Lab 08:
Inline Assembly

Nick Zoghb

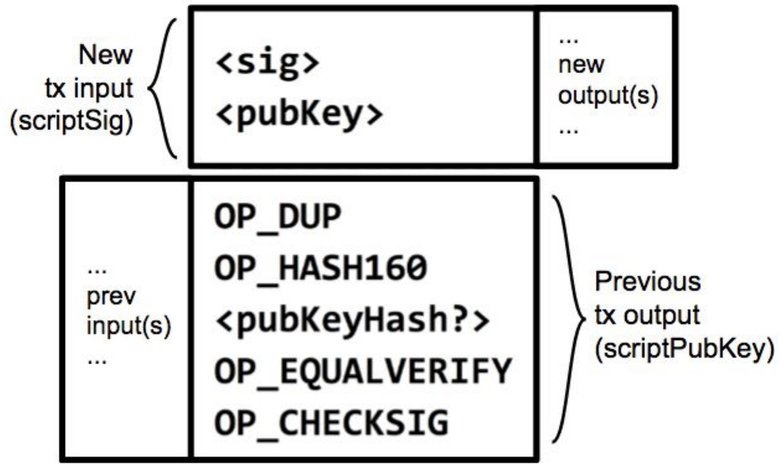
LAB OUTLINE

1. STACK REFRESHER
2. SOLIDITY ASSEMBLY REFRESHER
3. ASSIGNMENT

1 STACK REFRESHER

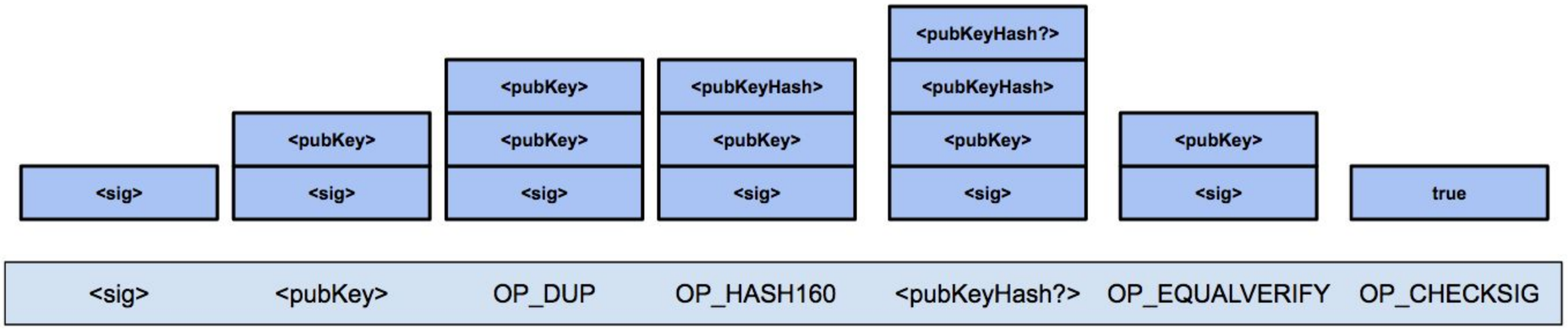
BITCOIN SCRIPT

A REFRESHER



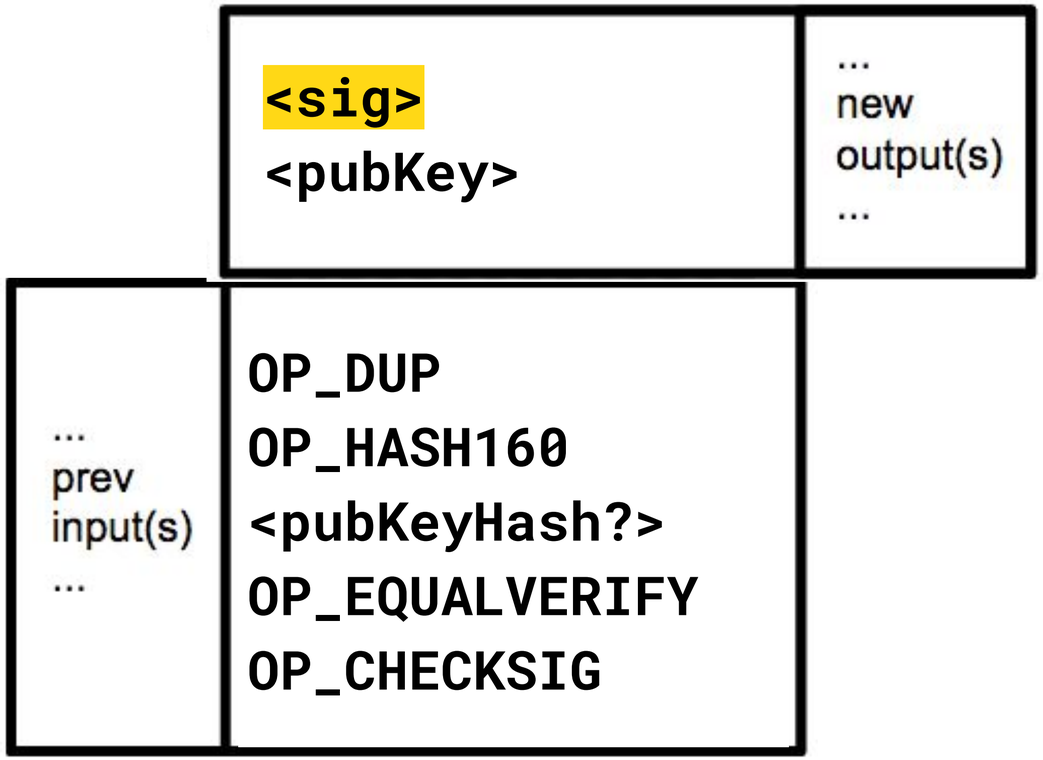
- Output says: "This amount can be redeemed by
- 1) the **<pubKey>** that hashes to address **<pubKeyHash?>**
- 2) plus a **<sig>** from the owner of that **<pubKey>**
- ...that will make this script evaluate to **`true`**."

Read the Princeton's Bitcoin and Cryptocurrency Technologies for more information.



