

Alphabetical JavaScript Reference

Property/Method	Description	Belongs To
<u>abs()</u>	Returns the absolute value of x	<u>Math</u>
<u>accessKey</u>	Sets or returns the accesskey attribute of an element	<u>Element</u>
<u>acos()</u>	Returns the arccosine of x, in radians	<u>Math</u>
<u>acosh()</u>	Returns the hyperbolic arccosine of x	<u>Math</u>
<u>activeElement</u>	Returns the currently focused element in the document	<u>Document</u>
<u>addEventListener()</u>	Attaches an event handler to the document	<u>Document</u> , <u>Element</u>
<u>adoptNode()</u>	Adopts a node from another document	<u>Document</u>
<u>alert()</u>	Displays an alert box with a message and an OK button	<u>Window</u>
<u>altKey</u>	Returns whether the "ALT" key was pressed when the mouse event was triggered	<u>MouseEvent</u> , <u>KeyboardEvent</u> , <u>TouchEvent</u>
<u>anchors</u>	Returns a collection of all <a> elements in the document that have a name attribute	<u>Document</u>
<u>animationName</u>	Returns the name of the animation	<u>AnimationEvent</u>
<u>appCodeName</u>	Returns the code name of the browser	<u>Navigator</u>
<u>appendChild()</u>	Adds a new child node, to an element, as the last child node	<u>Element</u>
<u>applets</u>	Returns a collection of all <applet> elements in the document	<u>Document</u>

<u>appName</u>	Returns the name of the browser	<u>Navigator</u>
<u>appVersion</u>	Returns the version information of the browser	<u>Navigator</u>
<u>asin()</u>	Returns the arcsine of x, in radians	<u>Math</u>
<u>asinh()</u>	Returns the hyperbolic arcsine of x	<u>Math</u>
<u>assert()</u>	Writes an error message to the console if the assertion is false	<u>Console</u>
<u>assign()</u>	Loads a new document	<u>Location</u>
<u>atan()</u>	Returns the arctangent of x as a numeric value between -PI/2 and PI/2 radians	<u>Math</u>
<u>atan2()</u>	Returns the arctangent of the quotient of its arguments	<u>Math</u>
<u>atanh()</u>	Returns the hyperbolic arctangent of x	<u>Math</u>
<u>atob()</u>	Decodes a base-64 encoded string	<u>Window</u>
<u>attributes</u>	Returns a NamedNodeMap of an element's attributes	<u>Element</u>
<u>availHeight</u>	Returns the height of the screen (excluding the Windows Taskbar)	<u>Screen</u>
<u>availWidth</u>	Returns the width of the screen (excluding the Windows Taskbar)	<u>Screen</u>
<u>back()</u>	Loads the previous URL in the history list	<u>History</u>
<u>baseURI</u>	Returns the absolute base URI of a document	<u>Document</u>
<u>blur()</u>	Removes focus from an element	<u>Element</u> , <u>Window</u>
<u>body</u>	Sets or returns the document's body	<u>Document</u>

	(the <body> element)	
<u>break</u>	Exits a switch or a loop	<u>Statements</u>
<u>btoa()</u>	Encodes a string in base-64	<u>Window</u>
<u>bubbles</u>	Returns whether or not a specific event is a bubbling event	<u>Event</u>
<u>button</u>	Returns which mouse button was pressed when the mouse event was triggered	<u>MouseEvent</u>
<u>buttons</u>	Returns which mouse buttons were pressed when the mouse event was triggered	<u>MouseEvent</u>
<u>cancelable</u>	Returns whether or not an event can have its default action prevented	<u>Event</u>
<u>cbrt()</u>	Returns the cubic root of x	<u>Math</u>
<u>ceil()</u>	Returns x, rounded upwards to the nearest integer	<u>Math</u>
<u>changeTouches</u>	Returns a list of all the touch objects whose state changed between the previous touch and this touch	<u>TouchEvent</u>
<u>characterSet</u>	Returns the character encoding for the document	<u>Document</u>
<u>charAt()</u>	Returns the character at the specified index (position)	<u>String</u>
<u>charCode</u>	Returns the Unicode character code of the key that triggered the onkeypress event	<u>KeyboardEvent</u>
<u>charCodeAt()</u>	Returns the Unicode of the character at the specified index	<u>String</u>
<u>charset</u>	Deprecated. Use <u>characterSet</u> instead. Returns the character	<u>Document</u>

	encoding for the document	
childElementCount	Returns the number of child elements an element has	Element
childNodes	Returns a collection of an element's child nodes (including text and comment nodes)	Element
children	Returns a collection of an element's child element (excluding text and comment nodes)	Element
classList	Returns the class name(s) of an element	Element
className	Sets or returns the value of the class attribute of an element	Element
clear()	Clears the console	Console , Storage
clearInterval()	Clears a timer set with setInterval()	Window
clearTimeout()	Clears a timer set with setTimeout()	Window
clearWatch()	Unregister location/error monitoring handlers previously installed using Geolocation.watchPosition()	Geolocation
click()	Simulates a mouse-click on an element	Element
clientHeight	Returns the height of an element, including padding	Element
clientLeft	Returns the width of the left border of an element	Element
clientTop	Returns the width of the top border of an element	Element
clientWidth	Returns the width of an element, including padding	Element
clientX	Returns the horizontal	MouseEvent ,

	coordinate of the mouse pointer, relative to the current window, when the mouse event was triggered	TouchEvent
clientY	Returns the vertical coordinate of the mouse pointer, relative to the current window, when the mouse event was triggered	MouseEvent , TouchEvent
clipboardData	Returns an object containing the data affected by the clipboard operation	ClipboardData
closed	Returns a Boolean value indicating whether a window has been closed or not	Window
close()	Closes the output stream previously opened with document.open()	Document , Window
code	Returns the code of the key that triggered the event	KeyboardEvent
colorDepth	Returns the bit depth of the color palette for displaying images	Screen
compareDocumentPosition()	Compares the document position of two elements	Element
compile()	Deprecated in version 1.5. Compiles a regular expression	RegExp
composed	Returns whether the event is composed or not	Event
concat()	Joins two or more arrays, and returns a copy of the joined arrays	Array , String
confirm()	Displays a dialog box with a message and an OK and a Cancel button	Window

