

# HOW TO DESTROY BITCOIN: GAME THEORY AND ATTACKS

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Brian Ho  
Noah Alcus



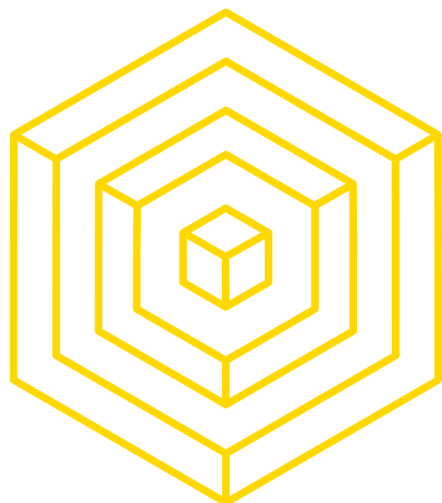
**BLOCKCHAIN**  
AT BERKELEY





# LECTURE OVERVIEW

- 1 POOL STRATEGIES
- 2 FORKING & DOUBLE SPENDING
- 3 CENSORSHIP
- 4 SELFISH MINING
- 5 DEFENSES



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# POOL STRATEGIES



# POOL REWARDS

## BASIC POOL REWARD SCHEMES

### Pay-per-share

Pool pays out **at every share submitted**. By default will be proportional to work done by individuals

1. More beneficial for **miners**
2. Individual miners have no risk from reward variance
  - a. Pool takes on the risk completely
3. Problem: No incentive for individuals to actually submit valid blocks
  - a. Individuals are paid regardless

### Proportional

Pool pays out **when blocks are found**, proportional to the work individuals have submitted for this block

1. More beneficial for the **pool**
2. Individual miners still bear some risk in variance proportional to size of the pool
  - a. Not a problem if pool is sufficiently large
3. Lower risk for pool operators - only pay out when reward is found
  - a. Individuals thus incentivized to submit valid blocks



# POOL REWARDS

## POOL HOPPING

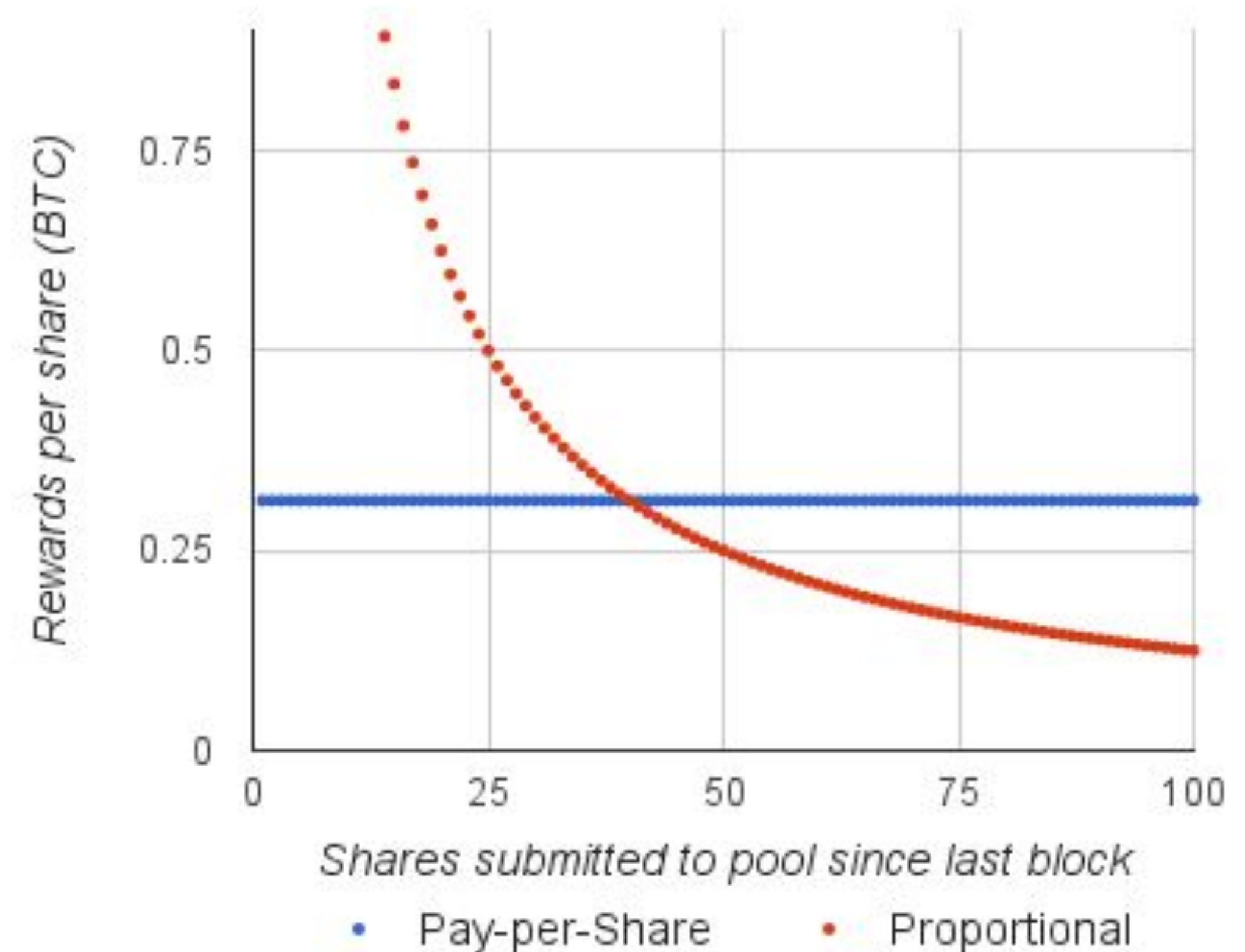
**Pool hopping:** switching between pools to increase total rewards

- Proportional pool pays larger amount per share if a block is found quickly

Example clever strategy:

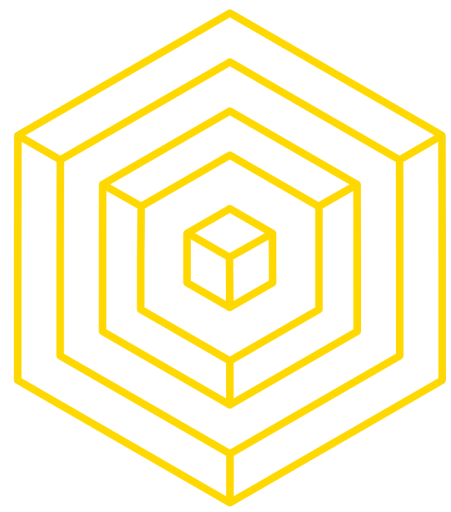
- Mine at **proportional** pool shortly after a block was found (while rewards are high)
- Switch to **pay-per-share** pool when once proportional pool is less profitable

Rewards per share for Pay-Per-Share and Proportional Pools



Parameters:

- Pool has 10% of network hashrate
- 4 shares expected per valid block



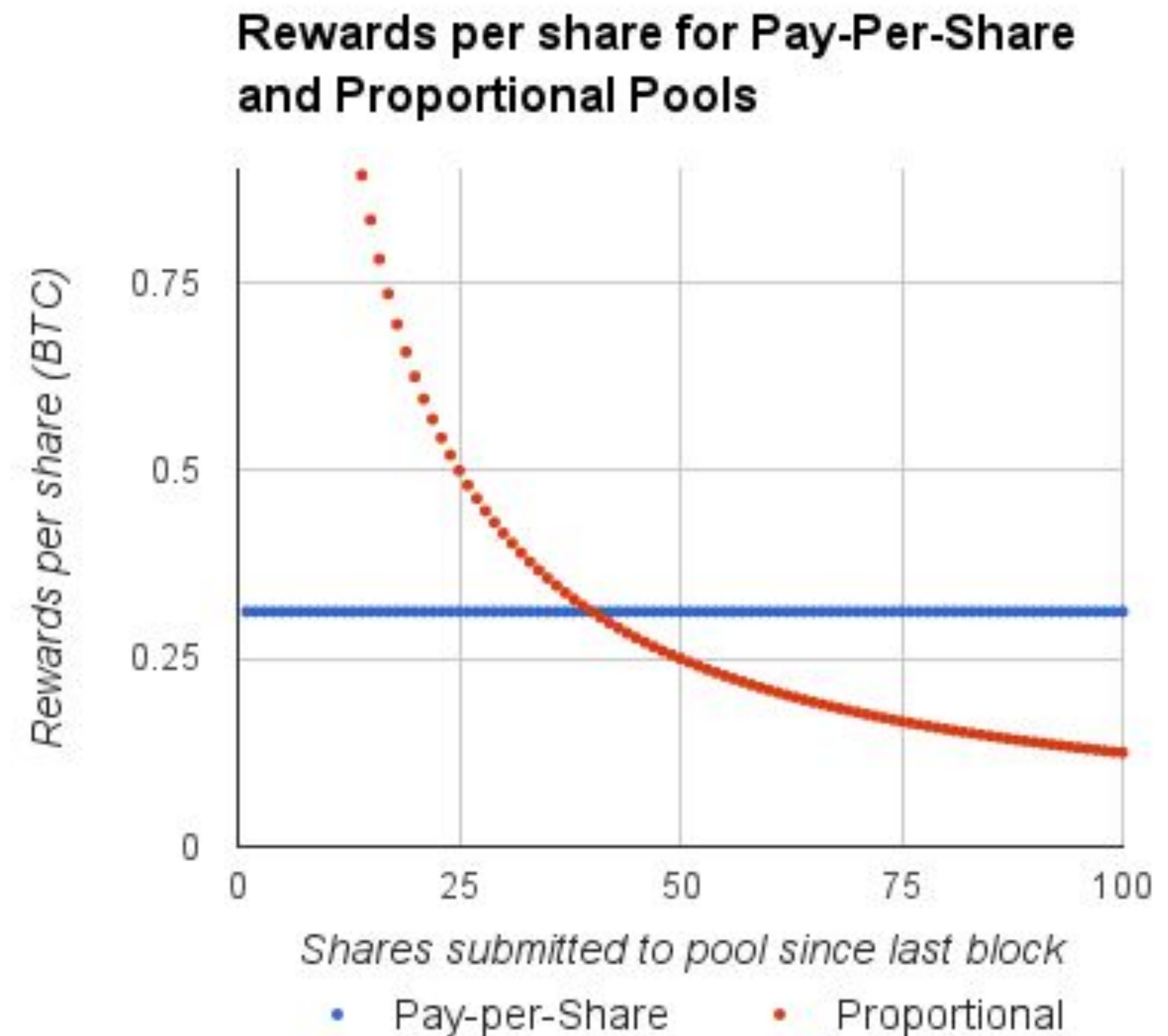
# POOL REWARDS

## POOL HOPPING

Therefore, proportional pools are **not feasible in practice**

- Honest miners who stay loyal to one pool are cheated out of their money

Designing a mining pool reward scheme with aligned incentives that is not vulnerable to pool hopping remains an **open problem**



Parameters:

- Pool has 10% of network hashrate
- 4 shares expected per valid block





# POOL CANNIBALIZATION

NOM NOM NOM NOM

**Cannibalizing Pools** - Distribute some small % of mining power equally among all other pools, withhold valid blocks.

- Rewards will still be received
- Undetectable unless statistically significant



Image source:  
<http://cdn3-www.craveonline.com/assets/uploads/2014/08/Hannibal-Cookbook.jpg>



# POOL CANNIBALIZATION

## EXAMPLE

### Givens:

- You have 30% of the hashrate.  
Assume 1 BTC block reward. All of the following numbers are expected value.
- 30% HR (hashrate)
  - = 30% MR (Mining Reward)
  - = 0.3 BTC

You buy more mining equipment,  
worth 1% of current network hashrate

### Standard mining strategy:

- Add 1% HR  $\Rightarrow 31/101 = 30.69\%$  HR
- Reward:  $0.3069 * 1 \text{ BTC} = 0.3069 \text{ BTC}$ 
  - Revenue gain = **0.0069 BTC for 1% hashrate added**

New Hashrate	$31/101 \approx 30.69\%$
Mining Reward	0.3069 BTC
Revenue Gain	0.0069 BTC





# POOL CANNIBALIZATION

## EXAMPLE

### Givens:

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- 30% HR (hashrate)
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You buy more mining equipment,  
worth 1% of current network hashrate

### Pool cannibalizing strategy:

We still have 30% of the hashrate => 0.3 BTC

Other pool hashrate breakdown:

- (70/71 honest, 1/71 dishonest)  
= 70% honest **effective** hashrate = 0.7 BTC
- You own (1/71) of other pools, so expected value of mining there is  
 $(1/71) * 0.7 \text{ BTC} = 0.0098 \text{ BTC}$

New Hashrate	$31/101 \approx 30.69\%$
Mining Reward	0.3098 BTC
Revenue Gain	0.0098 BTC



# POOL CANNIBALIZATION

EXAMPLE

Givens:

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Assume 1 BTC block reward. All of the following numbers are expected value.
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You buy more mining equipment,  
▲ worth 1% of current network hashrate

Honest	
Mining Reward	0.3069 BTC
Revenue Gain	0.0069 BTC

Cheat	
Mining Reward	<b>0.3098 BTC</b>
Revenue Gain	<b>0.0098 BTC</b>

**More profitable to cannibalize pools than mine honestly**







# POOL WARS

## THE GAME OF LIFE

- Attack decisions resemble an iterative game
  - Two players: pool A and pool B
- Each iteration of the game is a case of the Prisoner's Dilemma
  - Choose between attacking or not attacking

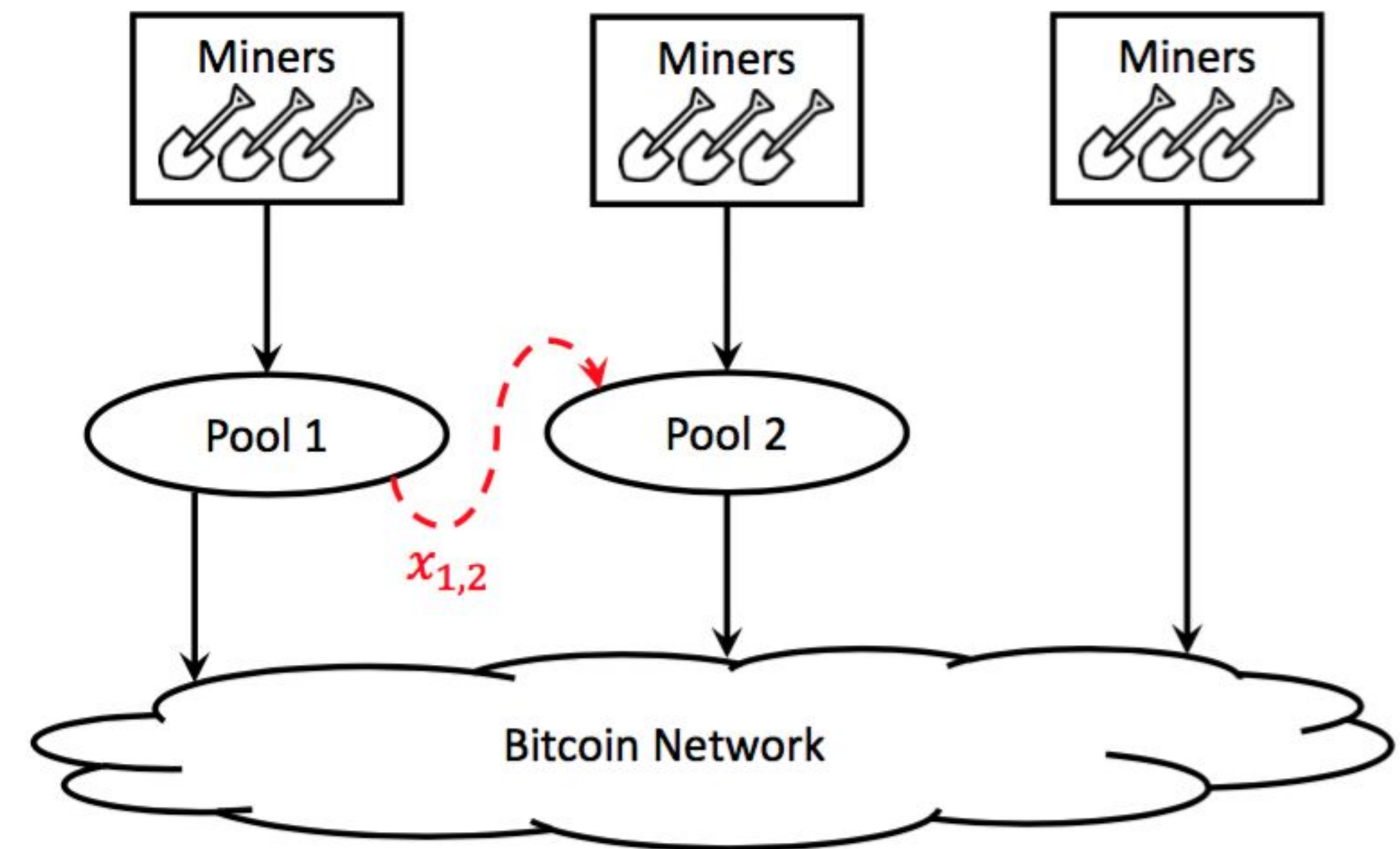


Fig. 3. The one-attacker scenario. Pool 1 attacks pool 2.