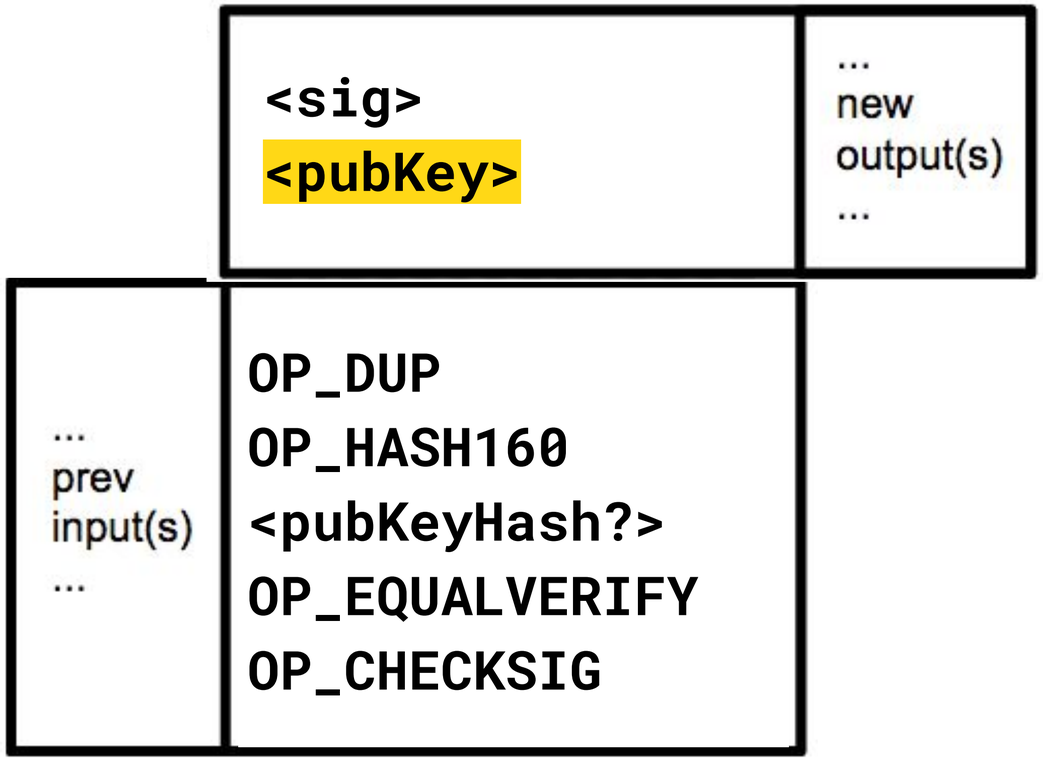
BITCOIN SCRIPT

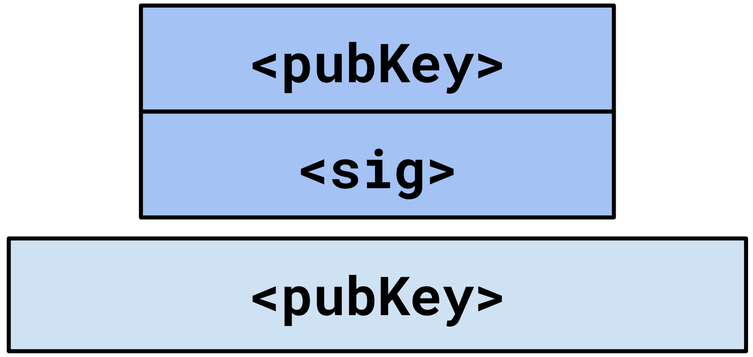
P2PKH EXAMPLE EXECUTION



BITCOIN SCRIPT

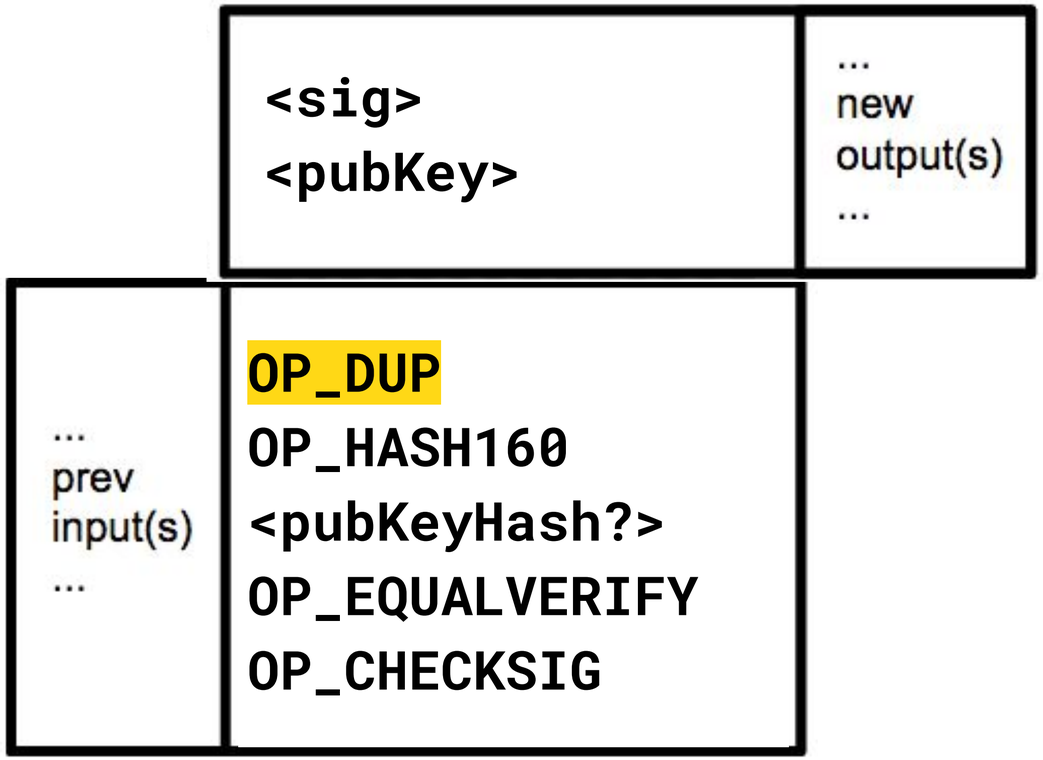
P2PKH EXAMPLE EXECUTION

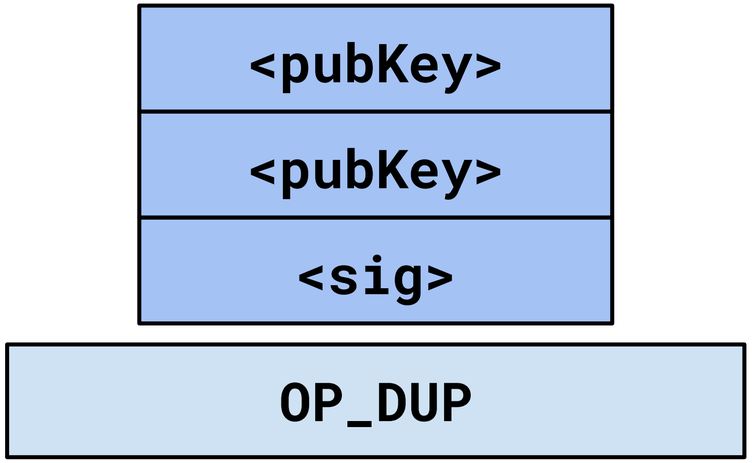




BITCOIN SCRIPT

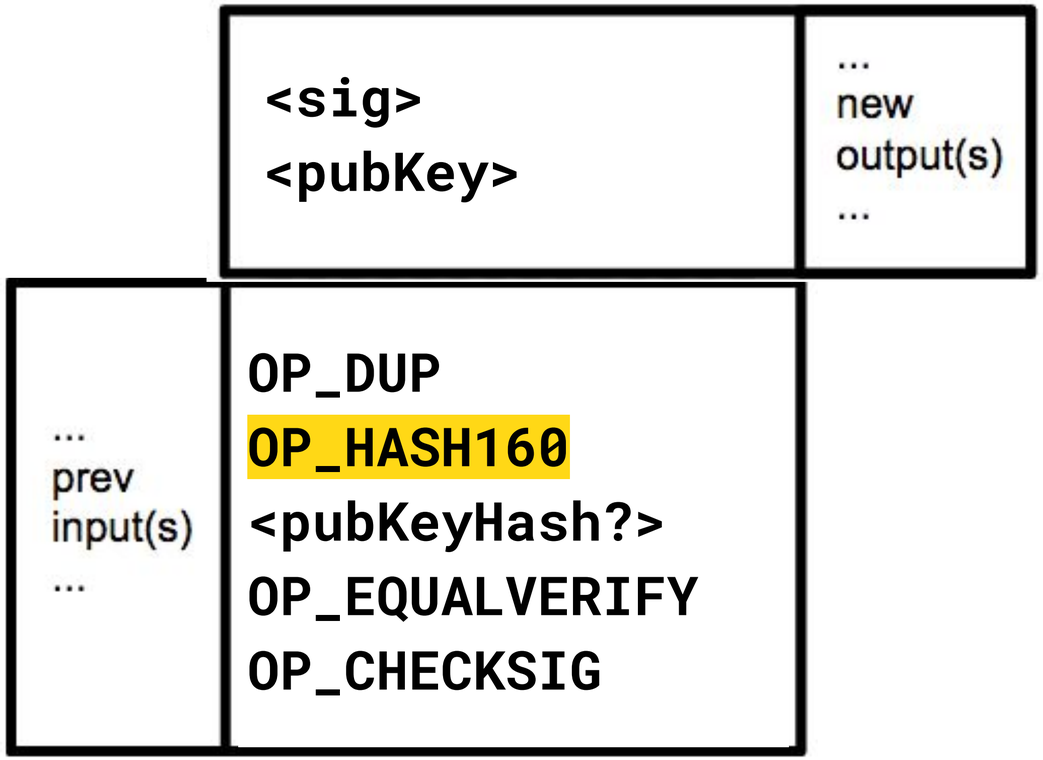
P2PKH EXAMPLE EXECUTION

