DADDALA LEELA CHAITANYA

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Objective

To obtain a challenging role in a growth-oriented organization where I can apply my technical skills, gain real-world experience, and continue learning to become a successful software developer.

Education

Vasireddy Venkatadri Institute of Technology — 2022 – 2026

BTech , Computer Science and Engineering

CGPA:8.15

Board of Intermediate Education — 2020 - 2022

Percentage : 96.8

Board of Secondary Education — March 2020

Percentage :100

Skills

- **Programming Languages:** C, Python,JavaScript

- **Web Development:** HTML, CSS, Bootstrap

- **Databases:** Mongodb,SQL

- **Backend FrameWorks:**Node.js, Express.js

- **Tools and Platforms:** GitHub, VS Code,Figma (UI/UX), Adobe After Effects

Projects

FoodGo – Food Ordering (UI/UX Project) — June 2025

Designed a mobile food ordering app called **FoodGo** using Figma, featuring wireframes, high-fidelity screens, and interactive prototypes. Included key pages like home, product detail, cart, payment, and user profile, with animations added to improve visual appeal and usability.

Technologies Used: Figma, UI/UX Principles, Wireframing, Prototyping.

Team Work Management System — Jan 2025 – March 2025

Developed a task management platform with features for assigning, tracking, and completing team tasks efficiently. Added secure login and role-based access with dynamic dashboards to enhance user experience and project tracking. Designed user-friendly interfaces to simplify task creation, assignment, and progress updates for teams.

Technologies Used:HTML, CSS, JavaScript (Front-End), Node.js, Express.js, MongoDB(DataBase)

Expense Tracker — Dec 2024

Developed a responsive expense tracker web app where users can add income and expenses with real-time balance updates. Used JavaScript for adding and deleting transactions dynamically, and Bootstrap to make the layout mobile-friendly. Enabled smooth navigation from login to dashboard using DOM interactions.

Technologies Used: HTML, CSS,Bootstrap, JavaScript

Certifications

- UI /UX – Coursera — July 2025

- HTML and CSS- COURSERA — June 2025

- Java Programming Fundamentals - edX — May 2024

- Programming in Java - NPTEL — Apr 2024