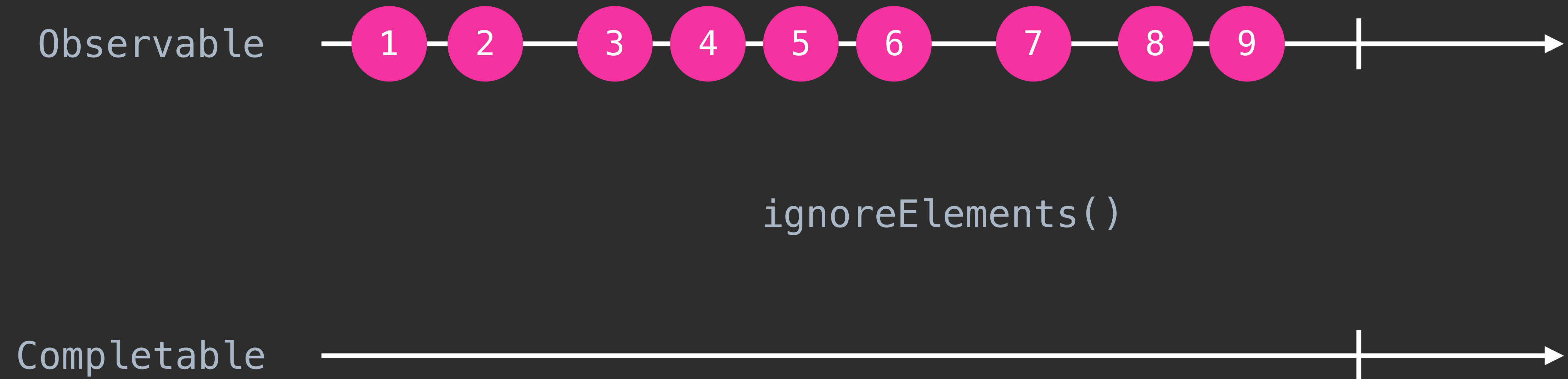


`ignoreElements()`

Completable



Operator Specialization



Operator Specialization

Flowable

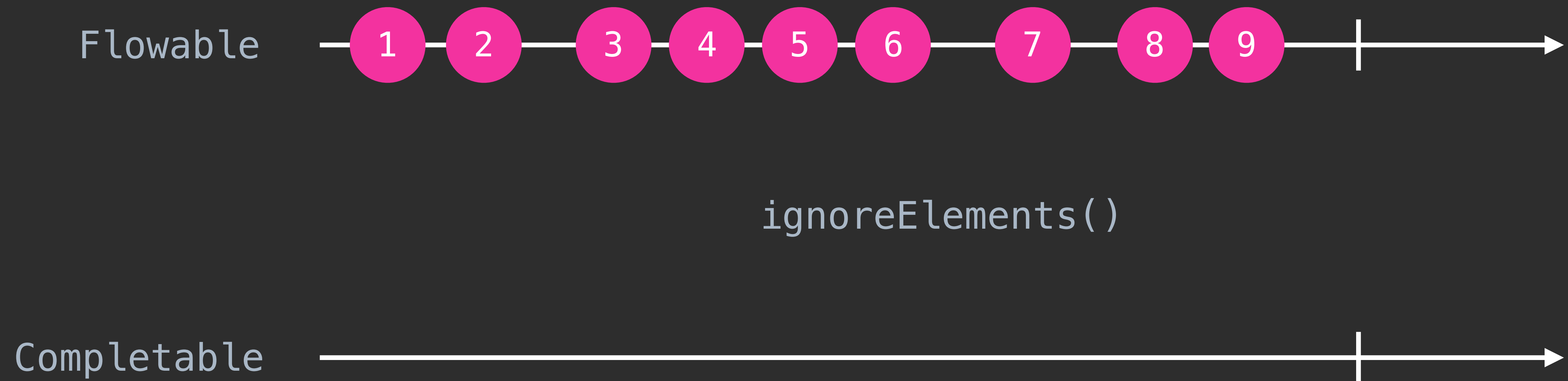


`ignoreElements()`

Completable



Operator Specialization



Operator Specialization

Flowable



`firstElement()`

Maybe



Operator Specialization

Flowable



`first()`

Single



<div>From \ To</div>		Flowable	Observable	Maybe	Single	Completable
Flowable			toObservable()	reduce() elementAt() firstElement() lastElement() singleElement()	scan() elementAt() first()/firstOnError() last()/lastOnError() single/singleOnError() all()/any()/count() (and more)	ignoreElements()
Observable		toFlowable()		reduce() elementAt() firstElement() lastElement() singleElement()	scan() elementAt() first()/firstOnError() last()/lastOnError() single/singleOnError() all()/any()/count() (and more)	ignoreElements()
Maybe		toFlowable()	toObservable()		toSingle() sequenceEqual()	toCompletable()
Single		toFlowable()	toObservable()	toMaybe()		toCompletable()
Completable		toFlowable()	toObservable()	toMaybe()	toSingle() toSingleDefault()	

To From		Flowable	Observable	Maybe	Single	Completable
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Single	toFlowable()	toObservable()	toMaybe()			toCompletable()
Completable	toFlowable()	toObservable()	toMaybe()	toSingle() toSingleDefault()		

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Single	toFlowable()	toObservable()	toMaybe()			toCompletable()
Completable	toFlowable()	toObservable()	toMaybe()	toSingle() toSingleDefault()		

Creating Sources

Creating Sources

```
Flowable.just("Hello");  
Flowable.just("Hello", "World");
```

```
Observable.just("Hello");  
Observable.just("Hello", "World");
```

```
Maybe.just("Hello");
```

```
Single.just("Hello");
```


Creating Sources

```
String[] array = { "Hello", "World" };  
List<String> list = Arrays.asList(array);
```

```
Flowable.fromArray(array);  
Flowable.fromIterable(list);
```

```
Observable.fromArray(array);  
