With TF 1.0!



# Lab 8 Tensor Manipulation

Sung Kim < <a href="mailto:hunkim+ml@gmail.com">hunkim+ml@gmail.com</a>>

Code: <a href="https://github.com/hunkim/DeepLearningZeroToAll/">https://github.com/hunkim/DeepLearningZeroToAll/</a>



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#### https://github.com/hunkim/DeepLearningZeroToAll/



```
jennykang
19 commits / 940 ++ / 253 --

kkweon
5 commits / 372 ++ / 296 --

#4

jin-chong
2 commits / 4 ++ / 4 --
```



```
allieus #10
1 commit / 55 ++ / 59 --
```

#### Simple ID array and slicing



t = np.array([0., 1., 2., 3., 4., 5., 6.])

#### Simple ID array and slicing



```
t = np.array([0., 1., 2., 3., 4., 5., 6.])
pp.pprint(t)
print(t.ndim) # rank
print(t.shape) # shape
print(t[0], t[1], t[-1])
print(t[2:5], t[4:-1])
print(t[:2], t[3:])
array([ 0., 1., 2., 3., 4., 5., 6.])
(7,)
0.0 1.0 6.0
[ 2. 3. 4.] [ 4. 5.]
[ 0. 1.] [ 3. 4. 5. 6.]
```

#### 2D Array

```
t = np.array([[1., 2., 3.], [4., 5., 6.], [7., 8., 9.], [10., 11., 12.]])
pp.pprint(t)
print(t.ndim) # rank
print(t.shape) # shape
array([[ 1., 2., 3.],
      [ 4., 5., 6.],
      [ 7., 8., 9.],
      [ 10., 11., 12.]])
(4, 3)
```

#### Shape, Rank, Axis

```
t = tf.constant([1,2,3,4])
tf.shape(t).eval()
array([4], dtype=int32)
t = tf.constant([[1,2],
                 [3,4]])
tf.shape(t).eval()
array([2, 2], dtype=int32)
t = tf.constant([[[[1, 2, 3, 4], [5, 6, 7, 8], [9, 10, 11, 12]],
                  [[13, 14, 15, 16], [17, 18, 19, 20], [21, 22, 23, 24]]]])
tf.shape(t).eval()
array([1, 2, 3, 4], dtype=int32)
```

https://github.com/hunkim/DeepLearningZeroToAll/blob/master/lab-08-tensor\_manipulation.ipynb

#### Shape, Rank, Axis

```
[1,2,3,4],
    [5,6,7,8],
    [9,10,11,12]
],
    [13,14,15,16],
    [17,18,19,20],
    [21,22,23,24]
```

#### Matmul VS multiply

#### Matmul VS multiply



```
# Operations between the same shapes
matrix1 = tf.constant([[3., 3.]])
matrix2 = tf.constant([[2., 2.]])
(matrix1 + matrix2).eval()
array([[ 5., 5.]], dtype=float32)
```

#### Broadcasting



```
matrix1 = tf.constant([[1., 2.]])
matrix2 = tf.constant(3.)
(matrix1+matrix2).eval()
array([[ 4., 5.]], dtype=float32)
matrix1 = tf.constant([[1., 2.]])
matrix2 = tf.constant([3., 4.])
(matrix1+matrix2).eval()
array([[ 4., 6.]], dtype=float32)
matrix1 = tf.constant([[1., 2.]])
matrix2 = tf.constant([[3.],[4.]])
(matrix1+matrix2).eval()
array([[ 4., 5.],
      [ 5., 6.]], dtype=float32)
```

```
tf.reduce_mean([1, 2], axis=0).eval()
                                 x = [[1., 2.],
                                     [3., 4.]]
                                 tf.reduce mean(x).eval()
                                 2.5
Reduce mean
                                 tf.reduce mean(x, axis=0).eval()
                                 array([ 2., 3.], dtype=float32)
                                 tf.reduce mean(x, axis=1).eval()
                                 array([ 1.5, 3.5], dtype=float32)
                                 tf.reduce mean(x, axis=-1).eval()
                                 array([ 1.5, 3.5], dtype=float32)
                                 https://qithub.com/hunkim/DeepLearningZeroToAll/blob/master/lab-08-tensor_manipulation.jpvnb
```

```
x = [[1., 2.],
     [3., 4.1]
tf.reduce sum(x).eval()
10.0
tf.reduce_sum(x, axis=0).eval()
array([ 4., 6.], dtype=float32)
tf.reduce_sum(x, axis=-1).eval()
array([ 3., 7.], dtype=float32)
tf.reduce mean(tf.reduce sum(x, axis=-1)).eval()
5.0
```

