

DATA STRUCTURES AND ALGORITHMS

CSE2003

PROJECT REPORT

EXPRESSION VALIDATOR AND SIMULATOR

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ABSTRACT

In this project, we aim to implement logical expressions we have learnt, using the concepts of Data structures and algorithms. This course teaches us to integrate both concepts and create real world applications of a program.

In our code, we use the inherent concepts of stacks as linked lists and use this technique for expression evaluation and simulation.

The stacks are dynamically implemented i.e. using linked lists. This implies that memory is dynamically created when the code requires it to be allocated, and there is no wastage of memory space by our program.

The code takes an infix expression, converts it to postfix and displays it. It asks the user what every variable means and then displays a truth table of every possibility the expression can have, running every possible case during simulation.

It then displays a waveform of this output expression in accordance with the truth table in the terminal and using the concepts of file handling in C saves this output in a file for future use.

INTRODUCTION

The code works in two ways.

First, it takes an infix expression and converts it to postfix using stack (made using linked lists), and displays all possible cases that can exist for this expression for different values of input using a truth table. It then displays the output waveform depending on the clock time interval and number of cycles entered by the user. It also shows the success cases from the truth table, where the value of the output case is 1. It finally, saves the waveform in a file for future reference.

Second, an infix expression is input and the user is asked what each variable means. The user is then asked as to what the output expression is supposed to imply. Then again, the expression is converted to postfix, evaluated and the truth table is displayed. The waveform for the output expression and the success cases are displayed. Also, using the definitions provided by the user we show as to when the output definition is correct and will happen. Now this information i.e. the waveform is saved into a file for future reference.

PROBLEM STATEMENT

The program works upon the variable conditions and evaluates them to determine the success cases required to achieve the final output.

All possible permutations of the logical expressions are considered and a truth table is designed.

It then moves on with assessing infix expression, converting it to postfix and then displaying its waveform and success cases.

