

1. Your team is constantly failing to meet commitments, and its performance velocity is volatile. What might the possible reasons be? How would you address this issue?
2. Should the scrum team become involved in the product discovery process, and if so, how?
3. The product owner role is a bottleneck by design. How can you support the product owner so that they can maximize value?
4. How do you ensure that the scrum team has access to a project's stakeholders?
5. How do you spread an agile mindset across different departments and throughout a company, and what is your strategy when coaching non-IT stakeholders?
6. How would you introduce scrum to senior executives?
7. You've already provided your project's stakeholders with training in scrum. After the initial phase of trying to apply the concepts, when the very first obstacles are encountered, some of these stakeholders begin to resist continued adoption. What is your strategy for and experience in handling these situations?
8. The product owner for your team normally turns stakeholder requirements documents into tickets, and asks you to estimate each. Are you okay with that procedure?
9. What kind of information would you require from the product owner to provide your team with an update on the product and market situation?
10. Who should be writing user stories?
11. What does a good user story look like? What is its structure?
12. The product owner of your scrum team tends to add ideas of all kinds to the backlog so to remember to work on them at a later stage. Over time, this has led to over 200 tickets in various stages. What's your take on this? Can a scrum team work on 200 tickets?
13. How can you as a Scrum Master contribute to sprint planning in such a way that the team is working only on the most valuable user stories?
14. How do you deal with a product owner that assigns user stories or tasks to individual team members?
15. A user story is lacking the final designs, but the design department promises to deliver on day two of the upcoming sprint. The product owner of your scrum team is fine with that, and pushed to have the user story put in the sprint backlog. What's your take?

16. A member of the scrum team does not want to participate in the sprint planning and considers the meetings a waste of time. How do you deal with this attitude?
17. How do you manage team members that consider standups to be a waste of time and who are therefore either late, uncooperative, or who simply don't attend?
18. What retrospective formats have you used in the past?
19. Your team is picking reasonable action items, but is later not delivering on them. How do you handle this?
20. Define scrum framework. Roles in scrum. Should the SM be a part of backlog refining What is a typical sprint in your organisation. Describe one event where you helped a team using scrum. Would you take up more roles beside being a scrum master and how do you clarify the stmt - "Scrum master shouldn't take up more roles".
21. What is missing from Scrum?
22. What other developmental practices would you suggest helps with providing deployment value to a software development team?