# AGILE METHODOLOGY

4 SPRINTS- Each week accounts for 1 sprint

#### WEEK -1

Learn JavaScript, think about the components of the page and design the UI and read WebRTC and Socket.io documentation

#### WEEK-2

Implement backend and frontend of the app and implement video calling and text chat functionality

### WEEK-3

Work on toggling streams, sharing screen, record video and stream features

## WEEK-

Work on functionality of turning user's picture into a sticker and improve the functionalities