



RULE BOOK AND GUIDELINES (DIGITAL ART WORKSHOP BY CREATIVE ARTS CLUB)

RULES AND GUIDELINES

1. On day 3, in the first session (9-10 AM) the speaker will guide the learners through the basics of animation.
2. The next session (10-11 AM) will be for learning and downloading the software. Also, participants can clarify their respective doubts.
3. At the end of the workshop feedback will be collected via google forms.
4. Process for downloading the software will also be shared on social media handles.
5. On day 4, the participants will be free to choose a theme to work on.
6. Participants will be given a time limit of 1 hour 45 minutes from their respective start.
7. Participants are required to bring their laptops and software for the same must be downloaded beforehand.
8. Results will be announced at the end of the day and prizes will be distributed to the first three winners.
9. Theme cannot be changed in any case after choosing.
10. Each participant is required to complete the task and is not allowed to leave midway.
11. The process will be displayed for reference and time will be limited.
12. In case of any violation of the rules, the participants are not allowed to participate in subsequent events of the Creative Arts Club.

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