

# Speech style transfer and applications in improving ASR system

Conditional WaveGAN

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Deep Learning Camp Jeju, 2018<sup>[\*]</sup>

# Outline

## 1 Introduction

- About Us
- Problem Statement
- Motivation

## 2 Related Work

- Generative Models
- Speech Synthesis

## 3 Generative Adversarial Nets

## 4 WaveGAN

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- Conditioning methodologies
- Conditional WaveGAN Architecture

## 8 Conclusion

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## Mentors

- Dr. Gue Jun Jung (PhD. KAIST)  
(Research) Automatic Speech Recognition  
(Work) Manager at SK Telecom
- Dr. Woo-Jin Han (PhD. KAIST)  
(Research) Image and Video Understanding  
Low Complexity Neural Network Design  
Robot Process Automation, Multimedia Coding  
(Work) CTO at Netmarble IGS

## Mentees

- Chae Young Lee (HAFS)
  - (Research) Image processing, medical imaging
  - (Work) Research intern at AIRI (2018)
- Anoop Toffy (M.Tech. IIITB)
  - (Research) Automatic Speech Recognition, Speech Synthesis  
Semi Supervised Learning, Active Learning
  - (Work) Research assistant at IIITB (2017-18)  
Senior Applications Developer at Oracle (2012-15)

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# Problem Statement

## Question ?

What generative models are capable of today ?

## Problem Statement (Cont..)

For example

Let's say in image synthesis

## Problem Statement (Cont..)



horse → zebra

Figure: Converting a horse to zebra

# Problem Statement (Cont..)



Figure: Style Transfer

# Problem Statement (Cont..)

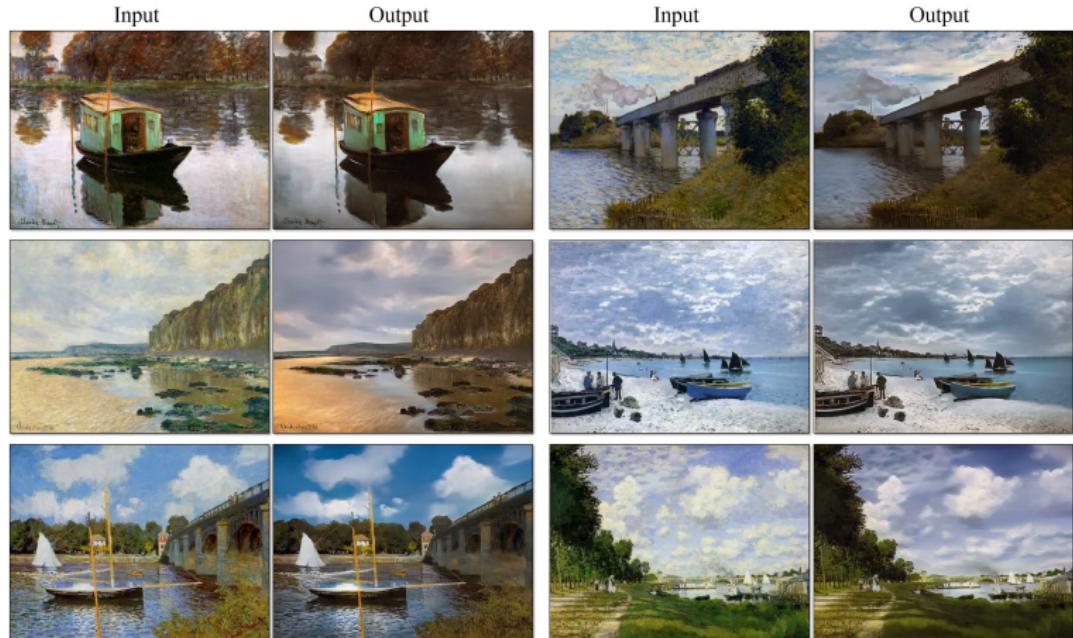


Figure: Monet Paintings to Photos

# Problem Statement (Cont..)

## Speech Domain

- Tacotron 2 works well on out-of-domain and complex words.
- Tacotron 2's prosody changes when turning a statement into a question.
- Tacotron 2 is good at tongue twisters.

# Problem Statement (Cont..)

## Problem

Will we ever be able to use synthetic data from generative models as training data ?

