

RULE BOOK AND GUIDELINES (ANIMATION WORKSHOP BY CREATIVE ARTS CLUB)

RULES AND GUIDELINES

- 1. The speaker will guide the learners through the basics of animation.
- 2. learning and downloading the software.
- 3. Process for downloading the software will be shared on social media handles.
- 4. Participants will be given a time limit of 1 hour 45 minutes from their respective start.
- 5. Participants are required to bring their laptops and software for the same must be downloaded beforehand.

Note:- Participants are requested to bring their own Laptop/IPad and software.

Results will be announced at the end of the day and exciting prizes will be distributed to the first three winners.

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