<u>const</u>	Declares a variable with a constant value	Statements
<u>constructor</u>	Returns the function that created the Array object's prototype	Array , Boolean , Date , Number , RegExp Element
<u>contains()</u>	Returns true if a node is a descendant of a node, otherwise false	Element
<u>contentEditable</u>	Sets or returns whether the content of an element is editable or not	Element
<u>continue</u>	Breaks one iteration (in the loop) if a specified condition occurs, and continues with the next iteration in the loop	Statements
<u>console</u>	Returns a reference to the Console object, which provides methods for logging information to the browser's console (See Console object)	Window
<u>cookie</u>	Returns all name/value pairs of cookies in the document	Document
<u>cookieEnabled</u>	Determines whether cookies are enabled in the browser	Navigator
<u>coordinates</u>	Returns the position and altitude of the device on Earth	Geolocation
<u>copyWithin()</u>	Copies array elements within the array, to and from specified positions	Array
<u>cos(x)</u>	Returns the cosine of x (x is in radians)	Math

<u>cosh(x)</u>	Returns the hyperbolic cosine of x	<u>Math</u>
<u>count()</u>	Logs the number of times that this particular call to count() has been called	<u>Console</u>
<u>createAttribute()</u>	Creates an attribute node	<u>Document</u>
<u>createComment()</u>	Creates a Comment node with the specified text	<u>Document</u>
<u>createDocumentFragment()</u>	Creates an empty DocumentFragment node	<u>Document</u>
<u>createElement()</u>	Creates an Element node	<u>Document</u>
<u>createEvent()</u>	Creates a new event	<u>Document</u> , <u>Event</u>
<u>createTextNode()</u>	Creates a Text node	<u>Document</u>
<u>ctrlKey</u>	Returns whether the "CTRL" key was pressed when the mouse event was triggered	<u>MouseEvent</u> , <u>KeyboardEvent</u> , <u>TouchEvent</u>
<u>currentTarget</u>	Returns the element whose event listeners triggered the event	<u>Event</u>
<u>data</u>	Returns the inserted characters	<u>InputEvent</u>
<u>dataTransfer</u>	Returns an object containing the data being dragged/dropped, or inserted/deleted	<u>DragEvent</u> , <u>InputEvent</u>
<u>debugger</u>	Stops the execution of JavaScript, and calls (if available) the debugging function	<u>Statements</u>
<u>decodeURI()</u>	Decodes a URI	<u>Global</u>
<u>decodeURIComponent()</u>	Decodes a URI component	<u>Global</u>
<u>defaultPrevented</u>	Returns whether or not the preventDefault() method was called for the event	<u>Event</u>
<u>defaultStatus</u>	Sets or returns the default text in the	<u>Window</u>

	statusbar of a window	
<u>defaultView</u>	Returns the window object associated with a document, or null if none is available.	<u>Document</u>
<u>deltaX</u>	Returns the horizontal scroll amount of a mouse wheel (x-axis)	<u>WheelEvent</u>
<u>deltaY</u>	Returns the vertical scroll amount of a mouse wheel (y-axis)	<u>WheelEvent</u>
<u>deltaZ</u>	Returns the scroll amount of a mouse wheel for the z-axis	<u>WheelEvent</u>
<u>deltaMode</u>	Returns a number that represents the unit of measurements for delta values (pixels, lines or pages)	<u>WheelEvent</u>
<u>designMode</u>	Controls whether the entire document should be editable or not.	<u>Document</u>
<u>detail</u>	Returns a number that indicates how many times the mouse was clicked	<u>UiEvent</u>
<u>do ... while</u>	Executes a block of statements and repeats the block while a condition is true	<u>Statements</u>
<u>doctype</u>	Returns the Document Type Declaration associated with the document	<u>Document</u>
<u>document</u>	Returns the Document object for the window (<u>See Document object</u>)	<u>Window</u>
<u>documentElement</u>	Returns the Document Element of the document (the <html> element)	<u>Document</u>

<u>documentMode</u>	Returns the mode used by the browser to render the document	Document
<u>documentURI</u>	Sets or returns the location of the document	Document
<u>domain</u>	Returns the domain name of the server that loaded the document	Document
domConfig	Obsolete. Returns the DOM configuration of the document	Document
<u>elapsedTime</u>	Returns the number of seconds an animation has been running	Animation Event
<u>elapsedTime</u>	Returns the number of seconds a transition has been running	
<u>embeds</u>	Returns a collection of all <embed> elements the document	Document
<u>encodeURIComponent()</u>	Encodes a URI	Global
<u>encodeURIComponent()</u>	Encodes a URI component	Global
<u>E</u>	Returns Euler's number (approx. 2.718)	Math
<u>endsWith()</u>	Checks whether a string ends with specified string/characters	String
<u>entries()</u>	Returns a key/value pair Array Iteration Object	Array
<u>error()</u>	Outputs an error message to the console	Console
<u>escape()</u>	Deprecated in version 1.5. Use <u>encodeURIComponent()</u> or <u>encodeURIComponent()</u> instead	Global
<u>eval()</u>	Evaluates a string and executes it as if it was script code	Global
<u>eventPhase</u>	Returns which phase of the event	Event

	flow is currently being evaluated	
<u>every()</u>	Checks if every element in an array pass a test	<u>Array</u>
<u>exec()</u>	Tests for a match in a string. Returns the first match	<u>RegExp</u>
<u>execCommand()</u>	Invokes the specified clipboard operation on the element currently having focus.	<u>Document</u>
<u>exitFullscreen()</u>	Cancels an element in fullscreen mode	<u>Element</u>
<u>exp(x)</u>	Returns the value of E ^x	<u>Math</u>
<u>dir</u>	Sets or returns the value of the dir attribute of an element	<u>Element</u>
<u>fill()</u>	Fill the elements in an array with a static value	<u>Array</u>
<u>filter()</u>	Creates a new array with every element in an array that pass a test	<u>Array</u>
<u>find()</u>	Returns the value of the first element in an array that pass a test	<u>Array</u>
<u>findIndex()</u>	Returns the index of the first element in an array that pass a test	<u>Array</u>
<u>floor()</u>	Returns x, rounded downwards to the nearest integer	<u>Math</u>
<u>focus()</u>	Gives focus to an element	<u>Element</u> , <u>Window</u>
<u>for</u>	Marks a block of statements to be executed as long as a condition is true	<u>Statements</u>
<u>for ... in</u>	Marks a block of statements to be executed for each element of an object (or array)	<u>Statements</u>