# POOL WARS

## NASH EQUILIBRIUM

- If pool A chooses to attack pool B, pool A gains revenue, pool B loses revenue
  - Pool B can retaliate by attacking pool A and gaining more revenue
- Thus, attacking is the dominant strategy in each iteration
  - Therefore if both pool A and pool B attack each other, they will be at a Nash Equilibrium
  - **Both will earn less than they would have if neither of them attacked.**

Pool 2 \ Pool 1	no attack	attack
	no attack	attack
no attack	$(r_1 = 1, r_2 = 1)$	$(r_1 > 1, r_2 = \tilde{r}_2 < 1)$
attack	$(r_1 = \tilde{r}_1 < 1, r_2 > 1)$	$(\tilde{r}_1 < r_1 < 1, \tilde{r}_2 < r_2 < 1)$

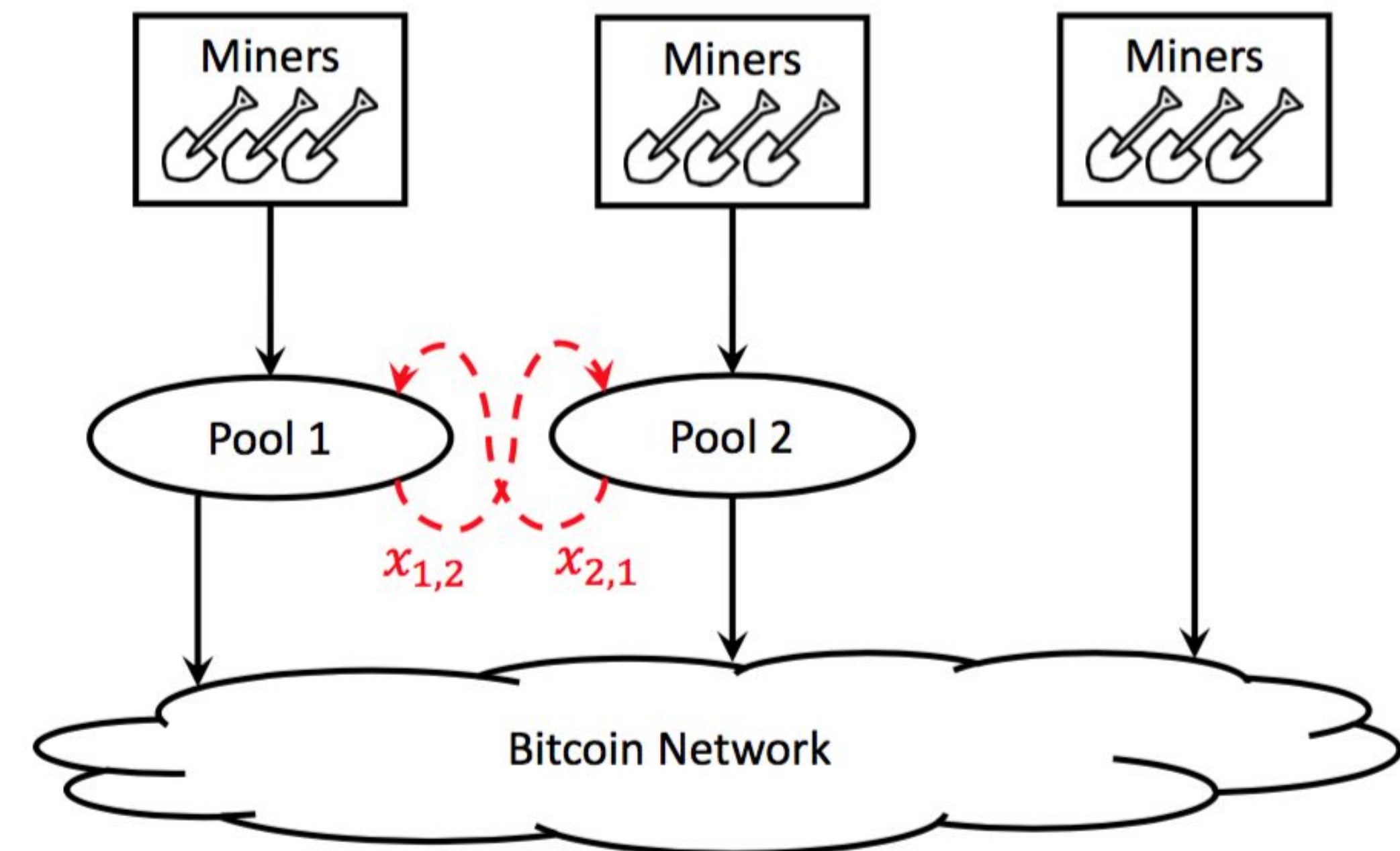


Fig. 7. Two pools attacking each other.





# POOL WARS

## TRAGEDY OF THE COMMONS

- No-pool-attacks is not a Nash equilibrium
  - If none of the other pools attack, a pool can increase its revenue by attacking the others
- But if the pools agree not to attack, both (or all) benefit in the long run.
  - However, this is an unstable situation since on a practical level you can attack another pool anonymously
- If pools can detect attacks then maybe an optimistic long term solution is feasible

Pool 2 \ Pool 1	no attack	attack
	no attack	attack
no attack	$(r_1 = 1, r_2 = 1)$	$(r_1 > 1, r_2 = \tilde{r}_2 < 1)$
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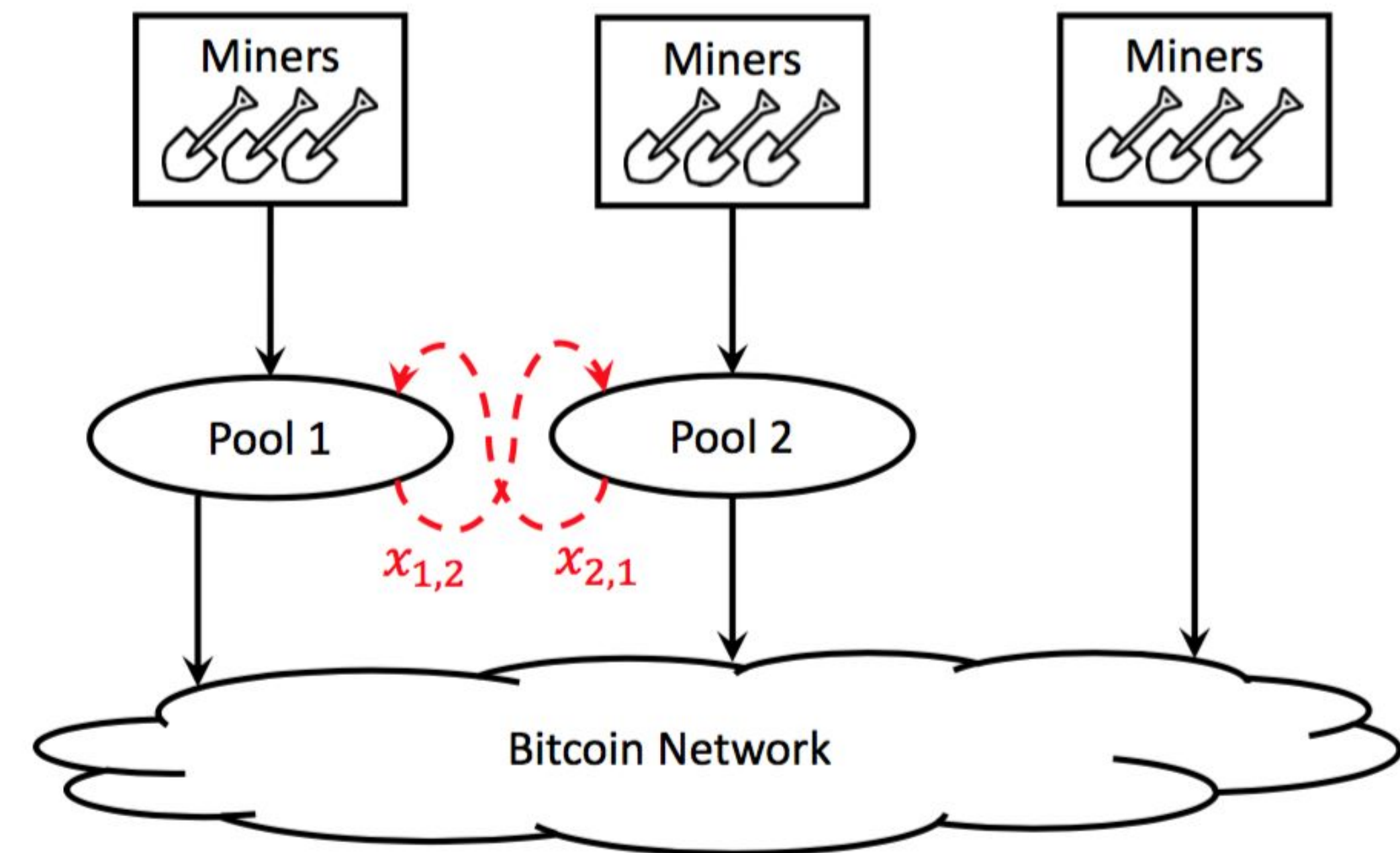


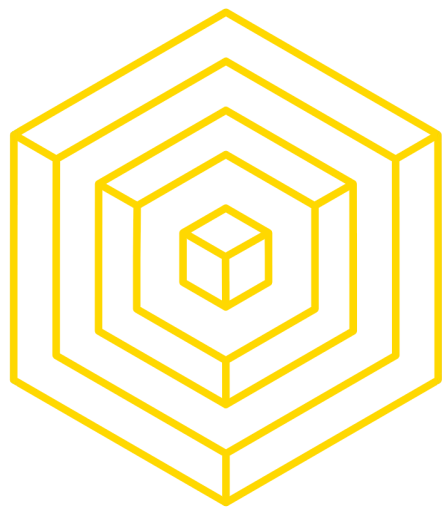
Fig. 7. Two pools attacking each other.

## Nash Equilibrium is a Tragedy of the Commons



# QUESTIONS?





# 2

## **FORKING & DOUBLE SPENDS**



# DOUBLE SPENDING

## THE CLASSIC ATTACK

**Double Spend:** Successfully spending the same money more than once.

- In the year 2099, Gillian wants to buy an iPhone 92XCS from Brian on the black market for 100 BTC but doesn't want to give up her bitcoins. #HODL
  - How can Gillian double spend on Brian?



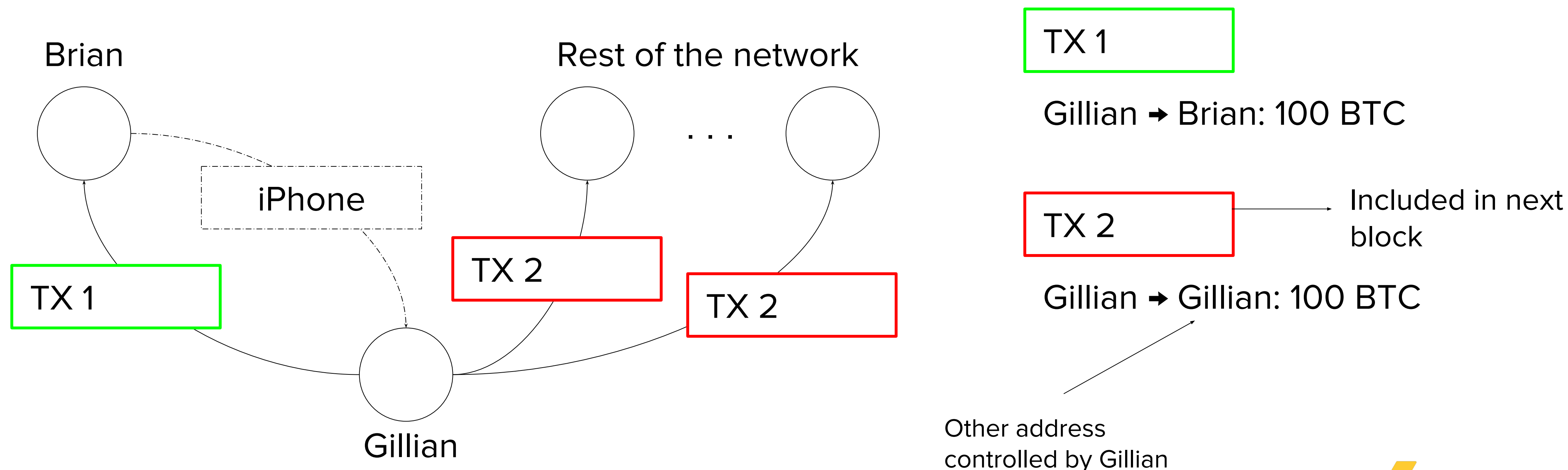


# DOUBLE SPENDING

## RACE ATTACK

Suppose Brian simply checks that the transaction he sees is valid and **immediately** sends Gillian the iPhone. Brian is vulnerable to a **Race Attack**!

How can we stop this?



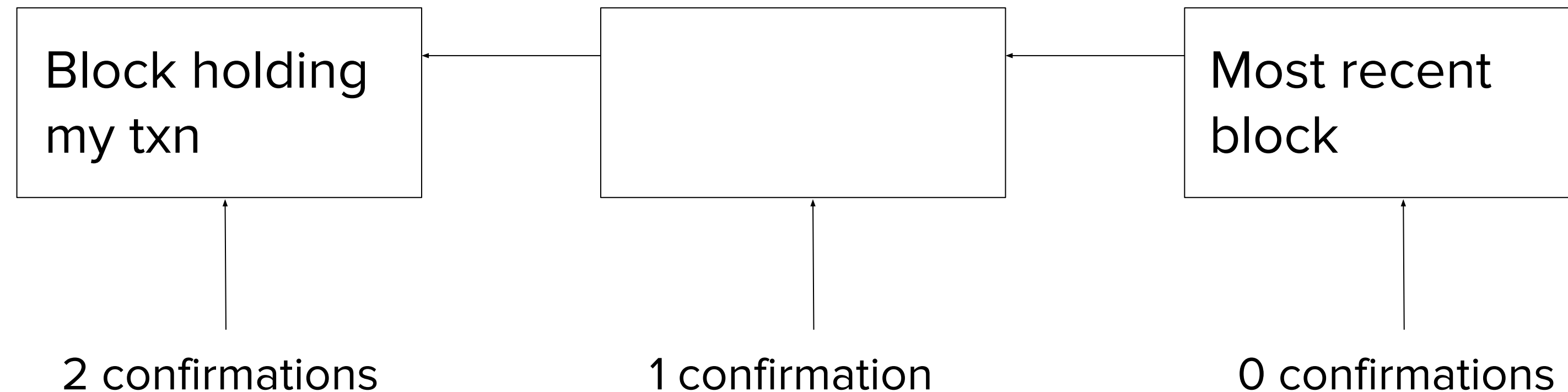


# DOUBLE SPENDING

## CONFIRMATIONS

**Confirmations:** The number of blocks created on top of the block a txn is in.

$$\text{confirmations} = \text{block\_depth} - 1$$







# DOUBLE SPENDING

## Z CONFIRMATIONS

Clearly not secure if Brian doesn't wait for any confirmations...

