Clustering

K-Means Clustering

Unsupervised Learning

- We do not have target variable
- We do not have train test data
- We do not have accuracy, as we do not have any GROUND TRUTH to compare with
- We will try to find out patterns or similarities in our data
- The process of finding or grouping similar data points is known as Clustering

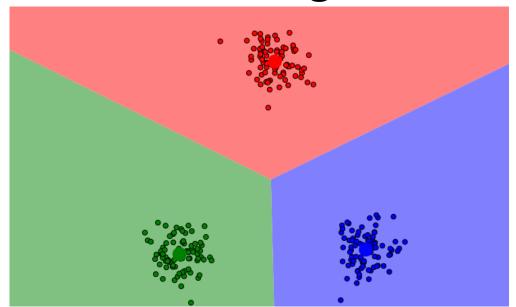
K Means Clustering

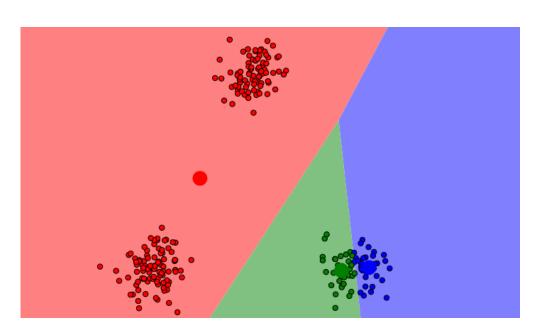
- The process of organizing objects into groups whose members are similar in some way"
- A cluster is therefore a collection of objects which are coherent internally, but clearly dissimilar to the objects belonging to other clusters
- Similarity = Euclidean Distance between the datapoints
- Euclidean distance can be calculated in more than 2 dimensions the formula remains same.
- K-MEANS ALGORITHM
 - K = No. of clusters = You have to tell, the number of cluster you want to create
 - Step-1 Algorithm generates K number of centres. To start with the centres are randomly located
 - Step-2 Each data point in the data calculates its distance from the K -cluster centres. And assigns itself to the closest cluster center
 - Step -3: Cluster Centers are supposed to be the center of the cluster. BUT REMEMBER in step-1, we randomly located the centres. Now that we have datapoints in each of the clusters we can move the centre to the middle. MOVE THE CLUSTER CENTERS
 - Step-4: Because the centers have shifted, time to go back to Step-2.
 - Step-5 Because reassignment of datapoints happened, we need to again move the center to the midpoint.
 - This step-4 and 5 carries on till the convergence happens.

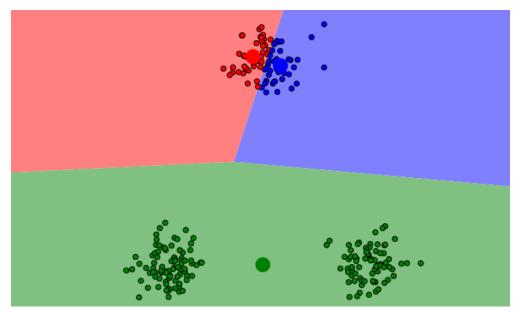
K Means Clustering

- At the end of the clustering exercise, in K-means U do not care anymore about individual datapoints
- What u only care is about the centers. Because centers being the midpoint they are the flagbearer of the cluster
- So centers characteristics can be assumed the characteristics of the cluster
- Lower the "within cluster" distance, better the clustering is
- Greater the "between cluster" distance better the clustering is

K-Means Algorithm is NOT deterministic







- Based on the initial random centroid positions chosen, the algorithm converges
- Kmeans in NOT a deterministic algorithm as can be seen in the 3 runs of Kmeans for the same data. Based on the starting random centroids, the clusters identified are different
- Hence you need to run Kmeans multiple times with different random centroids. And calculate WCSS (inertia) for each result, and choose the result with least WCSS

In computer science, a deterministic algorithm is an algorithm that, given a particular input, will always produce the same output, with the underlying machine always passing through the same sequence of states

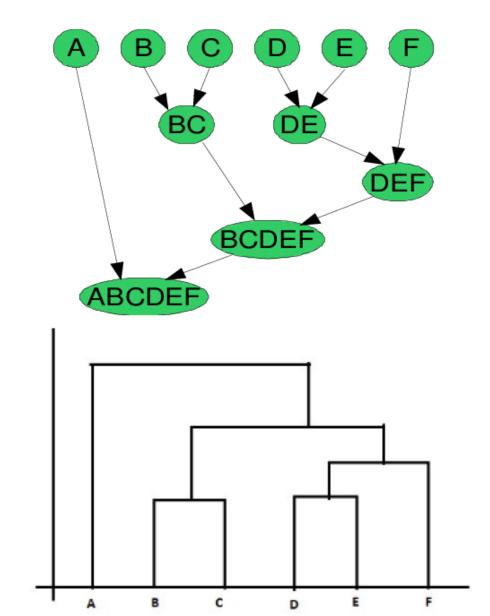
Hierarchical Clustering

Hierarchical Clustering

- Hierarchical clustering technique is of two types:
 - Agglomerative
 - Divisive