<u>forEach()</u>	Calls a function for each array element	<u>Array</u>
<u>forms</u>	Returns a collection of all <form> elements in the document	<u>Document</u>
<u>forward()</u>	Loads the next URL in the history list	<u>History</u>
<u>frameElement</u>	Returns the <iframe> element in which the current window is inserted	<u>Window</u>
<u>frames</u>	Returns all <iframe> elements in the current window	<u>Window</u>
<u>from()</u>	Creates an array from an object	<u>Array</u>
<u>fromCharCode()</u>	Converts Unicode values to characters	<u>String</u>
<u>fullscreenElement</u>	Returns the current element that is displayed in fullscreen mode	<u>Document</u>
<u>fullscreenEnabled()</u>	Returns a Boolean value indicating whether the document can be viewed in fullscreen mode	<u>Document</u>
<u>function</u>	Declares a function	<u>Statements</u>
<u>geolocation</u>	Returns a Geolocation object that can be used to locate the user's position	<u>Navigator</u>
<u>getDate()</u>	Returns the day of the month (from 1-31)	<u>Date</u>
<u>getDay()</u>	Returns the day of the week (from 0-6)	<u>Date</u>
<u>getAttribute()</u>	Returns the specified attribute value of an element node	<u>Element</u>
<u>getAttributeNode()</u>	Returns the specified attribute node	<u>Element</u>
<u>getBoundingClientRect()</u>	Returns the size of an element and its	<u>Element</u>

	position relative to the viewport	
<u>getComputedStyle()</u>	Gets the current computed CSS styles applied to an element	<u>Window</u>
<u>getCurrentPosition()</u>	Returns the current position of the device	<u>Geolocation</u>
<u>getElementById()</u>	Returns the element that has the ID attribute with the specified value	<u>Document</u>
<u>getElementsByClassName()</u>	Returns a NodeList containing all elements with the specified class name	<u>Document, Element</u>
<u>getElementsByName()</u>	Returns a NodeList containing all elements with a specified name	<u>Document</u>
<u>getElementsByTagName()</u>	Returns a NodeList containing all elements with the specified tag name	<u>Document, Element</u>
<u>getFullYear()</u>	Returns the year	<u>Date</u>
<u>getHours()</u>	Returns the hour (from 0-23)	<u>Date</u>
<u>getItem()</u>	Returns the value of the specified key name	<u>Storage</u>
<u>getMilliseconds()</u>	Returns the milliseconds (from 0-999)	<u>Date</u>
<u>getMinutes()</u>	Returns the minutes (from 0-59)	<u>Date</u>
<u>getModifierState()</u>	Returns an array containing target ranges that will be affected by the insertion/deletion	<u>MouseEvent</u>
<u>getMonth()</u>	Returns the month (from 0-11)	<u>Date</u>
<u>getNamedItem()</u>	Returns a specified attribute node from a NamedNodeMap	<u>Attribute</u>
<u>getSeconds()</u>	Returns the seconds (from 0-59)	<u>Date</u>

getSelection()	Returns a Selection object representing the range of text selected by the user	Window
getTargetRanges()	Returns an array containing target ranges that will be affected by the insertion/deletion	InputEvent
getTime()	Returns the number of milliseconds since midnight Jan 1 1970, and a specified date	Date
getTimezoneOffset()	Returns the time difference between UTC time and local time, in minutes	Date
getUTCDate()	Returns the day of the month, according to universal time (from 1-31)	Date
getUTCDay()	Returns the day of the week, according to universal time (from 0-6)	Date
getUTCFullYear()	Returns the year, according to universal time	Date
getUTCHours()	Returns the hour, according to universal time (from 0-23)	Date
getUTCMilliseconds()	Returns the milliseconds, according to universal time (from 0-999)	Date
getUTCMinutes()	Returns the minutes, according to universal time (from 0-59)	Date
getUTCMonth()	Returns the month, according to universal time (from 0-11)	Date
getUTCSeconds()	Returns the seconds, according to universal time (from 0-59)	Date

getFullYear()	Deprecated. Use the getFullYear() method instead	Date
global	Checks whether the "g" modifier is set	RegExp
go()	Loads a specific URL from the history list	History
group()	Creates a new inline group in the console. This indents following console messages by an additional level, until console.groupEnd() is called	Console
groupCollapsed()	Creates a new inline group in the console. However, the new group is created collapsed. The user will need to use the disclosure button to expand it	Console
groupEnd()	Exits the current inline group in the console	Console
hasAttribute()	Returns true if an element has the specified attribute, otherwise false	Element
hasAttributes()	Returns true if an element has any attributes, otherwise false	Element
hasChildNodes()	Returns true if an element has any child nodes, otherwise false	Element
hasFocus()	Returns a Boolean value indicating whether the document has focus	Document
hash	Sets or returns the anchor part (#) of a URL	Location
head	Returns the <head> element of the document	Document
height	Returns the total height of the screen	Screen

<u>history</u>	Returns the History object for the window (<u>See History object</u>)	<u>Window</u>
<u>host</u>	Sets or returns the hostname and port number of a URL	<u>Location</u>
<u>hostname</u>	Sets or returns the hostname of a URL	<u>Location</u>
<u>href</u>	Sets or returns the entire URL	<u>Location</u>
<u>id</u>	Sets or returns the value of the id attribute of an element	<u>Element</u>
<u>if ... else ... else if</u>	Marks a block of statements to be executed depending on a condition	<u>Statements</u>
<u>ignoreCase</u>	Checks whether the "i" modifier is set	<u>RegExp</u>
<u>images</u>	Returns a collection of all elements in the document	<u>Document</u>
<u>implementation</u>	Returns the DOMImplementation object that handles this document	<u>Document</u>
<u>importNode()</u>	Imports a node from another document	<u>Document</u>
<u>includes()</u>	Check if an array contains the specified element	<u>Array</u> , <u>String</u>
<u>indexOf()</u>	Search the array for an element and returns its position	<u>Array</u> , <u>String</u>
<u>Infinity</u>	A numeric value that represents positive/negative infinity	<u>Global</u>
<u>info()</u>	Outputs an informational message to the console	<u>Console</u>
<u>innerHeight</u>	Returns the height of the window's content area (viewport) including scrollbars	<u>Window</u>

<u>innerHTML</u>	Sets or returns the content of an element	<u>Element</u>
<u>innerText</u>	Sets or returns the text content of a node and its descendants	<u>Element</u>
<u>innerWidth</u>	Returns the width of a window's content area (viewport) including scrollbars	<u>Window</u>
<u>inputEncoding</u>	Returns the encoding, character set, used for the document	<u>Document</u>
<u>inputType</u>	Returns the type of the change (i.e "inserting" or "deleting")	<u>InputEvent</u>
<u>insertAdjacentElement()</u>	Inserts a HTML element at the specified position relative to the current element	<u>Element</u>
<u>insertAdjacentHTML()</u>	Inserts a HTML formatted text at the specified position relative to the current element	<u>Element</u>
<u>insertAdjacentText()</u>	Inserts text into the specified position relative to the current element	<u>Element</u>
<u>insertBefore()</u>	Inserts a new child node before a specified, existing, child node	<u>Element</u>
<u>isArray()</u>	Checks whether an object is an array	<u>Array</u>
<u>isComposing</u>	Returns whether the state of the event is composing or not	<u>InputEvent</u> , <u>KeyboardEvent</u>
<u>isContentEditable</u>	Returns true if the content of an element is editable, otherwise false	<u>Element</u>
<u>isDefaultNamespace()</u>	Returns true if a specified namespaceURI is the default, otherwise false	<u>Element</u>