#### Reduce sum

```
x = [[0, 1, 2],
     [2, 1, 0]
tf.argmax(x, axis=0).eval()
array([1, 0, 0])
tf.argmax(x, axis=1).eval()
array([2, 0])
tf.argmax(x, axis=-1).eval()
array([2, 0])
```

#### Argmax

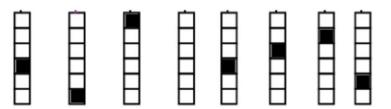
```
t = np.array([[[0, 1, 2],
              [3, 4, 5]],
              [[6, 7, 8],
              [9, 10, 11]])
t.shape
(2, 2, 3)
tf.reshape(t, shape=[-1, 3]).eval()
array([[ 0, 1, 2],
      [ 3, 4, 5],
       [ 6, 7, 8],
       [ 9, 10, 11]])
tf.reshape(t, shape=[-1, 1, 3]).eval()
array([[[ 0, 1, 2]],
       [[ 3, 4, 5]],
       [[ 6, 7, 8]],
       [[ 9, 10, 11]]])
```

https://qithub.com/hunkim/DeepLearningZeroToAll/blob/master/lab-08-tensor\_manipulation.ipvnb

### Reshape\*\*

#### Reshape (squeeze, expand)

#### One hot



```
tf.one_hot([[0], [1], [2], [0]], depth=3).eval()
array([[[ 1., 0., 0.]],
      [[ 0., 1., 0.]],
      [[ 0., 0., 1.]],
      [[ 1., 0., 0.]]], dtype=float32)
t = tf.one hot([[0], [1], [2], [0]], depth=3)
tf.reshape(t, shape=[-1, 3]).eval()
array([[ 1., 0., 0.],
      [ 0., 1., 0.],
      [ 0., 0., 1.],
      [ 1., 0., 0.]], dtype=float32)
```

#### Casting

```
tf.cast([1.8, 2.2, 3.3, 4.9], tf.int32).eval()
array([1, 2, 3, 4], dtype=int32)

tf.cast([True, False, 1 == 1, 0 == 1], tf.int32).eval()
array([1, 0, 1, 0], dtype=int32)
```

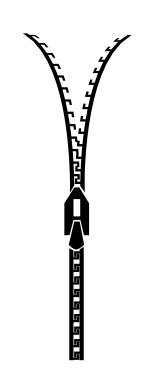
#### Stack

```
x = [1, 4]
y = [2, 5]
z = [3, 6]
# Pack along first dim.
tf.stack([x, y, z]).eval()
array([[1, 4],
       [2, 5],
       [3, 6]], dtype=int32)
tf.stack([x, y, z], axis=1).eval()
array([[1, 2, 3],
       [4, 5, 6]], dtype=int32)
```

#### Ones and Zeros like

#### Zip

```
for x, y in zip([1, 2, 3], [4, 5, 6]):
    print(x, y)
1 4
3 6
for x, y, z in zip([1, 2, 3], [4, 5, 6], [7, 8, 9]):
    print(x, y, z)
1 4 7
2 5 8
3 6 9
```





With TF 1.0!



### Lab 9-1 NN for XOR

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