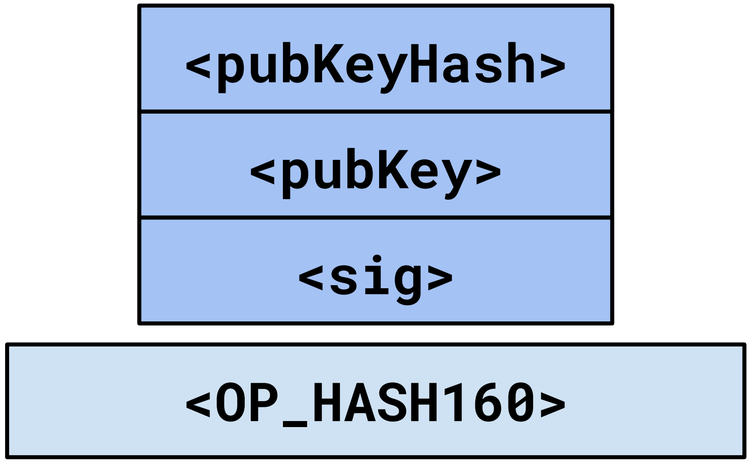




BITCOIN SCRIPT

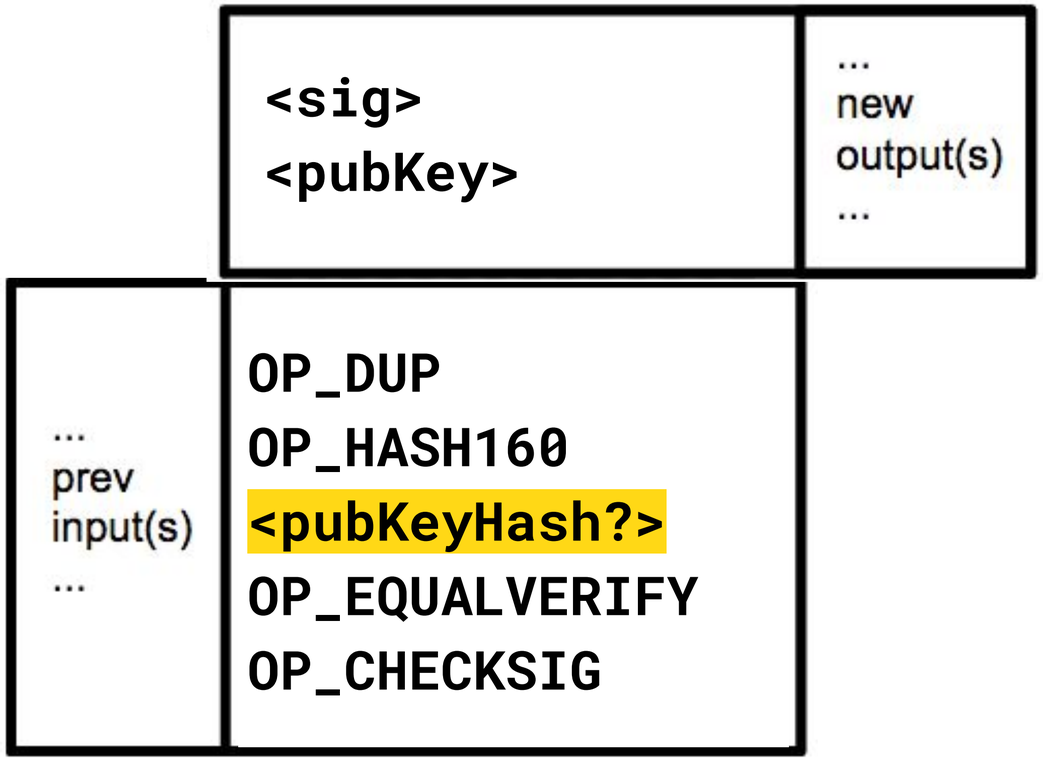
P2PKH EXAMPLE EXECUTION

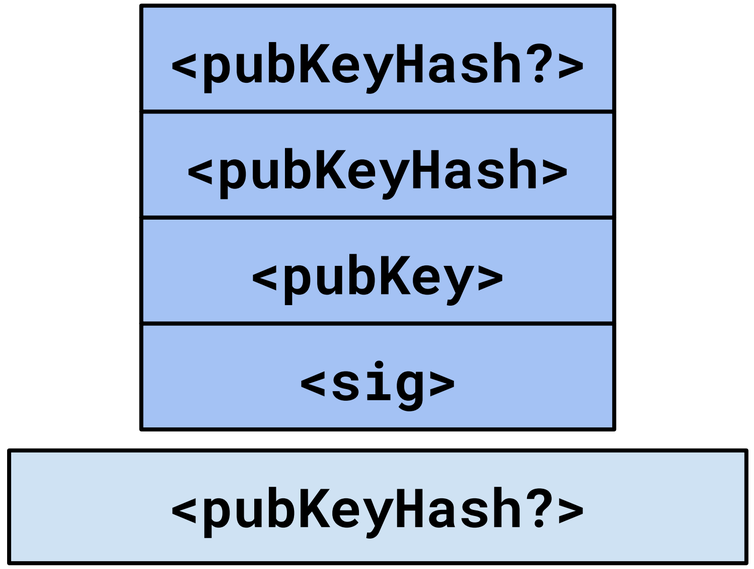




BITCOIN SCRIPT

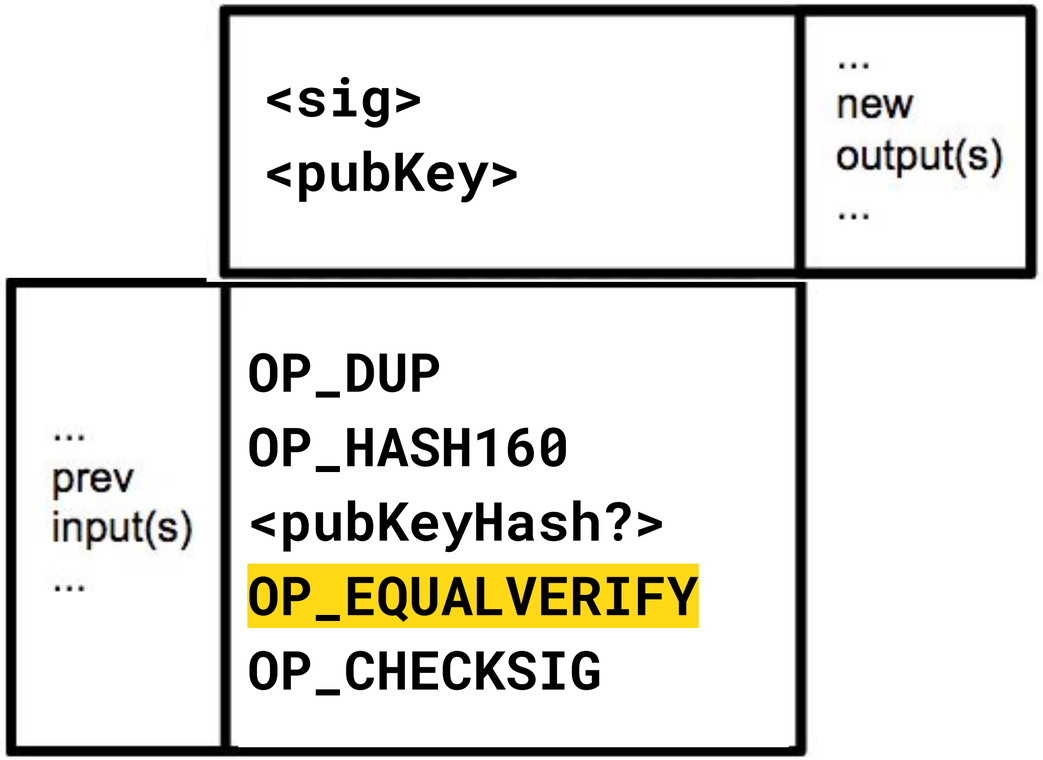
P2PKH EXAMPLE EXECUTION

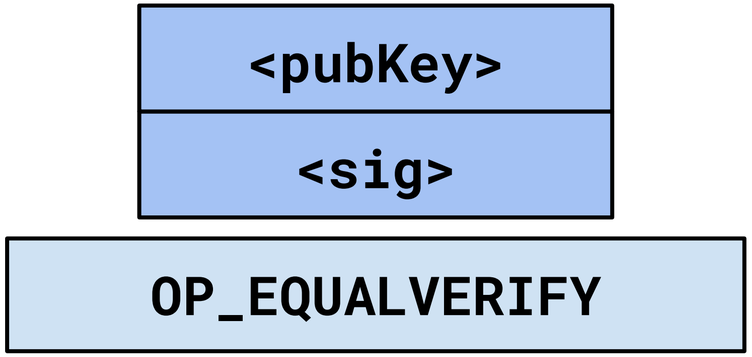




BITCOIN SCRIPT

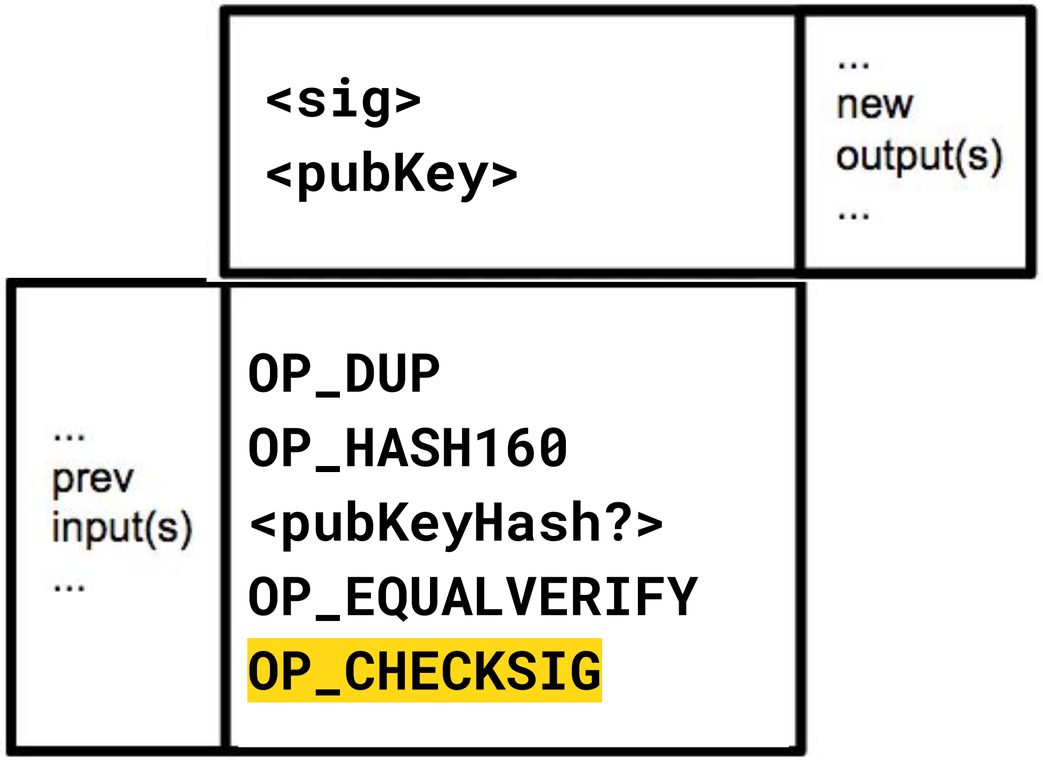
P2PKH EXAMPLE EXECUTION