<u>isEqualNode()</u>	Checks if two elements are equal	<u>Element</u>
<u>isFinite()</u>	Determines whether a value is a finite, legal number	<u>Global, Number</u>
<u>isId</u>	Returns true if the attribute is of type Id, otherwise it returns false	<u>Attribute</u>
<u>isInteger()</u>	Checks whether a value is an integer	<u>Number</u>
<u>isNaN()</u>	Determines whether a value is an illegal number	<u>Global, Number</u>
<u>isSafeInteger()</u>	Checks whether a value is a safe integer	<u>Number</u>
<u>isSameNode()</u>	Checks if two elements are the same node	<u>Element</u>
<u>isSupported()</u>	Returns true if a specified feature is supported on the element	<u>Element</u>
<u>isTrusted</u>	Returns whether or not an event is trusted	<u>Event</u>
<u>item()</u>	Returns the attribute node at a specified index in a NamedNodeMap	<u>Attribute, HTMLCollection</u>
<u>join()</u>	Joins all elements of an array into a string	<u>Array</u>
<u>key</u>	Returns the key value of the key represented by the event	<u>KeyboardEvent, StorageEvent</u>
<u>key()</u>	Returns the name of the <i>n</i> th key in the storage	<u>Storage</u>
<u>keyCode</u>	Returns the Unicode character code of the key that triggered the onkeypress event, or the Unicode key code of the key that triggered the onkeydown or onkeyup event	<u>KeyboardEvent</u>
<u>keys()</u>	Returns a Array Iteration Object, containing the keys of the original array	<u>Array</u>

<u>lang</u>	Sets or returns the value of the lang attribute of an element	<u>Element</u>
<u>language</u>	Returns the language of the browser	<u>Navigator</u>
<u>lastChild</u>	Returns the last child node of an element	<u>Element</u>
<u>lastElementChild</u>	Returns the last child element of an element	<u>Element</u>
<u>lastIndex</u>	Specifies the index at which to start the next match	<u>RegExp</u>
<u>lastIndexOf()</u>	Search the array for an element, starting at the end, and returns its position	<u>Array</u> , <u>String</u>
<u>lastModified</u>	Returns the date and time the document was last modified	<u>Document</u>
<u>length</u>	Sets or returns the number of elements in an array	<u>Array</u> , <u>Attribute</u> , <u>History</u> , <u>HTMLCollection</u> , <u>Window</u> , <u>Storage</u>
lengthComputable	Returns whether the length of the progress can be computable or not	<u>ProgressEvent</u>
let	Declares a variable inside brackets { } scope	<u>Statements</u>
<u>links</u>	Returns a collection of all <a> and <area> elements in the document that have a href attribute	<u>Document</u>
<u>LN2</u>	Returns the natural logarithm of 2 (approx. 0.693)	<u>Math</u>
<u>LN10</u>	Returns the natural logarithm of 10 (approx. 2.302)	<u>Math</u>
loaded	Returns how much work has been loaded	<u>ProgressEvent</u>

<u>localeCompare()</u>	Compares two strings in the current locale	<u>String</u>
<u>localStorage</u>	Allows to save key/value pairs in a web browser. Stores the data with no expiration date	<u>Window</u>
<u>location</u>	Returns the location of a key on the keyboard or device	<u>KeyboardEvent</u>
<u>location</u>	Returns the Location object for the window (See <u>Location object</u>)	<u>Window</u>
<u>log()</u>	Returns the natural logarithm (base E) of x	<u>Math</u> , <u>Console</u>
<u>LOG2E</u>	Returns the base-2 logarithm of E (approx. 1.442)	<u>Math</u>
<u>LOG10E</u>	Returns the base-10 logarithm of E (approx. 0.434)	<u>Math</u>
<u>map()</u>	Creates a new array with the result of calling a function for each array element	<u>Array</u>
<u>match()</u>	Searches a string for a match against a regular expression, and returns the matches	<u>String</u>
<u>matchMedia()</u>	Returns a MediaQueryList object representing the specified CSS media query string	<u>Window</u>
<u>max()</u>	Returns the number with the highest value	<u>Math</u>
<u>MAX_VALUE</u>	Returns the largest number possible in JavaScript	<u>Number</u>
<u>message</u>	Sets or returns an error message (a string)	<u>Error</u>
<u>metaKey</u>	Returns whether the "META" key was pressed when	<u>MouseEvent</u> , <u>KeyboardEvent</u> ,

	an event was triggered	TouchEvent
min()	Returns the number with the lowest value	Math
multiline	Checks whether the "m" modifier is set	RegExp
MIN_VALUE	Returns the smallest number possible in JavaScript	Number
moveBy()	Moves a window relative to its current position	Window
moveTo()	Moves a window to the specified position	Window
MovementX	Returns the horizontal coordinate of the mouse pointer relative to the position of the last mousemove event	MouseEvent
MovementY	Returns the vertical coordinate of the mouse pointer relative to the position of the last mousemove event	MouseEvent
name	Sets or returns an error name	Error , Attribute , Window
namedItem()	Returns the element with the specified ID, or name, in an HTMLCollection	HTMLCollection
namespaceURI	Returns the namespace URI of an element	Element
NaN	"Not-a-Number" value	Global , Number
navigator	Returns the Navigator object for the window (See Navigator object)	Window
NEGATIVE_INFINITY	Represents negative infinity (returned on overflow)	Number
newURL	Returns the URL of the document,	HasChangeEvent

	after the hash has been changed	
newValue	Returns the new value of the changed storage item	StorageEvent
nextSibling	Returns the next node at the same node tree level	Element
nextElementSibling	Returns the next element at the same node tree level	Element
nodeName	Returns the name of a node	Element
nodeType	Returns the node type of a node	Element
nodeValue	Sets or returns the value of a node	Element
normalize()	Removes empty Text nodes, and joins adjacent nodes	Document , Element
normalizeDocument()	Removes empty Text nodes, and joins adjacent nodes	Document
now()	Returns the number of milliseconds since midnight Jan 1, 1970	Date
Number()	Converts an object's value to a number	Global
offsetHeight	Returns the height of an element, including padding, border and scrollbar	Element
offsetWidth	Returns the width of an element, including padding, border and scrollbar	Element
offsetLeft	Returns the horizontal offset position of an element	Element
offsetParent	Returns the offset container of an element	Element
offsetTop	Returns the vertical offset position of an element	Element