Agglomerative Hierarchical Clustering

- In this technique, initially each data point is considered as an individual cluster. At each iteration, the similar clusters merge with other clusters until one cluster or K clusters are formed
- Steps
 - Compute the proximity matrix
 - Let each data point be a cluster
 - Repeat: Merge the two closest clusters and update the proximity matrix
 - Until only a single cluster remains
- Lets say we have six data points {A,B,C,D,E,F}
- The picture demonstrates the steps, starting with 6 clusters and finally merging them in a single cluster, hierarchically
- It can also be viewed as a Dendogram



Divisive Hierarchical clustering Technique

- We consider all the data points as a single cluster
- In each iteration, we separate the data points from the cluster which are not similar
- Each data point which is separated is considered as an individual cluster
- In the end, we'll be left with n clusters
- We can say that the Divisive Hierarchical clustering is exactly the opposite of the Agglomerative Hierarchical clustering

Calculating similarity(proximity) between clusters

- Calculating the similarity between two clusters is important to merge or divide the clusters
 - MIN
 - Pick the two closest points such that one point lies in cluster one and the other point lies in cluster 2 and take their similarity and declare it as the similarity between two clusters
 - MAX
 - Pick the two farthest points such that one point lies in cluster one and the other point lies in cluster 2 and take their similarity and declare it as the similarity between two clusters
 - Group Average
 - Take all the pairs of points and compute their similarities and calculate the average of the similarities
 - Distance Between Centroids
 - Compute the centroids of two clusters C1 & C2 and take the similarity between the two centroids as the similarity between two clusters
 - Ward's Method
 - Exactly the same as Group Average except that Ward's method calculates the sum of the square of the distances

DBScan Clustering

DBSCAN

- Clusters are dense regions in the data space, separated by regions of the lower density of points
- The DBSCAN algorithm is based on this intuitive notion of "clusters" and "noise"
- The key idea is that for each point of a cluster, the neighborhood of a given radius has to contain at least a minimum number of points.

DBSCAN

- The DBSCAN algorithm uses two parameters:
 - minPts: The minimum number of points (a threshold) clustered together for a region to be considered dense.
 - eps (ϵ): A distance measure that will be used to locate the points in the neighborhood of any point.
- Algorithmic steps for DBSCAN clustering
 - The algorithm proceeds by arbitrarily picking up a point in the dataset (until all points have been visited).
 - If there are at least 'minPoint' points within a radius of 'ε' to the point then we consider all these points to be part of the same cluster.
 - The clusters are then expanded by recursively repeating the neighborhood calculation for each neighboring point

DBSCAN - Reachability and Connectivity

- **Reachability** in terms of density establishes a point to be reachable from another if it lies within a particular distance (eps) from it.
- **Connectivity**, on the other hand, involves a transitivity based chaining-approach to determine whether points are located in a particular cluster. For example, p and q points could be connected if p->r->s->t->q, where a->b means b is in the neighborhood of a.

DBSCAN Algorithm

- Algorithmic steps for DBSCAN clustering
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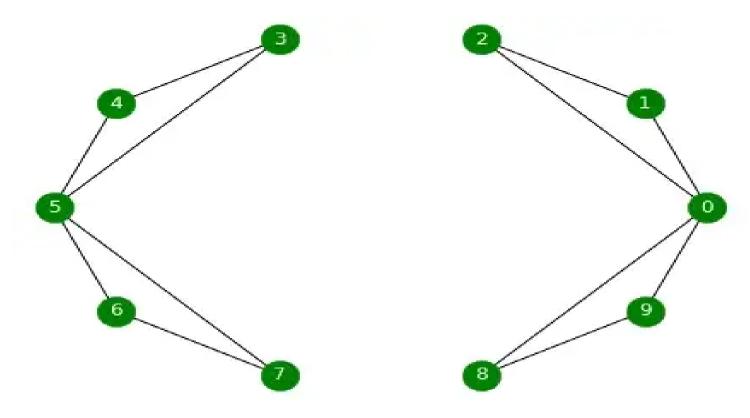
Spectral Clustering

Spectral Clustering

- Spectral clustering reduces complex multidimensional datasets into clusters of similar data
- The data points are treated as nodes of a graph and similar data points (immediately next to each other) are connected in a graph
- The nodes are then mapped to a low-dimensional space that can be easily segregated to form clusters.
- Spectral Clustering uses information from the eigenvalues of special matrices derived from the graph or the data set.