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# Motivation

- In the future, will we ever get to a place where a whole bunch of synthetic examples from generative models plus a small number of real examples can train a system to the same level of performance as a large number of real examples.

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## Generative Models

Given an observable variable  $X$  and a target variable  $Y$ , a generative model is a statistical model of the joint probability distribution on  $X \ Y$ ,  $P(X, Y)$

## Types of Generative Models [\*]

- Autoregressive models
- Variational Autoencoders (VAEs)
- Generative Adversarial Networks (GANs) [2]

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## Speech Synthesis

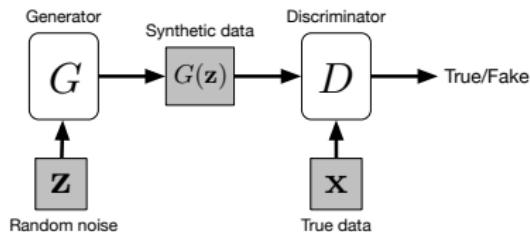
Speech synthesis is the artificial production of human speech. eg:  
(Application in text-to-speech (TTS) system)

- WaveNet[5]
- Tacotron [6]
- WaveRNN
- WaveGAN and SpecGAN
- Tacotron2 [4]

# Generative Adversarial Nets, GANs

## Generative Adversarial Nets

A Generative Adversarial Net consists of two neural networks, a generator and a discriminator, where the generator tries to produce realistic samples that fool the discriminator, while the discriminator tries to distinguish real samples from generated ones.



**Figure:** General structure of a Generative Adversarial Network, where the generator  $G$  takes a noise vector  $z$  as input and output a synthetic sample  $G(z)$ , and the discriminator takes both the synthetic input  $G(z)$  and true sample  $x$  as inputs and predict whether they are real or fake.

# Applications of GANs [3]

- Image Synthesis (eg: DCGAN)
- Style Transfer (eg: DiscoGAN, CycleGAN)
- Denoising (eg: SEGAN, DCGAN)
- Inpainting (eg: PGGAN)
- Super-resolution (eg: DCGAN)
- Structured prediction
- Exploration in reinforcement learning, and
- Neural network pretraining

# WaveGAN

- WaveGAN [1], a first attempt at applying GANs to raw audio synthesis in an unsupervised setting.
- WaveGAN can produce intelligible words from a small vocabulary of human speech, as well as synthesize audio from other domains such as bird vocalizations, drums, and piano.

# Question ?

Question ?

Do generating random audio, really help us using it as training data ?

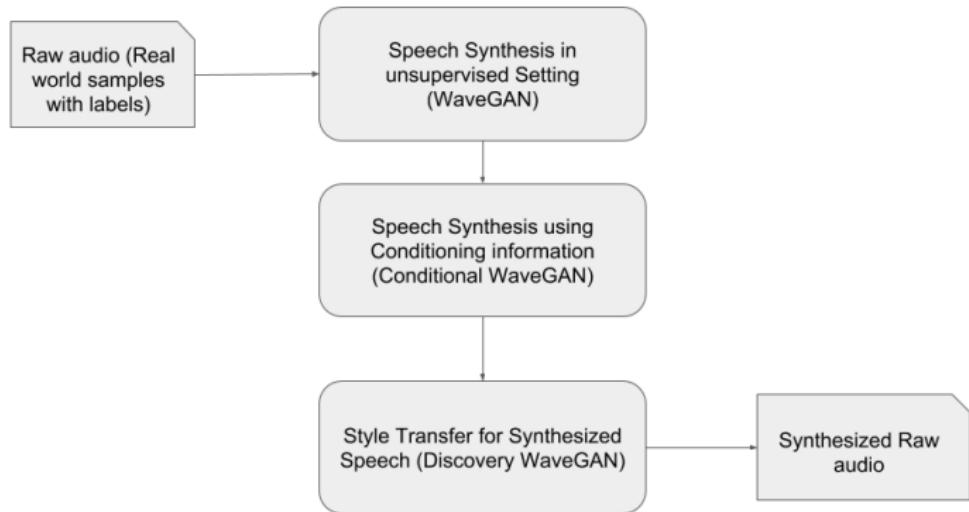
# Problem!!