ALGORITHM

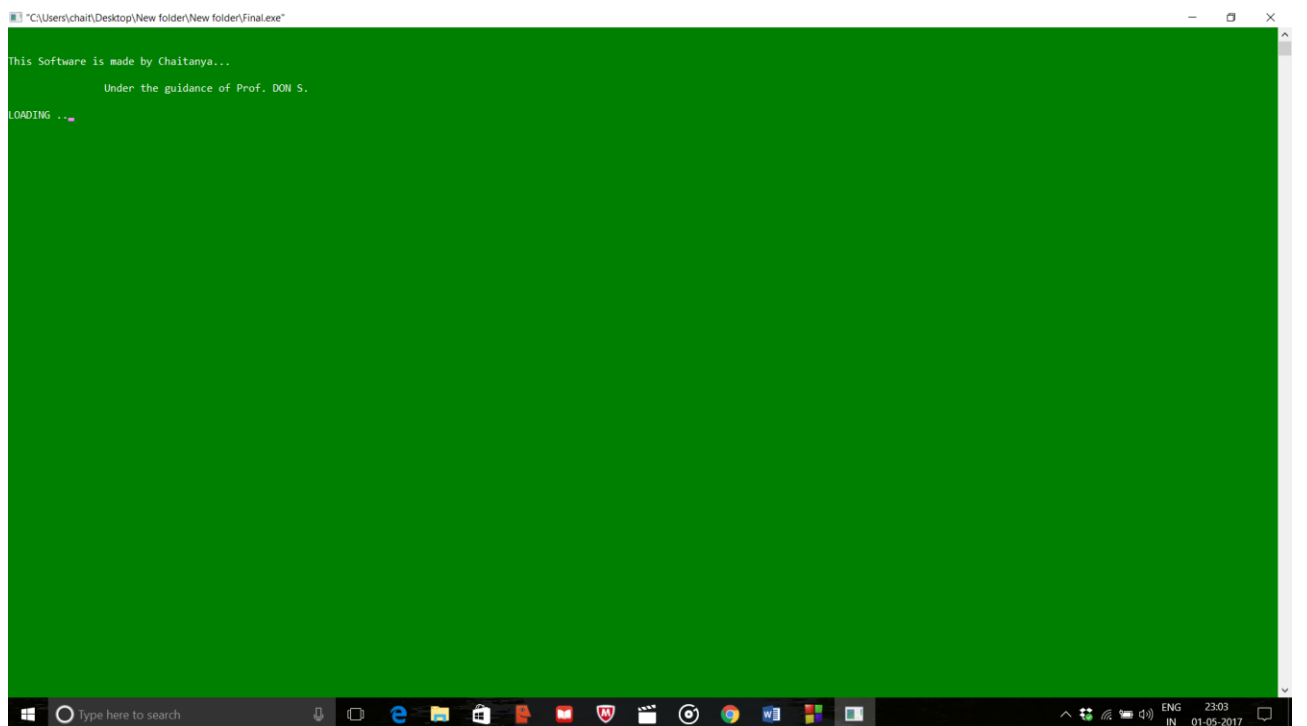
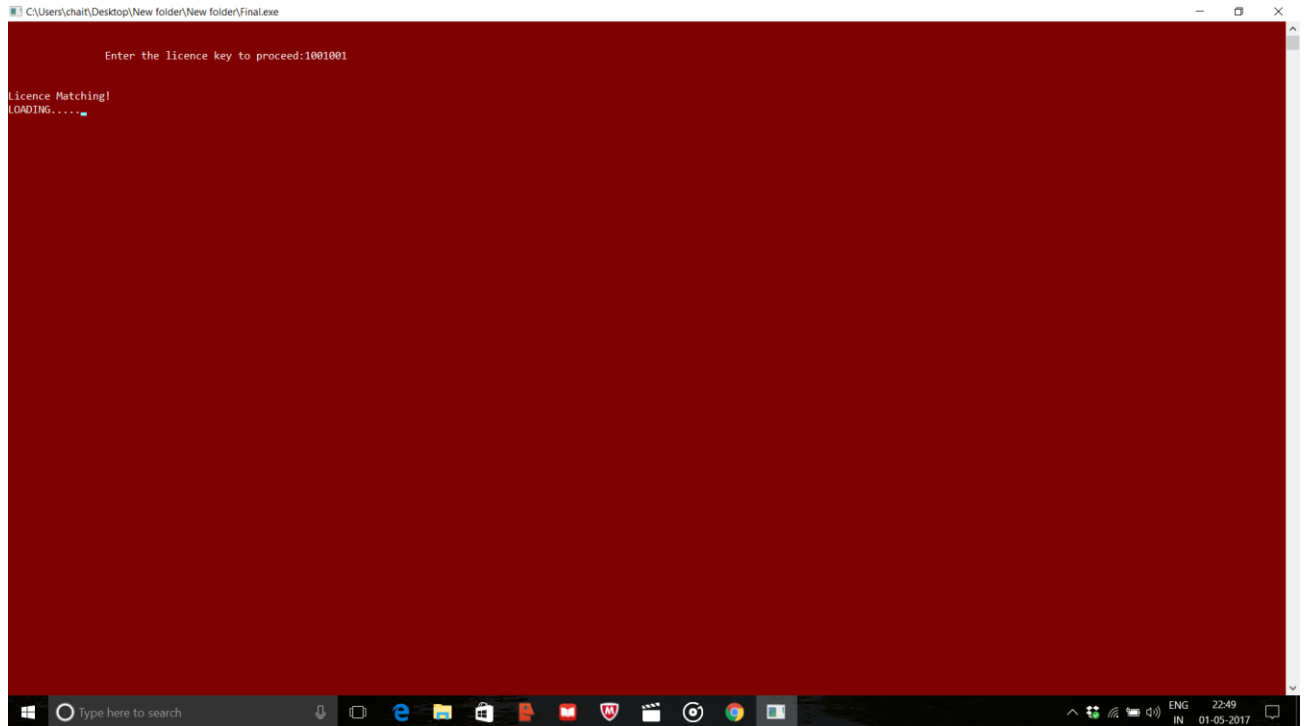
START

