CSCI 470: Solving Recurrence Relations (continued), Heaps

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Overview

- 1. A quick update
- 2. Solving Recurrence
- 3. Recursion Tree
- 4. Master method to solve recurrence relations
- 5. Heaps

A quick update

Course Material on GitHub

- Course materials have been posted here: https://github.com/vijayko/csci-470 (a temporary arrangement)
- · Homework 01 will be posted today here.
- If you are new to the class, please fill out this form: https://tinyurl.com/csci-470-form
- No quiz today. :(

Solving Recurrence

Making a good guess

Unfortunately, there is no general way to make a good guess. However, we can use recursion trees to make a good guess. If a recurrence is similar to one you have seen before, that can be a really good guess.

Possible pitfalls

Sometimes, following a right guess may not lead to the expected implication. For instance, in case of $T(n) = 2T(\lfloor n/2 \rfloor) + n$, if we guess that $T(n) \le cn$, we will end up with:

$$T(n) \le 2(c\lfloor n/2 \rfloor) + n$$

$$\le 2 * c * (n/2) + n$$

$$= cn + n$$

$$= (c + 1)n$$

$$= O(n), \Leftarrow wrong!!$$

which **does not imply**, $T(n) \le cn$, because cn + n > cn for any choice of c.

In this case, we will have to go with a stronger inductive hypothesis, such as $T(n) \le cn - d$ where $d \ge 0$.

Change of variable

Sometimes changing variable can be helpful. Here is an example for that.

$$T(n) = 2T(\lfloor \sqrt{n} \rfloor) + \lg n.$$

Let's rename $m = \lg n$. That gives us $n = 2^m$. (This is just "inverting" \lg to the right side). Now we re-write the previous equation as:

$$T(2^m) = 2T(\lfloor 2^{m/2} \rfloor) + m$$

Change of variable continued

To make it even simpler, we can rename $S(m) = T(2^m)$, which yields:

$$S(m) = 2S(m/2) + m$$

which looks much similar to T(n) = 2T(n/2) + n, which was $T(n) = O(n \lg n)$.

Therefore,
$$T(n) = T(2^m) = S(m) = O(m \lg m) = O(\lg n \lg \lg n)$$
.

Recursion Tree

Solving recurrence using recursion tree

$$T(n) = 2T(n/2) + cn$$

Solving recurrence using recursion tree

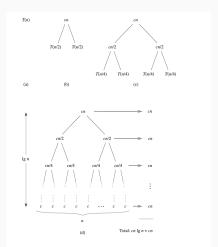


Figure 2.5 How to construct a recursion tree for the recurrence T(n) = 2T(n/2) + cn. Part (a) shows T(n), which progressively expands in (b)-(d) to form the recursion tree. The fully expanded tree in part (d) has $\lg n + 1$ levels (i.e., it has height $\lg n$, as indicated), and each level contributes a total cost of cn. The total cost, therefore, is $cn \lg n + cn$, which is $\Theta(n \lg n)$.

Master method to solve

recurrence relations

Master Method

Let $a \ge 1$ and b > 1 be constants, let f(n) be a function, and let T(n) be defined on the nonnegative integers by the recurrence

$$T(n) = aT(n/b) + f(n)$$

where we interpret n/b to mean either $\lfloor n/b \rfloor$ or $\lceil n/b \rceil$. Then T(n) has the following asymptotic bounds:

- 1. If $f(n) = O(n^{\log_b a \epsilon})$ for some constant $\epsilon > 0$, then $T(n) = \Theta(n^{\log_b a})$.
- 2. If $f(n) = \Theta(n^{\log_b a})$, then $T(n) = \Theta(n^{\log_b a} \lg n)$.
- 3. If $f(n) = \Omega(n^{\log_b a + \epsilon})$ for some constant $\epsilon > 0$, and if $af(n/b) \le cf(n)$ for some constant c < 1 and all sufficiently large n, then $T(n) = \Theta(f(n))$.

Master Method: Example 1

```
Case 1: If f(n) = O(n^{\log_b a - \epsilon}) for some constant \epsilon > 0, then T(n) = \Theta(n^{\log_b a}).
```

Example: T(n) = 9T(n/3) + n.

We have a = 9, b = 3, f(n) = n. Now, we calculate $n^{\log_3 9} = n^{\log_3 3^2} = n^2 = \Theta(n^2)$. Now, if we can show $f(n) = O(n^{\log_3 9 - \epsilon})$ for $\epsilon > 0$, then $T(n) = \Theta(n^{\log_3 9})$. For $\epsilon = 1$, we can see that $n^{\log_3 9 - 1} = n = f(n)$, and $f(n) = n = O(n^{\log_3 9 - 1})$, therefore, by case 1, $T(n) = \Theta(n^{\log_3 9}) = \Theta(n^2)$.

Master Method: Example 2

Case 2: If
$$f(n) = \Theta(n^{\log_b a})$$
, then $T(n) = \Theta(n^{\log_b a} \lg n)$.
Example: $T(n) = T(2n/3) + 1$.
Here, $a = 1$, $b = 3/2$, and $f(n) = 1$. $n^{\log_b a} = n^{\log_{3/2} 1} = n^0 = 1 = \Theta(1)$.
And we have $f(n) = 1$, therefore we should go with case 2. By case 2, the $T(n) = \Theta(n^{\log_b a} \lg n) = \Theta(n^{\log_{3/2} 1} \lg n) = \Theta(\lg n)$.

