

# Praktikum Objektorientierte Programmierung in C++ (WS 2023/2024)

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## A3 Teil 2: Präsenzaufgabe/Part 2: Presence Task

Erweitern Sie Ihren C++-Kode aus Teil 1 bis zum Ende dieser Gruppenstunde folgendermassen:/

Extend your C++ code from part 1 until the end of this group hour as follows:

1. Erweitern Sie den Ausgabeoperator für Daten vom Strukturtyp `year` um die Ausgabe der Zeichenkette `unit:` und der Einheit dahinter zusammen in runden Klammern./  
 Extend the output operator for data of the structure type `year` to include the output of string `unit:` and the unit behind it together in round brackets.
2. Programmieren Sie eine `inline` Funktion namens `ones` (Einsen), die eine Referenzvariable vom Strukturtyp `year` als Operanden hat und eine Referenz vom Strukturtyp `year` zurück gibt.  
 Setzen Sie im Rumpf alle Viertelstunden-Intervallwerte auf `1.0` und geben danach die Referenzvariable als Funktionswert zurück./  
 Program an `inline` function called `ones`, which has a reference variable of structure type `year` as operand and returns a reference of structure type `year`.  
 In the body, set all quarter-hour interval values to `1.0` and return the reference variable as function value.
3. Programmieren Sie einen überladenen binären Subtraktions-Operator – für zwei Referenzvariable vom Strukturtyp `year` als Operanden, der eine Variable vom Strukturtyp `year` zurück gibt.  
 Überprüfen Sie zuerst im Rumpf, dass die Jahreszahlen, der erste Wochentag im Jahr und die Einheiten der Operanden übereinstimmen. Initialisieren Sie danach eine neue Variable vom Strukturtyp `year`, subtrahieren für diese vom ersten Operanden elementweise alle Viertelstundenwerte gegeben im zweiten Operanden und geben die Ergebnis-Variable zurück./  
 Program an overloaded binary subtraction operator – for two reference variables of structure type `year` as operands, which returns a variable of structure type `year`.  
 In the body, first check that the number of the year, the first day of the week in the year and the units of the operands match. Then initialise a new variable of structure type `year`, subtract all quarter-hour values given in the second operand from the first operand element by element and return the result variable.
4. Programmieren Sie einen überladenen binären Multiplikations-Operator `*` für eine Gleitpunktzahl und eine Referenzvariable vom Strukturtyp `year` als Operanden, der eine Variable vom Strukturtyp `year` zurück gibt.  
 Initialisieren Sie im Rumpf eine neue Variable vom Strukturtyp `year`, multiplizieren Sie elementweise alle Viertelstundenwerte gegeben im zweiten Operanden mit der Gleitpunktzahl im ersten Operanden und geben diese Variable zurück./  
 Program an overloaded binary multiplication operator `*` for a floating point number and a reference variable of structure type `year` as operands, which returns a variable of structure type `year`.  
 Initialise a new variable of structure type `year` in the body, multiply all quarter-hour values given in the second operand element by element with the floating point number in the first operand and return this variable.
5. Definieren Sie eine Funktion namens `set_unit` mit einer Referenz vom Strukturtyp `year` als ersten und einer C++-Zeichenkette als zweitem Parameter ohne Rückgabe.  
 Setzen Sie im Rumpf die Komponente mit der Einheit der Werte (`unit`) in der Strukturvariable auf den Wert der Zeichenkette im zweiten Parameter./  
 Define a function called `set_unit` with a reference of the structure type `year` as the first parameter and a C++ character string as the second parameter without return.  
 In the body, set the component `unit` of the structure variable with the unit of the values to the value of the character string in the second parameter.
6. Erweitern Sie in Ihrer Funktion `main` bei den Menüpunkten und deren Funktionalität (Beispiele siehe unten):/  
 Extend in your function `main` in the menu items and their functionality (see examples below):
  - o `m subtract actual from total (using operator -)`  
 hier ist nur `total = total - actual;` auszuführen./  
 here only `total = total - actual;` is to be executed.
  - o `s scalar multiplication`  
 lesen Sie einen Skalar ein und multiplizieren je nach Auswahl `actual` oder `total` mit diesem Wert über Ihren oben definierten

überladenen Multiplikationsoperator./

read in a scalar and, depending on a selection, multiply **actual** or **total** by this value using your overloaded multiplication operator defined above.