## Problem

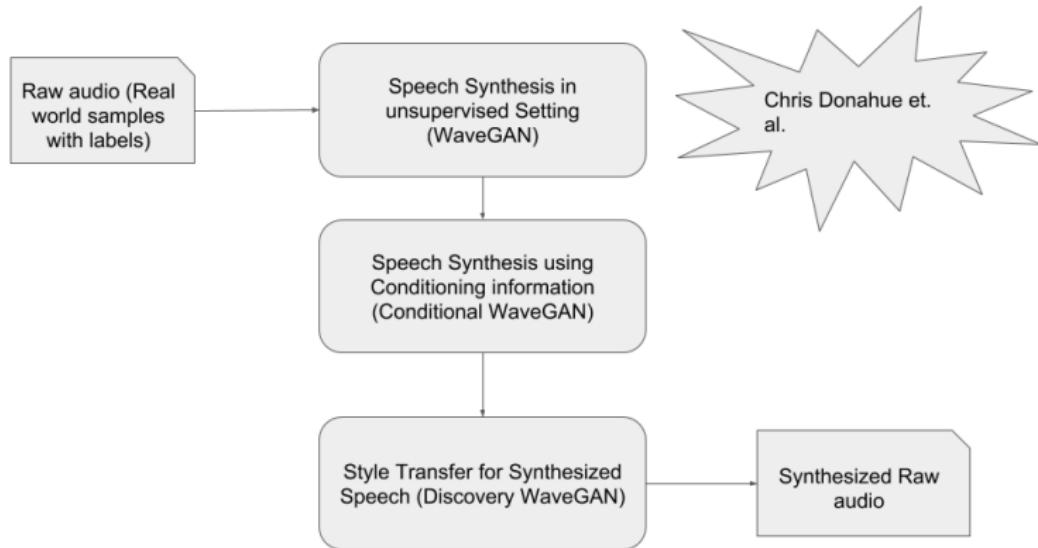
Automatic speech recognition system need labeled data for training.

Labeling audio data is time consuming, expensive and needs a expert.

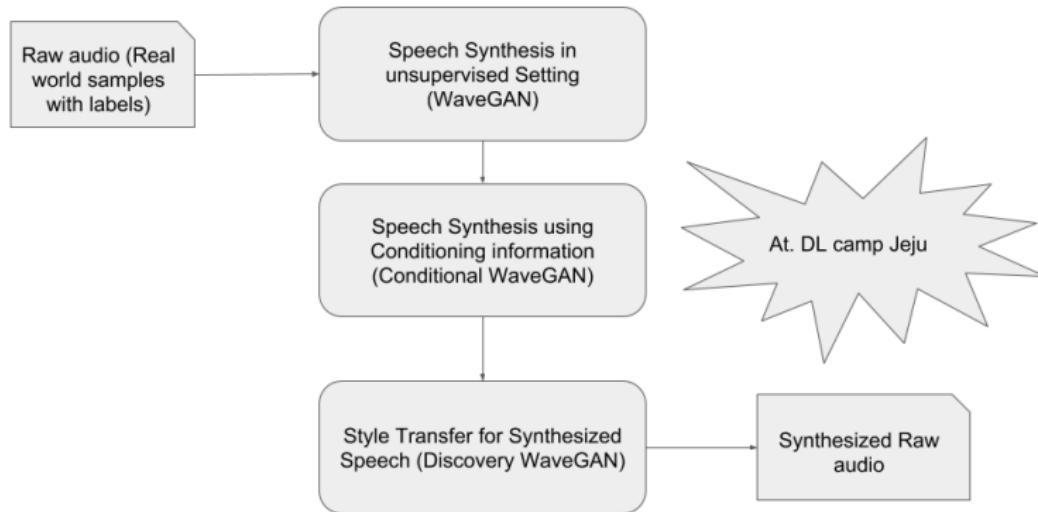
# Approach



# Approach Cont.



# Approach Cont..



# Dataset

We used the *Speech Commands Dataset* released by Google AI Team for conducting our preliminary experiments. We used a subset of the dataset as done by the authors of WaveGAN paper, ie. Speech Commands Zero Through Nine (SC09) subset, which reduces the vocabulary of the dataset to ten words: the digits zero through nine.