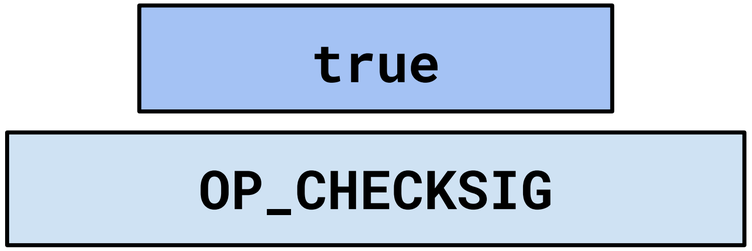




BITCOIN SCRIPT

P2PKH EXAMPLE EXECUTION





2 SOLIDITY ASSEMBLY REFRESHER

BITCOIN SCRIPT

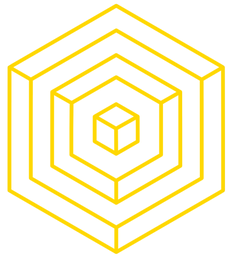
P2PKH EXAMPLE EXECUTION

```
function nativeLoops() public returns (uint _r) {
    for(uint i = 0; i < 10; i++) {
        _r++;
    }
}
```

```
function asmLoops() public returns (uint _r) {
    assembly {
        let i := 0
        loop:
        i := add(i, 1)
        _r := add(_r, 1)
        jumpi(loop, lt(i, 10))
    }
}
```

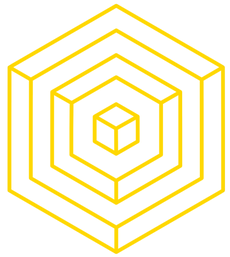
```
function inlineAsmLoops() public returns (uint _r) {
    assembly {
        0 // i
        10 // max
        loop:
        // i := add(i, 1)
        dup2
        1
        add
        swap2
        pop
        ...
        ...
        // _r := add(_r, 1)
        dup3
        1
        add
        swap3
        pop
        // lt(i, 10)
        dup1
        dup3
        lt
        // jumpi(loop, lt(i, 10))
        loop
        jumpi
        pop
        pop
    }
```

AUTHOR: GLORIA ZHAO



3

ASSIGNMENT



ASSIGNMENT: INLINE ASSEMBLY

Explain what's going on in `Mystery.sol`

```
let retval := call(g
    , addr //address
    , 0 //value
    , o_code //mem in
    , calldatasize //mem_insz
    , o_code //reuse mem
    , 32) //We expect no return data
```

SEE YOU NEXT TIME

Scaling

Sharding

Casper

State Channels

Lightning/Plasma

IPFS (Extra)