What if Brian waits for  $z$  confirmations?

[G  $\rightarrow$  B] transaction needs  $z$  confirmations before Brian sends the goods. In order to double spend on Brian, Gillian needs to start a private chain containing her malicious transaction, mine  $z$  blocks on top of her block, then broadcast *after* Brian sends the goods.

Suppose Brian waits  
for  $z = 2$  confirmations

Honest Network

$z = 2$  confs, Brian sends goods

Now, Gillian has her money  
back, even though Brian already  
sent the goods!

G  $\rightarrow$  A

G  $\rightarrow$  G'

Gillian broadcasts her chain, which has a higher  
block height, so the honest network accepts  
Gillian's chain over the previous chain.

Gillian mining blocks, withholding from honest network





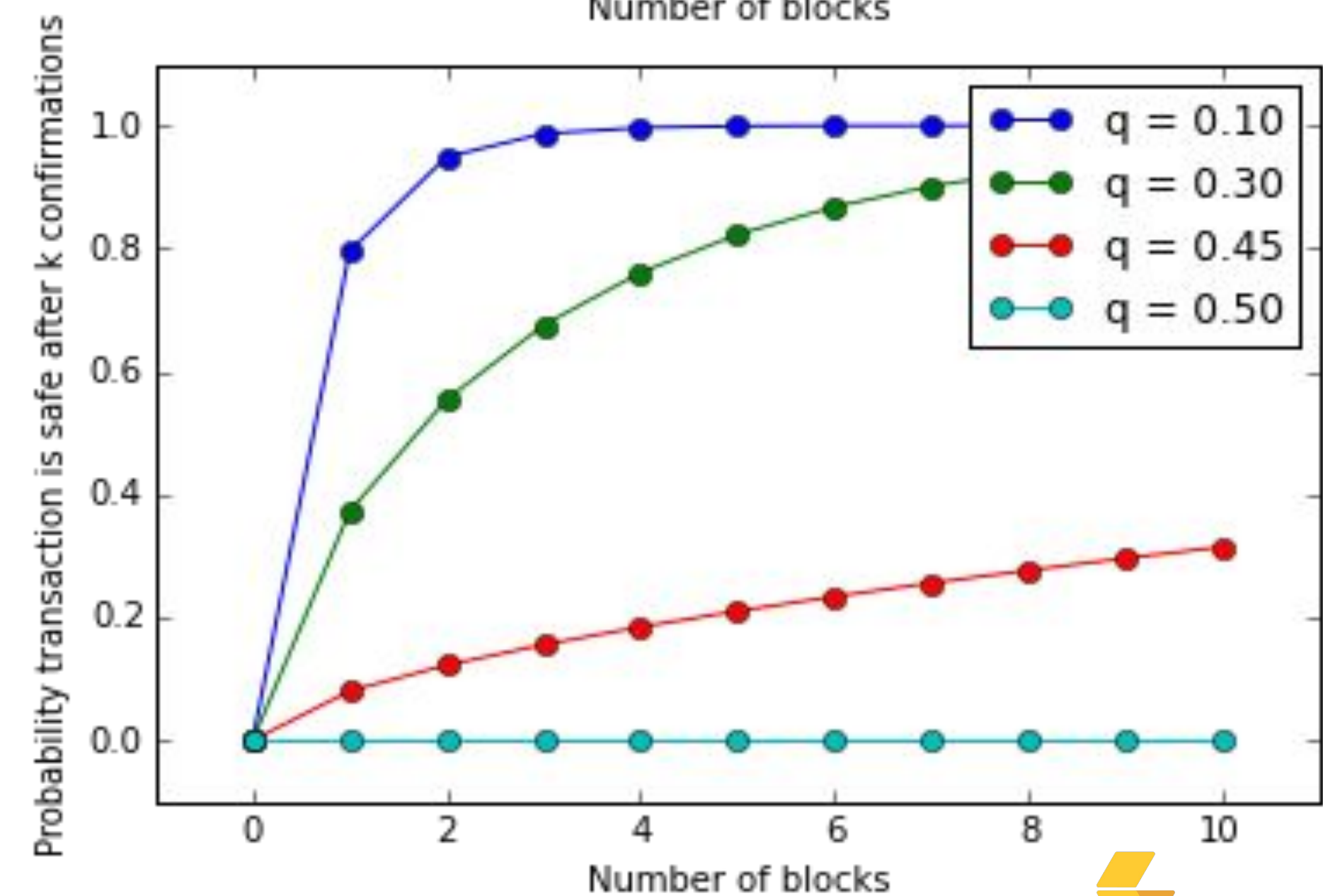
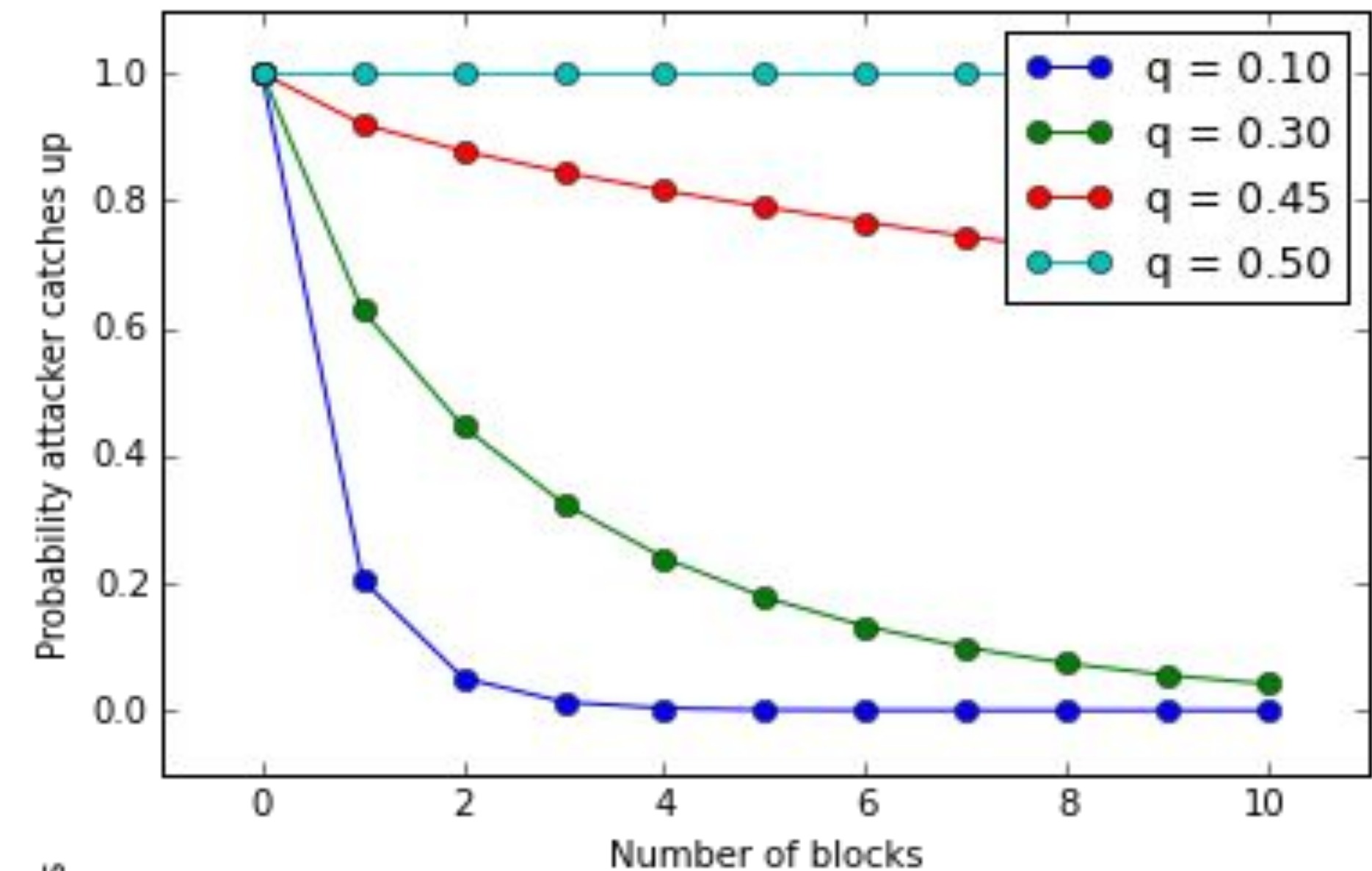
# DOUBLE SPENDING

## PROBABILITIES

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Probabilities of success for the attacker

(Inverse represents bounds of the probability of safety for the vendor given assumptions of the attacker's hashpower)







# DOUBLE SPENDING

51% ATTACK

**What if Gillian controls more than 50% of the total network hash power?**

Whenever Gillian is behind the honest network, she will *always* (in expectation) be able to catch up and out-produce the honest miners.

Therefore, the probability that Gillian can successfully **double spend** with >50% hash power reaches 100%!



# DOUBLE SPENDING

## INCENTIVES

### Why would Gillian not want to double spend?

If the rest of the network detects the double spend, it is assumed that confidence in the cryptocurrency and exchange rate would *plummet*.

If Gillian isn't staked in Bitcoin she can *short* the currency to profit after her attempted double spend.

### Bribing Miners:

Gillian might not physically control the mining hardware necessary to perform a double spend.

Instead, Gillian can bribe miners or even entire pools to mine on her withheld chain.

What if Gillian is a **hostile government / adversarial altcoin / large finance institution** with *significant capital* available?

Gillian can acquire enough mining ASICs or bribe enough miners / pools to achieve >50% effective hash power.

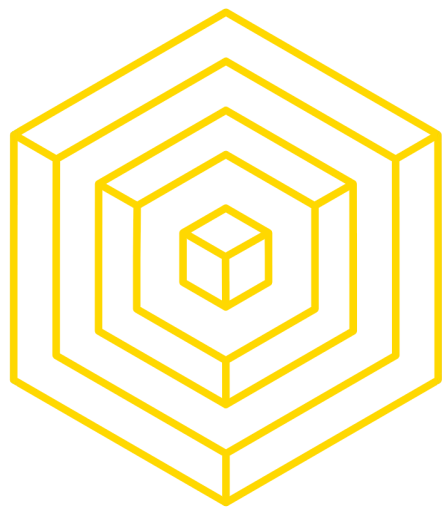
Gillian can perform a so-called “**Gold Finger**” attack with the objective of *destroying* the target cryptocurrency, either by destroying confidence in the currency with a double spend or spamming the network with empty blocks.

[Ex: Eligius pool kills CoiledCoin altcoin \[3\]](#)



# QUESTIONS?





# 3 CENSORSHIP



# BLACKLISTING

## FREEZE PEACH IS DEAD

You are a government that has jurisdiction over mining pools, say China.

**Objective:** Censor the Bitcoin addresses owned by certain people, say Gary Johnson, and prevent them from spending any of their Bitcoin

Normal  
block



Block mined  
by Chinese  
miners



Block containing  
transactions from  
Gary Johnson





# BLACKLISTING

## NAIVE CENSORSHIP STRATEGY

### First strategy:

China tells its mining pools not to include Johnson's transactions (**blacklisting**)

- Doesn't work unless you are 100% of the network
- Other miners will eventually include Gary's transactions in a block
- Can only cause delays and inconveniences





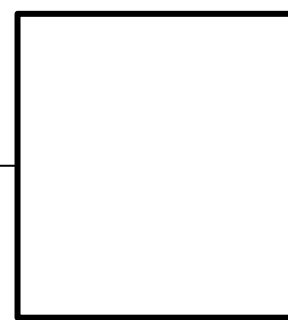
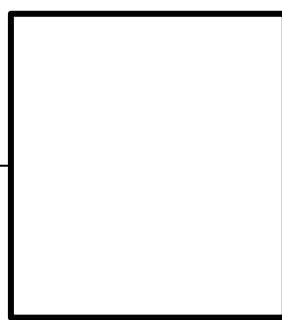


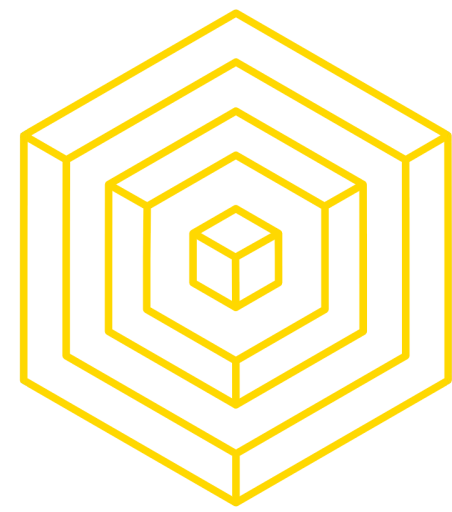
# BLACKLISTING

## PUNITIVE FORKING

### Second strategy:

- Remember you are China: **you have >51% of the network hashrate**
- Mandate that Chinese pools will refuse to work on a chain containing transactions spending from Gary's address
- Announce this to the world

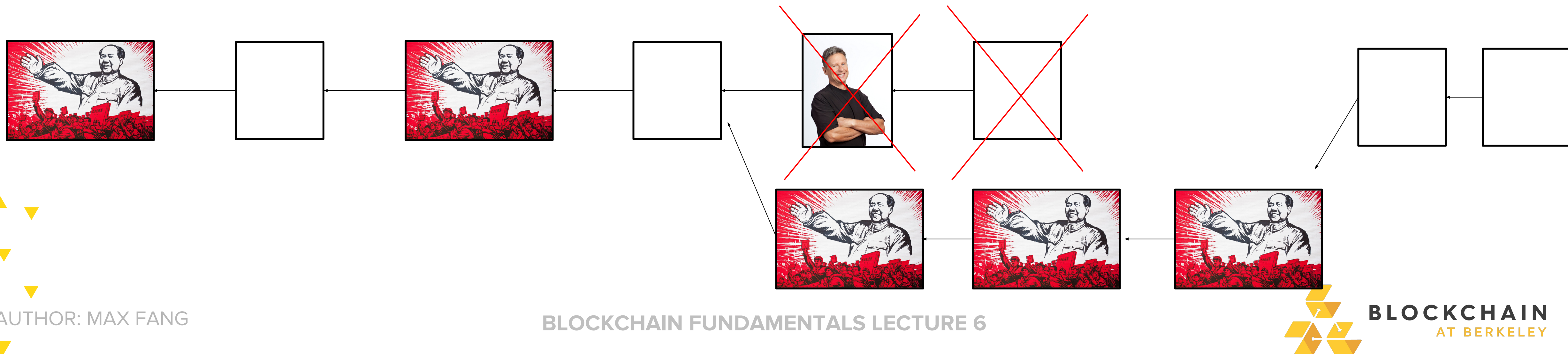




# BLACKLISTING

## PUNITIVE FORKING

- If miners include a transaction from Gary in a block, China will fork and create a longer proof-of-work chain
- Block containing Gary's transaction now invalidated, can never be published



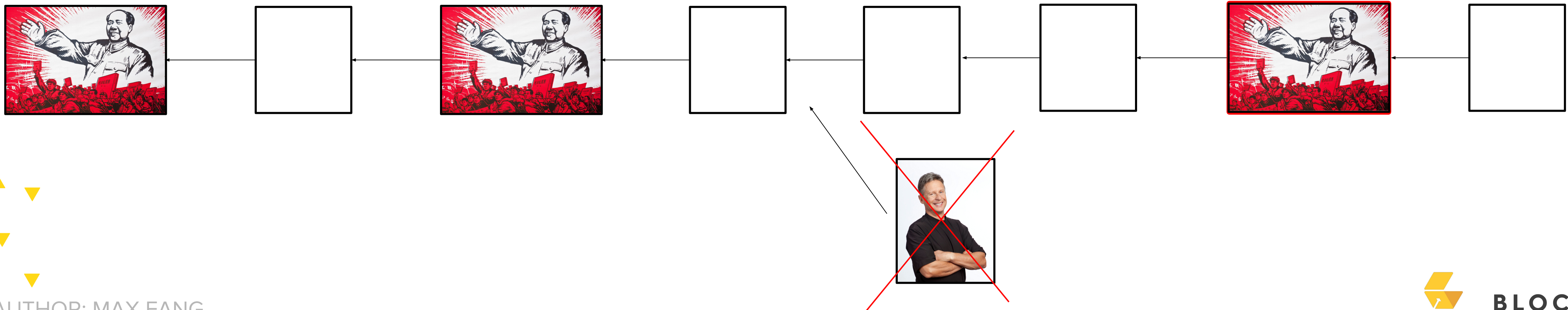


# BLACKLISTING

## PUNITIVE FORKING

- Non-Chinese miners eventually stop trying to include Gary's transactions when mining blocks, since they know that their block will be invalidated by Chinese miners when they do

We have now shown how a 51% majority can prevent anyone from accessing their funds. This is called **punitive forking**.