Observable.fromIterable(list);
```

Creating Sources

```
Future<String> future = CompletableFuture.completedFuture("Hello");
```

```
Flowable.fromFuture(future);
```

```
Observable.fromFuture(future);
```

Creating Sources

```
Flowable.empty();
```

```
Observable.empty();
```

```
Maybe.empty();
```

```
Completable.complete();
```

Creating Sources

```
Flowable.never();
```

```
Observable.never();
```

```
Maybe.never();
```

```
Single.never();
```

```
Completable.never();
```

Creating Sources

```
Flowable.error(new RuntimeException());
```

```
Observable.error(new RuntimeException());
```

```
Maybe.error(new RuntimeException());
```

```
Single.error(new RuntimeException());
```

```
Completable.error(new RuntimeException());
```

Creating Sources

```
Observable.fromCallable(new Callable<String>() {  
    @Override public String call() {  
        return getName();  
    }  
});
```

Creating Sources

```
Observable.fromCallable(new Callable<String>() {  
    @Override public String call() throws Exception {  
        return getName();  
    }  
}));
```

Creating Sources

```
OkHttpClient client = // ...  
Request request = // ...
```

```
Observable.fromCallable(new Callable<String>() {  
    @Override public String call() throws Exception {  
        return client.newCall(request).execute();  
    }  
})).;
```


Creating Sources

```
Flowable.fromCallable(() -> "Hello");
```

```
Observable.fromCallable(() -> "Hello");
```

```
Maybe.fromCallable(() -> "Hello");
```

```
Maybe.fromAction(() -> System.out.println("Hello"));
```

```
Maybe.fromRunnable(() -> System.out.println("Hello"))
```

```
Single.fromCallable(() -> "Hello");
```

```
Completable.fromCallable(() -> "Ignored!");
```

```
Completable.fromAction(() -> System.out.println("Hello"));
```

```
Completable.fromRunnable(() -> System.out.println("Hello"));
```

Creating Sources

```
Observable.create();
```

Creating Sources

```
Observable.create();
```



100% LESS
AWFUL!!!

