CHAITANYA SHARMA

CONTACT

+91 6006516861

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LinkedIn

GitHub

62/1, Stage 2, BTM Layout, Bangalore, Karnataka, 560076

SKILLS

Programming Languages : Java, JavaScript

Libraries/Frameworks/API: React, Vite, Spring, JDBC-API, Hibernate, Bootstrap, Tailwind CSS, REST

Tools/Platforms: VS Code, IntelliJ, PyCharm, Eclipse, Git, Vercel

Databases : MySQL, Oracle, MongoDB

EDUCATION

Bachelor of Engineering in Computer Science and Engineering
KR Pet Krishna Government Engineering College, Mandya, Karnataka, 571426
2020-2024
CGPA - 7.42

Higher Secondary XII
Kendriya Vidyalaya Nagrota, Jammu, Jammu And Kashmir
2019-2020
CGPA - 8.3

Secondary X
Kendriya Vidyalaya Nagrota, Jammu, Jammu And Kashmir
2017-2018
CGPA - 8.32

LANGUAGES

English ◆ ◆ ◆ ◆ ◆

Hindi ◆ ◆ ◆ ◆ ◆

Kannada ◆ ◆ ◇ ◇ ◇

PROFILE

Passionate and driven beginner seeking opportunities to learn, grow and contribute. Possessing strong foundational skills in Java, JavaScript, MySQL, React Native, HTML, CSS, Bootstrap. Approach challenges with a proactive attitude and a willingness to take on new tasks.
With knowledge, adaptability and collaborative nature, eager to apply to a dynamic team and make a positive impact. Open to connecting with professionals in the Software and Computer industries.
Let's connect and discover effective collaboration.

WORK EXPERIENCE

Intern   August 2023 - September 2023

AiROBOSOFT

- Developed a **Loan Repayment Prediction Model** using Machine Learning to predict the likelihood of loan repayment by users to predict the statistics of Loans took by people and their Repayment of Loan.
- Implemented Machine Learning models like Random Forest Classifier and Decision Tree Classifier, achieving an accuracy of 84.58% and 84.7% respectively.

Roles and Responsibilities:-
- Cleaned and preprocessed the data to enhance model performance.
- Modeled the data using various algorithms, for optimal results.

PROJECTS

Rock-Paper-Scissor

- The Rock-Paper-Scissor Game is for playing and entertainment purpose.
- User can select any of the choices like Rock, Paper, Scissor.
- After taking user input, the computer will select the choice randomly.
- The User and Computer Scores are shown.
- The User is given with the reset functionality to reset the Game.

To Do List

- The To Do List helps User add Tasks that he has to perform in his daily life.
- User can Add the Task into the To Do List.
- User can Delete the Task from the To Do List.
- User can Edit the Task.
- Browser Local Storage is linked for storing the Tasks of the User.

CERTIFICATIONS

Java Full Stack with MERN Stack   Java Learning Center

Artificial Intelligence and Data Science   AiROBOSOFT

SQL (Basic)   Hackerrank