1. Include all header files and standard library functions.
2. Define MAX value as 100.
3. Initialize all required variables for the code to be used with appropriate data types.
4. Create a structure node, which acts as a node for the linked list in dynamic implementation of stacks and stores data and has pointer next.
5. Initialize a pointer ll to NULL.
6. Create function insert to push the element into the stack (linked list) and change the value of the top pointer respectively.
7. Create function delet, to remove the element or pop the element from the stack in the linked list.
8. Create function display, to display all the elements of the linked list with the help of its pointer and display all the elements present in the stack.
9. Create a function prior, which takes in the symbol input and evaluates it and assigns it a priority to be ordered and removed or not from the stack.
10. Create a function cnvrt, to take the input string of the expression and convert it to a form which can be used for evaluation of the given string i.e. postfix expression. This conversion also takes place using the concept of dynamic implementation of stacks using linked list.
11. Create a function count0, to check the uniqueness of a variable in the expression to be evaluated to give a more minimalized output.
12. Create a function no_of_variables, to be able to count the number of unique variable in the expression checked already from the previous function in step 12.
13. Create a function ttable, to initialize a 2 dimensional array to be able to save the input conditions and the output cases in the array to form the truth table.
14. Create a function ttabledisplay, which displays the truth table created in the function in step 14 and displays it with appropriate labeling and bordering and aesthetics.

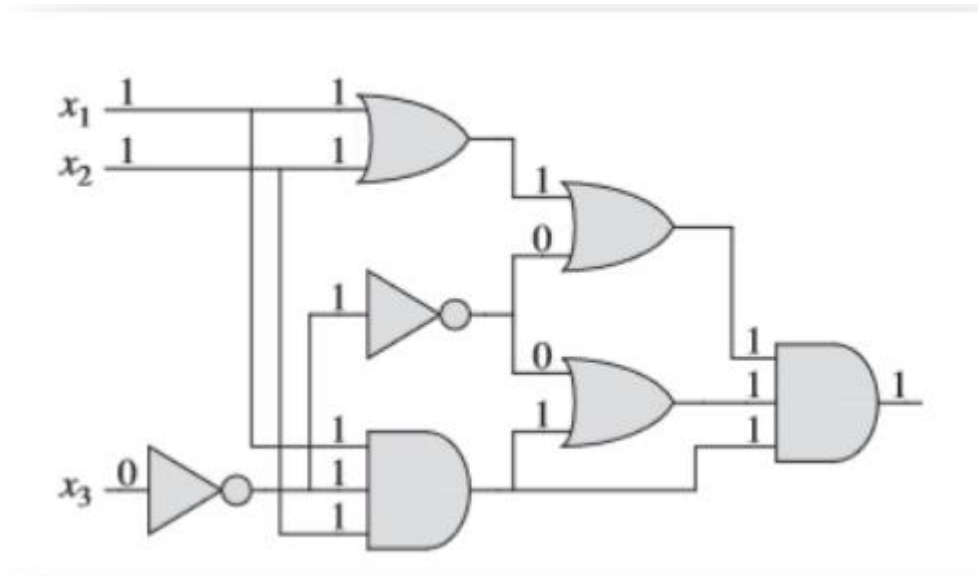
15. Create a function `eval`, which takes the previously converted input expression to postfix expression and now evaluates it using the concept of stacks in dynamic memory implementation using linked lists.
16. Create a function `graphdisplay`, which takes the values in the truth table and depending on the frequency input by the users. Now depending on the value 1 or 0 the graph shows – or _ respectively and gives an equivalent waveform response for the given expression and hence proves the validity of the given expression.
17. Create a function `graphdisplay_out`, which uses the concepts of file handling in C to write the output and waveform into a text file to save the result and use it for future implementations.
18. Next create a fn. `success_cases`, which takes the data of the truth table and checks all the outputs where the output is a success case i.e. 1. It then displays all the parameters of such cases i.e. variable input cases.
19. Also another function `meaning_of_variable` is also created which asks the user what every variable in their input expression means and saves this meaning of the variables.
20. Later another function `final_saying`, uses these meanings input by the user to display what the final answer of the input expression would be based on the meaning and the truth cases of evaluation.
21. A function `licence_check()` is also created to appropriate the software program. Before the beginning of the code, a license check page is shown where the user has to input the correct license code in order to proceed and be able to use this code.
22. Finally, the `main()` function, creates all the additional variables and uses `printf()` to create the looks of the entire program and using concepts of data abstraction displays only the required information to the user and acts as a driver function to control all the functions created above for their respective jobs and displays all the required details whenever necessary.
23. The main function hence alone acts as the essence of the code and does the complete evaluation of the functions and relevant ordering of functions to give a meaningful output.