offsetX	Returns the horizontal coordinate of the mouse pointer relative to the position of the edge of the target element	MouseEvent
offsetY	Returns the vertical coordinate of the mouse pointer relative to the position of the edge of the target element	MouseEvent
oldURL	Returns the URL of the document, before the hash was changed	HasChangeEvent
oldValue	Returns the old value of the changed storage item	StorageEvent
onabort	The event occurs when the loading of a media is aborted	UiEvent , Event
onafterprint	The event occurs when a page has started printing, or if the print dialogue box has been closed	Event
onanimationend	The event occurs when a CSS animation has completed	AnimationEvent
onanimationiteration	The event occurs when a CSS animation is repeated	AnimationEvent
onanimationstart	The event occurs when a CSS animation has started	AnimationEvent
onbeforeprint	The event occurs when a page is about to be printed	Event
onbeforeunload	The event occurs before the document is about to be unloaded	UiEvent , Event
onblur	The event occurs when an element loses focus	FocusEvent
oncanplay	The event occurs when the browser	Event

	can start playing the media (when it has buffered enough to begin)	
<u>oncanplaythrough</u>	The event occurs when the browser can play through the media without stopping for buffering	<u>Event</u>
<u>onchange</u>	The event occurs when the content of a form element, the selection, or the checked state have changed (for <input>, <select>, and <textarea>)	<u>Event</u>
<u>onclick</u>	The event occurs when the user clicks on an element	<u>MouseEvent</u>
<u>oncontextmenu</u>	The event occurs when the user right-clicks on an element to open a context menu	<u>MouseEvent</u>
<u>oncopy</u>	The event occurs when the user copies the content of an element	<u>ClipboardEvent</u>
<u>oncut</u>	The event occurs when the user cuts the content of an element	<u>ClipboardEvent</u>
<u>ondblclick</u>	The event occurs when the user double-clicks on an element	<u>MouseEvent</u>
<u>ondrag</u>	The event occurs when an element is being dragged	<u>DragEvent</u>
<u>ondragend</u>	The event occurs when the user has finished dragging an element	<u>DragEvent</u>
<u>ondragenter</u>	The event occurs when the dragged element enters the drop target	<u>DragEvent</u>
<u>ondragleave</u>	The event occurs when the dragged element leaves the drop target	<u>DragEvent</u>
<u>ondragover</u>	The event occurs when the dragged	<u>DragEvent</u>

	element is over the drop target	
<u>ondragstart</u>	The event occurs when the user starts to drag an element	<u>DragEvent</u>
<u>ondrop</u>	The event occurs when the dragged element is dropped on the drop target	<u>DragEvent</u>
<u>ondurationchange</u>	The event occurs when the duration of the media is changed	<u>Event</u>
<u>onemptied</u>	The event occurs when something bad happens and the media file is suddenly unavailable (like unexpectedly disconnects)	
<u>onended</u>	The event occurs when the media has reach the end (useful for messages like "thanks for listening")	<u>Event</u>
<u>onerror</u>	The event occurs when an error occurs while loading an external file	<u>ProgressEvent</u> , <u>UiEvent</u> , <u>Event</u>
<u>onfocus</u>	The event occurs when an element gets focus	<u>FocusEvent</u>
<u>onfocusin</u>	The event occurs when an element is about to get focus	<u>FocusEvent</u>
<u>onfocusout</u>	The event occurs when an element is about to lose focus	<u>FocusEvent</u>
<u>onfullscrechange</u>	The event occurs when an element is displayed in fullscreen mode	<u>Event</u>
<u>onfullscreerror</u>	The event occurs when an element can not be displayed in fullscreen mode	<u>Event</u>
<u>onhashchange</u>	The event occurs when there has been changes to	<u>HashChangeEvent</u>

	the anchor part of a URL	
oninput	The event occurs when an element gets user input	InputEvent , Event
oninvalid	The event occurs when an element is invalid	Event
onkeydown	The event occurs when the user is pressing a key	KeyboardEvent
onkeypress	The event occurs when the user presses a key	KeyboardEvent
onkeyup	The event occurs when the user releases a key	KeyboardEvent
onLine	Determines whether the browser is online	Navigator
onload	The event occurs when an object has loaded	UiEvent , Event
onloadeddata	The event occurs when media data is loaded	Event
onloadedmetadata	The event occurs when meta data (like dimensions and duration) are loaded	Event
onloadstart	The event occurs when the browser starts looking for the specified media	ProgressEvent
onmessage	The event occurs when a message is received through the event source	Event
onmousedown	The event occurs when the user presses a mouse button over an element	MouseEvent
onmouseenter	The event occurs when the pointer is moved onto an element	MouseEvent
onmouseleave	The event occurs when the pointer is moved out of an element	MouseEvent
onmousemove	The event occurs when the pointer is moving while it is over an element	MouseEvent

<u>onmouseover</u>	The event occurs when the pointer is moved onto an element, or onto one of its children	<u>MouseEvent</u>
<u>onmouseout</u>	The event occurs when a user moves the mouse pointer out of an element, or out of one of its children	<u>MouseEvent</u>
<u>onmouseup</u>	The event occurs when a user releases a mouse button over an element	<u>MouseEvent</u>
<u>onmousewheel</u>	Deprecated. Use the <u>wheel</u> event instead	<u>WheelEvent</u>
<u>onoffline</u>	The event occurs when the browser starts to work offline	<u>Event</u>
<u>ononline</u>	The event occurs when the browser starts to work online	<u>Event</u>
<u>onopen</u>	The event occurs when a connection with the event source is opened	<u>Event</u>
<u>onpagehide</u>	The event occurs when the user navigates away from a webpage	<u>PageTransitionEvent</u>
<u>onpageshow</u>	The event occurs when the user navigates to a webpage	<u>PageTransitionEvent</u>
<u>onpaste</u>	The event occurs when the user pastes some content in an element	<u>ClipboardEvent</u>
<u>onpause</u>	The event occurs when the media is paused either by the user or programmatically	<u>Event</u>
<u>onplay</u>	The event occurs when the media has been started or is no longer paused	<u>Event</u>
<u>onplaying</u>	The event occurs when the media is playing after	<u>Event</u>