- o **c change unit**

lesen Sie eine Einheit als C++-Zeichenkette ein und ändern je nach Auswahl für **actual** oder **total** den Wert für Einheit über die oben definierte Funktion./

read in a unit as a C++ character string and, depending on the selection for **actual** or **total**, change the value for unit using the function defined above.

- o **y set actual to ones (call function ones)**

rufen Sie Ihre Funktion **ones** für **actual** auf./

call your function **ones** for **actual**.

Laden Sie Ihren abgenommenen Programmkode in Moodle hoch./

Upload your accepted program code in Moodle

#### Beispiel Programmlauf/Example Program Run

```
YEARLY CONSUMPTION QUARTER HOUR
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> y
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> o
year: 2024 (unit: Watt)
day 0: Monday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 1: Tuesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 2: Wednesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 3: Thursday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 4: Friday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 5: Saturday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 6: Sunday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 7: Monday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 8: Tuesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 9: Wednesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00
```

```
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> s
a for actual
t for total
a
value of scalar? 600
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> o
year: 2024 (unit: Watt)
day 0: Monday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 1: Tuesday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 2: Wednesday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 3: Thursday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 4: Friday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 5: Saturday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 6: Sunday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 7: Monday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 8: Tuesday
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

day 9: Wednesday
```

```
0:00    600.00    600.00    600.00    600.00
1:00    600.00    600.00    600.00    600.00
2:00    600.00    600.00    600.00    600.00

q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> s
a for actual
t for total
a
value of scalar? 0.001
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> c
a for actual
t for total
a
what is the new unit? kW
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> o
year: 2024 (unit: kW)
day 0: Monday
0:00    0.60    0.60    0.60    0.60
1:00    0.60    0.60    0.60    0.60
2:00    0.60    0.60    0.60    0.60

day 1: Tuesday
0:00    0.60    0.60    0.60    0.60
1:00    0.60    0.60    0.60    0.60
2:00    0.60    0.60    0.60    0.60

day 2: Wednesday
0:00    0.60    0.60    0.60    0.60
1:00    0.60    0.60    0.60    0.60
2:00    0.60    0.60    0.60    0.60

day 3: Thursday
0:00    0.60    0.60    0.60    0.60
1:00    0.60    0.60    0.60    0.60
2:00    0.60    0.60    0.60    0.60

day 4: Friday
0:00    0.60    0.60    0.60    0.60
1:00    0.60    0.60    0.60    0.60
2:00    0.60    0.60    0.60    0.60

day 5: Saturday
0:00    0.60    0.60    0.60    0.60
```

```
1:00      0.60      0.60      0.60      0.60
2:00      0.60      0.60      0.60      0.60

day 6: Sunday
0:00      0.60      0.60      0.60      0.60
1:00      0.60      0.60      0.60      0.60
2:00      0.60      0.60      0.60      0.60

day 7: Monday
0:00      0.60      0.60      0.60      0.60
1:00      0.60      0.60      0.60      0.60
2:00      0.60      0.60      0.60      0.60

day 8: Tuesday
0:00      0.60      0.60      0.60      0.60
1:00      0.60      0.60      0.60      0.60
2:00      0.60      0.60      0.60      0.60

day 9: Wednesday
0:00      0.60      0.60      0.60      0.60
1:00      0.60      0.60      0.60      0.60
2:00      0.60      0.60      0.60      0.60

q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> s
a for actual
t for total
a
value of scalar? 0.3
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> c
a for actual
t for total
a
what is the new unit? EUR
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> o
year: 2024 (unit: EUR)
day 0: Monday
0:00      0.18      0.18      0.18      0.18
1:00      0.18      0.18      0.18      0.18
2:00      0.18      0.18      0.18      0.18

day 1: Tuesday
0:00      0.18      0.18      0.18      0.18
1:00      0.18      0.18      0.18      0.18
```

```
2:00      0.18      0.18      0.18      0.18  
  
day 2: Wednesday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
day 3: Thursday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
day 4: Friday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
day 5: Saturday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
day 6: Sunday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
day 7: Monday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
day 8: Tuesday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
day 9: Wednesday  
0:00      0.18      0.18      0.18      0.18  
1:00      0.18      0.18      0.18      0.18  
2:00      0.18      0.18      0.18      0.18  
  
q quit  
a add actual to total (using operator +)  
m subtract actual from total (using operator -)  
s scalar multiplication  
c change unit  
v sum up values  
o output actual (using operator <<)  
t output total (using operator <<)  
u add consumption according to frequency of use (call function add_consumption)  
y set actual to ones (call function ones)  
z set actual to zeros (call function zeros)  
>> v  
