Mohamad Orabi

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WORK EXPERIENCE

OneNav, inc - San Jose, California

Jan 2022 - Present

Navigation/ML Engineer

Optimize various blocks of the **Java**-based Positioning Engine/Manager to enhance its performance across real-world scenarios (cold start, assisted, urban canyon, foliage, parking garage, tunnel). My activities include, but are not limited to:

- Conducting research and development on **outlier detection** methods such as **RAIM**, **RANSAC**, and **UKF innovations**.
- Researching and developing ML models for measurement classification and bias estimation.
- Estimating and characterizing **measurement errors**.
- Root-causing and resolving urgent issues impacting receiver performance.
- Developing interactive dashboards for massive data analysis to support and guide R&D.
- Contributing to analysis, debugging, and regression tools.

ASPIN Lab - University of California Irvine – Irvine, California

Aug 2020 – Jan 2022

Graduate Student Researcher

Conducted research that was <u>published</u> and <u>presented</u> at academic conferences, contributing to advancements in navigation and signal tracking technologies. Key responsibilities included:

- Set up specialized hardware and conducted numerous **experiments** and extensive **data collections**.
- Developed specialized software-defined receivers for tracking a variety of signal sources.
- Researched methods to use cellular signals (LTE, 5G) for navigation.
- Researched methods to use low Earth orbit (LEO) satellites for navigation (e.g., Iridium, Orbcomm).
- Applied **machine learning (ML)** techniques in tracking filters to improve **multipath mitigation**, leading to a substantial reduction in signal errors.

ASPIN Lab - University of California Irvine – Irvine, California

Jun 2019 - Sep 2019

Research Intern

Designed and implemented a GPS receiver in C++:

- Used **multiprocessing** to achieve **real-time performance**.
- Acquired and tracked satellite signals from collected IQ samples.
- Decoded the navigation message.
- Computed the pseudorange, satellite positions, and correction parameters.
- **Computed** a full **position-time** navigation **solution**.

EDUCATION

University of California - Irvine, California

2020 - 2022

M.S. in Electrical and Computer Engineer - GPA (3.80)

- **Research Project:** Opportunistic navigation exploiting LTE, 5G, and low Earth Orbit satellite signals.
- Best Presentation Award at ION GNSS+ 2021 for my reinforcement learning for multipath mitigation work

Lebanese American University – Byblos, Lebanon

B.E. Electrical Engineering – GPA (3.91)

2016 - 2020

• Full Scholarship by the University Scholarship (USP) hosted by the US Embassy.

PROFESSIONAL SKILLS:

This section lists the skills I have acquired during each of my experiences:

1- OneNav, Inc.

This experience helped me gain industry-level coding skills necessary for collaboration on large projects.

Main languages used: Java - C++ - Python

- Docker for creating isolated, reproducible, and scalable development environments.
- YAML scripting for build and test automation (CI/CD).
- **Code testing** and quality assurance for **reliability and performance**.
- Training ML for resource constraint devices optimizing for performance, latency, and size.
- Deploying ML on resource constraint devices using TensorFlow Lite for Microcontrollers.
- Building interactive dashboards for massive data analysis.
- Multiprocessing to speed up processing of massive data.

2- ASPIN Lab

This experience laid the foundational theoretical and mathematical frameworks crucial to my career.

Main languages used: Matlab - C++ - Python

- Comprehensive understanding of Linear Algebra, Estimation Theory, Probability, and Stochastic Processes.
- Theoretical and practical understanding of Kalman Filtering and Sensor Fusion.
- Deep understanding of **GNSS theory and design choices**: PRN gold codes, spread spectrum signaling, code and phase tracking, navigation message, pseudorange models, and error sources.
- In-depth knowledge of machine learning theory and techniques: supervised, unsupervised, and reinforcement learning.
- Familiarity with **cellular standards (LTE, 5G)**, specifically synchronization signals.
- Familiarity with Low Earth Orbit (LEO) satellite signals, namely Orbcomm and Iridium.

3-Personal Projects

Includes everything from games to utility scripts, message spammers, data scrapers, and even an augmented reality (AR) function visualizer.

Main languages used: Python - Matlab - C++ - C# - HTML - JavaScript - Swift

- Great **problem-solving** skills and a **can-do attitude**.
- Exceptional debugging skills and proficiency in debugging tools and techniques.
- Quickly learning new skills, programming languages, libraries, etc.
- Swift for iOS development.
- Unity for 3D games and physics simulations.
- Image processing and filtering.
- HTML for websites.
- Intuitive UI design.

PUBLICATIONS

- A Machine Learning Multipath Mitigation Approach for Opportunistic Navigation with 5G Signals First Author ION GNSS+ September 2021 St. Louis, Missouri
- Opportunistic Navigation with Doppler Measurements from Iridium Next and Orbcomm LEO Satellites First Author - IEEE Aerospace - April 2021 – Virtual
- Iterative Learning Control: Practical Implementation and Automation Co-Author - IEEE Transactions on Industrial Electronics - March 2021
- Carpe Signum: Seize the Signal
 - Co-Author Inside GNSS Magazine February 2021
- A Machine Learning Approach for GPS Code Phase Estimation in Multipath Environments First Author - IEEE/ION Position Location and Navigation Symposium PLANS - April 2020 – Virtual