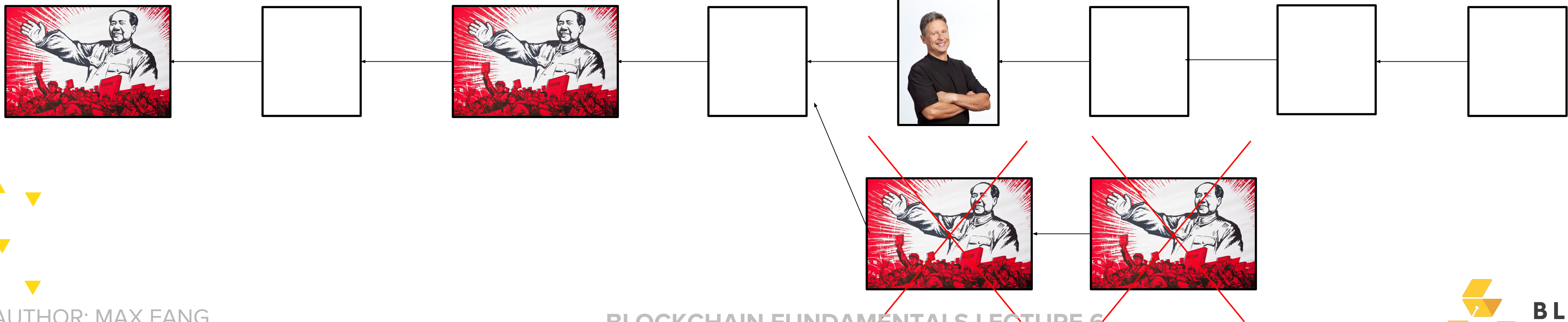


# BLACKLISTING

## FEATHER FORKING

Punitive forking doesn't work unless you have  $>51\%$  of hashpower. Is there another way?  
Yes! Called **Feather Forking**

- New strategy: Announce that you will **attempt** to fork if you see a block from Gary, but you will give up after a while
  - As opposed to attempting to fork forever; doesn't work without  $>51\%$
- Ex. Give up after block with Gary's tx contains **k** confirmations





# BLACKLISTING

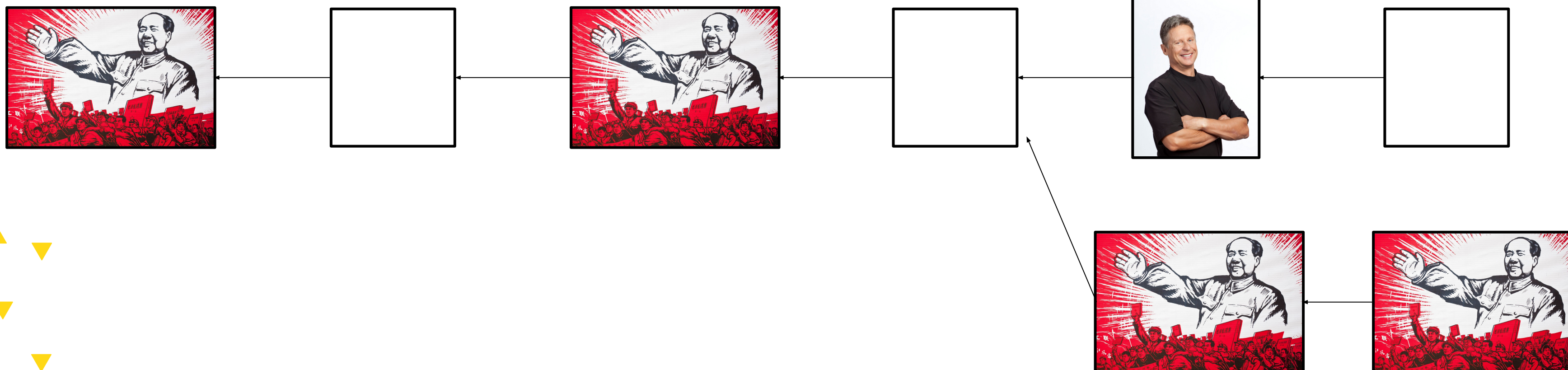
## FEATHER FORKING

Let  $q$  equal the proportion of mining power you have,  $0 < q < 1$

Let  $k = 1$ : You will give up after 1 confirmation (one additional block)

- Chance of successfully orphaning (invalidating) the Johnson block =  $q^2$

If  $q = .2$ , then  $q^2 = 4\%$  chance of orphaning block. Not very good





# BLACKLISTING

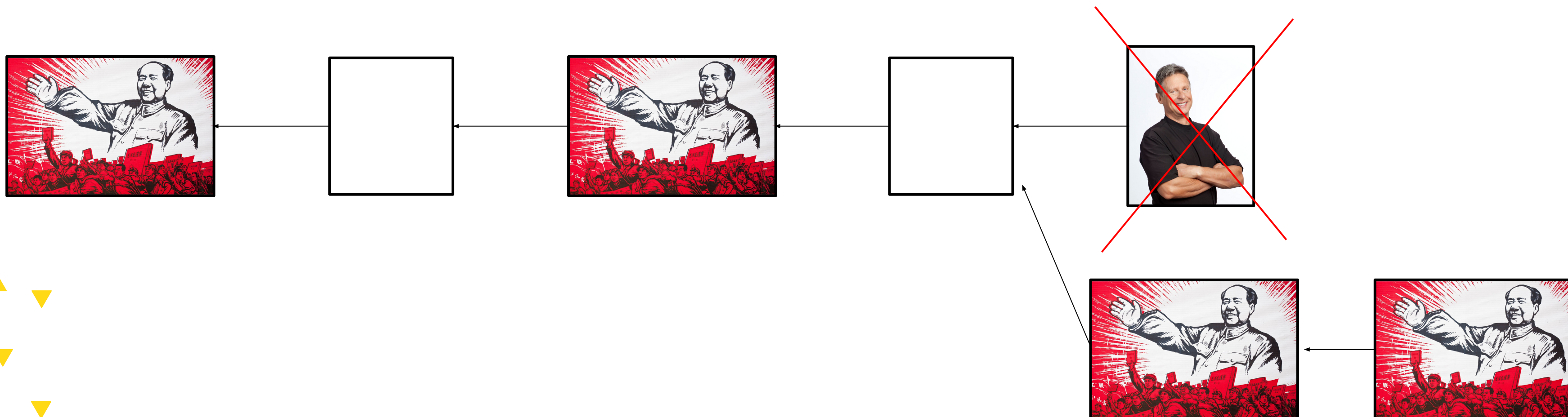
## FEATHER FORKING

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But other miners are now aware that their block has a  $q^2$  chance of being orphaned. They must now decide whether they should include Johnson's tx in their block

$$EV(\text{include}) = (1 - q^2) * \text{BlockReward} + \text{Johnson's tx fee}$$

$$EV(\text{don't include}) = \text{BlockReward}$$







# BLACKLISTING

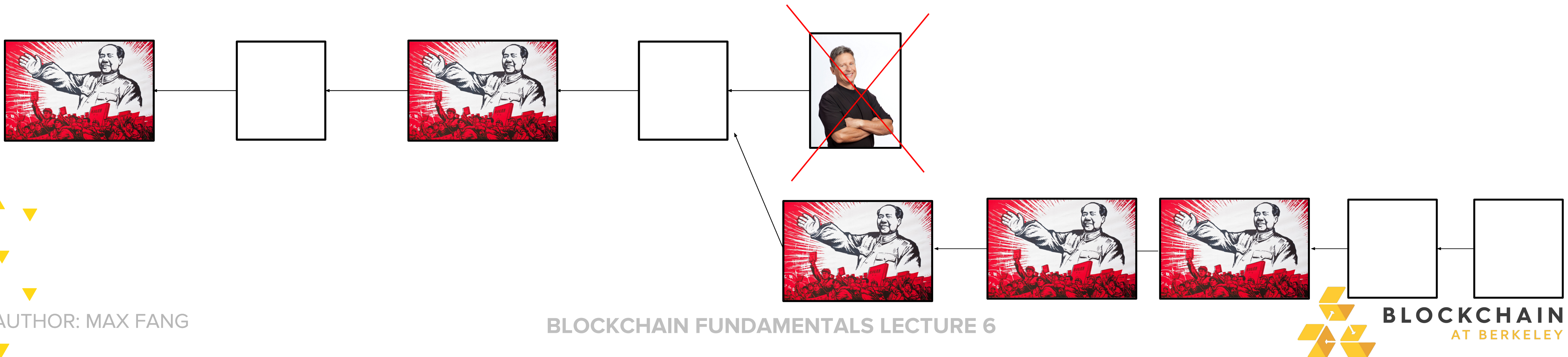
## FEATHER FORKING

$EV(\text{include}) = (1 - q^2) * \text{BlockReward} + \text{Johnson's tx fee}$

$EV(\text{don't include}) = \text{BlockReward}$

Therefore, unless Gary Johnson pays  $q^2 * \text{BlockReward}$  in fees for his transaction, other miners will mine on the malicious chain

- $4\% * 12.5 \text{ BTC} = 0.5 \text{ BTC} = \text{Johnson must pay } \sim \$5300 \text{ minimum/transaction}$





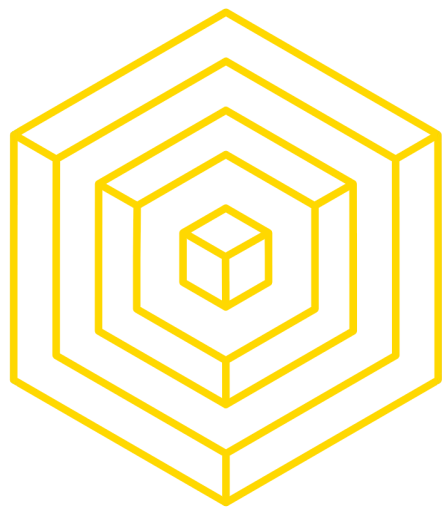
# QUESTIONS?



**BREAK  
SECTION**

**BLOCKCHAIN**  
**AT BERKELEY**





## 4

# SELFISH MINING



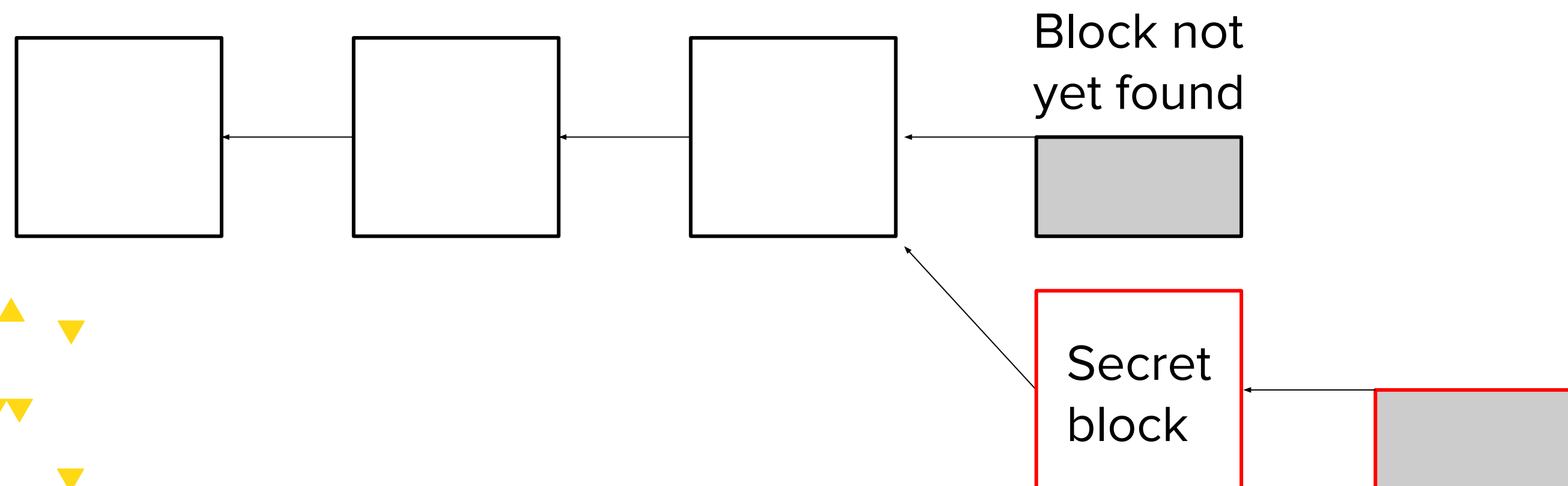
# SELFISH MINING

## BLOCK WITHHOLDING

You are a miner; suppose you have just found a block.

