

# QString和翻译

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# 管理字符串

## ▶ C中的字符串

```
char *text = "Hello world!";
```

## ▶ QString是Qt中处理字符相关功能的类

- 处理Unicode和字符编解码器
- 性能优化

## ▶ 建立QString

```
QString str( "Hello" );  
str = "def"
```

# 建立QString

## ▶ QString重载了operator +

```
QString res = "Hello " + name +  
    ", the value is " + QString::number(42);
```

## ▶ QStringBuilder

```
QString res = "Hello " % name %  
    ", the value is " % QString::number(42);
```

## ▶ QString的arg函数功能

```
QString res = QString("Hello %1, the value is %2")  
    .arg(name)  
    .arg(42);
```

# Qt字符处理

- ▶ 数据可以从字符串中获取
- ▶ 数字
  - `int val = QString::toInt();`
  - `float val = QString::toFloat();`
- ▶ 字符串
  - `QByteArray bytes = str.toLatin1();`
  - `char * raw = bytes.data();`

# Qt的数据结构

- ▶ 连续容器：QList, QLinkedList, QQueue, QStack
- ▶ 关联容器：QMap, QHash, QSet
- ▶ 比std::STL快速轻灵
- ▶ 如果熟悉STL可以继续使用

# 使用数据结构

- Using QList

```
QList<QString> list;  
list << "one" << "two" << "three";  
QString item1 = list[1]; // "two"  
for(int i=0; i<list.count(); i++) {  
    const QString &item2 = list.at(i);  
}  
int index = list.indexOf("two"); // returns 1
```

- Using QMap

```
QMap<QString, int> map;  
map["Norway"] = 5; map["Italy"] = 48;  
int value = map["France"]; // inserts key if not exists  
if(map.contains("Norway")) {  
    int value2 = map.value("Norway"); // recommended lookup  
}
```

# 翻译

- ▶ 在代码中使用tr()函数
- ▶ 生成ts文件
  - lupdate HelloQt.pro
- ▶ 保证文件格式为UTF-8
  - 使用记事本保存
- ▶ 生成qm文件
  - lrelease ts\_file -qm qm\_file

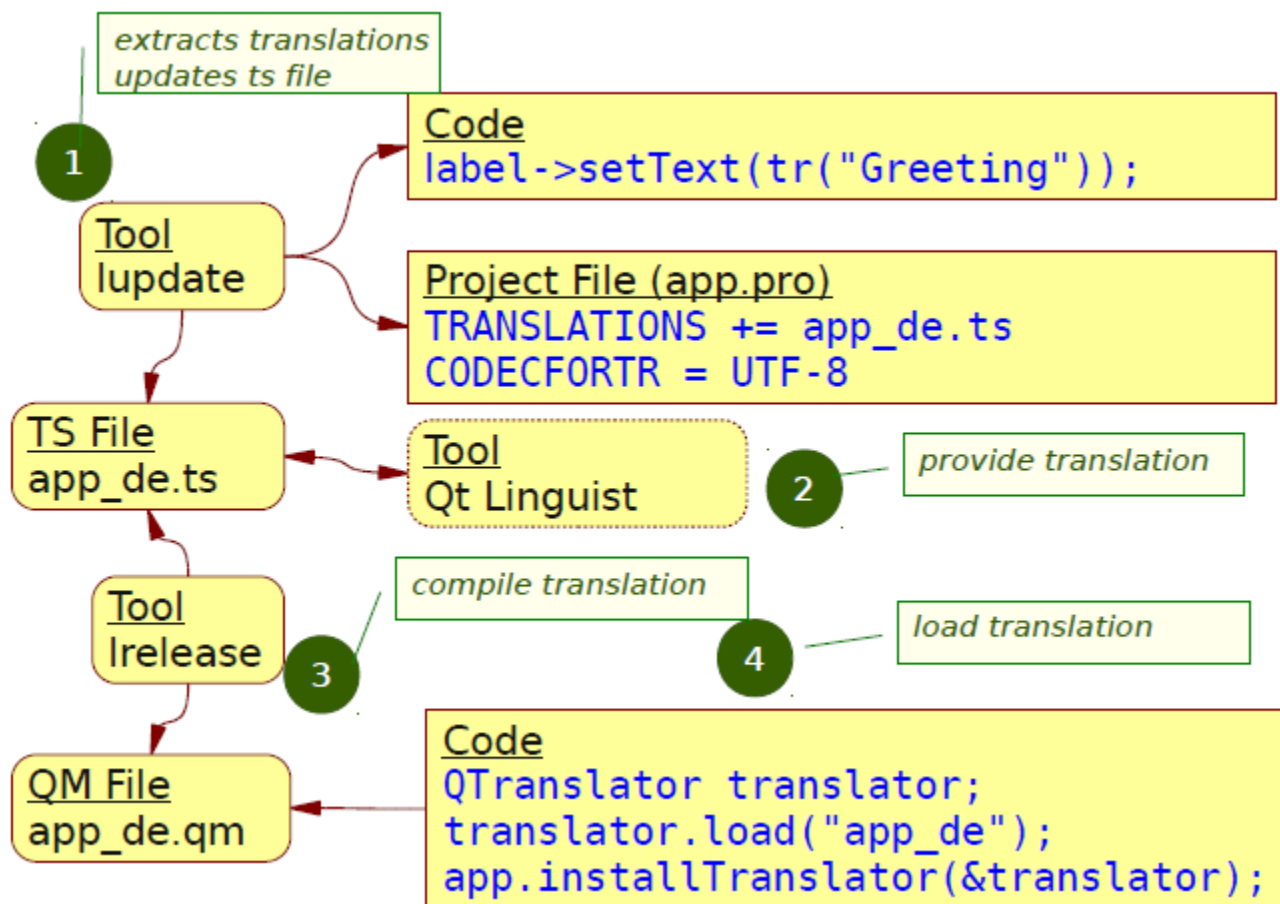
# 加载翻译文件

- ▶ 建立资源文件
  - 修改pro文件: RESOURCES += helloqt.qrc
- ▶ 加载qm文件

```
QTranslator qtTranslator;  
qtTranslator.load("helloqt_zh_CN.qm", ":/");  
app.installTranslator(&qtTranslator);
```



# 翻译步骤



Q & A