Creating Sources

```
Observable.create(new ObservableOnSubscribe<String>() {  
    @Override  
    public void subscribe(ObservableEmitter<String> e) throws Exception {  
        e.onNext("Hello");  
        e.onComplete();  
    }  
});
```

Creating Sources

```
Observable.create(new ObservableOnSubscribe<String>() {  
    @Override  
    public void subscribe(ObservableEmitter<String> e) throws Exception {  
        e.onNext("Hello");  
        e.onComplete();  
    }  
});
```

Creating Sources

```
Observable.create(new ObservableOnSubscribe<String>() {  
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        e.onNext("Hello");  
        e.onComplete();  
    }  
});
```

Creating Sources

```
Observable.create(e -> {  
    e.onNext("Hello");  
    e.onComplete();  
});
```

Creating Sources

```
Observable.create(e -> {  
    e.onNext("Hello");  
    e.onNext("World");  
    e.onComplete();  
});
```


Creating Sources

```
OkHttpClient client = // ...  
Request request = // ...
```

```
Observable.create(e -> {  
    client.newCall(request).enqueue(new Callback() {  
        @Override public void onResponse(Response r) throws IOException {  
            e.onNext(r.body().string());  
            e.onComplete();  
        }  
        @Override public void onFailure(IOException e) {  
            e.onError(e);  
        }  
    });  
});
```

Creating Sources

```
OkHttpClient client = // ...  
Request request = // ...
```

```
Observable.create(e -> {  
    Call call = client.newCall(request);  
    call.enqueue(new Callback() {  
        @Override public void onResponse(Response r) throws IOException {  
            e.onNext(r.body().string());  
            e.onComplete();  
        }  
        @Override public void onFailure(IOException e) {  
            e.onError(e);  
        }  
    });  
});
```

Creating Sources

```
OkHttpClient client = // ...  
Request request = // ...
```

```
Observable.create(e -> {  
    Call call = client.newCall(request);  
    e.setCancellation(() -> call.cancel());  
    call.enqueue(new Callback() {  
        @Override public void onResponse(Response r) throws IOException {  
            e.onNext(r.body().string());  
            e.onComplete();  
        }  
        @Override public void onFailure(IOException e) {  
            e.onError(e);  
        }  
    });  
});
```

Creating Sources

```
OkHttpClient client = // ...  
Request request = // ...
```

```
Observable.create(e -> {  
    Call call = client.newCall(request);  
    e.setCancellation(() -> call.cancel());  
    call.enqueue(new Callback() {  
        @Override public void onResponse(Response r) throws IOException {  
            e.onNext(r.body().string());  
            e.onComplete();  
        }  
        @Override public void onFailure(IOException e) {  
            e.onError(e);  
        }  
    })  
});
```

Creating Sources

```
View view = // ...
```

```
Observable.create(e -> {  
    e.setCancellation(() -> view.setOnClickListener(null));  
    view.setOnClickListener(v -> e.onNext(v));  
});
```

Creating Sources

```
Flowable.create(e -> { ... });
```

```
Observable.create(e -> { ... });
```

```
Maybe.create(e -> { ... });
```

```
Single.create(e -> { ... });
```

```
Completable.create(e -> { ... });
```

Observing Sources

Observing Sources

Observable<String>

```
interface Observer<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Disposable d);  
}
```

Flowable<String>

```
interface Subscriber<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Subscription s);  
}
```


Observing Sources

Observable<String>

```
interface Observer<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Disposable d);  
}
```

```
interface Disposable {  
    void dispose();  
}
```

Flowable<String>

```
interface Subscriber<T> {  
    void onNext(T t);  
    void onComplete();  
    void onError(Throwable t);  
    void onSubscribe(Subscription s);  
}
```

```
interface Subscription {  
    void cancel();  
    void request(long r);  
}
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");

o.subscribe(new Observer<String>() {
    @Override public void onNext(String s) { ... }
    @Override public void onComplete() { ... }
    @Override public void onError(Throwable t) { ... }

    @Override public void onSubscribe(Disposable d) {
        ???
    }
});
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");
```

```
o.subscribe(new DisposableObserver<String>() {  
    @Override public void onNext(String s) { ... }  
    @Override public void onComplete() { ... }  
    @Override public void onError(Throwable t) { ... }  
});
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");
```

```
o.subscribe(new DisposableObserver<String>() {  
    @Override public void onNext(String s) { ... }  
    @Override public void onComplete() { ... }  
    @Override public void onError(Throwable t) { ... }  
});
```

unsubscribe???