- Instead of announcing block to the network and receiving reward, keep it secret
- Try to find two blocks in a row before the network finds the next one

This is called **selfish mining** or **block-withholding**



**Note:** "block-withholding" is also sometimes used in the context of mining pools - submitting shares but withholding valid blocks

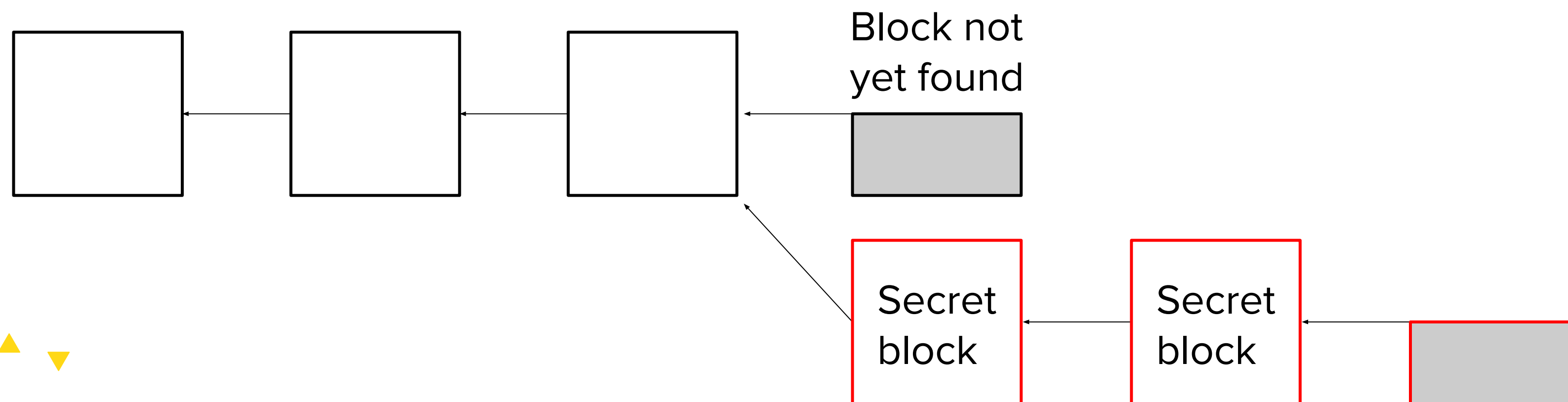


# SELFISH MINING

## BLOCK WITHHOLDING

If you succeed in finding a second block, you have fooled the network

- Network still believes it is mining on the longest proof of work chain
- You continue to mine on your own chain





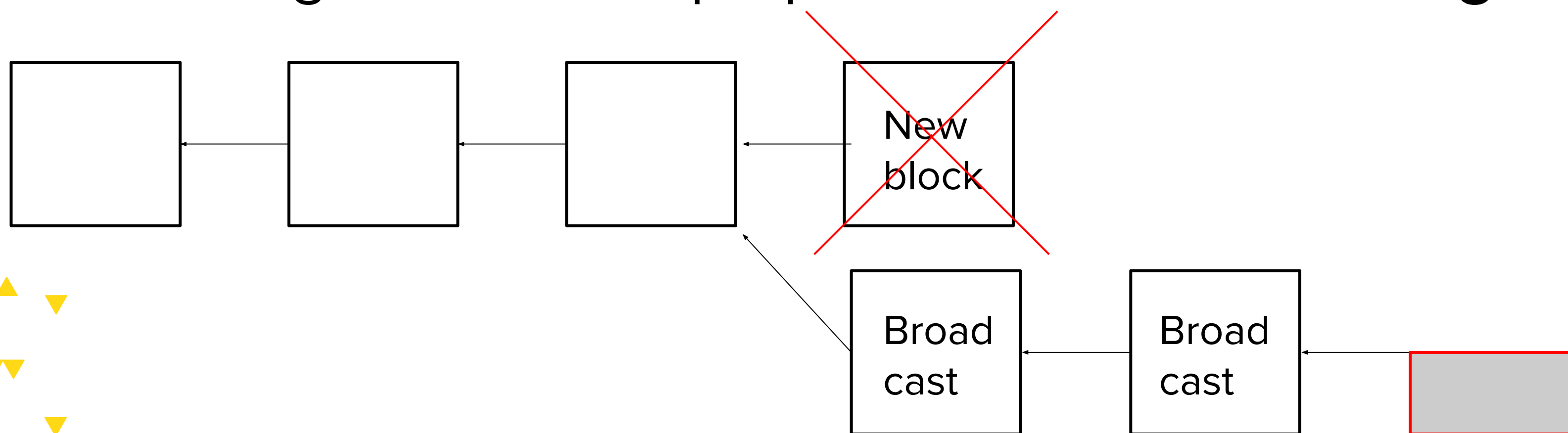


# SELFISH MINING

## BLOCK WITHHOLDING

If the network finds a block, you broadcast your two secret blocks and make the network block invalid

- While network was working on the invalid block, you got a bunch of time to mine by yourself... for free!
- Free time mining on network  
=> higher effective proportion of hashrate => **higher expected profits!**





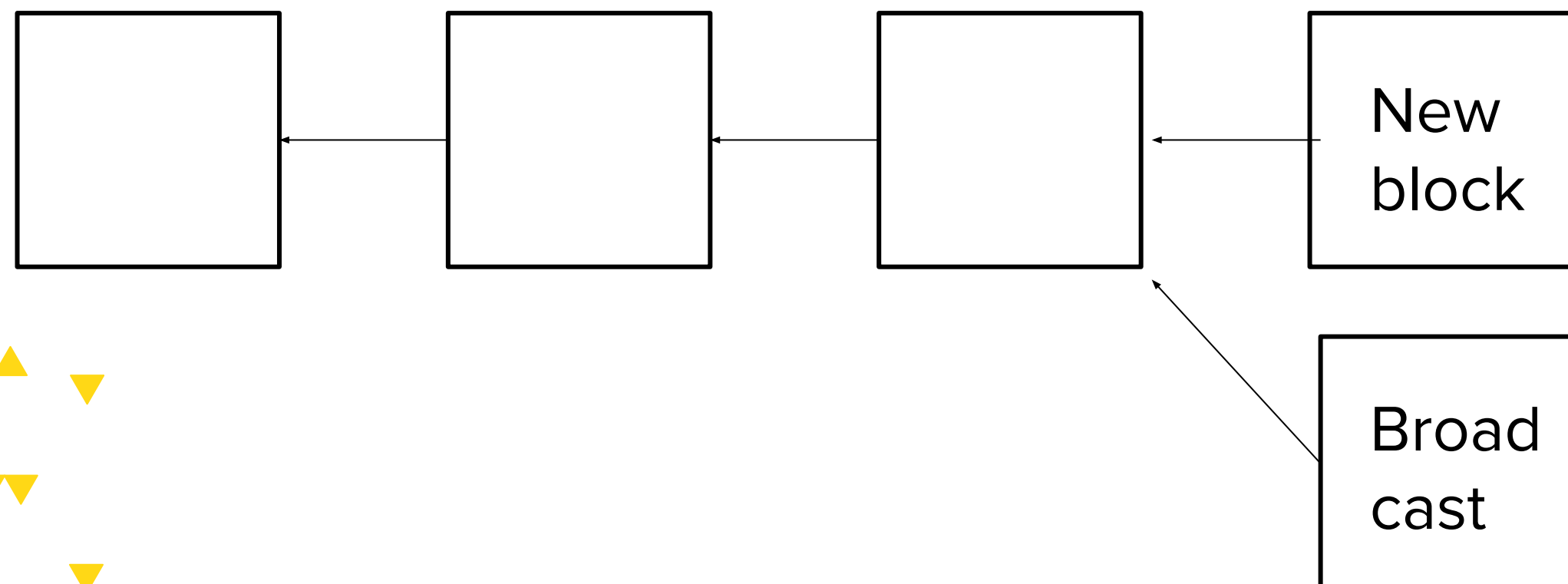
# SELFISH MINING

## BLOCK WITHHOLDING

But what if the network found their new block before you could find a second one?

### Race to propagate!

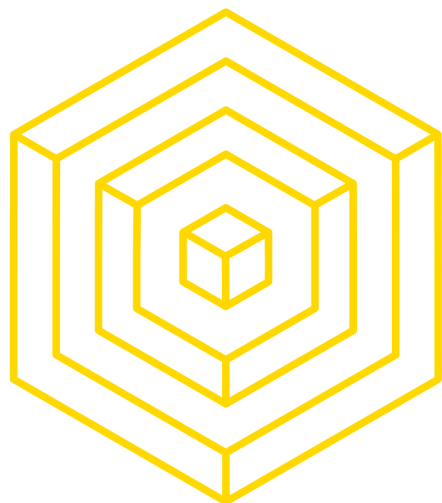
- If on average you manage to tell 50% of the network about your block first:
  - Malicious strategy is more profitable if you have  $>25\%$  mining power
- If you have  $>33\%$  mining power, **you can lose the race every time and malicious strategy is still more profitable!**
  - (actual math omitted due to complexity)





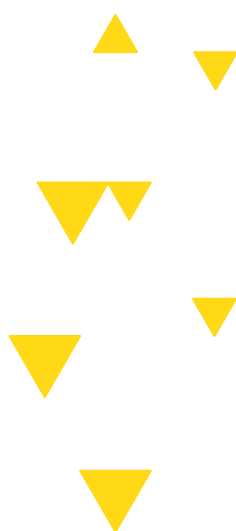
# QUESTIONS?





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# DEFENSES



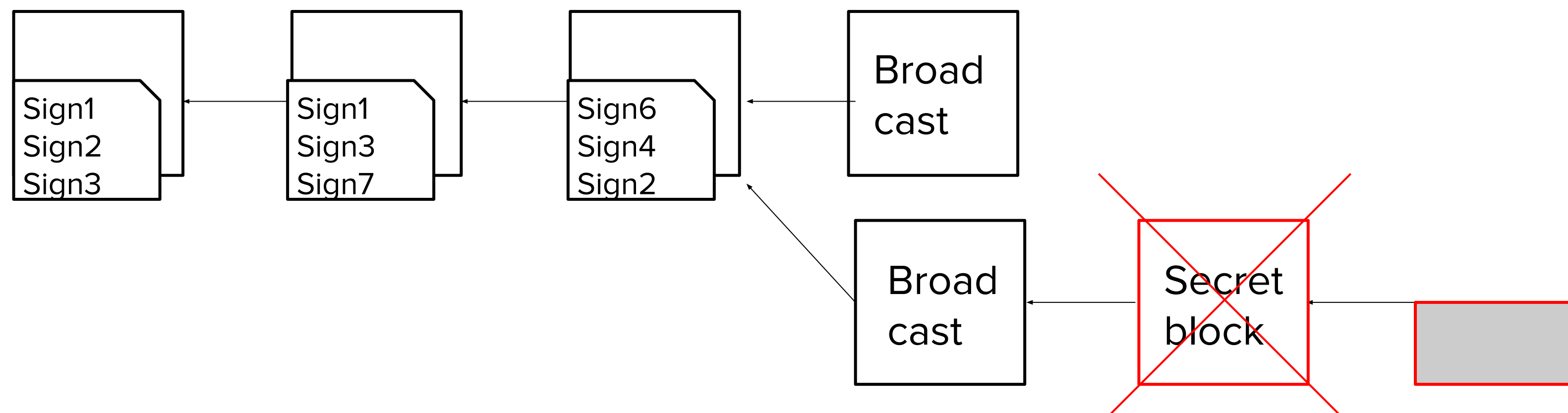


# DEFENSES: BLOCK VALIDATION

## DUMMY BLOCK SIGNATURES

*Proposed by Schultz (2015), Solat and Potop-Butucaru (2016)*

- Accompany solved blocks with signatures on dummy blocks
- Proves that the block is witnessed by the network
  - Proves that a competing block is absent before miners are able to work on it

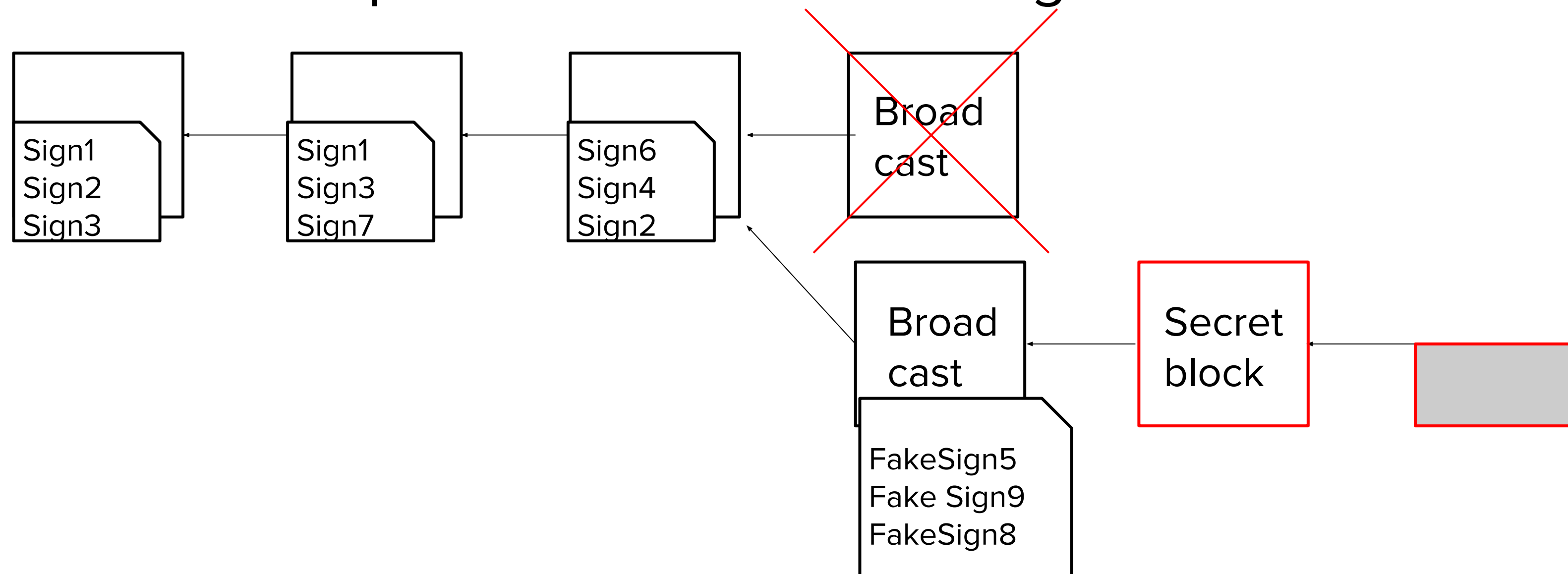




# DEFENSES: BLOCK VALIDATION

## DUMMY BLOCK SIGNATURES

- However, does not provide a mechanism to evaluate whether the number of proofs is adequate to continue working
- Does not discuss how to prevent Sybil attacks on signatures
  - Selfish miner generates many signatures on the dummy block
- This defense requires fundamental changes to the block validity rules





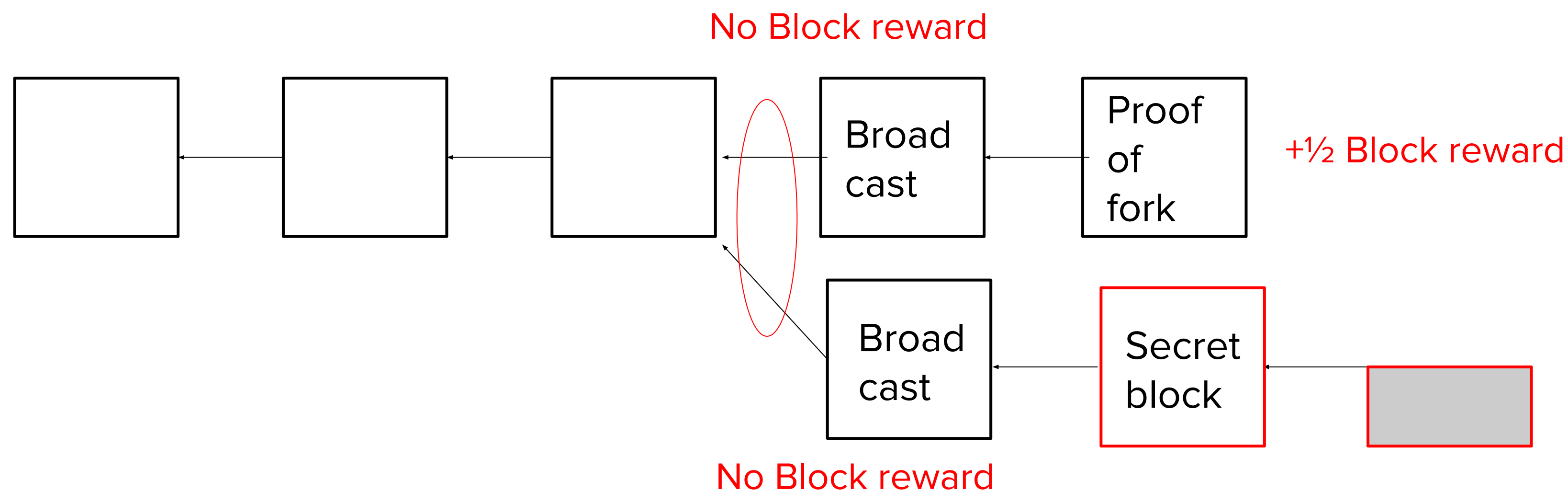


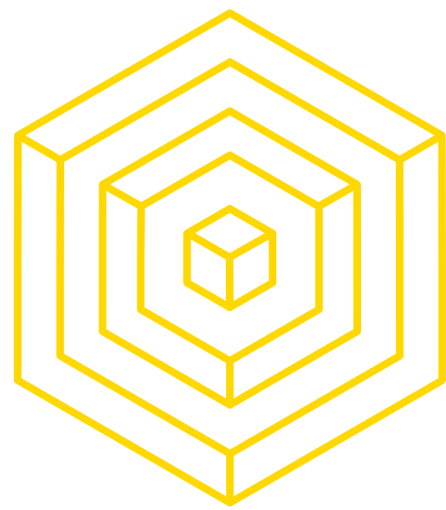
# DEFENSES: FORK-PUNISHMENT

## FORK-PUNISHMENT RULE

*Proposed by Lear Bahack (2013)*

- Competing blocks receive no block reward
- The first miner who incorporates a proof of the block fork in the blockchain gets half of the forfeited rewards





