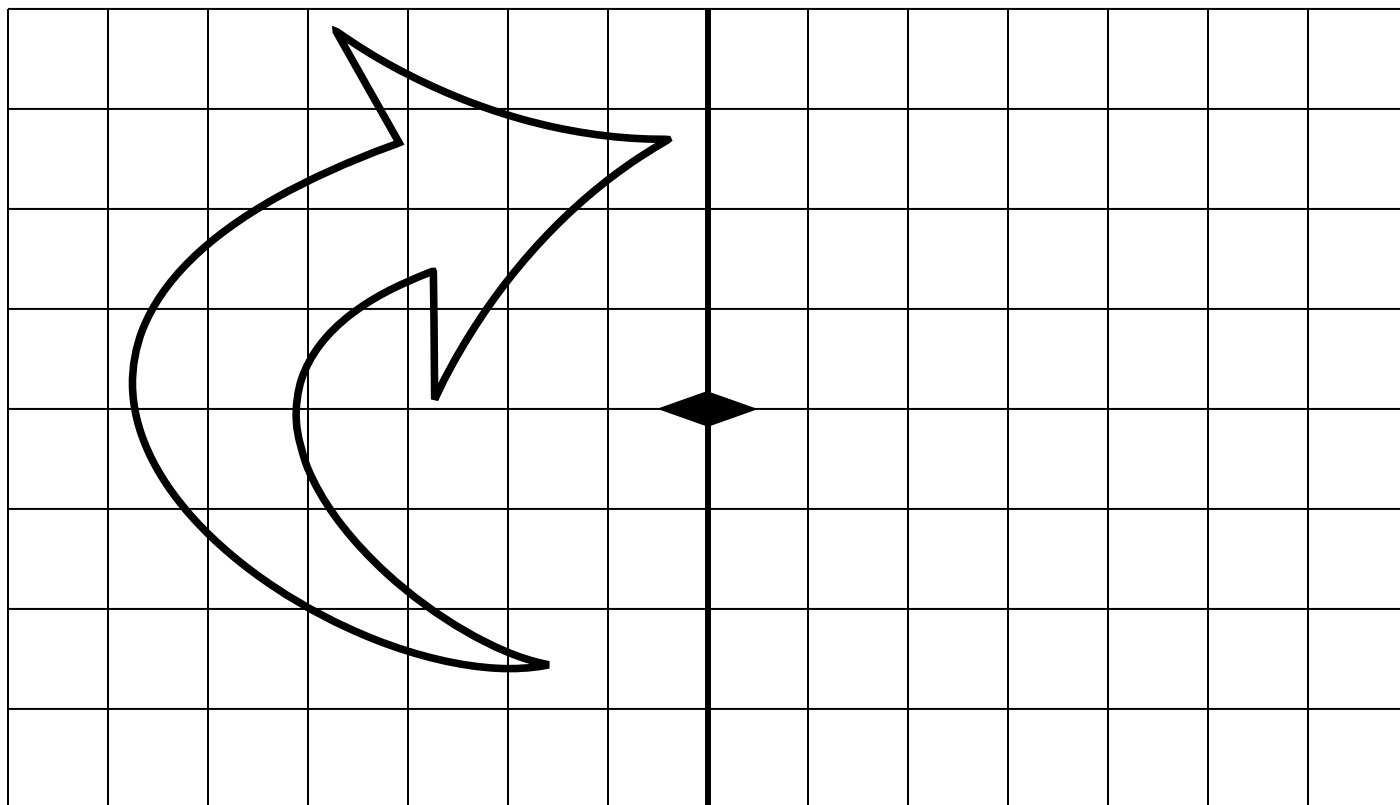


Rotate 180

F → **f**



Glide Reflect

F → **f**