STOP.

EXPERIMENT AND VALIDATION



QUESTION 1: Solve this circuit diagram



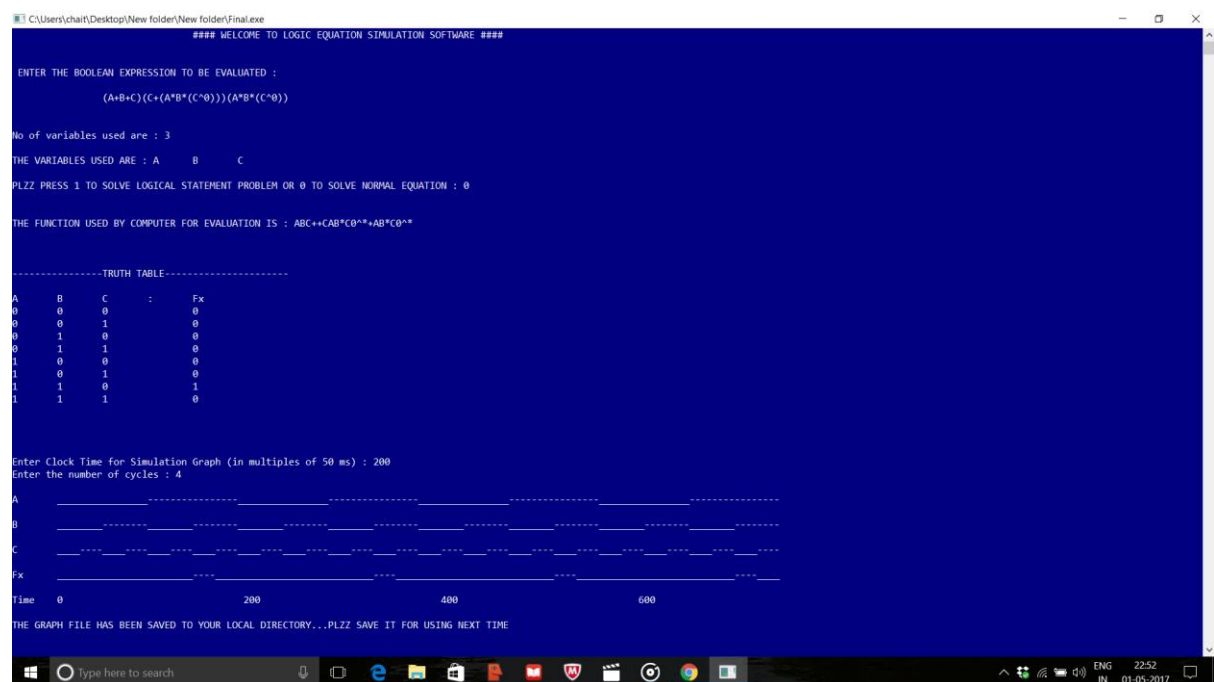
Solution: Expression – $(x_1 + x_2 + x_3)(x_3 + (x_1 * x_2 * x_3'))(x_1 * x_2 * x_3')$