# DEFENSES: FORK-PUNISHMENT

## FORK-PUNISHMENT RULE

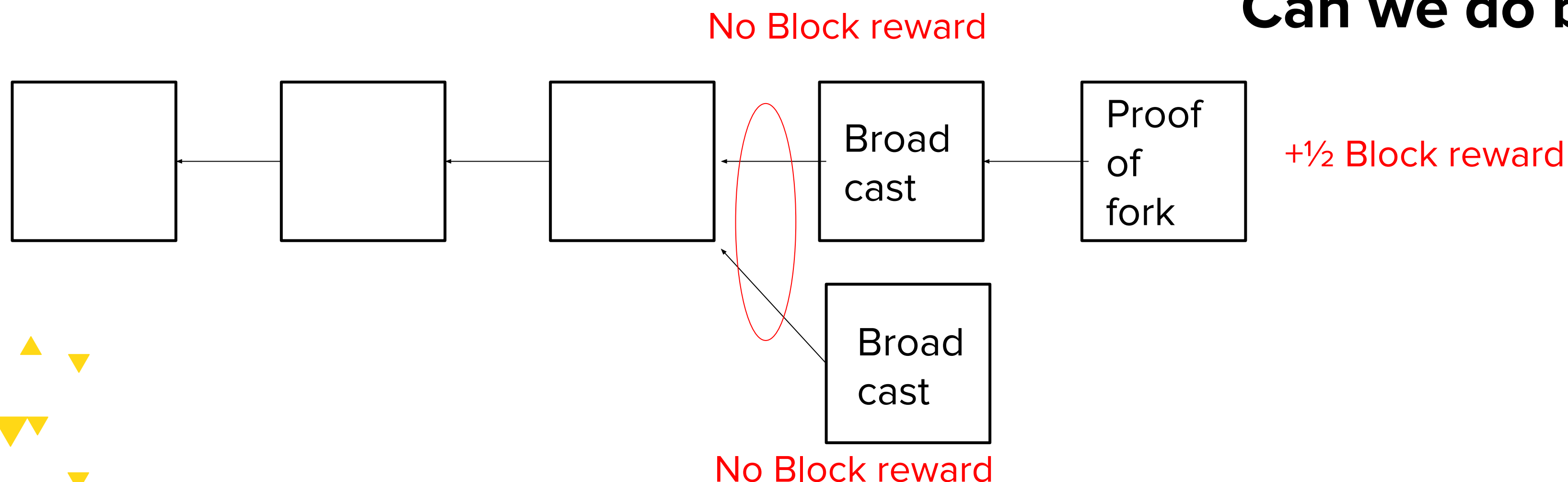
### Drawbacks

- Honest miners suffer collateral damage of this defense
  - This defense constitutes another kind of attack

This defense requires fundamental changes to the reward distribution rules

- Requires a hard fork to implement
  - We have hard enough time fixing transaction malleability

### Can we do better?



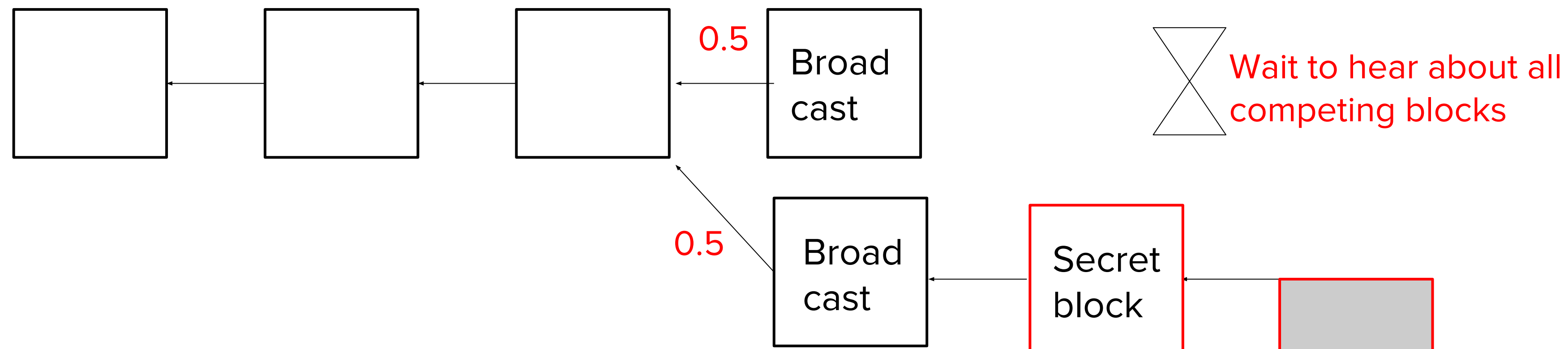


# DEFENSES: TIE-BREAKING

## UNIFORM TIE-BREAKING

*Proposed by Eyal and Sirer (2014)*

- In the case of a tie, a miner randomly chooses which chain to mine on
  - Prevents an attacker from benefiting from network-level dominance
- Raises the profit threshold from 0% to **25%** under their strategy
  - Sapirshtein (2015) proposes a more optimal selfish mining strategy
  - Reduces Eyal and Sirer profit threshold to **23.2%**





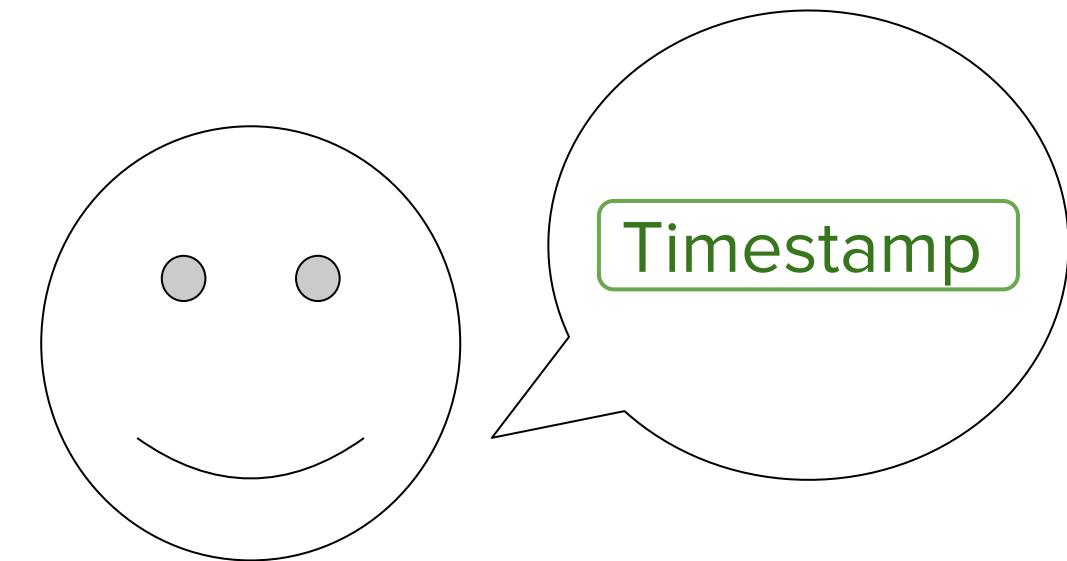
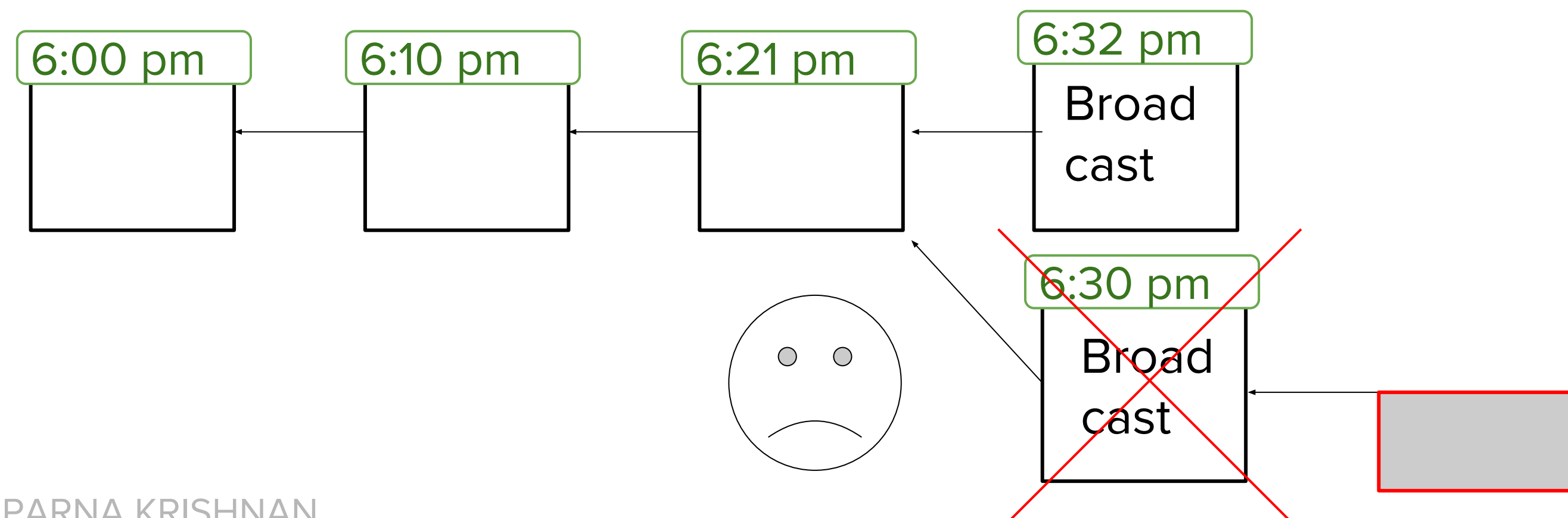


# DEFENSES: TIE-BREAKING

## UNFORGETTABLE TIMESTAMPS

*Proposed by Ethan Heilman (2014)*

- Each miner incorporates the latest unforgeable timestamp issued by a trusted party into the working block
  - Timestamp is publically accessible and unpredictable
  - Issued with an interval of 60s
- When two competing blocks are received within 120s, a miner prefers the block whose timestamp is "fresher"
- Claim: Raises the profit threshold to 32%



Broadcast new  
unforgeable  
timestamp every 60s

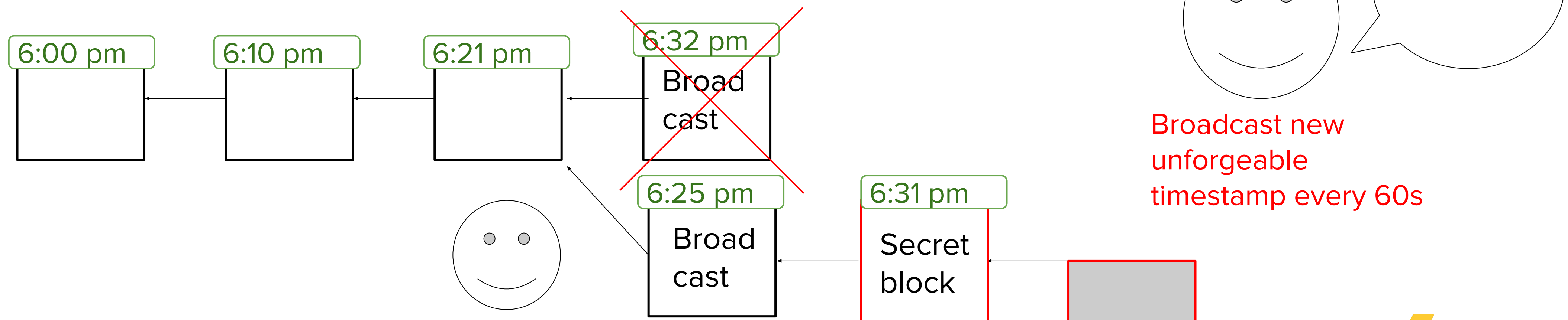


# DEFENSES: TIE-BREAKING

## UNFORGETTABLE TIMESTAMPS

### Drawbacks

- Tie-breaking rules don't apply when the selfish mining chain is longer than the public chain
  - Only applies to a block propagation race
- If an attacker has a large amount of computational power  $>40\%$  then these defenses are essentially worthless





# DEFENSES: TIE-BREAKING

UNFORGETTABLE TIMESTAMPS

## Drawbacks

- Introducing central party contradicts the bitcoin philosophy



**CENTRALISATION**





# PUBLISH OR PERISH

ZHANG AND PRENEEL, "PUBLISH OR PERISH" (2017)

Ren Zhang and Bart Preneel (Apr 2017) claim the best-yet defense of selfish mining

- Backwards compatible: No hard fork
- Disincentivizes selfish mining even when if the selfish miner has a longer chain

Approach: A novel **Fork-Resolving Policy** (FRP)

- Replace the original Bitcoin FRP (length FRP), with a **weighted FRP**
  - Embed in the working block the hashes of all its uncle blocks
- Note that selfish mining is premised on the idea of first building a secret block
- Idea: Make sure this secret block does not help the selfish miner win the block race