Spectral Clustering

A Clustering technique that treats each data point as a graph-node and performs graphpartitioning



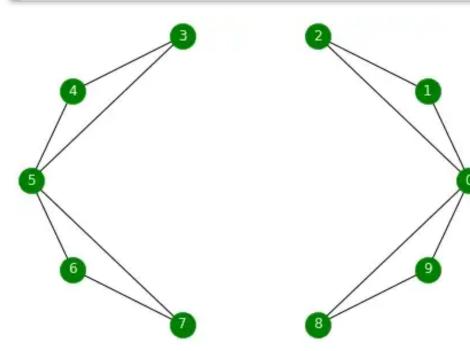
Graph with two disconnected components.

Spectral Clustering: Steps

Step 1-

Building Similarity Graph- Builds adjacency matrix and degree matrix based on Epsilon-

Neighborhood Graph, KNN or Fully Connected Graph



| Adjacency Matrix(A) | | | | | | | | | | |
|---------------------|---|---|---|----|---|---|---|---|---|---|
| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 2 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 3 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 1. | 0 | 1 | 0 | 0 | 0 | 0 |
| 5 | 0 | 0 | 0 | 1. | 1 | 0 | 1 | 1 | 0 | 0 |
| 6 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 |
| 8 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 9 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |

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|----------------|---|---|---|---|---|---|---|---|---|---|
| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 0 | 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 0 | 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 2 | 0 | 0 | 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 3 | 0 | 0 | 0 | 2 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 0 | 2 | 0 | 0 | 0 | 0 | 0 |
| 5 | 0 | 0 | 0 | 0 | 0 | 4 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 0 | 0 | 0 | 2 | 0 | 0 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 2 | 0 | 0 |
| 8 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 2 | 0 |
| 9 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 2 |

Degree Matrix(D)

Spectral Clustering: Steps

Step 2-

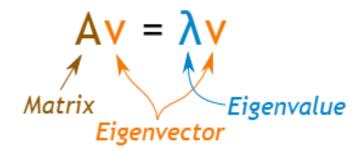
Projecting the data onto a lower Dimensional Space- Compute Graph Laplacian matrix by

L=D-A and Calculate First Eigen Vectors with nonzero values

Laplacian matrix

| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|---|----|----|----|----|----|----|----|----|----|----|
| 0 | 4 | -1 | -1 | 0 | 0 | 0 | 0 | 0 | -1 | -1 |
| 1 | -1 | 2 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 2 | -1 | -1 | 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 3 | 0 | 0 | 0 | 2 | -1 | -1 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | -1 | 2 | -1 | 0 | 0 | 0 | 0 |
| 5 | 0 | 0 | 0 | -1 | -1 | 4 | -1 | -1 | 0 | 0 |
| 6 | 0 | 0 | 0 | 0 | 0 | -1 | 2 | -1 | 0 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 | -1 | -1 | 2 | 0 | 0 |
| 8 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 2 | -1 |
| 9 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | -1 | 2 |

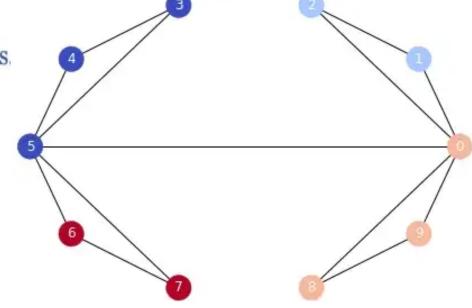
For a square matrix A, an Eigenvector and Eigenvalue make this equation true:



Spectral Clustering: Steps

Step 3-

- Perform any clustering method(K-Means) on the eigen vectors
- 1. For *k* clusters, compute the first *k* eigenvectors $\{v_1, v_2, ..., v_k\}$.
- 2. Stack the vectors vertically to form a matrix with the vectors as columns.
- Represent every node by the corresponding row of this new matrix.These rows form the feature vectors of the nodes.
- 4. Use K-Means Clustering to now cluster these points into k clusters $\{C_1, C_2, ..., C_k\}$.



Clusters



https://towardsdatascience.com/spectral-clustering-82d3cff3d3b7