	having been paused or stopped for buffering	
onpopstate	The event occurs when the window's history changes	PopStateEvent
onprogress	The event occurs when the browser is in the process of getting the media data (downloading the media)	Event
onratechange	The event occurs when the playing speed of the media is changed	Event
onresize	The event occurs when the document view is resized	UiEvent , Event
onreset	The event occurs when a form is reset	Event
onscroll	The event occurs when an element's scrollbar is being scrolled	UiEvent , Event
onsearch	The event occurs when the user writes something in a search field (for <code><input="search"></code>)	Event
onseeked	The event occurs when the user is finished moving/skipping to a new position in the media	Event
onseeking	The event occurs when the user starts moving/skipping to a new position in the media	Event
onselect	The event occurs after the user selects some text (for <code><input></code> and <code><textarea></code>)	UiEvent , Event
onshow	The event occurs when a <code><menu></code> element is shown as a context menu	Event
onstalled	The event occurs when the browser	Event

	is trying to get media data, but data is not available	
onstorage	The event occurs when a Web Storage area is updated	StorageEvent
onsubmit	The event occurs when a form is submitted	Event
onsuspend	The event occurs when the browser is intentionally not getting media data	Event
ontimeupdate	The event occurs when the playing position has changed (like when the user fast forwards to a different point in the media)	Event
ontoggle	The event occurs when the user opens or closes the <details> element	Event
ontouchcancel	The event occurs when the touch is interrupted	TouchEvent
ontouchend	The event occurs when a finger is removed from a touch screen	TouchEvent
ontouchmove	The event occurs when a finger is dragged across the screen	TouchEvent
ontouchstart	The event occurs when a finger is placed on a touch screen	TouchEvent
ontransitionend	The event occurs when a CSS transition has completed	TransitionEvent
onunload	The event occurs once a page has unloaded (for <body>)	UiEvent , Event
onvolumechange	The event occurs when the volume of the media has changed (includes setting the volume to "mute")	Event

<u>onwaiting</u>	The event occurs when the media has paused but is expected to resume (like when the media pauses to buffer more data)	<u>Event</u>
<u>onwheel</u>	The event occurs when the mouse wheel rolls up or down over an element	<u>WheelEvent</u>
<u>open()</u>	Opens an HTML output stream to collect output from document.write()	<u>Document, Window</u>
<u>opener</u>	Returns a reference to the window that created the window	<u>Window</u>
<u>origin</u>	Returns the protocol, hostname and port number of a URL	<u>Location</u>
<u>outerHeight</u>	Returns the height of the browser window, including toolbars/scrollbars	<u>Window</u>
<u>outerWidth</u>	Returns the width of the browser window, including toolbars/scrollbars	<u>Window</u>
<u>ownerDocument</u>	Returns the root element (document object) for an element	<u>Element</u>
<u>pageX</u>	Returns the horizontal coordinate of the mouse pointer, relative to the document, when the mouse event was triggered	<u>MouseEvent</u>
<u>pageXOffset</u>	Returns the pixels the current document has been scrolled (horizontally) from the upper left corner of the window	<u>Window</u>
<u>pageY</u>	Returns the vertical coordinate	<u>MouseEvent</u>

	of the mouse pointer, relative to the document, when the mouse event was triggered	
<u>pageYOffset</u>	Returns the pixels the current document has been scrolled (vertically) from the upper left corner of the window	<u>Window</u>
<u>parent</u>	Returns the parent window of the current window	<u>Window</u>
<u>parentNode</u>	Returns the parent node of an element	<u>Element</u>
<u>parentElement</u>	Returns the parent element node of an element	<u>Element</u>
<u>parse()</u>	Parses a date string and returns the number of milliseconds since January 1, 1970	<u>Date</u> , <u>JSON</u>
<u>parseFloat()</u>	Parses a string and returns a floating point number	<u>Global</u>
<u>parseInt()</u>	Parses a string and returns an integer	<u>Global</u>
<u>pathname</u>	Sets or returns the path name of a URL	<u>Location</u>
<u>persisted</u>	Returns whether the webpage was cached by the browser	<u>PageTransitionEvent</u>
<u>PI</u>	Returns PI (approx. 3.14)	<u>Math</u>
<u>pixelDepth</u>	Returns the color resolution (in bits per pixel) of the screen	<u>Screen</u>
<u>platform</u>	Returns for which platform the browser is compiled	<u>Navigator</u>
<u>pop()</u>	Removes the last element of an array, and returns that element	<u>Array</u>
<u>port</u>	Sets or returns the port number of a URL	<u>Location</u>

<u>position</u>	Returns the position of the concerned device at a given time	<u>Geolocation</u>
positionError	Returns the reason of an error occurring when using the geolocating device	<u>Geolocation</u>
positionOptions	Describes an object containing option properties to pass as a parameter of Geolocation.getCurrentPosition() and Geolocation.watchPosition()	<u>Geolocation</u>
<u>POSITIVE_INFINITY</u>	Represents infinity (returned on overflow)	<u>Number</u>
<u>preventDefault()</u>	Cancels the event if it is cancelable, meaning that the default action that belongs to the event will not occur	<u>Event</u>
<u>print()</u>	Prints the content of the current window	<u>Window</u>
<u>product</u>	Returns the engine name of the browser	<u>Navigator</u>
<u>propertyName</u>	Returns the name of the CSS property associated with the animation or transition	<u>AnimationEvent</u> , <u>TransitionEvent</u>
<u>protocol</u>	Sets or returns the protocol of a URL	<u>Location</u>
<u>prototype</u>	Allows you to add properties and methods to an Array object	<u>Array</u> , <u>Boolean</u> , <u>Date</u>
pseudoElement	Returns the name of the pseudo-element of the animation or transition	<u>AnimationEvent</u> , <u>TransitionEvent</u>
<u>push()</u>	Adds new elements to the end of an array, and returns the new length	<u>Array</u>