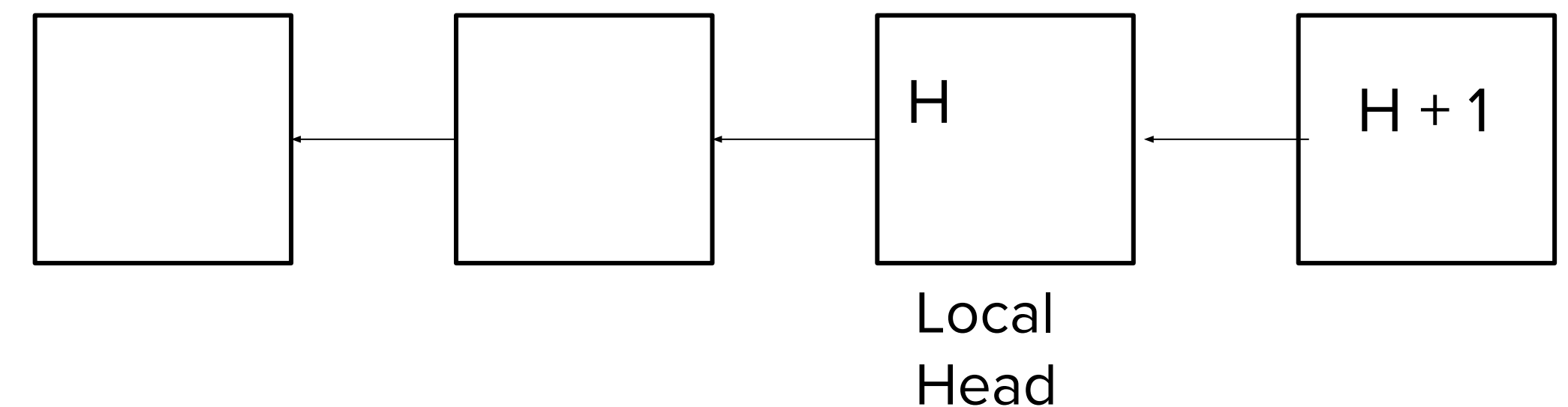
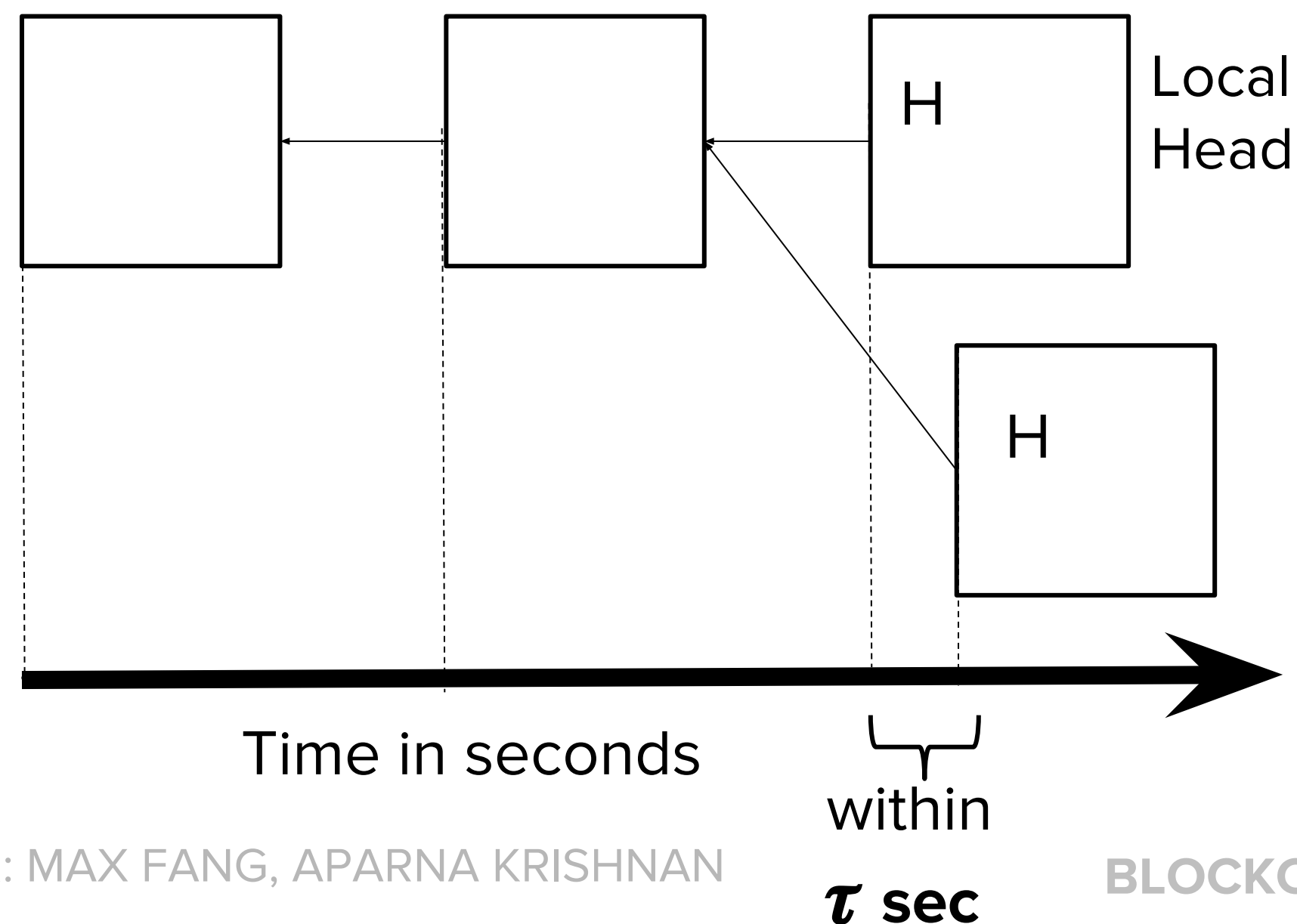


# PUBLISH OR PERISH

ZHANG AND PRENEEL, "PUBLISH OR PERISH" (2017)

## Definitions

- $\tau$ : An assumed upper bound on the amount of time it takes to propagate blocks across the Bitcoin network
- **In time.** Evaluated from the miner's local perspective.
  1. Height value is greater than that of the local head OR
  2. Height value is same as that of the local head, but was propagated within  $\tau$  time



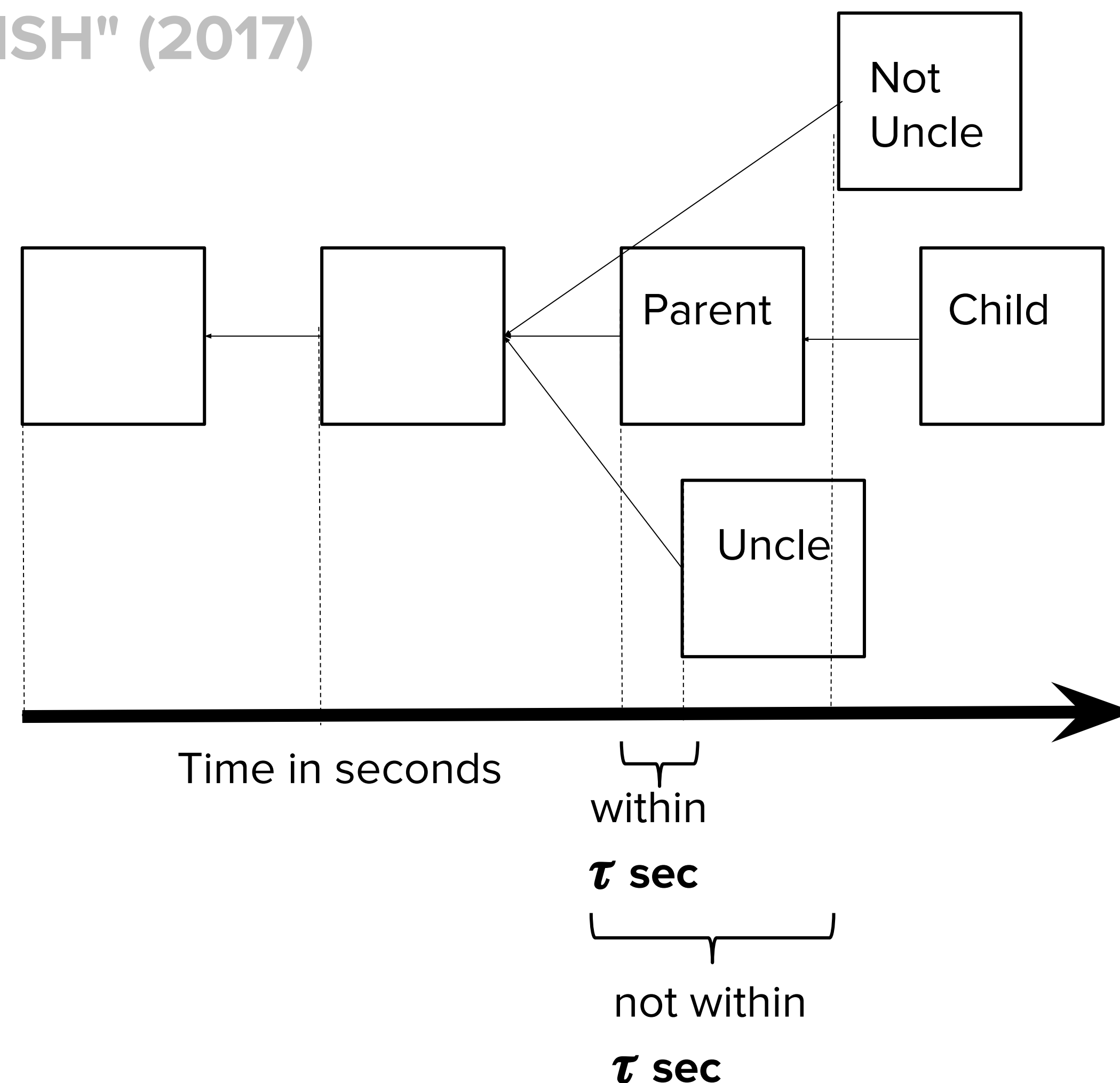


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ZHANG AND PRENEEL, "PUBLISH OR PERISH" (2017)

## Definitions

- **Uncle.** Different from Ethereum's definition of an uncle
  1. The uncle of a block B is one less the height of B
  2. The uncle has to be in time  
*"A block B1 is the **uncle** of another block B2 if B1 is a competing in-time block of B2's parent block"*
- **Weight.** Since two competing chains always have a shared root, only consider blocks after that
  - weight = # of in time blocks + # of uncle hashes embedded in these blocks







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## Zhang and Preneel's **Weighted Fork Resolving Policy**:

1. If one chain is longer *height-wise* than the other(s) by **k** or greater blocks\*
  - a. The miner will mine on this chain
2. Otherwise, the miner will choose the chain with the largest *weight*
3. If the largest weight is achieved by multiple chains simultaneously, then the miner chooses one among them randomly

*\*Aside: **k** is a "fail-safe parameter" that gauges the allowed amount of network partition. Note that when  $\mathbf{k} = \infty$  the first rule never applies.*

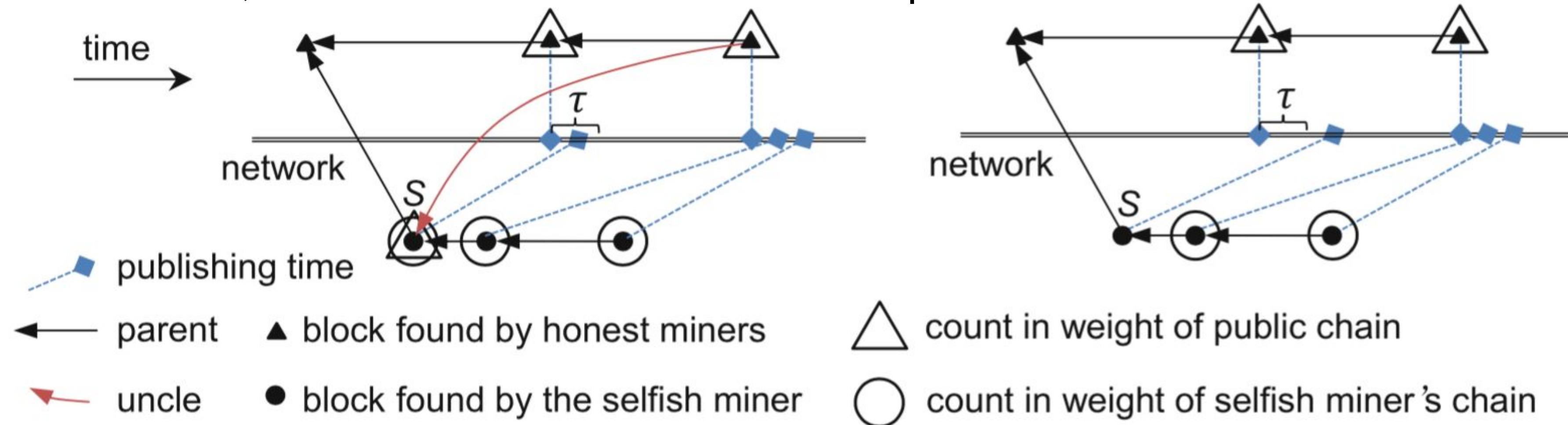


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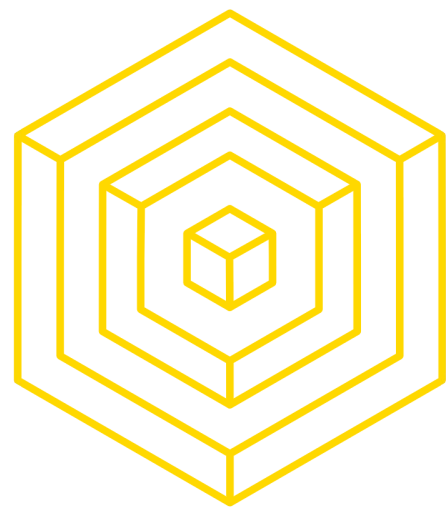
Miner has one secret block. A competing block is published. **Block race!** Miner has two options:

- Option 1: If the selfish miner **publishes** their block, *the next honest block gains a higher weight* by embedding a proof of having seen this block
- Option 2: If the selfish miner **keeps their block secret**, the secret block *does not contribute* to the weight of its own chain
- In both scenarios, the secret block does not help the selfish miner win the block race



Choice 1: Publish

Choice 2: Don't publish



# PUBLISH OR PERISH

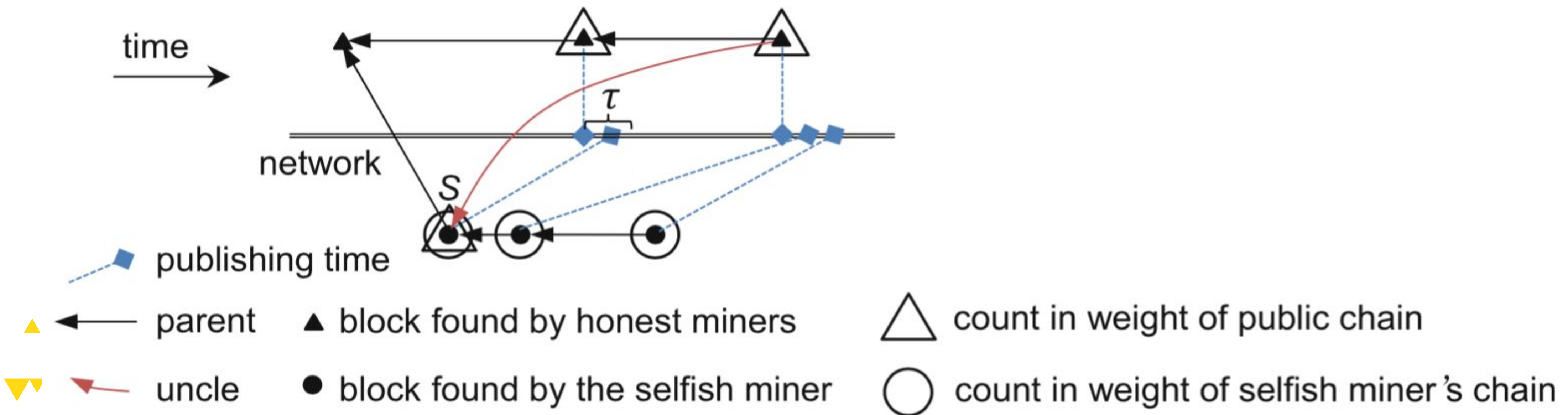
ZHANG AND PRENEEL, "PUBLISH OR PERISH" (2017)

Same scenario revisited. More rigorously, let  $\mathcal{S}$  be the first selfish block

Choice 1: Selfish miner publishes  $\mathcal{S}$

- $\mathcal{S}$  will be an uncle of the next honest block
  - (since it was published *in time* and its *height is one less*)

=>  $\mathcal{S}$  counts into the weight of **both** the honest and the selfish chain