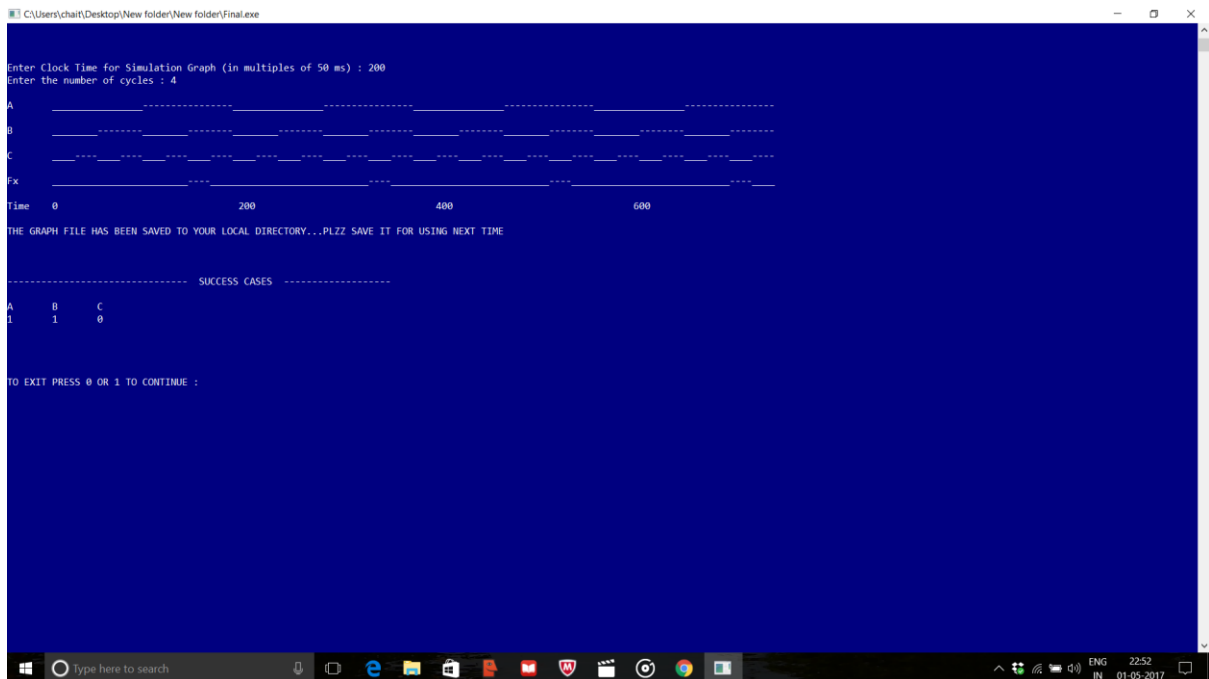
Here:

$x_1 - A$

$x_2 - B$

$x_3 - C$





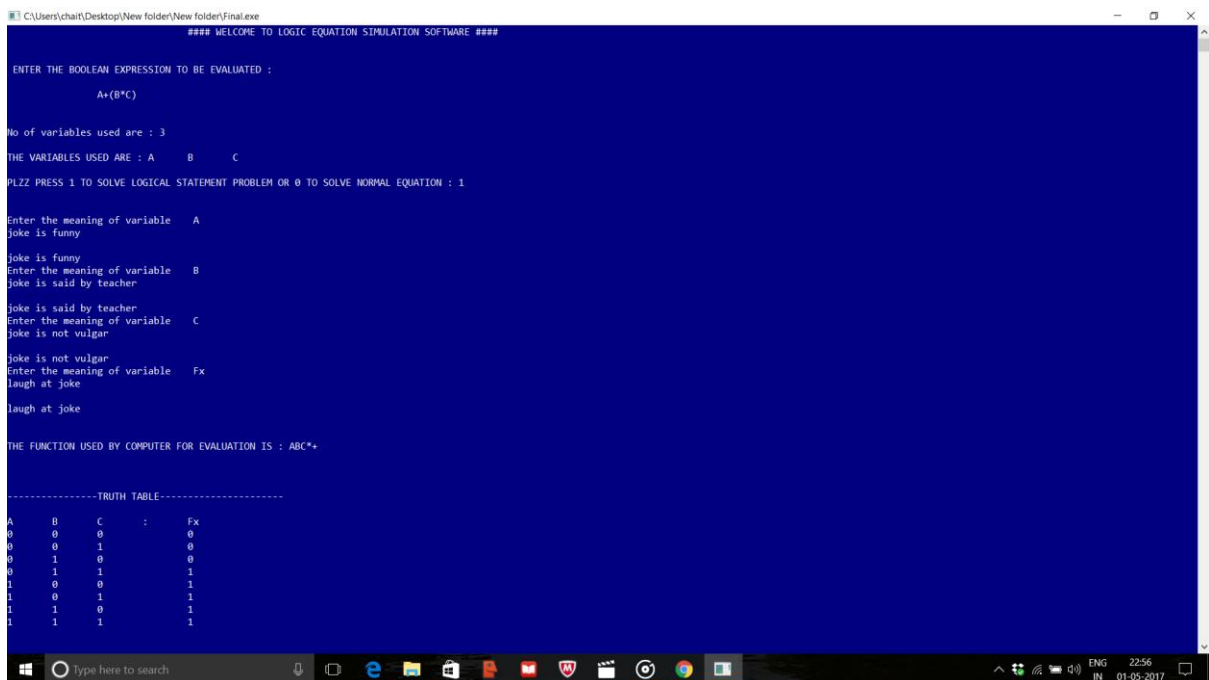
QUESTION – 2: LOGICAL STATEMENT:

A – joke is funny

B – joke is said by teacher

C – joke is not vulgar

Expression – $A+(B*C)$



```
C:\Users\chair\Desktop\New folder\New folder\Final.exe
Enter Clock Time for Simulation Graph (in multiples of 50 ns) : 100
Enter the number of cycles : 4
A  _____
B  _____
C  _____
Px _____
Time 0          100        200        300
THE GRAPH FILE HAS BEEN SAVED TO YOUR LOCAL DIRECTORY...PLZZ SAVE IT FOR USING NEXT TIME

----- SUCCESS CASES -----
A  B  C
0  1  1
1  0  0
1  0  1
1  1  0
1  1  1

THE FINAL SAYING IS :
laugh at joke if joke is funny Or joke is said by teacher And joke is not vulgar

TO EXIT PRESS 0 OR 1 TO CONTINUE :
```

CONCLUSION

Therefore this project tries to encompass and assimilate the integrated concepts of computer science in terms of logical evaluation and C programming. The program can serve as a digital calculator and works on problems entered by users.

This idea can be seen as a prototype that can be developed further into software that can design and analyze circuits and expressions.

REFERENCES

www.stackoverflow.com

www.geeksforgeeks.com

www.sanfoundry.com

SOURCE CODE

Here we provide some main functions of our code.

```
/*-----initialise ttable array-----*/

int* ttable(intvarc)
{
    int t=pow(2,varc);

    char bit='1';

    int j=0;

    inti=0;
        //      Number of packets in the i_th column is 2^i+1

    //for(j=0;j<pow(2,varc);j++)                                //
    Width of a packet in the i_th column is  $(2^n)/(2^{(i+1)}) = 2^{(n-i-1)}$ 

    for(i=0;i<varc;i++)
    {
        for (j=0;j<t;j++)
        {
            if(j%(int)pow(2,varc-i-1)==0)
            {
                bit=(bit=='1'?0:'1');
            }
        }
        var[i][j]=bit;
    }
}

/*-----Displays the truthtable-----*/

int* ttabledisplay(intvarc)
{
    int t=pow(2,varc);

    inti,j;
        // Number of packets in the ith column is 2^i+1
```

```

for(j=0;j<pow(2,varc);j++)
    // Width of a packet in the ith column is  $(2^n)/(2^{(i+1)}) = 2^{(n-i-1)}$ 

    {
        for (i=0;i<varc;i++)
            {
printf("%c\t",var[i][j]);

            }
printf("\t%c",fx[j]);
printf("\n");

        }
printf("\n\n");
    }

/*-----Evaluation of Function-----*/

inteval(char * op,intvariables,char * var_array)
    // Evaluates the expression pofx and stores results in Fx array

{
    char ch;

    intc,l,j,a,b,i=0,k=0;

    char temparray[50],op1,op2;

    for(c=0;c<pow(2,variables);c++)
    {
        strcpy(temparray,op);

        for(a=0;a<variables;a++)
        {
            for(b=0;temparray[b]!='\0';b++)
            {
                if(var_array[a]==temparray[b])
                {
                    temparray[b]=var[a][c];
                }
            }
        }
    }
}

```

```

for(l=1;temparray[l]!='\0';l++)
{
    if(temparray[l]=='\n')
        if(temparray[l-1]!='0')
            temparray[l-1]='1';
        else
            temparray[l-1]='0';
}
i=0;
while( (ch=temparray[i++]) != '\0')
{
    if(ch=='0' | | ch=='1')
    {
        insert(ch);
    }
    else if(ch=='\n')
        continue;
    else
    {
        op2=delet();
        op1=delet();
        switch(ch)
        {
            case '+':
if(op1=='1' | | op2=='1' ) insert('1');
                else insert('0');
                break;
            case '^':
                if(op1=='0') insert('1');
                else if(op1=='1') insert('0');
                break;