Observing Sources

```
Observable<String> o = Observable.just("Hello");
```

```
DisposableObserver observer = new DisposableObserver<String>() {  
    @Override public void onNext(String s) { ... }  
    @Override public void onComplete() { ... }  
    @Override public void onError(Throwable t) { ... }  
}  
o.subscribe(observer);
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");
```

```
DisposableObserver observer = new DisposableObserver<String>() {  
    @Override public void onNext(String s) { ... }  
    @Override public void onComplete() { ... }  
    @Override public void onError(Throwable t) { ... }  
}  
o.subscribe(observer);  
  
observer.dispose();
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");

o.subscribe(new DisposableObserver<String>() {
    @Override public void onNext(String s) { ... }
    @Override public void onComplete() { ... }
    @Override public void onError(Throwable t) { ... }
});
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");

o.subscribeWith(new DisposableObserver<String>() {
    @Override public void onNext(String s) { ... }
    @Override public void onComplete() { ... }
    @Override public void onError(Throwable t) { ... }
});
```


Observing Sources

```
Observable<String> o = Observable.just("Hello");
```

```
Disposable d = o.subscribeWith(new DisposableObserver<String>() {  
    @Override public void onNext(String s) { ... }  
    @Override public void onComplete() { ... }  
    @Override public void onError(Throwable t) { ... }  
});
```

```
d.dispose();
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");
```

```
CompositeDisposable disposables = new CompositeDisposable();
```

```
Disposable d = o.subscribeWith(new DisposableObserver<String>() {  
    @Override public void onNext(String s) { ... }  
    @Override public void onComplete() { ... }  
    @Override public void onError(Throwable t) { ... }  
});
```

```
disposables.add(d);
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");
```

```
CompositeDisposable disposables = new CompositeDisposable();
```

```
Disposable d = o.subscribeWith(new DisposableObserver<String>() {  
    @Override public void onNext(String s) { ... }  
    @Override public void onComplete() { ... }  
    @Override public void onError(Throwable t) { ... }  
});
```

```
disposables.add(d);
```

```
disposables.dispose();
```

Observing Sources

```
Observable<String> o = Observable.just("Hello");  
o.subscribeWith(new DisposableObserver<String>() { ... });
```

```
Maybe<String> m = Maybe.just("Hello");  
m.subscribeWith(new DisposableMaybeObserver<String>() { ... });
```

```
Single<String> s = Single.just("Hello");  
s.subscribeWith(new DisposableSingleObserver<String>() { ... });
```

```
Completable c = Completable.completed();  
c.subscribeWith(new DisposableCompletableObserver<String>() { ... });
```

Observing Sources

```
Flowable<String> f = Flowable.just("Hello");  
f.subscribeWith(new DisposableSubscriber<String>() { ... });
```

```
Observable<String> o = Observable.just("Hello");  
o.subscribeWith(new DisposableObserver<String>() { ... });
```

```
Maybe<String> m = Maybe.just("Hello");  
m.subscribeWith(new DisposableMaybeObserver<String>() { ... });
```

```
Single<String> s = Single.just("Hello");  
s.subscribeWith(new DisposableSingleObserver<String>() { ... });
```

```
Completable c = Completable.completed();  
c.subscribeWith(new DisposableCompletableObserver<String>() { ... });
```

Observing Sources

```
Flowable<String> f = Flowable.just("Hello");  
f.subscribeWith(new DisposableSubscriber<String>() { ... });
```

```
Observable<String> o = Observable.just("Hello");  
o.subscribeWith(new DisposableObserver<String>() { ... });
```

```
Maybe<String> m = Maybe.just("Hello");  
m.subscribeWith(new DisposableMaybeObserver<String>() { ... });
```

```
Single<String> s = Single.just("Hello");  
s.subscribeWith(new DisposableSingleObserver<String>() { ... });
```

```
Completable c = Completable.completed();  
c.subscribeWith(new DisposableCompletableObserver<String>() { ... });
```

Observing Sources

```
Flowable<String> f = Flowable.just("Hello");  
Disposable d1 = f.subscribeWith(new DisposableSubscriber<String>() { ... });  
  
Observable<String> o = Observable.just("Hello");  
Disposable d2 = o.subscribeWith(new DisposableObserver<String>() { ... });  
  
Maybe<String> m = Maybe.just("Hello");  
Disposable d3 = m.subscribeWith(new DisposableMaybeObserver<String>() { ... });  
  
Single<String> s = Single.just("Hello");  
Disposable d4 = s.subscribeWith(new DisposableSingleObserver<String>() { ... });  
  
Completable c = Completable.completed();  
Disposable d5 = c.subscribeWith(new DisposableCompletableObserver<String>() { ... });
```

RxJava

RxJava

- 2.0.0-RC3 was released 2016-09-23.

