Chaitanya Bhardwaj

chaitanyabhardwaj.github.io



Career Objective

To work in a challenging environment and to keep adding value to the organisation while improving myself.

Work Experience

> 1.5 YEARS

AUG 2021 - PRESENT

Cognizant | FSE

- · Working on a full stack java project
- Automated existing processes which were handled manually
- Promoted to FSE from core delivery team Java, SpringBoot, Docker

APRIL 2021 - JULY 2021

Cognizant | Programmer Analyst

Trainee

- · Developed a full stack java application
- Led a team of 5 programmer analyst trainees
 Java, Spring Boot, Docker, AWS

Education

2021 DEHRADUN, INDIA

Bachelor Of Technology

Graphic Era University

· Major: Computer Science

· Specialisation: Machine Learning

• CGPA: 7.7 out of 10

2016 DEHRADUN, INDIA

High School

St. Jude's School

· Board: ICSE

• Percentage: 88.7%

Certification

- Version Control With Git Atlassian
- Spring Framework 5 <u>Udemy</u>
- Cybersecurity Essentials Cisco
- Introduction to Augmented Reality and ARCore - Google Daydream

Skills

Competitive Programming

5-Star Gold HackerRank

Concepts

Object Oriented Programming, Design Patterns

Programming languages

Java, Python, Javascript

Data Management / Modelling

MySQL, MongoDB, JSON, XML

Technologies/Software

J2EE, Amazon Web Services, SpringBoot, Docker, Bootstrap, OpenCV, Android, Flutter, IntelliJ, PyCharm, Postman, Unity

Technical Projects

SPRING 2021

APPLICATION, GITHUB

Dawn | Smart Virtual Scene Generator

- · Virtual Scene Generation in realtime built with Unity.
- Uses NLP to understand user text.
- · Works with Augmented Reality.

#c-sharp, #unity3d, #AI, #AR

SPRING 2020

APPLICATION, GITHUB

Teleport | Cross platform data transfer application

- Transfer files and other data over TCP/IP protocol
- Java sockets and multithreading
- Application for Android, Windows, Linux and macOS
 #java, #sockets, #networking, #android

Research & Publications

SPRING 2019

JOURNAL

Sports Image Classification Using Inception V3 and Neural Networks

- A framework for classifying sports images based on the environment and related surroundings.
- Built on top of the Yolo darknet library which uses computer vision to detect objects.
- 1000x faster than R-CNN and 100x faster than Fast R-CNN