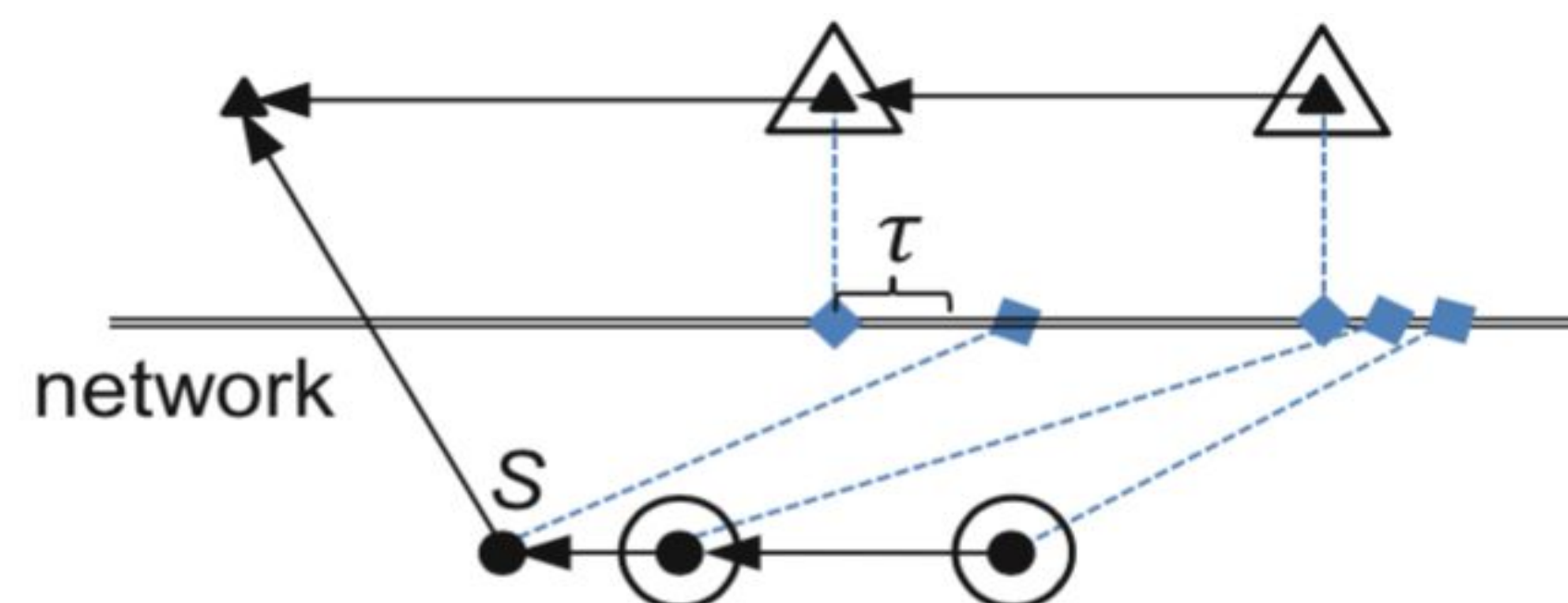


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Choice 2: Selfish miner doesn't publish  $S$

- Selfish miner waits, and publishes it later as a part of the selfish chain
  - Honest miners do not count  $S$  into the weight of the selfish chain because  $S$  is not *in time*.
    - It is a **late block**
  - $S$  is not an *uncle* of the next honest block because the honest miners did not see it
- =>  $S$  contributes to **neither** the weight of the honest nor the selfish chain



publishing time

parent

▲ block found by honest miners

△ count in weight of public chain

uncle

● block found by the selfish miner

○ count in weight of selfish miner's chain



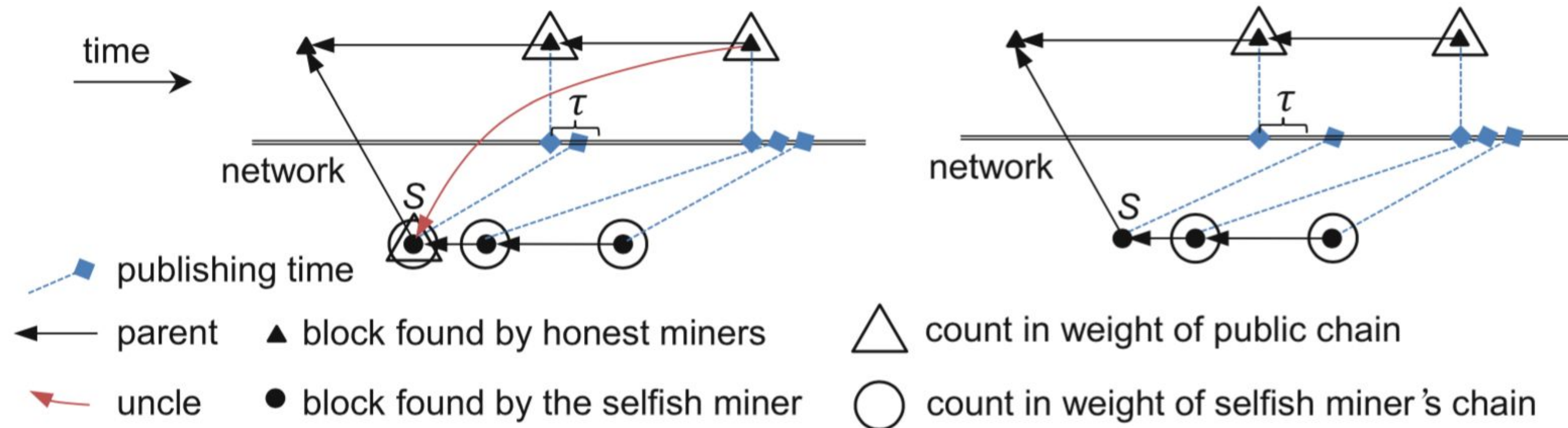


# PUBLISH OR PERISH

ZHANG AND PRENEEL, "PUBLISH OR PERISH" (2017)

Result: Regardless of which option is chosen...

- $S$  will **not** contribute to **only** the weight of the selfish chain.
  - Will only contribute to **both** or **neither**
- Completely nullifies the advantage of the secret block  $S$ !



Choice 1: Publish

Choice 2: Don't publish

BLOCKCHAIN FUNDAMENTALS LECTURE 6

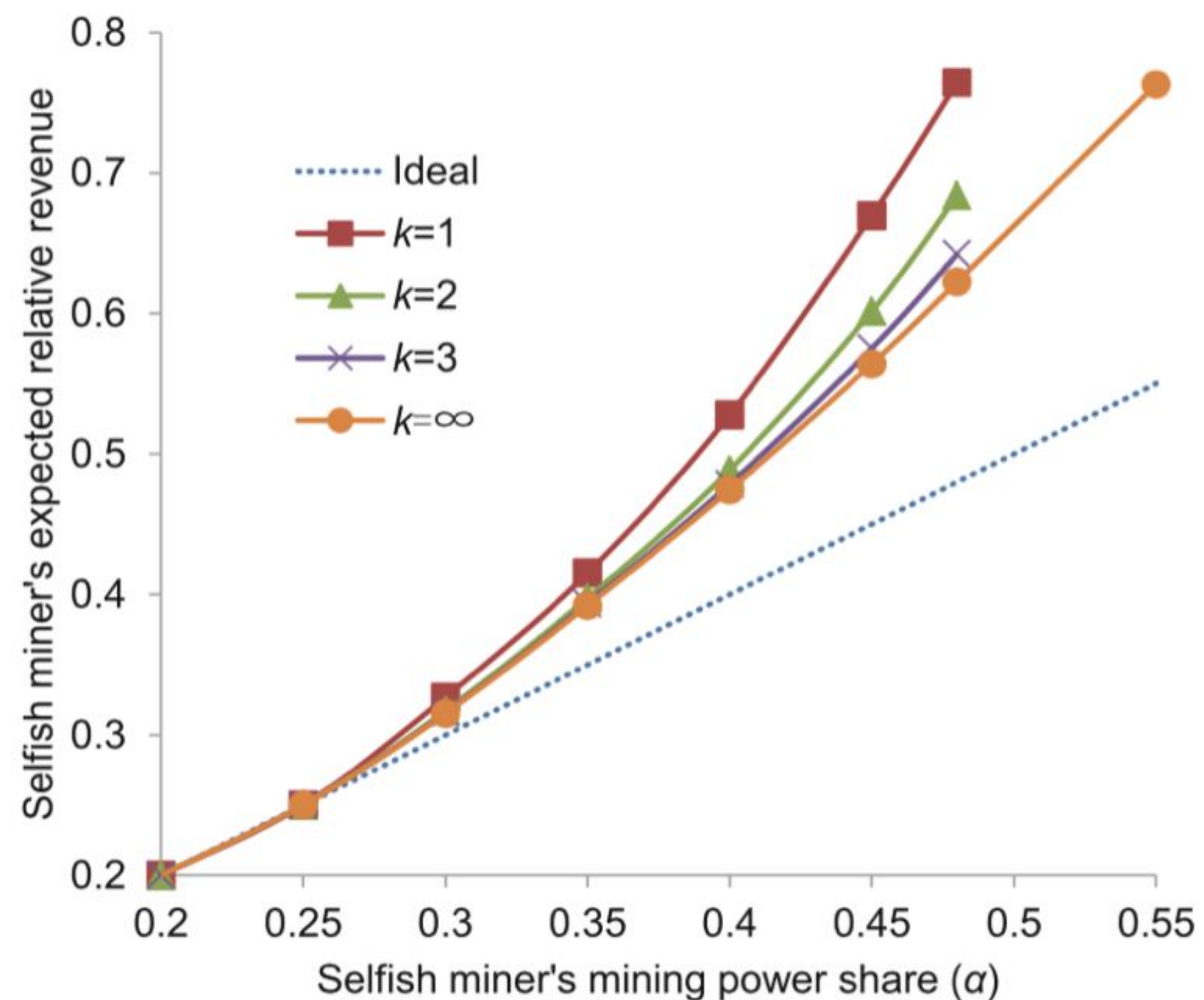




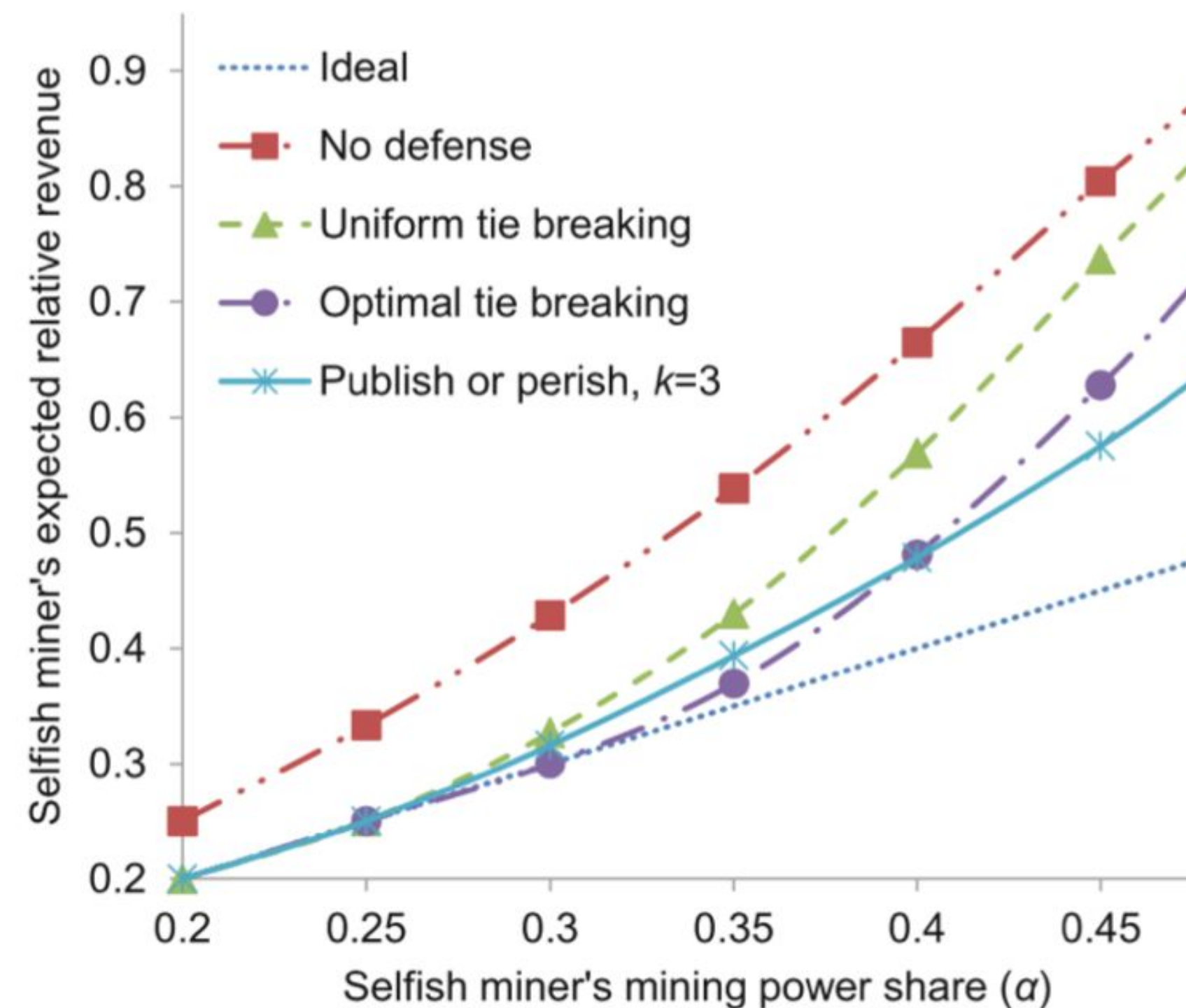


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**Fig. 4.** Relative revenue of the selfish miner within our defense



**Fig. 5.** Comparison with other defenses



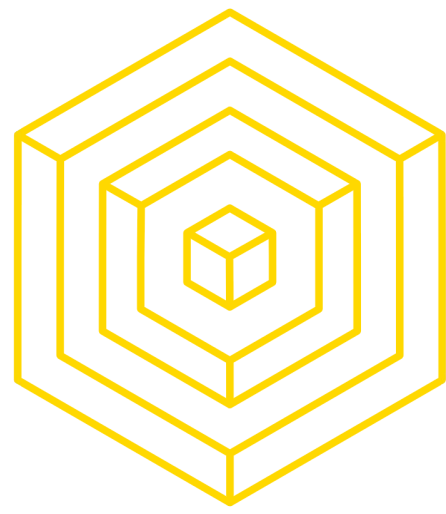


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## Limitations

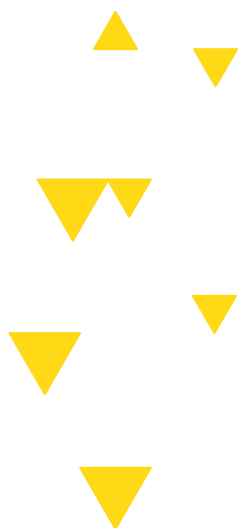
- Bitcoin aims to be asynchronous, Publish and Perish assumes synchronicity
  - (Because it assumes an upper bound of block propagation time)
  - Because of this, it's basically useless
- When the fail-safe parameter  $k > 1$ , an attacker may broadcast blocks right before they are late to cause inconsistent views among the honest miners
  - Several other selfish mining defenses also require a fixed upper bound on the block propagation time in order to be effective
- During the transition period to weighted FRP, an attacker can launch double-spend attacks
- Neglects real world factors:
  - Does not permit the occurrence of natural forks
  - Does not consider transaction fees on the selfish miner's strategy
  - Does not consider how multiple selfish miners could collude and compete with each other
- Does not achieve incentive compatibility, but is the closest scheme to date

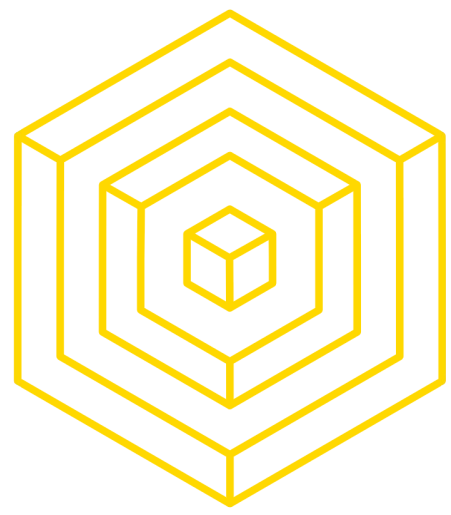


# QUESTIONS?

Submit your questions here:

[goo.gl/wXXLJv](https://goo.gl/wXXLJv)





# READINGS

- HW:
  - Brainstorm your own attack and come up with reasons why it works or doesn't work. More details can be found on Piazza!
- Readings:
  - [Bitcoin and Cryptocurrency Technologies - Princeton University](#)
    - Ch 8.5 Proof-of-Stake and Virtual Mining
  - <https://medium.com/@VitalikButerin/a-proof-of-stake-design-philosophy-506585978d51>

