

## Approved Supplemental Mathematics Reference Sheet—Grade 10

**ONLY** for use by students on the MCAS Mathematics test who have this accommodation listed in their IEP or 504 plan

General Problem-Solving Process		Properties													
<div><div>1. Read/reread the problem for understanding.</div><div>2. Identify what the question is asking.</div><div>3. Make a plan to solve the problem. (<i>Choose at least one strategy.</i>)<div><div>• Draw a picture.</div><div>• Create a table, chart, or list.</div><div>• Look for a pattern.</div><div>• Work backwards.</div><div>• Write a number sentence or an equation.</div></div></div><div>4. Solve the problem.</div><div>5. Reread the problem to see if your solution makes sense.</div></div>		<div><div>• <math>a \cdot (b + c) = a \cdot b + a \cdot c</math></div><div>• <math>a + (b + c) = (a + b) + c</math></div><div>• <math>a \cdot (b \cdot c) = (a \cdot b) \cdot c</math></div><div>• <math>a + b = b + a</math></div><div>• <math>a \cdot b = b \cdot a</math></div><div>• <math>a - (-b) = a + b</math></div><div>• <math>a + (-b) = a - b</math></div><div>• FOIL</div><div><math>(a + b)(c + d) = ac + ad + bc + bd</math></div><div><table><tr><td></td><td>a</td><td>b</td></tr><tr><td>c</td><td>ac</td><td>bc</td></tr><tr><td>d</td><td>ad</td><td>bd</td></tr></table></div></div>			a	b	c	ac	bc	d	ad	bd			
	a	b													
c	ac	bc													
d	ad	bd													
Fractions		Vocabulary													
<div><div>• <math>\frac{a}{b} + \frac{c}{d} = \frac{ad+bc}{bd}</math></div><div>• <math>\frac{a}{b} - \frac{c}{d} = \frac{ad-bc}{bd}</math></div><div>• <math>\frac{a}{b} \cdot \frac{c}{d} = \frac{ac}{bd}</math></div><div>• <math>\frac{a}{b} \div \frac{c}{d} = \frac{ad}{bc}</math></div></div>		<div><div>• <math>factor \cdot factor = product</math></div><div>• <math>dividend \div divisor = quotient</math></div><div>• <math>\frac{numerator}{denominator}</math></div></div>													
Divisibility Rules		Order of Operations													
<table><tr><td>2</td><td>If the last digit is even</td></tr><tr><td>3</td><td>If the sum of the digits can be divided by 3</td></tr><tr><td>5</td><td>If the last digit is 0 or 5</td></tr><tr><td>6</td><td>If the number is divisible by both 2 and 3</td></tr><tr><td>9</td><td>If the sum of the digits can be divided by 9</td></tr><tr><td>10</td><td>If the last digit is 0</td></tr></table>		2	If the last digit is even	3	If the sum of the digits can be divided by 3	5	If the last digit is 0 or 5	6	If the number is divisible by both 2 and 3	9	If the sum of the digits can be divided by 9	10	If the last digit is 0	<div><div>PEMDAS</div><div><div>1. Parentheses (brackets, etc.)</div><div>2. Exponents</div><div>3. Multiplication or Division (left to right)</div><div>4. Addition or Subtraction (left to right)</div></div><div><div>GEMA</div><div><div>1. Grouping</div><div>2. Exponents</div><div>3. Multiplicative operations (multiplication or division – left to right)</div><div>4. Additive operations (addition or subtraction – left to right)</div></div></div></div>	
2	If the last digit is even														
3	If the sum of the digits can be divided by 3														
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9	If the sum of the digits can be divided by 9														
10	If the last digit is 0														

Probability	Percentages and Proportions
<ul style="list-style-type: none"> <li>Probability = <math>\frac{\text{favorable outcomes}}{\text{possible outcomes}}</math></li> </ul>	<ul style="list-style-type: none"> <li><math>\frac{\text{is}}{\text{of}} = \frac{\%}{100}</math></li> <li><math>x\% = \frac{x}{100}</math></li> <li>if <math>\frac{a}{b} = \frac{c}{d}</math>, then <math>ad = bc</math></li> </ul>
Statistics	Transformations
<ul style="list-style-type: none"> <li>Mean - Average</li> <li>Median - Middle</li> <li>Mode - Most often</li> <li>Range - Least to Greatest</li> </ul>	<ul style="list-style-type: none"> <li>Translation - Slide</li> <li>Reflection - Flip</li> <li>Rotation - Turn</li> </ul>
Geometry and Measurement Abbreviations	Symbols
<ul style="list-style-type: none"> <li><math>l</math> = length</li> <li><math>w</math> = width</li> <li><math>h</math> = height</li> <li><math>s</math> = length of a side</li> <li><math>b</math> = length of the base</li> <li><math>r</math> = radius</li> <li><math>d</math> = diameter</li> <li><math>A</math> = area</li> <li><math>B</math> = area of the base</li> <li><math>P</math> = perimeter</li> <li><math>C</math> = circumference</li> <li><math>M</math> = midpoint</li> </ul>	<ul style="list-style-type: none"> <li><math>&lt;</math> is less than</li> <li><math>&gt;</math> is greater than</li> <li><math>=</math> is equal to</li> <li><math> x </math> = absolute value of <math>x</math></li> <li><math>\leq</math> is less than or equal to</li> <li><math>\geq</math> is greater than or equal to</li> <li><math>\neq</math> is not equal to</li> <li><math>\approx</math> is approximately equal to</li> <li><math>\cong</math> is congruent to</li> <li><math>\sim</math> is similar to</li> <li><math>\parallel</math> is parallel to</li> <li><math>\perp</math> is perpendicular to</li> </ul>
Number Line	
Angles	
<ul style="list-style-type: none"> <li>Complementary 90</li> </ul>	<ul style="list-style-type: none"> <li>Supplementary 180</li> </ul>

General Formulas	Coordinate Plane
<ul style="list-style-type: none"> <li>• <math>\pi \approx 3.14</math></li> <li>• <math>a^2 + b^2 = c^2</math></li> <li>• <math>d = rt</math>     <b>d</b>istance = <b>r</b>ate • <b>t</b>ime</li> <li>• <math>I = prt</math>     <b>I</b>nterest = <b>p</b>rincipal • <b>r</b>ate • <b>t</b>ime</li> <li>• <math>x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}</math></li> </ul>	<ul style="list-style-type: none"> <li>• <math>Ax + By = C</math></li> <li>• Slope or Rate of Change (<math>m</math>) = <math>\frac{y_2 - y_1}{x_2 - x_1} = \frac{\text{Rise}}{\text{Run}}</math></li> <li>• <math>y = mx + b</math></li> <li>• <math>y - y_1 = m(x - x_1)</math></li> <li>• Midpoint (<math>M</math>) = <math>\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)</math></li> <li>• Distance (<math>d</math>) = <math>\sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}</math></li> </ul> 