```

```

                                case '*':

if( op1=='0' || op2=='0' ) insert('0');

                                else insert('1');

                                break;

                                case '@':

if(op1=='0'&& op2=='0') insert('0');

                                else if(op1=='0'&& op2=='1') insert('1');

                                else if(op1=='1'&& op2=='0') insert('1');

                                else if(op1=='1'&& op2=='1') insert('0');

                                break;

                                case '\n':

                                break;

                                }

                                }

                                }

                                fx[c] = l1->data;

                                }

                                }

/*-----Displaying the simulation graph-----*/

void graphdisplay(intvarc,char * var_array)
// Displays the simulation graph

{

    inti,j,o,n,d,freq;

    printf("Enter Clock Time for Simulation Graph (in multiples of 50 ms) : ");

    scanf("%d",&time);

    printf("Enter the number of cycles : ");

    scanf("%d",&cycles);


    int t=pow(2,varc);

    printf("\n");

    for(i=0;i<varc;i++)

```



```

    {
printf("%c\t",var_array[i]);

    for(t=0;t<cycles;t++)
    {
        for(j=0;j<pow(2,varc);j++)
        {
            for(o=0;o<time/50;o++)
            {
                if(var[i][j]=='1')
printf("-");
                else
printf("_");
            }
        }
    }
printf("\n\n");
    }
    printf("Fx\t");
    for(t=0;t<cycles;t++)
    {
for(j=0;j<pow(2,varc);j++)
    {
        for(n=0;n<time/50;n++)
        {
            if(fx[j]=='1')
                printf("-");
            else
                printf("_");
        }
    }
}

```

```

    }

printf("\n\nTime\t");

    for(d=0;d<time*cycles;d=d+time)

    {
printf("%d",d);

        for(i=0;i<pow(2,varc);i++)

        {

            for(n=0;n<(time/50);n++)

            {

printf("");

                }

            }

        }

    }
}

```

/*-----Makes a Txt file of the simulation graph-----*/

```

void graphdisplay_out(intvarc,char * var_array)
{

    inti,j,o,n,d;

    int t=pow(2,varc);

    FILE *fp;

    fp=fopen("Graph.txt","w"); //File handling Functions//

    fprintf(fp,"\n");

    fprintf(fp,"\nGRAPH FOR THE LOGIC EXPRESSION : ");

    for(i=0;i<strlen(ip);i++)

    {

fprintf(fp,"%c ",ip[i]);

    }
}

```

```

    }

fprintf(fp, "\n\n");

    for(i=0; i<varc; i++)

    {
fprintf(fp, "%c\t", var_array[i]);

        for(t=0; t<cycles; t++)
        {
            for(j=0; j<pow(2, varc); j++)
            {
                for(o=0; o<time/50; o++)
                {
                    if(var[i][j]=='1')
fprintf(fp, "-");

                    else
fprintf(fp, "_");

                }

            }

        }

fprintf(fp, "\n\n");

    }

    fprintf(fp, "Fx\t");

    for(t=0; t<cycles; t++)

    {

        for(j=0; j<pow(2, varc); j++)
        {
            for(n=0; n<time/50; n++)
            {
                if(fx[j]=='1')

                    fprintf(fp, "-");

```

```

else

fprintf(fp,"_");

    }

}

    }

    fprintf(fp,"\n\nTime\t");

    for(d=0;d<time*cycles;d=d+time)

    {

fprintf(fp,"%d",d);

        for(i=0;i<pow(2,varc);i++)

        {

            for(n=0;n<(time/50);n++)

            {

fprintf(fp,"");

                }

            }

        }    fclose(fp);

        printf("\n\nTHE GRAPH FILE HAS BEEN SAVED TO YOUR LOCAL
DIRECTORY.PLEASE SAVE IT FOR USING NEXT TIME \n\n");

    }

```