sum actual = 21.60 EUR  
sum total = 0.00 Watt  
q quit  
a add actual to total (using operator +)  
m subtract actual from total (using operator -)  
s scalar multiplication  
c change unit  
v sum up values  
o output actual (using operator <<)  
t output total (using operator <<)  
u add consumption according to frequency of use (call function add_consumption)  
y set actual to ones (call function ones)  
z set actual to zeros (call function zeros)  
>> c  
a for actual  
t for total  
t  
what is the new unit? EUR  
q quit  
a add actual to total (using operator +)  
m subtract actual from total (using operator -)  
s scalar multiplication
```

```
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> a
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> o
year: 2024 (unit: EUR)
day 0: Monday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 1: Tuesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 2: Wednesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 3: Thursday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 4: Friday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 5: Saturday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 6: Sunday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 7: Monday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 8: Tuesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 9: Wednesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
```

```
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> t
year: 2024 (unit: EUR)
day 0: Monday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 1: Tuesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 2: Wednesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 3: Thursday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 4: Friday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 5: Saturday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 6: Sunday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 7: Monday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 8: Tuesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

day 9: Wednesday
0:00    0.18    0.18    0.18    0.18
1:00    0.18    0.18    0.18    0.18
2:00    0.18    0.18    0.18    0.18

q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> v
sum actual = 21.60 EUR
sum total = 21.60 EUR
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
```

```
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> y
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> o
year: 2024 (unit: EUR)
day 0: Monday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 1: Tuesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 2: Wednesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 3: Thursday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 4: Friday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 5: Saturday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 6: Sunday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 7: Monday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 8: Tuesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

day 9: Wednesday
0:00      1.00      1.00      1.00      1.00
1:00      1.00      1.00      1.00      1.00
2:00      1.00      1.00      1.00      1.00

q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
```

```
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> s
a for actual
t for total
a
value of scalar? 0.03
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> o
year: 2024 (unit: EUR)
day 0: Monday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 1: Tuesday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 2: Wednesday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 3: Thursday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 4: Friday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 5: Saturday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 6: Sunday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 7: Monday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 8: Tuesday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

day 9: Wednesday
0:00      0.03      0.03      0.03      0.03
1:00      0.03      0.03      0.03      0.03
2:00      0.03      0.03      0.03      0.03

q quit
a add actual to total (using operator +)
```

```
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> m
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> t
year: 2024 (unit: EUR)
day 0: Monday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 1: Tuesday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 2: Wednesday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 3: Thursday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 4: Friday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 5: Saturday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 6: Sunday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 7: Monday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 8: Tuesday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

day 9: Wednesday
 0:00    0.15    0.15    0.15    0.15
 1:00    0.15    0.15    0.15    0.15
 2:00    0.15    0.15    0.15    0.15

q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
```

```
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>> v
sum actual = 3.60 EUR
sum total = 18.00 EUR
q quit
a add actual to total (using operator +)
m subtract actual from total (using operator -)
s scalar multiplication
c change unit
v sum up values
o output actual (using operator <<)
t output total (using operator <<)
u add consumption according to frequency of use (call functions add_consumption)
y set actual to ones (call function ones)
z set actual to zeros (call function zeros)
>>
```

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