# Conditional WaveGAN

## Conditional WaveGAN

Conditional WaveGAN use similar architecture as WaveGAN but incorporates the label information as conditioning information.

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# Conditioning methodologies

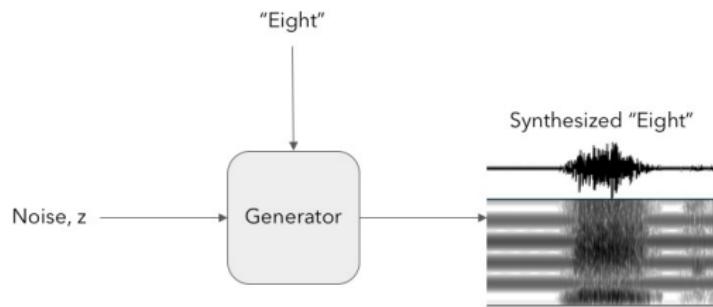


Figure: Concept of Conditioning

# Conditioning methodologies.

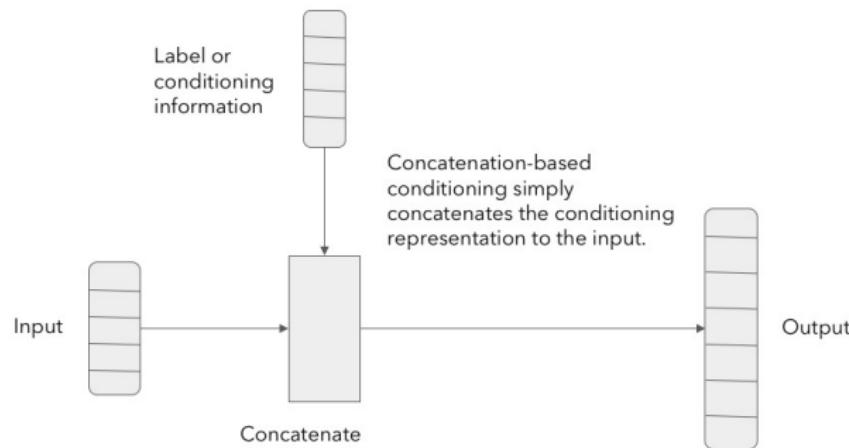


Figure: Concatenation Based Conditioning

# Conditioning methodologies..

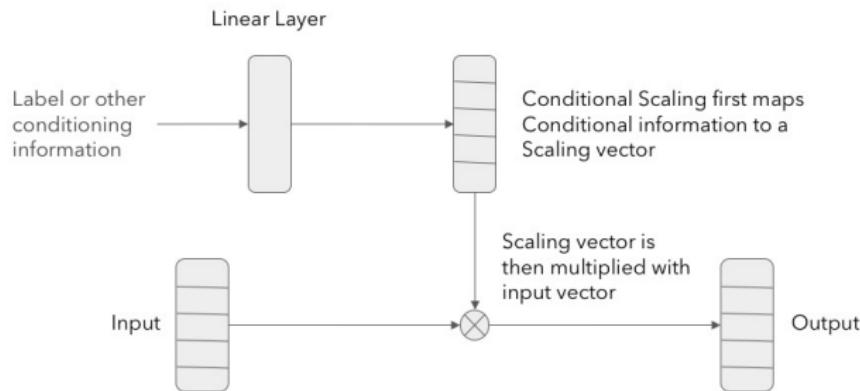


Figure: Conditional Scaling

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- Conditioning methodologies
- **Conditional WaveGAN Architecture**

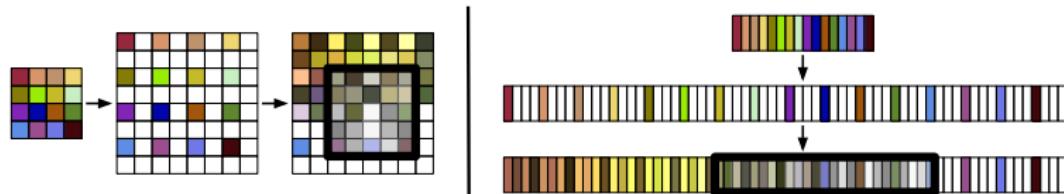
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# Conditional WaveGAN Architecture

## Time Domain

WaveGAN uses time domain approach.