<u>querySelector()</u>	Returns the first element that matches a specified CSS selector(s) in the document	<u>Document, Element</u>
<u>querySelectorAll()</u>	Returns a static NodeList containing all elements that matches a specified CSS selector(s) in the document	<u>Document, Element</u>
<u>random()</u>	Returns a random number between 0 and 1	<u>Math</u>
<u>readyState</u>	Returns the (loading) status of the document	<u>Document</u>
<u>reduce()</u>	Reduce the values of an array to a single value (going left-to-right)	<u>Array</u>
<u>reduceRight()</u>	Reduce the values of an array to a single value (going right-to-left)	<u>Array</u>
<u>referrer</u>	Returns the URL of the document that loaded the current document	<u>Document</u>
<u>region</u>		<u>MouseEvent</u>
<u>reload()</u>	Reloads the current document	<u>Location</u>
<u>removeAttribute()</u>	Removes a specified attribute from an element	<u>Element</u>
<u>removeAttributeNode()</u>	Removes a specified attribute node, and returns the removed node	<u>Element</u>
<u>removeChild()</u>	Removes a child node from an element	<u>Element</u>
<u>removeEventListener()</u>	Removes an event handler that has been attached with the addEventListener() method	<u>Element</u>
<u>removeItem()</u>	Removes that key from the storage	<u>Storage</u>

repeat	Returns whether a key is being hold down repeatedly, or not	KeyboardEvent
repeat()	Returns a new string with a specified number of copies of an existing string	String
replace()	Searches a string for a specified value, or a regular expression, and returns a new string where the specified values are replaced	String , Location
replaceChild()	Replaces a child node in an element	Element
requestAnimationFrame()	Requests the browser to call a function to update an animation before the next repaint	Window
requestFullscreen()	Shows an element in fullscreen mode	Element
resizeBy()	Resizes the window by the specified pixels	Window
resizeTo()	Resizes the window to the specified width and height	Window
return	Stops the execution of a function and returns a value from that function	Statements
reverse()	Reverses the order of the elements in an array	Array
round()	Rounds x to the nearest integer	Math
pow()	Returns the value of x to the power of y	Math
previousSibling	Returns the previous node at the same node tree level	Element
previousElementSibling	Returns the previous element at the same node tree level	Element
prompt()	Displays a dialog box that prompts	Window

	the visitor for input	
prototype	Allows you to add properties and methods to an object	Number
relatedTarget	Returns the element related to the element that triggered the mouse event	MouseEvent , FocusEvent
removeEventListener()	Removes an event handler from the document (that has been attached with the addEventListener() method)	Document
removeNamedItem()	Removes a specified attribute node	Attribute
renameNode()	Renames the specified node	Document
screen	Returns the Screen object for the window (See Screen object)	Window
screenLeft	Returns the horizontal coordinate of the window relative to the screen	Window
screenTop	Returns the vertical coordinate of the window relative to the screen	Window
screenX	Returns the horizontal coordinate of the window/mouse pointer relative to the screen	Window , MouseEvent
screenY	Returns the vertical coordinate of the window/mouse pointer relative to the screen	Window , MouseEvent
scripts	Returns a collection of <script> elements in the document	Document
scroll()	Deprecated. This method has been replaced by the scrollTo() method.	Window

<u>scrollBy()</u>	Scrolls the document by the specified number of pixels	<u>Window</u>
<u>scrollHeight</u>	Returns the entire height of an element, including padding	<u>Element</u>
<u>scrollIntoView()</u>	Scrolls the specified element into the visible area of the browser window	<u>Element</u>
<u>scrollLeft</u>	Sets or returns the number of pixels an element's content is scrolled horizontally	<u>Element</u>
<u>scrollTo()</u>	Scrolls the document to the specified coordinates	<u>Window</u>
<u>scrollTop</u>	Sets or returns the number of pixels an element's content is scrolled vertically	<u>Element</u>
<u>scrollWidth</u>	Returns the entire width of an element, including padding	<u>Element</u>
scrollX	An alias of <u>pageXOffset</u>	<u>Window</u>
scrollY	An alias of <u>pageYOffset</u>	<u>Window</u>
<u>search</u>	Sets or returns the querystring part of a URL	<u>Location</u>
<u>search()</u>	Searches a string for a specified value, or regular expression, and returns the position of the match	<u>String</u>
<u>self</u>	Returns the current window	<u>Window</u>
<u>sessionStorage</u>	Allows to save key/value pairs in a web browser. Stores the data for one session	<u>Window</u>
<u>setAttribute()</u>	Sets or changes the specified attribute, to the specified value	<u>Element</u>

<u>setAttributeNode()</u>	Sets or changes the specified attribute node	<u>Element</u>
<u>setDate()</u>	Sets the day of the month of a date object	<u>Date</u>
<u>setFullYear()</u>	Sets the year of a date object	<u>Date</u>
<u>setHours()</u>	Sets the hour of a date object	<u>Date</u>
<u>setInterval()</u>	Calls a function or evaluates an expression at specified intervals (in milliseconds)	<u>Window</u>
<u>setItem()</u>	Adds that key to the storage, or update that key's value if it already exists	<u>Storage</u>
<u>setMilliseconds()</u>	Sets the milliseconds of a date object	<u>Date</u>
<u>setMinutes()</u>	Set the minutes of a date object	<u>Date</u>
<u>setMonth()</u>	Sets the month of a date object	<u>Date</u>
<u>setNamedItem()</u>	Sets the specified attribute node (by name)	<u>Attribute</u>
<u>setSeconds()</u>	Sets the seconds of a date object	<u>Date</u>
<u>setTime()</u>	Sets a date to a specified number of milliseconds after/before January 1, 1970	<u>Date</u>
<u>setTimeout()</u>	Calls a function or evaluates an expression after a specified number of milliseconds	<u>Window</u>
<u>setUTCDate()</u>	Sets the day of the month of a date object, according to universal time	<u>Date</u>
<u>setUTCFullYear()</u>	Sets the year of a date object, according to universal time	<u>Date</u>
<u>setUTCHours()</u>	Sets the hour of a date object, according to universal time	<u>Date</u>
<u>setUTCMilliseconds()</u>	Sets the milliseconds of a date object,	<u>Date</u>

	according to universal time	
<u>setUTCMinutes()</u>	Set the minutes of a date object, according to universal time	<u>Date</u>
<u>setUTCMonth()</u>	Sets the month of a date object, according to universal time	<u>Date</u>
<u>setUTCSeconds()</u>	Set the seconds of a date object, according to universal time	<u>Date</u>
<u>setYear()</u>	Deprecated. Use the <u>setFullYear()</u> method instead	<u>Date</u>
<u>shift()</u>	Removes the first element of an array, and returns that element	<u>Array</u>
<u>shiftKey</u>	Returns whether the "SHIFT" key was pressed when an event was triggered	<u>MouseEvent</u> , <u>KeyboardEvent</u> , <u>TouchEvent</u>
<u>sin()</u>	Returns the sine of x (x is in radians)	<u>Math</u>
<u>sinh()</u>	Returns the hyperbolic sine of x	<u>Math</u>
<u>slice()</u>	Selects a part of an array, and returns the new array	<u>Array</u> , <u>String</u>
<u>some()</u>	Checks if any of the elements in an array pass a test	<u>Array</u>
<u>sort()</u>	Sorts the elements of an array	<u>Array</u>
<u>source</u>	Returns the text of the RegExp pattern	<u>RegExp</u>
<u>specified</u>	Returns true if the attribute has been specified, otherwise it returns false	<u>Attribute</u>
<u>splice()</u>	Adds/Removes elements from an array	<u>Array</u>
<u>split()</u>	Splits a string into an array of substrings	<u>String</u>
<u>startsWith()</u>	Checks whether a string begins with	<u>String</u>