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RxJava

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- Releases are more like developer previews than release candidates.
- Next two are scheduled for 2016-10-07 and 2016-10-21.
- Final release scheduled for 2016-10-29.

RxJava

- Package name is `io.reactivex.*`.

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- Maven coordinates are `io.reactivex:rxjava2:rxjava`.

RxJava

- Package name is `io.reactivex.*`.
- Maven coordinates are `io.reactivex.rxjava2:rxjava`.
- Why the change? See <http://jakes.link/major-versions>

RxAndroid

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RxAndroid

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- Provides facilities for dealing with the main thread (or any **Looper**).
- Package name is `io.reactivex.android.*`.
- Maven coordinates are `io.reactivex.rxjava2:rxandroid`.

Living with 1.x and 2.x

Living with 1.x and 2.x

```
class RxJavaInterop {
    static <T> Flowable<T> toV2Flowable(rx.Observable<T> o) { ... }
    static <T> Observable<T> toV2Observable(rx.Observable<T> o) { ... }
    static <T> Maybe<T> toV2Maybe(rx.Single<T> s) { ... }
    static <T> Maybe<T> toV2Maybe(rx.Completable c) { ... }
    static <T> Single<T> toV2Single(rx.Single<T> s) { ... }
    static Completable toV2Completable(rx.Completable c) { ... }

    static <T> rx.Observable<T> toV1Observable(Publisher<T> p) { ... }
    static <T> rx.Observable<T> toV1Observable(Observable<T> o, ...) { ... }
    static <T> rx.Single<T> toV1Single(Single<T> o) { ... }
    static <T> rx.Single<T> toV1Single(Maybe<T> m) { ... }
    static rx.Completable toV1Completable(Completable c) { ... }
    static rx.Completable toV1Completable(Maybe<T> m) { ... }
}
```

Living with 1.x and 2.x

github.com/akarnokd/RxJava2Interop

```
class RxJavaInterop {
    static <T> Flowable<T> toV2Flowable(rx.Observable<T> o) { ... }
    static <T> Observable<T> toV2Observable(rx.Observable<T> o) { ... }
    static <T> Maybe<T> toV2Maybe(rx.Single<T> s) { ... }
    static <T> Maybe<T> toV2Maybe(rx.Completable c) { ... }
    static <T> Single<T> toV2Single(rx.Single<T> s) { ... }
    static Completable toV2Completable(rx.Completable c) { ... }

    static <T> rx.Observable<T> toV1Observable(Publisher<T> p) { ... }
    static <T> rx.Observable<T> toV1Observable(Observable<T> o, ...) { ... }
    static <T> rx.Single<T> toV1Single(Single<T> o) { ... }
    static <T> rx.Single<T> toV1Single(Maybe<T> m) { ... }
```

```
dependencies {  
    compile 'io.reactivex.rxjava2:rxjava:2.0.0-RC3'  
    compile 'io.reactivex.rxjava2:rxandroid:2.0.0-RC1'  
  
    // Optionally...  
    compile 'com.github.akarnokd:rxjava2-interop:0.3.0'  
}
```


Other Libraries We Control

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- Retrofit 2 – github.com/JakeWharton/retrofit2-rxjava2-adapter/

Other Libraries We Control

- Retrofit 2 – github.com/JakeWharton/retrofit2-rxjava2-adapter/
- RxBinding – waiting for 2.0 final
- RxRelay – waiting for 2.0 final
- RxReplayingShare – waiting for 2.0 final
- SQL Brite – waiting for 2.0 final
- Whorlwind – waiting for 2.0 final

RxJava 2

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- All the same operators.

RxJava 2

- Reactive Streams compliant.
- Backpressure in the type system (**Flowable**).
- New **Maybe** type.
- Actually usable `create()`.
- All the same operators.
- Preview releases now, final release in a month.



Looking Ahead To RxJava 2

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