Heaps

Heaps

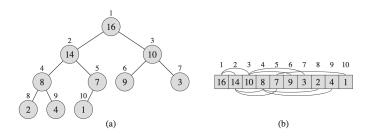


Figure 6.1 A max-heap viewed as **(a)** a binary tree and **(b)** an array. The number within the circle at each node in the tree is the value stored at that node. The number above a node is the corresponding index in the array. Above and below the array are lines showing parent-child relationships; parents are always to the left of their children. The tree has height three; the node at index 4 (with value 8) has height one.

Implementation of the heap

```
PARENT(i)
   return |i/2|
LEFT(i)
   return 2i
RIGHT(i)
   return 2i + 1
Can we verify these using Figure 6.1?
```

Definition of height in a binary heap

- We define the *height* of a node in a heap to be the number of edges on the longest simple downward path from the node to a leaf, and we define the height of the heap to be the height of its root.
- · What's going to be the height of node 4 in Figure 6.1?

Classwork

- 1. What are the minimum and maximum numbers of elements in a heap of height *h*?
- 2. Show that an n-element heap has height $\lfloor \lg n \rfloor$.

Maintaining heap property

```
Max-Heapify(A, i)
 1 l = LEFT(i)
 2 r = RIGHT(i)
 3 if l < A.heapsize and A[l] > A[i]
          largest = l
    else largest = i
    if r \leq A.heapsize and A[r] > A[largest]
          largest = r
    if largest \neq i
 8
 9
          exchange A[i] with A[largest]
10
          MAX-HEAPIFY(A, largest)
```

Assumptions while calling Max-Heapify

When it is called, Max-Heapify assumes that the binary trees rooted at Left(i) and Right(i) are max-heaps, but that A[i] might be smaller than its children, thus, violating the max-heap property.

Max-Heapify: Illustration

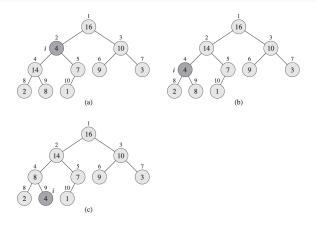


Figure 6.2 The action of MAX-HEAPIFY(A, 2), where A heap-size = 10. (a) The initial configuration, with A[2] at node i = 2 violating the max-heap property since it is not larger than both children. The max-heap property is restored for node 2 in (b) by exchanging A[2] with A[4], which destroys the max-heap property for node 4. The recursive call MAX-HEAPIFY(A, A) now has A is A. After swapping A[A] with A[A], as shown in (c), node A is fixed up, and the recursive call MAX-HEAPIFY(A, A) yields no further change to the data structure.

Classwork

Show that, with the array representation for storing an n-element heap, the leaves are the nodes indexed by $\lfloor n/2 \rfloor + 1$, $\lfloor n/2 \rfloor + 2$, ..., n.

Building a heap

```
BUILD-MAX-HEAP(A)
```

- 1 A.heapsize = A.length
- 2 **for** $i = \lfloor A.length/2 \rfloor$ **downto** 1
- 3 Max-Heapify(A, i)

Correctness of building a heap

To show why Build-Max-Heap works correctly, we use the following loop invariant:

At the start of each iteration of the **for** loop of lines 2-3, each node i+1, i+2, ..., n is the root of a max-heap.

Referencing previous figure

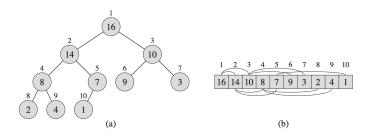


Figure 6.1 A max-heap viewed as (a) a binary tree and (b) an array. The number within the circle at each node in the tree is the value stored at that node. The number above a node is the corresponding index in the array. Above and below the array are lines showing parent-child relationships; parents are always to the left of their children. The tree has height three; the node at index 4 (with value 8) has height one.

Correctness

Initialization: Prior to the first iteration of the loop, $i = \lfloor n/2 \rfloor$. Each node $\lfloor n/2 \rfloor + 1$, $\lfloor n/2 \rfloor + 2$, ..., n is a leaf and is thus the root of a trivial max-heap.

Correctness cntd

Maintenance: To see that each iteration maintains the loop invariant, observe that the children of node i are numbered higher than i. By the loop invariant, therefore, they are both roots of max-heaps. This is precisely the condition required for the MAX-HEAPIFY(A,i) to make node i a max-heap root. Moreover, the MAX-HEAPIFY call preserves the property that nodes i+1, i+2, ..., n are all roots of max-heaps. Decrementing i in the **for** loop update reestablishes the loop invariant for the next iteration.

Correctness cntd

Termination: At termination i = 0. By the loop invariant, each node 1, 2, ..., n is the root of a max-heap. In particular, node 1 is.

Runtime

Simpler upper bound: We can compute a simpler upper bound on the running time of Build-Max-Heap as follows. Each call to Max-Heapify costs $O(\lg n)$ time and Build-Max-Heap makes O(n) such calls. Thus, the running time is $O(n \lg n)$. Although this is a correct upper bound, it's not a tight bound for this problem.

Runtime: A tight upper bound

- An n-element heap has a height of $\lfloor \lg n \rfloor$.
- An n-element heap has at most $\lceil n/2^{h+1} \rceil$ nodes for any height h. (Exercise 6.3-3 from CLRS)

$$T(n) = \sum_{h=0}^{\lfloor \lg n \rfloor} \lceil n/2^{h+1} \rceil O(h)$$

$$= O\left(n \sum_{h=0}^{\lfloor \lg n \rfloor} \frac{h}{2^h}\right)$$

$$\leq O\left(n \sum_{h=0}^{\infty} \frac{h}{2^h}\right)$$

$$= O(2n)$$

$$= O(n)$$