	specified characters	
state	Returns an object containing a copy of the history entries	PopStateEvent
String()	Converts an object's value to a string	Global
stop()	Stops the window from loading	Window
stopImmediatePropagation()	Prevents other listeners of the same event from being called	Event
stopPropagation()	Prevents further propagation of an event during event flow	Event
stringify()	Convert a JavaScript object to a JSON string	JSON
sqrt()	Returns the square root of x	Math
SQRT1_2	Returns the square root of 1/2 (approx. 0.707)	Math
SQRT2	Returns the square root of 2 (approx. 1.414)	Math
status	Sets or returns the text in the statusbar of a window	Window
strictErrorChecking	Sets or returns whether error-checking is enforced or not	Document
storageArea	Returns an object representing the affected storage object	StorageEvent
style	Sets or returns the value of the style attribute of an element	Element
substr()	Extracts the characters from a string, beginning at a specified start position, and through the specified number of character	String
substring()	Extracts the characters from a string, between	String

	two specified indices	
<u>switch</u>	Marks a block of statements to be executed depending on different cases	<u>Statements</u>
<u>table()</u>	Displays tabular data as a table	<u>Console</u>
<u>tabIndex</u>	Sets or returns the value of the tabIndex attribute of an element	<u>Element</u>
<u>tagName</u>	Returns the tag name of an element	<u>Element</u>
<u>tan()</u>	Returns the tangent of an angle	<u>Math</u>
<u>tanh()</u>	Returns the hyperbolic tangent of a number	<u>Math</u>
<u>target</u>	Returns the element that triggered the event	<u>Event</u>
<u>targetTouches</u>	Returns a list of all the touch objects that are in contact with the surface and where the touchstart event occurred on the same target element as the current target element	<u>TouchEvent</u>
<u>test()</u>	Tests for a match in a string. Returns true or false	<u>RegExp</u>
<u>textContent</u>	Sets or returns the textual content of a node and its descendants	<u>Element</u>
<u>throw</u>	Throws (generates) an error	<u>Statements</u>
<u>time()</u>	Starts a timer (can track how long an operation takes)	<u>Console</u>
<u>timeEnd()</u>	Stops a timer that was previously started by console.time()	<u>Console</u>
<u>timeStamp</u>	Returns the time (in milliseconds relative to the epoch) at which	<u>Event</u>

	the event was created	
<u>title</u>	Sets or returns the title of the document	<u>Document</u> , <u>Element</u>
<u>toDateString()</u>	Converts the date portion of a Date object into a readable string	<u>Date</u>
<u>toGMTString()</u>	Deprecated. Use the <u>toUTCString()</u> method instead	<u>Date</u>
<u>toExponential()</u>	Converts a number into an exponential notation	<u>Number</u>
<u>toFixed(x)</u>	Formats a number with x numbers of digits after the decimal point	<u>Number</u>
<u>toJSON()</u>	Returns the date as a string, formatted as a JSON date	<u>Date</u>
<u>toISOString()</u>	Returns the date as a string, using the ISO standard	<u>Date</u>
<u>toLocaleDateString()</u>	Returns the date portion of a Date object as a string, using locale conventions	<u>Date</u>
<u>toLocaleLowerCase()</u>	Converts a string to lowercase letters, according to the host's locale	<u>String</u>
<u>toLocaleString()</u>	Converts a Date object to a string, using locale conventions	<u>Date</u>
<u>toLocaleTimeString()</u>	Returns the time portion of a Date object as a string, using locale conventions	<u>Date</u>
<u>toLocaleUpperCase()</u>	Converts a string to uppercase letters, according to the host's locale	<u>String</u>
<u>toLowerCase()</u>	Converts a string to lowercase letters	<u>String</u>
<u>top</u>	Returns the topmost browser window	<u>Window</u>
<u>toPrecision(x)</u>	Formats a number to x length	<u>Number</u>
<u>toString()</u>	Converts an array to a string, and returns the result	<u>Array</u> , <u>Boolean</u> , <u>Date</u> , <u>Number</u> , <u>RegExp</u> , <u>String</u> , <u>Element</u>

total	Returns the total amount of work that will be loaded	ProgressEvent
toTimeString()	Converts the time portion of a Date object to a string	Date
touches	Returns a list of all the touch objects that are currently in contact with the surface	TouchEvent
toUpperCase()	Converts a string to uppercase letters	String
toUTCString()	Converts a Date object to a string, according to universal time	Date
trace()	Outputs a stack trace to the console	Console
transitionend	The event occurs when a CSS transition has completed	TransitionEvent
trim()	Removes whitespace from both ends of a string	String
trunc()	Returns the integer part of a number (x)	Math
try ... catch ... finally	Marks the block of statements to be executed when an error occurs in a try block, and implements error handling	Statements
type	Returns the name of the event	Event
undefined	Indicates that a variable has not been assigned a value	Global
unescape()	Deprecated in version 1.5. Use decodeURI() or decodeURIComponent() instead	Global
unshift()	Adds new elements to the beginning of an array, and returns the new length	Array
url	Returns the URL of the changed item's document	StorageEvent
URL	Returns the full URL of the HTML document	Document
userAgent	Returns the user-agent header sent by the browser to the server	Navigator
UTC()	Returns the number of milliseconds in a date since midnight of January 1, 1970, according to UTC time	Date
value	Sets or returns the value of the attribute	Attribute
valueOf()	Returns the primitive value of an array	Array , Boolean , Date , Number , String
var	Declares a variable	Statements
warn()	Outputs a warning message to the console	Console
watchPosition()	Returns a watch ID value that then can be used to unregister the handler by passing it to the Geolocation.clearWatch() method	Geolocation
which	Returns which mouse button was pressed when the mouse event was triggered	MouseEvent , KeyboardEvent
width	Returns the total width of the screen	Screen
view	Returns a reference to the Window object where the event occurred	UiEvent

<u>while</u>	Marks a block of statements to be executed while a condition is true	<u>Statements</u>
<u>write()</u>	Writes HTML expressions or JavaScript code to a document	<u>Document</u>
<u>writeln()</u>	Same as write(), but adds a newline character after each statement	<u>Document</u>