**Figure:** Depiction of the transposed convolution operation for the first layers of the DCGAN (left) and WaveGAN (right) generators. DCGAN uses small (5x5), two-dimensional filters while WaveGAN uses longer (length-25), one-dimensional filters and a larger upsampling factor.

# Demo

## Demo

- <https://github.com/acheketa/cwavegan>
- <https://colab.research.google.com/drive/1VRyNJQBgiFF-Gi9qlZkOhiBE-KkUaHjw>

# GAN Training



# GAN Training [3]

## Losses and Optimizers

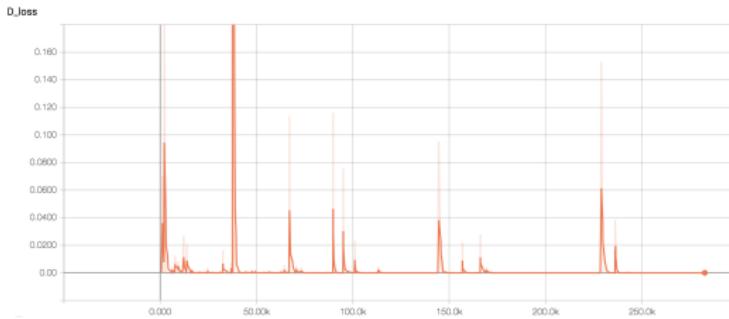
We used DCGAN loss and wgan-gp loss with various hyper parameter techniques.

# GAN Training...

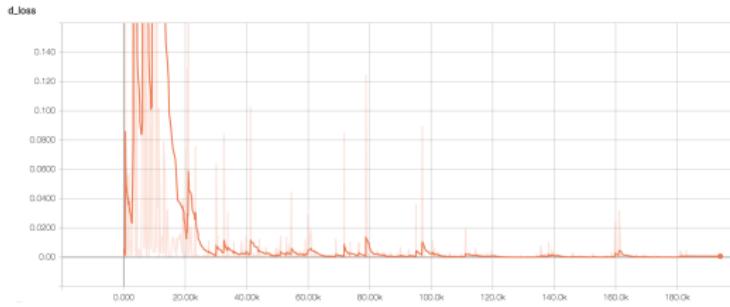
Table: Conditional WaveGAN hyperparameters

Name	Value (GPU)	Value (GPU)	Value (TPU)	Value (TPU)
Input data type	16-bit PCM	16-bit PCM	16-bit PCM	16-bit PCM
Model data type	32-bit float	32-bit float	32-bit float	32-bit float
Num channels ( $c$ )	1	1	1	1
Batch size ( $b$ )	64	64	1024	1024
Model size ( $d$ )	64	64	64	64
Phase shuffle (WaveGAN)	2	2	2	2
Loss	WGAN-GP	DCGAN	WGAP-GP	DCGAN
$D$ updates per $G$ update	5	5	5	5
Optimizer	Adam ( $\alpha = 1e-4$ )	Adam ( $\alpha = 2e-4$ )	Adam ( $\alpha = 2e-4$ )	Adam ( $\alpha = 2e-4$ )

# GAN Training - Loss graph (Concatenation based cond. with DCGAN loss (with batchnorm))



# GAN Training - Loss graph (Bias scaling with DCGAN loss (with batchnorm))



# Using TPU

## Using TPU

- TPU Tutorial - Chae Young Lee

Figure: Conditional WaveGAN Preprint, Credits : DotCSV

## Conditional WaveGAN

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### Abstract

Generative models are successfully used for image synthesis [11] in the recent years. But when it comes to other modalities like audio, text etc little progress has been made. Recent works focus on generating audio from a generative model in an unsupervised setting. We explore the possibility of using generative models conditioned on class labels. Concatenation based conditioning and conditional scaling were explored in this work with various hyper-parameter tuning methods [22] [15]. In this paper we introduce Conditional WaveGANs (cWaveGAN). Find our implementation at <https://github.com/acheketa/cwavegan>

# Questions ?

# Thank You

# Team



Special Thanks to Kaz Sato from Google Cloud Team for introducing us to TPUs



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Finally, Chris Donahue, PhD candidate in computer music at UC San Diego for helping us understand waveGAN better



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