# TELE 6510: IoT Project, 100 points total

Due on 12/16/22

# I. Goal: Run MQTT traffic

## Requirements:

- 1. Install an MQTT broker (i.e. MQTT mosquitto).
- 2. Install an MQTT client (i.e. Paho MQTT or MQTT mosquito subscriber/publisher).
- 3. Launch the broker on a VM/computer.
- 4. Have one client instance (app) (on another VM/computer) subscribe to a "temperature" topic.
- 5. Have another client instance (sensor) (on another VM/computer) publish a "temperature" event.

### Questions:

- I.1. Perform the following steps:
  - 1. Capture (and paste) Wireshark traces between clients and broker.
  - 2. Measure how long it takes for the sensor event to reach the app (use Wireshark timestamps).

for uniform 0%, 2%, 4% and 8% packet loss introduced at the sensor. Make a table *packet loss* vs *latency* for each quality level *at most once*, *at least once* and *exactly once*. Generate 100 readouts.

- I.2. Describe the messages that are exchanged between devices and broker (per single readout).
- I.3. What is the average transmission rate of the subscriber, publisher or broker? (choose the one that is easier to measure on your setup)?
- I.4. How does quality affect latency? Why?

## II. Goal #2: Run CoAP traffic

#### Requirements:

- 1. Install a CoAP server (i.e. libcoap based)
- 2. Install a CoAP client (i.e. libcoap based)
- 3. Have the server respond to confirmable/non-confirmable CoAP requests

- 4. Have the client send confirmable/non-confirmable CoAP requests
- 5. Any type of events is fine (temperature, time, humidity etc)

## Questions:

- II.1. Perform the following steps:
  - 1. Capture (and paste) Wireshark traces between client and server.
  - 2. Measure how long it takes for the server event to reach the client (use Wireshark timestamps).

for uniform 0%, 2%, 4% and 8% packet loss introduced at the client. Make a table *packet loss* vs *latency* for both *confirmable* and *non-confirmable* traffic. Generate 100 readouts.

- II.2. Describe the messages that are exchanged between client and server for each case (what are the flows?)
- II.3. What is the average transmission rate of the client or server (choose the one that is easier to measure on your setup)?

## III. Goal #3: Run HTTP traffic

## Requirements:

- 1. Install an HTTP server (i.e. Apache, NodeJS)
- 2. Install an HTTP client (i.e. curl, wget)
- 3. Have the server respond to HTTP requests
- 4. Have the client send HTTP requests
- 5. Any type of events is fine (temperature, time, humidity etc)

#### **Questions:**

- III.1. Perform the following steps:
  - 1. Capture (and paste) Wireshark traces between client and server.
  - 2. Measure how long it takes for the server event to reach the client (use Wireshark timestamps).

for uniform 0%, 2%, 4% and 8% packet loss introduced at the client. Make a table *packet loss* vs *latency*. Generate 100 readouts.

- III.2. Describe the messages that are exchanged between client and server for each case (what are the flows?)
- III.3. How do CoAP, HTTP and MQTT compare to each other?

